Abstract

This report documents the program and the outcomes of Dagstuhl Seminar 14481 “Multiscale Spatial Computational Systems Biology”. This seminar explored challenges arising from the need to model and analyse complex biological systems at multiple scales (spatial and temporal), which falls within the general remit of Computational Systems Biology. A distinguishing factor of the seminar was the modelling exercise – where teams explored different modelling paradigms, in order to better understand the details of the approaches, their challenges, potential applications, and their pros and cons. This activity was carried out in a collaborative and self-directed manner using the Open Space Technology approach as evidenced by a high degree of communication both within and between the teams. Eight teams were formed, and reports from five of them are included in this document.


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1 Executive Summary

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This seminar built on the tradition of two previous Dagstuhl seminars on Formal Methods in Molecular Biology in 2009 and 2011 (Seminar 09091, Seminar 11151), but with a special focus on multiscale and spatial modeling and simulation.

Multiscale modelling goes beyond the traditional approach of modelling at just one spatial/temporal scale or organizational level. Until now most models have largely ignored locality within the cell, or cell-cell interactions. However, with the insight that spatial phenomena like localisation and crowding have a considerable influence on reaction processes and many processes cannot be understood with reference to one organisation level only (intra-
or inter-cellular dynamics), the need for effective and efficient modelling and simulation approaches arises.

The challenges for computer science and mathematics include the development of suitable modelling approaches and associated tools to create coherent descriptions of biological systems by integrating several spatial and/or temporal scales, and methods for the simulation and analysis of the models.

The overall motivation for this seminar was the exploration of the most recent advances in these methods. The seminar brought together researchers working in modelling and analysis of biological systems with diverse professional backgrounds, including informaticians, mathematicians, engineers, biologists, physicians.

A distinguishing factor of the seminar was the modelling exercise – where teams explored different modelling paradigms, in order to better understand the details of the approaches, their challenges, potential applications, and their pros and cons. This activity was carried out in a collaborative and self-directed manner using the Open Space Technology approach as evidenced by a high degree of communication both within and between the teams. Eight teams were formed, and reports from five of them are included in this document (see Section 4). The teams were formed around the following focii:

- Small GTP-ase pathway.
- Continuous multiscale models for biological tissue.
- Simulating macromolecular crowding with particle and lattice-based methods
- Multiscale modeling of S1P metabolism, secretion and signaling
- DNA structural dynamics.
- Dictyostelium discoideum: Aggregation and Synchronisation of Amoebas in Time and Space.
- Towards a standard exchange format for spatial, multilevel multicellular models.
- Model checking for multiscale spatial biological systems.

The participants decided to take forward the activities in the future outside Dagstuhl, with the goals of carrying out collaborative research, producing scientific papers and applying for larger scale funded international research projects.
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3 Overview of Talks

3.1 The Smoldyn simulator: overview, applications, and hybrid simulation

Steven Andrews (Frederic Hutchinson Cancer Center – Seattle, US)

Smoldyn is a particle-based cell biology simulator which represents proteins or other molecules of interest as individual spheres. These particles diffuse, undergo chemical reactions with each other, and interact with membranes and other surfaces in ways that closely mimic reality. In particular, all interaction rates are quite accurate. Smoldyn is easy to use and supports a wide variety of features. It is typically used either to model cell biology systems (e.g. E. coli chemotaxis and neural dendritic spine signaling) or to model simple biophysical problems (e.g. effects of macromolecular crowding and effects of multisite phosphorylation). Martin Robinson and I recently added adjacent-volume hybrid simulation capability to Smoldyn. Here, space is partitioned into adjacent continuum and lattice regions, which are simulated with particle-based and spatial Gillespie type methods, respectively. These enable simulations to represent high levels of detail where required but lower detail (and faster computation) elsewhere.

3.2 Some cell biology modeling projects

Steven Andrews (Frederic Hutchinson Cancer Center – Seattle, US)

I work on several cell biology modeling projects. For example, I helped investigate the metabolic control of E. coli lipid A biosynthesis. Lipid A is an essential outer membrane lipopolysaccharide that is of particular interest to the medical community. I also wrote the Smoldyn simulator, which is a widely used particle-based biochemical simulator for modeling intracellular spatial organization. My most recent work, which is unpublished, focuses on mechanisms that cell signaling systems apparently use in order to transmit information with high fidelity.

3.3 Spatiocyte: a stochastic particle simulator for filament, membrane and cytosolic reaction-diffusion processes

Satya Arjunan (Osaka University, JP)

Spatiocyte is a lattice-based stochastic particle simulator for biochemical reaction and diffusion processes. Simulations can be performed at single molecule and compartment spatial...
scales simultaneously. Molecules can diffuse and react in 1D (filament), 2D (membrane) and 3D (cytosol) compartments. The implications of crowded regions in the cell can be investigated because each diffusing molecule has spatial dimensions. By adopting the E-Cell System’s multi-algorithm, multi-timescale framework, Spatiocyte can simulate models simultaneously employing deterministic, stochastic and particle reaction-diffusion algorithms. Comparison of light microscopy images to simulation results is supported by Spatiocyte microscopy visualization and molecule tagging features. In both diffusion and reaction problems, Spatiocyte run time is comparable to or better than other well-known particle simulators. Spatiocyte is an open-source software written in C++ and is freely available at http://spatiocyte.org. The software package, which currently runs on Linux and Mac OS X systems, comes with example models, Python plotting scripts and an introductory guide to building models.

3.4 Approximate analysis of biological systems by hybrid switching jump diffusion

Marco Beccuti (University of Turin, IT)

We consider large state space continuous time Markov chains arising in the field of systems biology. For a class of such models, namely, for density dependent families of Markov chains that represent the interaction of large groups of identical objects, Kurtz has proposed two kinds of approximations. One is based on ordinary differential equations and provides a deterministic approximation, while the other uses a diffusion process with which the resulting approximation is stochastic. The computational cost of the deterministic approximation is significantly lower, but the diffusion approximation retains stochasticity and is able to reproduce relevant random features like variance, bimodality, and tail behavior that cannot be captured by a single deterministic quantity. For particular stochastic Petri net models, we proposed a jump diffusion approximation that aims at being applicable beyond the limits of Kurtz’s diffusion approximation in order to cover the case when the process reaches the boundary with non-negligible probability. Now we generalize the method so that it can be applied to any density dependent Markov chains. Other limitations of the diffusion approximation in its original form are that it can provide inaccurate results when the number of objects in some groups is often or constantly low and that it can be applied only to pure density dependent Markov chains. In order to overcome these drawbacks, we propose to apply the jump-diffusion approximation only to those components of the model that are in density dependent form and are associated with high population levels. The remaining components are treated as discrete quantities. The resulting process is a hybrid switching jump diffusion, i.e., a diffusion with hybrid state space and jumps where the discrete state changes can be seen as switches that take the diffusion from a condition to another. We show that the stochastic differential equations that characterize this process can be derived automatically both from the description of the original Markov chains or starting from a higher level description language, like stochastic Petri nets.
3.5 Reaction-diffusion & particle-based simulation, and a rule-based language

Arne Bittig (Universität Rostock, DE)

We created a rule-based language for expressing interactions between mobile entities in not well-stirred environments. The language that centres on rules that specify patterns on how the entities’ properties change, either over time or as a result of a direct interaction between two entities, here collisions.

While other rule-based languages can express spatial phenomena to a certain extent, e.g. by defining attributes that represent position in space and rules that change these attributes, ours is designed to separate spatial properties like movement and other interaction rules as much as possible.

Applications so far include the growth on actin filaments in cells on differently structured surfaces [1] and mitochondrial health in response to perturbations of fusion and fission processes [2].

We developed a simulator that can treat entities as either individual hard, non-overlapping spheres with continuous coordinates or as dimensionless entities situated in one cell (subvolume) of a multi-occupancy grid. We then added dynamic nesting, i.e. the possibility of smaller entities to be situated inside larger entities, representing cellular organelles, for example. Our approach culminates in a hybrid simulator where entities at the lowest level are dimensionless members of the multi-occupancy grid (spatial Gillespie) and the larger entities comprise one or more of these grid cells and move along the grid, interacting just like in the purely continuous-space case [3].

References


3.6 A Modular Framework for Biomodel Engineering

Mary Ann Blätke (Universität Magdeburg – IBIO, DE)

In our framework for modular BioModel Engineering, we understand biomolecular instances like genes, mRNAs, proteins and other small molecules as natural building blocks of regulatory
and metabolic processes. Based on this idea, we accordingly define modules in such a way, that each module describes the functionality and interactions of a single biomolecular instance. The relevant mechanisms of a biomolecular instance are unambiguously expressed by Petri nets. Different versions of a module can be obtained due to new insights about the biomolecular instances, different hypothesis or abstractions and assumptions of a molecular mechanism. The modular concept allows to arbitrarily reuse and recombine modules.

The Biomodelkit Database (BMKdb) supports our framework and allows to (1) explicitly store the network structure of each module, (2) organise modules, (3) version control modules (4) explicitly link meta information and references of other bio-databases to the network structure of a module. Furthermore, we can use BMKdb to automatically compose models from a chosen set of modules. The network structure of the composed models can be algorithmically mutated according to structural criteria or linked references, which allows the generation of several alternative models, which might be interesting to in silico identify models with a specific or desired behaviour.

Extending this framework by the use of coloured Petri nets, we can assign spatial aspects to each module, and thus implement their localisation by compartments or even more by coordinates. This extensions allows us to represent different cell geometries, the spatial arrangement of a cell or membrane and their alteration due to e.g. transport processes.

In summary, the approach for modular BioModel Engineering supported by BMKdb and the coloured extension to represent spatial aspects create a versatile and unifying framework for BioModel Engineering even on a multiscale level.

References

3.7 Logic based analysis of spatio-temporal behaviour
Luca Bortolussi (Universität des Saarlandes, DE)

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Joint work of Bortolussi, Luca; Nenzi, Laura;

URL http://bortolussi.dmg.units.it/node/286

Many biological systems exhibit a behaviour that can be understood only in a spatio-temporal setting, from the development of an organism to tissue dynamics to cell motility.

In order to reason formally on such behaviours, we consider an extension of the linear time, time-bounded, Signal Temporal Logic to describe spatio-temporal properties. Our starting point is a discrete (grid or patch-based) representation of space, with a population
of interacting agents evolving in each location and with agents migrating from one patch to another one. Agents can be cells or molecules in a biological context, but the same logic can be used in other settings (e.g. epidemiology).

We provide both a boolean and a quantitative semantics to this logic, introducing the monitoring algorithms to check the validity of a formula, or to compute its satisfaction (robustness) score, over a spatio-temporal trace. These routines are exploited to do statistical model checking of stochastic models.

This logic has been presented in [1], where it is illustrated on an epidemic example, looking at the diffusion of a cholera infection among communities living along a river.

References


3.8 Bifurcation analysis of multiscale spatial models

Lutz Brusch (TU Dresden, DE)

I propose that multiscale spatial models can be efficiently developed and analysed by means of bifurcation analysis thanks to modularity of interacting subsystems. The generally applicable approach proceeds by (1) defining modules of the multiscale system under consideration, (2) defining the parameters and variables of each module, (3) perform numerical (continuation-based) bifurcation analysis of each module by systematically varying its parameters and recording the steady state or minimum and maximum of space or time-dependent solutions for the module variables, (4) projection of each module’s variable dependencies on its parameters onto the parameter axes of other modules, (5) synthesis of the solution (or solution properties like upper and lower bounds) of the whole multiscale system from the individual projections.

This approach has been applied to and revealed novel biological insights for bursting oscillations during intracellular Calcium signaling [6], protein domains on cellular membranes [5], self-organising cellular compartment identities [4], cell-cell contact driven cell differentiation patterns [3] and cell-cell contact driven cell type reprogramming [2]. In some of these studies, the modelling and simulation framework Morpheus has been used to test and confirm the results of the bifurcation analysis approach [1].

References


3.9 Modulation of biological function by structure and inter-subject variability

Alfonso Bueno-Orovio (University of Oxford, GB)

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Joint work of Bueno-Orovio, Alfonso; Kay, David; Grau, Vicente; Rodriguez, Blanca; Burrage, Kevin
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My research interests focus on investigating the interplay between electrical and structural abnormalities in the human heart, one of the most frequent causes of death in our societies. This is a highly multiscale problem, spanning the cellular (ionic currents across the membrane, and regulation of ionic concentrations inside the cellular domain), tissue (how cells communicate to each other to allow the spreading of electrical impulses), whole-organ (with marked spatial heterogeneity in cellular properties, as well as in the structural composition of the heart) to the whole-body level (propagation of the electrical activity through an heterogeneous torso, routinely recorded in clinical practice as the body-surface electrocardiogram). In fact, it is still pretty much unknown how these different scales communicate with (and affect) the others. On top of that, the large patient-to-patient variability that exists at the population level makes even more challenging to extrapolate results from using a single model representative of an average individual.

In this talk, I will address two of the main methodologies that we have recently proposed to address some of the above mentioned multiscale complexity. In order to better understand the sources of variability underlying the physiological and pathological responses of different individuals, we propose the construction and calibration of populations of models. These populations share the same model equations (i.e., similar biology among different individuals) but different ionic properties (model parameters), and are thoroughly calibrated against experimental data to retain all possible models within physiological range. The resulting experimentally-calibrated populations therefore allow for the investigation of the key ionic determinants of inter-subject variability in multiple properties of the data, as well as to extend model predictions to a new population level.

Secondly, impulse propagation in the heart is known to be modulated by tissue heterogeneity. In cardiac muscle, improved understanding on how this heterogeneity influences electrical spread is key to advancing our interpretation of possible pro-arrhythmic substrates.
We have recently proposed fractional diffusion models as a novel mathematical description of structurally heterogeneous excitable media, as a mean of representing the modulation of the total electric field by the secondary electrical sources associated with tissue inhomogeneities. Our results indicate that structural heterogeneity underlies relevant characteristics of cardiac electrical propagation at the tissue level. The proposed approach may also have important implications in the clinical identification of cardiac structural abnormalities.

3.10 Integrative strategy to elucidate the multiple layers of the transcriptional regulation

Francesca Cordero (University of Turin, IT)

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The physiology of each individual is the result of a multi-layered organization of biological components starting from intracellular level. High-Throughput (HT) technologies are commonly adopted to acquire new knowledge about gene regulation, epigenomics and genome sequence. The huge amount of heterogeneous data produced by HT technologies has made the data integration a necessary methodology to combine these data in order to gain new insights about all players (DNA sequences, proteins, RNAs, metabolites) involved in regulation of gene expression. We work on the definition of a new approach to integrate HT data. Four steps compose our approach: (i) computation of genome coverage; (ii) selection of regulatory regions; (iii) cistrome organization analysis; (iv) study of gene regulation by hypothesis generation. We applied our methodology to integrate multiple experiments of estrogen receptor genomic occupancy, identifying constitutively occupied estrogen receptor binding sites significantly related to long-range chromatin interactions, enhancer predictions and sites occupied in patients. Interestingly, the high-intensity sites were enriched in enhancer marks even in estrogen deprived cells and mapped closer to gene involved in mammary gland development and cell migration. We are currently working on making our approach able to integrate other sources of information particularly RNA-Seq, proteomic and exome sequencing data whose contribution is pivotal to understand exhaustively complex biological processes and diseases. Finally, we plan to translate the integrative model obtained in a mathematical formalism in order to analyse the temporal behaviours of all players involved in the gene regulation under investigation.

3.11 Cellular automaton models for collective cell behaviour

Andreas Deutsch (TU Dresden, DE)

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Cellular automata were invented by J. von Neumann and S. Ulam in the 1950s and have become the basis for various models of natural phenomena. In particular, cellular automata are viewed as paradigm for a simple model of biological complexity. While interaction is formulated by means of a local rule, it is difficult to deal with migration in classical cellular automata. A possible solution are lattice-gas cellular automata which have been introduced in the 1970s and 80s – motivated by fluid dynamical problems – as models of moving and
interacting particle populations. These automata solve the migration challenge through a
rule splitting into a deterministic propagation and a stochastic interaction rule. Over the last
years we have extended these models to cell populations and analysed collective behaviour in
interacting cell populations. We could identify specific mechanisms of collective cell migration,
clustering and invasion and show how analysis of the models allows for prediction of emerging
properties at the individual cell and the cell population level. These models have applications
in biological development and tumor dynamics.

3.12 Stochastic and Multiscale Modelling in Molecular, Cell and
Population Biology

Radek Erban (University of Oxford, GB)

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I discussed methods for spatio-temporal modelling in molecular, cellular and population
biology. Application areas include intracellular calcium dynamics, actin dynamics, gene
regulatory networks, and collective behaviour of cells and animals. Three classes of models
were considered:

(i) microscopic (individual-based) models (molecular dynamics [1], Brownian dynamics [2,
3, 4]) which are based on the simulation of trajectories of individual molecules (or
individuals) and their localized interactions (for example, reactions);

(ii) mesoscopic (lattice-based [3, 4]) models which divide the computational domain into
a finite number of compartments and simulate the time evolution of the numbers of
molecules in each compartment; and

(iii) macroscopic (deterministic) models which are written in terms of mean-field reaction-
diffusion-advection partial differential equations (PDEs) for spatially varying concentra-
tions [4].

I discussed connections between the modelling frameworks (i)–(iii), considering chemical
reactions both at a surface [1, 5, 6] and in the bulk [3, 4]. I also presented and analysed
hybrid (multiscale) algorithms which use models with a different level of detail in different
parts of the computational domain [1, 7, 8]. The main goal of this multiscale methodology
is to use a detailed modelling approach in localized regions of particular interest (in which
accuracy and microscopic detail is important) and a less detailed model in other regions in
which accuracy may be traded for simulation efficiency. I also discussed hybrid modelling of
chemotaxis where an individual-based model of cells is coupled with PDEs for extracellular
chemical signals [9, 10, 11, 12].

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Society A, 470:20140036.
algorithms for bimolecular reactions. Physical Biology, 6(4):046001.
3.13 Mesoscopic Simulation and Visualization in Systems Biology

*Martin Falk (Linköping University, SE)*

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*URL* [http://elib.uni-stuttgart.de/opus/volltexte/2013/8474/](http://elib.uni-stuttgart.de/opus/volltexte/2013/8474/)

In systems biology, the characteristics and complex interactions of all elements in a particular biological system are investigated using quantitative methods from systems theory. In the presentation, a simplified spatial cell model will be employed to study signal transduction pathways on a microscopic, cellular scale. The model is evaluated on the GPU with a particle-based simulation. Several visualization approaches will be presented, visualizing the simulation results interactively in different ways.

3.14 Modeling the cancer stem cell theory and tumor heterogeneity

*Chiara Fornari (University of Turin, IT)*

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*Joint work of* Fornari, Chiara; Beccuti, Marco; Lanzardo, Stefania; Conti, Laura; Balbo, Gianfranco; Cavollo, Federica; Calogero, Raffaele; Cordero, Francesca

*Main reference* C. Fornari, M. Beccuti, S. Lanzardo, L. Conti, G. Balbo, F. Cavollo, R.A. Calogero, F. Cordero, "A Mathematical-Biological Joint Effort to Investigate the Tumor-Initiating Ability of Cancer Stem Cells," PLOS One, 2014

*URL* [http://dx.doi.org/10.1371/journal.pone.0106193](http://dx.doi.org/10.1371/journal.pone.0106193)

Tumor heterogeneity is one of the main expressions of tumor complexity, and it plays a crucial role in tumor fate influencing both tumor evolution and treatment responses. Understanding the intrinsically heterogeneous populations of cancer cells, which are their overall dynamics, and how their internal and external stimuli influence the different tumor outcomes are major challenges in the current cancer research.
The Cancer Stem Cell (CSC) hypothesis explains tumor heterogeneity as the result of a hierarchical organization made up of cells with varying proliferation capacities and tumorigenic potentials. CSCs drive tumor growth from the apex of this hierarchy, while their progeny (non-CSCs) have a limited proliferation capacity and constitute the majority of the tumor mass.

Nowadays, multidisciplinary approaches combining mathematical models with experimental assays are becoming relevant for the study of cancer. Therefore, to gain new insights into the composition of breast cancer we developed a compartmental tumor model [1] and then we expanded it with functional parameters encapsulating both the dynamic feedback loops among the heterogeneous cell populations and the microenvironment effects. The model was trained with experimental data to better understand the kinetics of CSCs and non-CSCs both in vitro and in vivo. Then, combining sensitivity analysis with analytic studies of model parameters [2], we identified those cell phenotypes which mostly influence tumor growth. We found indications that there exists a dynamic equilibrium among different phenotypes and that the dynamic variation of this equilibrium contributes to cancer initiation. Specifically, model results showed that the deregulation of CSC symmetric proliferation is the main responsible of a switching-like behavior which discriminates between tumorigenesis and unsustainable tumor growth.

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3.15 Computational Platform for Systems Biology

Akira Funahashi (Keio University, JP)

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In this talk, I will talk on computational platform for Systems Biology which consists of two topics. One is on CellDesigner (http://celldesigner.org) which is a modeling tool for biochemical and gene-regulatory networks [1]. The main feature of CellDesigner is that it supports standardized technology such as SBML (Systems Biology Markup Language) and SBGN (Systems Biology Graphical Notation), and has a facility to launch several simulators such as ODE based and SSA based solvers. Also it can integrate with existing databases so that users can annotate their model, import a model or kinetic laws, parameters from databases. The current version of CellDesigner is ver. 4.4, which runs on MacOSX, Linux and Windows (both on 32 and 64 bit architectures).

Another topic was on high-performance simulation on GPU. We parallelized ODE, SSA (non-spatial) and PDE solvers with hybrid (both coarse grained and fine- grained) approach. As a result, we achieved X10 speed up on ODE solvers compared with an implementation on CPU [2].
3.16 Multiscale modeling of sphingolipids metabolism

Anna Gambin (University of Warsaw, PL)

As suggested by the origin of the word, sphingolipids are mysterious molecules with various roles in antagonistic cellular processes such as autophagy, apoptosis, proliferation and differentiation. Moreover, sphingolipids have recently been recognized as important messengers in cellular signaling pathways. Notably, sphingolipid metabolism disorders have been observed in various pathological conditions such as cancer, neurodegeneration and inflammatory disorders.

The existing formal models of sphingolipid metabolism focus mainly on de novo ceramide synthesis or are limited to biochemical transformations of particular subspecies. Here, we propose the first comprehensive computational model of sphingolipid metabolism in human tissue. Contrary to the previous approaches, we use a model that reflects cell compartmentalization thereby highlighting the differences among individual organelles. In particular our model is applicable to the prediction of changes in the level of synthesis and secretion of chosen sphingolipids species. We model the dynamic of the biochemical network in means of ODE system. This approach can be easily extended to stochastic framework based on Continuous Time Markov Chains.

We focus on the activity of sphingosine-1-phosphate, as it acts on different levels of the organism organization and can be considered as a multiscale messenger. On the one hand it has been reported that S1P intracellularly regulates calcium release, and modulates histone acetylation via HDACs. On the other hand at the organismal level it can regulates organs and tissues activity through binding to the G protein-coupled receptors (S1PRs) that are differentially expressed in different cell types. Activation of S1PRs plays an important role in maintenance of endothelial and epithelial barrier integrity, vascularization and activation and migration of lymphocytes B and T.

Summarizing, the proposed model represents an excellent tool to predict the pleiotropic effect of S1P and other sphingolipids metabolism dis regulations.
3.17 A Modular Framework for Biomodel Engineering

David Gilbert (Brunel University London, UK)

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Our group works on the development of modelling approaches to support both the analysis of multiscale systems, as well as the design of novel biosystems (Synthetic Biology). Modeling across multiple scales is a current challenge in Systems Biology, especially when applied to multicellular organisms. As part of our work, we have developed an approach to model at different spatial scales, using the concept of Hierarchically Colored Petri Nets (HCPN). We have applied HCPN to model a tissue comprising multiple cells hexagonally packed in a honeycomb formation in order to describe the phenomenon of Planar Cell Polarity (PCP) signaling in Drosophila wing. We have constructed a family of related models, permitting different hypotheses to be explored regarding the mechanisms underlying PCP. In addition our models include the effect of well-studied genetic mutations [1].

To explore the complex and high-dimensional solution space over the behaviours generated by such models, we developed a clustering methodology which combines principal component analysis (PCA), distance similarity and density factors through the application of DBScan. To facilitate the interpretation of clustering results and enable further analysis using model checking we applied a pattern mining approach aimed at generating high-level classificatory descriptions of the clusters’ behaviour in temporal logic [2]. Our models support the interpretation of biological observations reported in the literature. This work has been carried out in close collaboration with Monika Heiner and her group from BTU Cottbus – see entries in this document.

We have investigated the use of different geometries for spatial modelling applied to phase variation patterning in bacterial colony growth [4] also developed and implemented a spatio-temporal logic for checking multidimensional models [3]. Work is in progress to extend this to multiscale models – see the entry by Ovidiu Pârvu in this document.

References


2 Daniele Maccagnola, Enza Messina, Qian Gao, David Gilbert: A machine learning approach for generating temporal logic classifications of complex model behaviours; Winter Simulation Conference (WSC’12), Berlin, Germany, December 9–12, 2012.


3.18 Quantitative modeling for Systems Biology.
Simon Hardy (Université Laval – Québec, CA)

In this short talk, I will introduce my research and myself. As a computational biologist, my goal is to build dynamical models in interaction with experimentalists to interpret their data and make testable predictions. In a previous project published in the journal Science Signaling, I built a computational model of the cell signaling network activated by the beta-adrenergic G protein coupled receptor and regulating the activity of the transcription factor CREB in podocytes. This model was constrained by several experimental biochemical measurements. It predicted the presence of an unknown regulatory motif. This prediction was confirmed in vitro and validated in vivo. In my current work, my focus is on molecular and cellular neurobiology. My group is working on a modeling methodology to build integrated biophysical models of the CA1 neuron incorporating electrophysiology and cell signaling. We are also working on the regulation of mitochondrial metabolism by the calcium transferred from the endoplasmic reticulum. A third project of our group is the theoretical investigation of the nociception neural circuit in the dorsal horn.

References

3.19 From Petri Nets to PDEs in 3 Minutes
Monika Heiner (BTU Cottbus, DE)

In my group at the Brandenburg Technical University in Cottbus, Germany, we have developed over the last 15 years a unifying Petri net framework comprising a family of related modelling languages – the traditional time-free Petri nets ($\mathcal{PN}$) as well as quantitative, i.e. time-dependent Petri nets, such as
- stochastic Petri nets ($\mathcal{SPN}$),
- continuous Petri nets ($\mathcal{CPN}$), and
- (generalised) hybrid Petri nets ($\mathcal{HPN}$).

These uncoloured Petri nets have been recently complemented by their coloured counterparts, thus comprising
- coloured qualitative Petri nets ($\mathcal{PN}^C$),
- coloured stochastic Petri nets ($\mathcal{SPN}^C$),
- coloured continuous Petri nets ($\mathcal{CPN}^C$), and
- coloured (generalised) hybrid Petri nets ($\mathcal{HPN}^C$).
Coloured Petri nets permit, among others, the convenient and flexible encoding of spatial attributes, and thus the modelling of processes evolving in time and space, which are usually considered as stochastic or deterministic reaction-diffusion systems by help of stochastic or deterministic partial differential equations (PDE). In our approach, the discretisation of space already happens on the modelling level, while traditionally the discretisation is left for the PDE integration method (FEM, FDM, FVM).

Our framework is supported by a related Petri net toolkit consisting basically of SNOOPY, CHARLIE and MARCIE, freely available on our website http://www-dssz.informatik.tu-cottbus.de. It has been applied to numerous case studies; those involving spatial aspects include:

- C. elegans vulval development composed of six cells [6],
- stochastic membrane systems built from nested active compartments [4],
- Ca\textsuperscript{2+} channels arranged in two-dimensional space [5],
- phase variation in bacterial colony growth (stochastic model explored in two alternatives: cartesian and polar coordinates) [2, 8],
- Brusselator model to explore Turing patterns [7],
- Planar Cell Polarity (PCP) signalling in Drosophila wing building on two-level space: a tissue comprising multiple cells hexagonally packed in a honeycomb formation, with logical compartments within each cell [1].


References
3.20 Computational Steering of Multiscale Models

Mostafa Herajy (Port Said University, EG)

With the rapid increase of dimensions and sizes of biological models, it becomes imperative to accelerate the simulation process. Moreover, multiscale models come with additional challenges to the execution of model semantics. Thus speeding up the simulation is an essential step towards considering more complex biological phenomena. To achieve this goal, we need to improve the efficiency of the current simulation techniques as well as considering other methods to avoid repeating the same experiment different times such that we can ask “what-if” questions or to amend errors during simulation.

Improving the efficiency of current simulation algorithms can be done via different directions. One of these is to use hybrid simulation. Hybrid simulation of biochemical reaction networks integrates stochastic as well as deterministic approaches to simulate the same model. It can efficiently deal with species of abundant of molecules by assigning a deterministic solver to them, while it accurately simulates species with a few numbers of molecules by assigning a stochastic simulator to them. Using this technique, we have developed a new Petri net class called Generalized Hybrid Petri Nets (GHPN) [3] that integrates discrete and continuous places as well as stochastic and continuous transitions. Besides, a GHPN model can be simulated using both static and dynamic partitioning.

Nevertheless, going on the direction of improving the efficiency of the simulator cannot alone decrease the time of “dry-lab” experiments. For instance, during the testing of certain hypothesis, we repeat the simulation different times to play with several settings and trying different initial conditions. To this end, we can permit users to change the simulation parameters on the fly while the simulation is progressing. We call this technique computational steering. Thus we have developed and implemented a framework based on the Petri nets approach to allows users examine different paths during the running of the simulation [1]. Moreover, we have presented a Petri net simulation tool called Snoopy Steering and Simulation Server [2], S4 for short, which works as a stand-alone extension of SNOOPY [5]. The server permits users to share and interactively steer quantitative Petri net models during a running simulation. Moreover, users can collaborate by controlling the execution of a model remotely from different machines (clients).

References
One of the major challenges in biology concerns the integration of data across length and time scales into a consistent framework: how do macroscopic properties and functionalities arise from the molecular regulatory networks and how do they evolve? Morphogenesis provides an excellent model system to study how simple molecular networks robustly control complex pattern forming processes on the macroscopic scale in spite of molecular noise, and how important functional variants can evolve from small genetic changes. Recent advancements in 3D imaging technologies, computer algorithms, and computer power now allow us to develop and analyse increasingly realistic models of biological control. To incorporate cellular dynamics and cell-cell interactions in our simulations, we have also recently developed a software tool that allows us to solve our regulatory network models on dynamic 2D and 3D tissue domains at cellular resolution. We use data-based modeling to arrive at predictive models of limb and brain development as well as of branching morphogenesis in lungs and kidneys. Moreover, we use modelling to define fundamental mechanism such as those that allow patterns to scale with the size of the embryonic domain and that provide growth control. In the workshop we discussed methods to facilitate parameter estimation for complex spatio-temporal models.

### 3.22 E-Cell system version 4: Development of an integrated platform for particle simulations

**Kazunari Kaizu (RIKEN Quantitative Biology Center – Osaka, JP)**

Recently, various techniques for a reaction-diffusion system at the molecular resolution have been proposed in contrast to conventional concentration- and network-based approaches. Meanwhile, demand for the integrated environment including modeling, simulation, visualization and analysis increases.

Here, we present a novel simulation software, E-Cell System version 4, which provides an integrated platform with a fully scriptable, network-free, rule-based modeling environment, spatio-temporal data visualizations and a variety of simulation algorithms: an exact and event-driven particle-based method (the enhanced Greens Function Reaction Dynamics method) [1], the Reaction Brownian Dynamics method[2], a microscopic lattice-based method [3], the spatial Gillespie method, and non-spatial stochastic/deterministic methods. The E-Cell rule-based modeling environment is purely implemented on the Python programming
language, and allows seamless bindings with third-party libraries. Users can easily switch between various techniques with almost no change.

Moreover, for the whole-cell-scale simulation and high performance computers, the parallelization of these particle methods is under development.

References


### 3.23 Information in Biological Reaction Networks

*Tetsuya J. Kobayashi (University of Tokyo, JP)*

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Biological functions of cells implemented by intracellular reaction networks are inevitably subject to fluctuation and noise due to the intrinsic stochasticity of the reactions. Nonetheless, several functions are very robust against such potential disturbance. In addition, cells can adaptively respond to the changing environment even though the state change of the environment is generally highly unpredictable. In order to understand the underlying principle and mechanisms of the robustness to the stochasticity and adaptation to uncertain environment, the notion of information can be a powerful tool to quantify the amount of relevant information on the environment transferred via noisy reaction networks.

In our work, we introduced the mathematical background and simple applications of the information theory [1, 2] with more detailed biological examples such as gradient sensing in chemotaxis. In addition, we also show the linkage between the information obtained and the gain of fitness enjoyed.

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References


3.24 Spatial stochastic reaction kinetics of bistable systems: A challenge for multiscale modeling

Marek Kochanczyk (Polish Academy of Sciences – Warsaw, PL)

In bistable reaction systems, transitions between steady states can involve either stochastic switching (in the whole, well-mixed reactor volume) or, for spatially extended (i.e., not well-mixed) systems, can result from the propagation of a front of the traveling wave. Interestingly, in spatial stochastic bistable systems these two modes of transition can favor distinct steady states [1], and their relative influence on the global system state depends on the diffusion coefficient and volume of the chemical reactor [2]. While the exact method of microscopic kinetic Monte Carlo simulation, which is appropriate for studying such systems numerically, is extremely compute-intensive, reliable stochastic and spatial simulation—capable of capturing subtle behaviors exhibited by bistable systems—poses a real challenge for multiscale modeling.

I will review shortly effects observed in spatial stochastic kinetics of a prototype bistable system of kinases and phosphatases interacting on the plasma membrane [2]. Additionally, an example of the travelling wave propagation in a bottle-shaped reactor of spatially varying noise strength will be presented and discussed in more detail.

References


3.25 Colored Petri Nets for Multiscale Systems Biology

Fei Liu (Harbin Institute of Technology, CN)

Due to the ability to produce data of the same phenomenon at different scales, modeling of biological systems shifts from single scales to multiple scales (multiscale systems biology). Traditional methods like Petri nets do not easily scale and thus become difficult to tackle this. In contrast, the multiscale challenges potentially could be tackled by colored Petri nets [1].

In our work, a colored Petri net framework has been developed [1, 2, 3], which can be divided into two levels: uncolored and colored. Each level comprises a family of related Petri net classes, sharing structure, but being specialized by their kinetic information. Specifically, the uncolored level contains qualitative (time-free) Petri nets (QPN) as well as quantitative (time-dependent) Petri nets such as stochastic Petri nets (SPN), continuous Petri nets (CPN), and generalized hybrid Petri nets (GHPN). The colored level consists of the colored counterparts of the uncolored level, thus containing colored qualitative Petri nets (QPCN),
colored stochastic Petri nets \( (SPN^C) \), colored continuous Petri nets \( (CPN^C) \), and colored general hybrid Petri nets \( (GHPN^C) \).

Colored Petri nets have been applied to investigate a variety of large-scale biological systems, proving its capability to solve many challenges imposed by multiscale systems biology. See some examples in [4, 5, 6]. In a next step, we will continue to explore the extensions of colored Petri nets and their application in multiscale modeling of systems biology, which is now challenging for biologists.

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References


3.26 Equivalence and simplification of reaction networks

Guillaume Madeleine (University of Lille I, FR)

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We study simplification methods for reaction networks in systems biology [1]. Since we ignore all kinetic information, reaction networks can be identified as Petri Nets. Our approach is to follow methods developed in programming languages semantics, and apply them to reaction networks.

We first developed a new observational semantics for reaction networks that we call the attractor equivalence. An attractor is a terminal and strongly connected set of solutions. We consider that two networks are attractor equivalent if, in all possible contexts, they are able to converge to the same attractors, modulo an observation function, and if, when one network can diverge, the other can too. The observation function allow us to represent the fact that we cannot see all informations about molecules, or to neglect some particular molecules. A context, which is also a reaction network, represents a possible behaviour of the environment. Some context restrictions allow us to specify that some molecules are internal to the network, while others can be freely modify by the environment.

We then developed simplification rules, that reduce the size of the network while preserving the attractor equivalence, ie the reduced network will have the same final behaviour than the
initial one, in every context. The simplification is based on a static analyse of the reaction network. We can for instance delete intermediate molecules, merge some reactions (for instance for the Michaelis-Menten reduction), or do simplifications based on symmetries.

We are currently working on a deterministic version of the equivalence and simplification. In this case, the networks have kinetic functions, and the equivalence will preserve the reachability of the steady-states of the network, under some equilibrium conditions and modulo the observation functions.

References


3.27 Cancer systems biology at multiple levels

Carsten Maus (DKFZ – Heidelberg, DE)

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Joint work of Maus, Carsten; Rybacki, Stefan; Uhrmacher, Adelinde M.;
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For obtaining deep knowledge about the complexity of the development and progression of certain malignant tumor diseases, it is important to study dynamic processes at different organizational levels of life. At the cellular level, for instance, cancer cells may behave differently in response to different stimuli, which can be, for example, quantified with the help of live-cell microscopy and sophisticated image analysis techniques including single-cell tracking. These approaches may reveal important spatial aspects of the system, like cell density, size and velocity of individual cells, or the influence of direct cell-to-cell contact on certain dynamic processes. By using specific fluorescent markers, it is also possible to visualize and quantify the individual progression through different phases of the cell division cycle. Based on these kinds of cellular level data, typically rather abstract phenomenological or statistical models can be developed in order to explain certain observations. By contrast, at the level of molecules, the focus of interest typically lies in quantifying protein expression, their activation, and interaction with each other, that can be measured by quantitative immunoblotting, mass spectrometry, flow cytometry, and fluorescence resonance energy transfer, for example. The typical goal here is to reconstruct regulatory processes like metabolic or signal transduction pathways, for which the development of mechanistic network models plays an important role. However, to explain certain observations, i.e., for a better understanding of the “big picture”, there is also an increasing need for combining different organizational levels within one model, which is often hampered by traditional modeling approaches. Therefore, we have developed ML-Rules [1], an accessible rule-based modeling language aiming at the formal description of multilevel models in a compact and concise manner, with explicit notions of nested hierarchies, states and behavior at any level, as well as upward and downward causation, i.e., interactions between components across different levels of the hierarchy.

References

3.28 Formal validation of multidimensional computational models

Ovidiu Pârvu (Brunel University, GB)

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Joint work of Pârvu, Ovidiu; Gilbert, David
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Systems biology is one of the emerging big data sciences of the 21st century whose main aim is to gain a systems level understanding of how biological organisms function. One of the main methods employed for achieving this aim is computational modelling because it enables discovering the mechanisms underpinning various biological functions (via explanatory models), respectively predicting the behaviour of biological systems when they are perturbed (via predictive models).

However any computational model is just an abstraction of a natural biological system and therefore needs to be validated before it is employed for real life applications. One of the most employed in silico computational model validation approaches is called model checking.

Traditionally model checking considers only how numeric properties (e.g. concentrations) change over time and is suitable for small scale systems (e.g. metabolic/signalling pathways). However the development of more complex, potentially multiscale computational models additionally requires capturing how spatial patterns/structures (e.g. microbial populations) and their geometric properties (e.g. area) change over time which are not considered by the traditional model checking approaches.

In order to address this challenge we developed and implemented a spatio-temporal model checking methodology which enables automatically validating (non-)spatial computational models relative to a specification. Models of the real systems are encoded as stochastic spatial discrete-event systems and are simulated to produce timeseries data from which spatial patterns are automatically detected and analysed using parameterised image processing tools. The computational models are validated against a formal specification encoded in the proposed spatio-temporal logic called Bounded Linear Spatial Temporal Logic (BLSTL). Given a computational model and a formal specification as input the model checker Mudi (made freely available at http://mudi.modelchecking.org) automatically decides if the model is valid relative to the specification. Our work is a precursor to the development of more complex multiscale computational models.

For more information and relevant references please visit http://ovidiuparvu.com.

3.29 A unifying Petri net framework for multi-scale modelling

Christian Rohr (BTU Cottbus, DE)

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Our unifying Petri net framework for multi-scale modelling consists of three tools. First, the generic graph editor SNOOPY [2] is responsible for modelling systems in terms of Petri nets. SNOOPY includes different kinds of net classes, e.g., qualitative Petri nets, extended Petri nets, continuous Petri nets, stochastic Petri nets and hybrid Petri nets. In addition coloured versions of these net classes are available too. Furthermore, SNOOPY has some distinctive features, namely logical nodes and hierarchies via subgraphs. Logical nodes (fusion nodes)
come in two kinds logical places and logical transitions. So it’s possible to model in a place oriented or transition oriented manner. Additionally, logical nodes can be used to connect parts of the model without the need of arcs running through the whole model and destroying the layout.

Second, the advanced analysis tool MARCIE [1]. It incorporates qualitative analysis of bounded Petri nets using a symbolic state space representation with Interval Decision Diagrams (IDDs), checking standard properties like reversibility, liveness and dead states, computing strongly connected components and CTL model checking. It is possible to make numerical analysis of bounded (generalised) stochastic Petri nets. This is done using an IDD-based “on-the-fly” continuous time Markov chain representation. So it is possible to do transient and steady-state analysis, as well as CS(R)L model checking in a multi-threaded way. Another feature of MARCIE is the simulative analysis of unbounded (extended) stochastic Petri nets using stochastic simulation algorithms (SSA). Here, transient and steady-state analysis and PLTLc model checking is available.

Last but not least is CHARLIE [3], a tool for static analysis of the net structure including siphon trap property, place/transition invariants and dependent sets. It includes some dynamic analysis too. This is based on an explicit reachability graph representation. Therefore it’s useful for small and medium sized state spaces. It features checking of liveness, reversibility and dead states, explicit CTL/LTL model checker, path search, visualisation of the reachability and coverability graph, analysis of time(d) Petri nets and computation of shortest/longest paths.

In summary, our framework is well prepared for the challenges of multi-scale modelling.

References

3.30 Bayesian methodologies in statistical systems biology

Guido Sanguinetti (University of Edinburgh, GB)

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Systems biology models often exhibit rich nonlinear dynamics. These are achieved through the use of often large models with many parameters; normally, such parameters are hard to measure experimentally to the required precision. These problems are further exacerbated in multiscale spatial problems, where spatial inhomogeneity issues could effectively turn the parameters in spatially dependent functions.

Bayesian statistics provide a powerful framework for incorporating partial observations in models of biological systems, giving a mathematically consistent formal framework for uncertainty quantification and statistical prediction. In the talk, I will explain with examples taken from my own work how Bayesian ideas can be used effectively in systems biology models.
The basic intuition is formalised around the concept of hierarchical Bayesian modelling. In its simplest instantiations, a model constitutes of three layers: a parameter layer, incorporating prior beliefs about parameters; a dynamical layer, incorporating a stochastic model of the system behaviour conditioned on parameter values; and an observation layer, modelling explicitly the observation mechanism and its intrinsic error.

This simple framework can be adapted to spatially distributed systems by using a basis function projection: the spatially distributed process is reduced to a finite dimensional dynamical system by projecting onto a finite set of basis functions, and shifting the stochastic dynamics onto the coefficients of this basis function decomposition.

3.31 Cell simulation – towards in silico prediction of phenotype from genotype

Koichi Takahashi (Osaka University, JP)

Can we know, by merely looking at a genome sequence in ATGC, what this organism would look like, how long it would live, what kind of food and environment it would prefer? Direct prediction of phenotypes (biological features) from genotypes (DNA sequence) grown in a specific environment is a holy grail in molecular biology. We would not see the development of this technology in its complete form within a decade or two – however, at the same time, can we imagine life science in the 22nd century without it?

After the establishment of the E-Cell Project in 1996, we developed the first whole genome-scale model of a virtual organism with 127 genes in 1999. Since then we have been developing a set of cell simulation technologies along two axes. The first axis is the completeness of the model measured in terms of the model’s coverage of the genome (how many genes are modeled properly). For this, currently we are working on a model of Escherichia coli, a popular prokaryotic model organism. The second axis that we defined is the granularity of the model. Many cell simulations suffer from lack of quantitative predictive power, part of which caused by negligence of details; such as molecular localizations in the cell and molecular crowding (extremely high density of intracellular macromolecules). I introduced our high-performance computational technology portfolio, including a microscopic lattice reaction-diffusion method Spatiocyte, and an exact particle method called the enhanced Green’s Function Reaction Dynamics. In addition to simulation methods, I additionally introduced our recent developments in the area of simulated fluorescent microscopy, which makes possible direct comparisons between simulations and fluorescent imaging experiments at the level of individual molecules.

3.32 Spying “Minorities” in the Cell

Yuichi Togashi (Hiroshima University, JP)

We often model biochemical processes using differential equations of concentrations (reaction rate equations or reaction-diffusion equations). When we use such equations, we implicitly assume that molecules are memoryless (no internal dynamics), tiny (no excluded volume), and many (no finite-size fluctuations). However, in biological cells, these assumptions are
not always fulfilled. We are especially focused on the effects of small numbers of molecules. Each cell has only one to a few copies of DNA, and also many kinds of proteins occur in small numbers [1].

We have shown that for such rare chemicals, not only continuous finite-size fluctuations but also molecular discreteness may matter. We considered two types of discreteness: discreteness in numbers (integerness) [2, 3], and spatial discreteness (finite distances between molecules) [4]. We demonstrated by stochastic simulations that these two kinds of discreteness may lead to novel transitions not seen with the corresponding differential equations of continuous concentrations.

DNA is the ultimate “minority” in the cell. Furthermore, protein machines working on DNA are not always abundant. Suppose that if these machines exist in large numbers, each gene is efficiently searched by the machines and regularly expressed. However, nature preferred interactions between small numbers. The nucleus is crowded and heterogeneous, which may further restrict and modulate the access of molecules. These factors should in general make the behavior stochastic and unstable. Are there any mechanisms to cancel the instability, or any advantages to do so? We are now tackling this question together with experimentalists [5].

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5  http://www.paradigm-innovation.jp/ (Spying Minority in Biological Phenomena, 23115007) and http://www.mls.sci.hiroshima-u.ac.jp/chrom/en/ (Platform for Dynamic Approaches to Living System), supported by MEXT, Japan.

3.33 Work on spatial modeling and simulation in cell biology at the modeling and simulation group in Rostock

\textit{Adelinde M. Uhrmacher (Universität Rostock, DE)}

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The focus of my research group is on developing modeling and simulation methods and their application in different areas. Among those applications, cell biology has played a central role for more than a decade. Therefore, our methodological developments focus on supporting multi-level, spatial modeling and simulation. With \textit{Space-\pi}, we extended the \pi-calculus by time and space to support the modeling of concurrent processes in continuous space. Processes are attributed with a position and a movement function, which allow them to move individually in continuous space and to react if the reaction radii of two reactands become sufficiently close [5]. \textit{Attributed-\pi}, a colored extension of the stochastic \pi-calculus, equips processes with attributes and constrains communication between processes based
on these attributes [6]. It allows to model stochastic reaction diffusion systems on a grid as well as dynamic compartments. Inspired by the features supported in attributed-π, we developed a rule-based domain-specific language, i.e., ML-Rules, which combines dynamically nested species, attributes assigned to species, and reactions being constrained according to these attributes [7]. A more recent refinement allows also to apply functions on solutions, in addition to functions on attributes and rates. Fusion and fission of compartments, endocytosis, and grid-based reaction-diffusion processes can be described in a compact manner. ML-Space, the latest addition to our family of spatial modeling and simulation approaches, adapts the syntax of ML-Rules and combines it with a spatial hybrid semantics which integrates Brownian Dynamics in continuous space, dynamically nested compartments, and stochastic reaction-diffusion on a grid [1]. Thereby, dynamics with different spatial resolutions and excluded volume effects can be studied. To support a more efficient execution of spatial models, our focus has been on approximate, adaptive algorithms, e.g., [4]. To put the developed methods to test, we aim at answering concrete questions from cell biology, e.g., what signaling mechanisms control the β-catenin dynamics of human neural progenitor cells during early differentiation [8, 3], or why do actin filaments of osteoblasts mimic the structure of the micro-topography they grow on [2].

References

3.34 A short introduction into rule-based spatial multi-level modeling and simulation

Adelinde M. Uhrmacher (Universität Rostock, DE)

Rule-based modeling has shown to be a powerful approach for modeling intracellular networks, which are characterized by rich molecular diversity [7]. $\kappa$-calculus [6] and BioNetGen Language (BNGL) [10] are possibly the most widely used rule-based languages for cell biological systems and are supported by a suite of different simulators. They have been and are still joined by many others. The discussion will necessarily be restricted to only a few selected ones, which hopefully still will give an impression on the role of rule-based approaches for multi-level spatial modeling and simulation. Many rule-based approaches, like the $\kappa$-calculus, allow describing stochastic reaction diffusion dynamics on a grid. The role of capturing additional compartmental and, possibly, inter-cellular dynamics, is reflected in more recent developments like React(C) [12], ML-Rules [1], Formal Cellular Machinery [4], or Colored Stochastic Multi-Level Multiset Rewriting (CSMMR) [15]. The desire to describe spatial dynamics of discrete molecules in continuous space has lead to further developments, like equipping $\kappa$-calculus with an alternative Brownian Dynamics [13], using BNGL as input to Brownian Dynamics simulators [1, 8], or adapting the syntax of ML-Rules and combining it with a hybrid simulator which integrates compartmental, stochastic reaction-diffusion, and Brownian Dynamics [2]. Thus, the modeler can select from a portfolio of different rule-based modeling approaches. However, the use of these approaches depends not only on the supported features of the modeling language, but also on the availability and efficiency of simulators (and means for analyzing the model, e.g., for parameter estimation [3]). Developing efficient simulators is anything but trivial [5, 11]. The more expressive the language the more effort is often required in executing those models, cp.[12, p.355], and the more elaborate execution algorithms have to be [9]. This puts more recent approaches that aim at a higher expressiveness at a disadvantage referring to efficiency of execution – which can only be balanced if modeling features are truly needed in applications. The case studies of this Dagstuhl seminar shall help answering this question.

References


4 Working Groups

4.1 Simulating macromolecular crowding with particle and lattice-based methods (Team 3)

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Abstract. Many simulation algorithms have been developed to help model spatial structure in cellular systems, each of which is intended to represent reaction dynamics with high spatial resolution. In this study, we simulated the effects of macromolecular crowding on biochemical reaction rates to investigate which method actually performs best in practice. All 5 simulators investigated showed that diffusion-limited reaction rates decreased monotonically with the fractional crowder occupancy and activation-limited reactions exhibited an initial reaction rate increase with crowder occupancy (due to excluded volume effects). The eGFRD simulations were presumably highly accurate, but were too computationally intensive to be ideal for this problem. The Smoluchowski method as implemented in Smoldyn had simulation parameters that could be connected directly to physical parameters, and did not appear to exhibit simulation artifacts. The Smoluchowski method as implemented in NL-space produced qualitatively similar diffusion-limited results, but did not show a change of dynamics when changing to activation-limited conditions. Spatiocyte used a microscopic lattice, which enabled it to run very fast but introduced lattice artifacts in the results. Finally, we did not collect quantitative results with Kappa, but instead observed that Kappa can be used for this type of problem. Overall, this study showed that the detailed simulation methods substantially affect the results and that each of these simulators can still be improved.

4.1.1 Introduction

Many different biochemical simulation algorithms have been developed that are each intended to represent intracellular reaction dynamics with high spatial resolution and single-molecule precision [1]. These include Green’s Function Reaction Dynamics [24], the Smoluchowski method as implemented in Smoldyn [4], the microscopic lattice method as implemented in Spatiocyte [5], and the particle-based method as implemented in NL-space [7, 8]. In addition, the next subvolume method [11] works at a slightly lower level of precision but is also intended to represent spatial detail accurately. It is straightforward to describe the differences between these methods, which we do below. However, the important question is how these algorithms actually perform in practice, which is not obvious from their descriptions. An understanding of this performance is clearly necessary for selecting the algorithm that is most appropriate for a specific modeling task. In this work, we investigated algorithm performance by comparing the abilities of the above-mentioned algorithms to accurately model bimolecular reaction rates in crowded spaces. This is a good test problem because crowded spaces are intrinsically difficult to simulate well.

Crowded spaces are also biologically important. In 1982, Fulton published that actively growing cells are about 17 to 26 percent protein and that red blood cells are about 35 percent protein [14]. These numbers are still commonly accepted. The vast majority of these proteins, and other macromolecular species such as RNAs and ribosomes, typically do not participate directly in any particular reaction that is of interest, but influence it indirectly through
volume exclusion, diffusion inhibition, and other effects. As such, cellular components can be classified as “reactants”, which engage in the reaction of interest, and “crowders”, which comprise everything else. Macromolecular crowding has several effects, including slowing diffusion, stabilizing protein folding, and accelerating bimolecular reactions, all of which have been reviewed extensively [26, 25, 16, 12]. Of these, our focus was on bimolecular reaction rates.

4.1.2 Description of simulation methods

Reaction models

The simulation methods that we investigated are based upon a couple of basic reaction models. Consider the generic irreversible chemical reaction $A + B \rightarrow C$, which has reaction rate constant $k$. We define this reaction rate constant as the mass action reaction rate when the system is at steady-state. That is, $k$ is defined from the mass action reaction kinetics equation $\frac{d[C]}{dt} = k[A][B]$, where square brackets represent chemical concentrations.

In the Smoluchowski model [21], $A$ and $B$ molecules diffuse according to mathematically ideal Brownian motion, meaning that molecules move with infinitely detailed random trajectories. These molecules do not interact with others of the same species, including through excluded volume effects. However, when $A$ and $B$ molecules collide together, where a collision is defined as their centers being separated by a distance equal to the sum of the two molecular radii, they react immediately to form a $C$ molecule. From Smoluchowski’s work [21], the steady-state reaction rate constant is

$$k = 4\pi \sigma D$$

(1)

where $\sigma$ is the sum of the $A$ and $B$ radii and $D$ is the sum of the $A$ and $B$ diffusion coefficients. This reaction rate is limited solely by diffusion, leading to its being called the diffusion-limited reaction rate.

The Collins and Kimball model [9] extends the Smoluchowski model by treating collisions between $A$ and $B$ molecules with the radiation boundary condition [10] rather than the absorbing boundary condition. In concept, this means that $A$ and $B$ molecules have a small probability of reaction at each collision, so they collide multiple times before they either react or diffuse apart without reacting. The assumption of mathematically ideal diffusion makes the actual model slightly more complicated than this because all dynamics need to be taken in the limit of small diffusive step sizes. In particular, it implies that any single collision between $A$ and $B$ molecules is essentially certain to be followed by an infinite number of collisions and that the reaction probability at each individual collision is infinitesimal. We refer the reader elsewhere for more thorough descriptions [20]. The result of this radiation boundary condition assumption is that the steady-state reaction rate arises from a combination of the diffusion-limited reaction rate, which gives the rate of initial collisions, and also the “intrinsic” reaction rate, which gives the rate of reaction after the first collision. The intrinsic reaction rate is also called the activation-limited reaction rate because it is the observed rate when the chemical reaction is strictly limited by molecules attaining sufficient activation energy to react, and not by the rate of diffusive collisions. In a form introduced by Noyes [18], the Collins and Kimball reaction rate constant is

$$\frac{1}{k} = \frac{1}{4\pi \sigma D} + \frac{1}{k_{int}}$$

(2)

where $k_{int}$ is the intrinsic reaction rate constant.
The reaction-diffusion master equation model is yet a third model. It differs from the Smoluchowski and Collins and Kimball models in that it is based upon a macroscopic description rather than a microscopic description. It combines the assumptions of Fick’s law for chemical diffusion [6] and mass action reaction kinetics for chemical reactions. For our particular example, the spatially-dependent concentrations of A, B, and C molecules change over time according to

\[
\begin{align*}
\dot{[A]} &= D_A \nabla^2 [A] - k[A][B] \\
\dot{[B]} &= D_B \nabla^2 [B] - k[A][B] \\
\dot{[C]} &= D_C \nabla^2 [C] + k[A][B]
\end{align*}
\]

where time and spatial dependencies are implied but not shown for the chemical concentrations.

**Enhanced Green’s Function Reaction Dynamics**

Enhanced Green’s Function Reaction Dynamics (eGFRD) is a particle-based method that simulates the Collins and Kimball reaction model exactly [23]. In it, non-overlapping spherical protective domains are drawn around each particle or pair of particles. Then, random times are drawn from the appropriate probability densities for the possible events that could happen, including particles diffusing to the edges of their domains, single particles reacting through unimolecular reactions, and pairs of particles reacting with each other. The smallest of these times is chosen and that particular event is performed. The system is then updated as necessary, which typically includes the computation of at least some new protective spheres and event times. Then, the next event in the queue is chosen, and so forth. Because the time is stepped from one reaction to the next, this is an event-based algorithm. See Takahashi and ten Wolde [23] for details.

**Smoluchowski dynamics as implemented in Smoldyn**

Smoldyn simulations perform a discrete-time version of the Smoluchowski model, using fixed time-steps [4]. At each time-step, Smoldyn displaces each molecule, on each spatial coordinate, by a value chosen from a Gaussian distributed probability density in order to simulate diffusion. It ignores all molecule interactions at this point. Next, Smoldyn performs surface interactions [2]. In the case of inert impermeable surfaces, such as those that we used in this work, it simulates reflection off of the surfaces using ballistic molecular trajectories. These are not based on the assumption that molecules in solution move with long straight-line trajectories, which they do not, but instead on the solution for the probability density of ideally diffusing molecules near planar surfaces, which is simulated exactly using ballistic trajectories [4]. Then, Smoldyn executes reactions for each A-B molecule pair that is separated by a “binding radius” or less. Smoldyn computes this binding radius before the simulation begins from the user’s choices of reaction rate constant, the simulation time step, and the A and B diffusion coefficients so that the simulated steady-state reaction rate will be the same as the user’s requested reaction rate constant. Although Smoldyn’s reaction probability density upon collision is 1, as it is in the Smoluchowski model, Smoldyn actually simulates reaction dynamics in closer agreement with the Collins and Kimball model due to the fact that molecules can diffuse relatively long distances in each time step [4]. The choice of the simulation time step determines where the simulated reaction dynamics are on the continuum between being diffusion-limited and activation-limited.
Smoluchowski dynamics as implemented in ML-Space

ML-Space simulates reactions in a similar manner as Smoldyn. However, molecules in ML-Space have assigned radii. After ML-Space diffuses a molecule by Gaussian-distributed displacements, as in Smoldyn, it looks for molecule pairs with overlapping radii. If the molecules in the pair are non-reactive, the displacement is reversed and another random displacement is attempted a (customizable) number of times before the last displacement is applied only partially such that the molecule at most touches another. Excluded volume effects are thus covered. If molecules are reactive (as specified in ML-Space’s own attributed rule-based language), the respective changes (molecule property changes, replacement, consumption) are applied, the original collision is resolved, if necessary (i.e. if neither is consumed), by moving the colliding molecules apart such that they touch but not overlap, and to-be-produced entities, if present, are placed near the collision site without overlapping any present particles. Such a rule application may fail due to spatial constraints, i.e. non-resolvable collisions or no space for to-be-produced entities. The probability with which a reaction execution shall be attempted on collision can be taken from the ratio of the desired macroscopic rate constant and the theoretical diffusion-limited reaction rate arising from Smoluchowski’s equation (1).

The main goal of ML-Space is to bring together individual-based simulation of larger spatial entities (large molecules or entire biological compartments) and population-, reaction-diffusion-based simulation of small particles as in the Next Subvolume Method [11]. However, we here focus on the purely continuous-space part, not the hybrid simulator.

Microscopic lattice method as implemented in Kappa

Kappa is a leading language for rule-based modeling (for defining the species and reactions that arise in the formation of multimeric complexes; [13]) and is also software for the same rule-based modeling. Even if spatial extension exists [22], in this work we developed a model in the core of Kappa, thanks to a non-spatial stochastic simulator that runs the Gillespie algorithm [15]. Our goal is to implement the Microscopic lattice method, primarily as an exercise to see whether this could be done.

More precisely, the simulation is done in three steps.

1. The first step is a self-assembling of the lattice of locations. Indeed, space is encoded as a rectangular box of agents, each agent denotes a location being connected to its six neighboring agents through some sites the name of which specifies the direction. So as to avoid border effects, each face of the cube is connected to its opposite one, so that particles can exit from one face and reenter through the opposite one.

2. The second step consists in spawning particles at random in the rectangular box. We assume that each location can contain at most one particle. We consider five kinds of particles: A, B, C, AB, and D. At the beginning, the system contains particles of kinds A, B, and C only.

3. The third step consists in diffusing the particles and letting them react according to the following reactions:

\[ A + B \rightarrow AB \quad \text{at } k_{AB} \]
\[ AB \rightarrow A + B \quad \text{at } k_{AB} \]
\[ AB \rightarrow B + C \quad \text{at } k_{C} \]

It is worth noticing that the particles of kind D do not react. The first reaction can apply only to adjacent particles. Moreover, the last two reactions require an adjacent location.
to be free. Moreover, each particle diffuses to adjacent free locations at respective rates \( d_A, d_B, d_{AB}, d_C, \) and \( d_D \) along each of the six directions.

At each algorithm iteration, the next event (including diffusion of a molecule from one location to its neighboring one and reactions of molecules within adjacent locations) is selected according to its propensity, and the time between two consecutive events is randomly selected according to an exponential law the parameter of which is the overall amount of the propensities of all the potential events. Then, the algorithm repeats. Simulation stops when there are only 10 instances of As left in the system (either free or in AB).

**Microscopic lattice method as implemented in Spatiocyte**

Spatiocyte represents space using a fine hexagonal close-packed lattice, in which each lattice site can contain up to one molecule [5]. It performs events using a combination of event-driven and time-driven methods. For diffusion, all molecules that share a diffusion coefficient (e.g. those of the same species) are diffused periodically, at the frequency which produces the correct diffusion coefficient. Molecules cannot share lattice sites, so any non-reactive collisions result in molecules being put back to their starting locations. On the other hand, if two molecules collide and can react, then they react with a pre-determined probability that is calibrated to yield the correct reaction rate; if they don’t react, then they are separated like other non-reactive collisions. Unimolecular reactions are performed with event-driven methods, using the Gillespie algorithm [15]. Spatiocyte chooses the event with the earliest time, which may be diffusive or unimolecular reactive, and executes it. Then, Spatiocyte updates the system and repeats.

### 4.1.3 Theory for crowding effects

Crowding affects irreversible association reactions in two primary ways. First, the crowders occupy volume, which reduces the volume available to the reactants and thus increases their effective concentrations. This increases reaction rates. Also, crowding slows diffusion, which reduces the rate at which reactants collide with each other. This decreases reaction rates. Although these qualitative effects have been well-known for many years, the actual amount by which crowding modifies bimolecular reaction rates is still an open question. Of particular note is recent modeling work by Kim and Yethiraj [17], who showed both the reaction acceleration and deceleration effects. However, their results were not based entirely on physical parameters, but instead were functions of their simulation parameters (their reaction probability upon collision), which limits their value.

The effects of crowding on reaction rates can be estimated in some cases. Assume that reactions are irreversible, the crowders are stationary, and the reactants have sufficiently low concentrations that their excluded volume interactions can be ignored. In the activation-limited extreme, in which diffusion timescales are much faster than reaction timescales, the reactants are well-mixed throughout the available volume, meaning that which is not occupied by crowders. This volume is \( V_{\text{avail}} = V_{\text{total}}(1 - \phi) \), where \( V_{\text{total}} \) is the total system volume and \( \phi \) is the fractional volume occupancy by crowders. From eq. 2, the reaction rate constant is simply \( k_{\text{int}} \). Within the available volume, the reaction rate is

\[
\frac{dn_C}{V_{\text{avail}} dt} = k_{\text{int}} \frac{n_A}{V_{\text{avail}}} \frac{n_B}{V_{\text{avail}}}.
\]

where \( n_A, n_B, \) and \( n_C \) represent the numbers of A, B, and C molecules, respectively.
Substituting and simplifying leads to

\[
\frac{dn_C}{dt} = \frac{k_{int} n_A n_B}{V_{total}(1 - \phi)}
\]

\[
\frac{dn_C}{V_{total} dt} = \frac{k_{int} n_A n_B}{1 - \phi V_{total} V_{total}}
\]

\[
\frac{d[C]}{dt} = \frac{k_{int} [A][B]}{1 - \phi (1 - \phi)}
\]

\[
k_{act}(\phi) = \frac{k_{int}}{1 - \phi}
\]

Thus, crowding causes activation-limited reactions to accelerate by the factor \(1/(1 - \phi)\).

We are unable to solve for the diffusion-limited extreme, but offer a hypothesis instead. In this case, the available volume is still reduced by the same factor of \(1 - \phi\), so it would make sense for reaction rates to be accelerated exactly as before. In addition, the diffusion coefficient is reduced from \(D\) to some crowding-dependent amount which we denote \(D(\phi)\). This dependence varies depending on the precise crowding model. Combining these effects, our hypothesis is that the diffusion-limited reaction rate constant changes from eq. 1 to

\[
k_{diff}(\phi) = \frac{4\pi \sigma D(\phi)}{1 - \phi}
\]

Although intuitively sensible, this derivation is not rigorous. In particular, the Smoluchowski reaction rate equation, eq. 1, is typically derived by computing the radial distribution function of B molecules around the A molecules. The presence of crowders likely changes this radial distribution function, although those effects were not accounted for here.

We are also unable to solve for the general diffusion-influenced reaction rate constant. However, we offer the hypothesis that the diffusion-limited and activation-limited reaction rates, in the presence of crowders, can be combined in the same way as in they are in the Collins and Kimball equation, eq. 2. This yields

\[
k(\phi) = \left[\frac{1 - \phi}{4\pi \sigma D(\phi)} + \frac{1 - \phi}{k_{int}}\right]^{-1}
\]

Below, we test these hypotheses with simulations.

### 4.1.4 Results and Discussion

**Smoldyn**

Smoldyn simulations were performed in a 50 x 50 x 50 nm\(^3\) cube with periodic boundaries. Simulations ran for 10 \(\mu\)s in steps of 0.001 \(\mu\)s, and data were recorded every 0.01 \(\mu\)s. We generated crowders, using the SmolCrowd software, as randomly positioned non-overlapping spheres with 0.5 nm radii. These radii were then increased to 1 nm (which led to overlaps of up to 0.5 nm) as a simple way of accounting for radii of the A and B molecules that equaled 0.5 nm. This increase of the crowder radii enabled us to represent the A and B molecules as simple points, but for them to behave as though they had 0.5 nm radii. We computed the crowder volume fraction, \(\phi\), as the fraction of the simulation volume that was within at least one of these 1 nm radii crowder spheres.

Each simulation started with about 1000 randomly placed molecules for each of the three species, A, B, and tracers. All three species diffused with diffusion coefficients of \(D_0 = 10\) nm\(^2\)/\(\mu\)s (equal to 10 \(\mu\)m\(^2\)/s, which is a typical, albeit slow, intracellular protein diffusion
The tracer molecules did not participate in any reactions or interact with the A or B molecules. Instead, they simply diffused around the system, and we used their mean squared displacements at the end of each simulation to compute their effective diffusion coefficients and, by extension, the effective diffusion coefficients of the A and B molecules.

The A and B molecules reacted with each other with reaction rate constants (for uncrowded systems) of either $k_0 = 251.3$ nm$^3$/µs or $k_0 = 25.13$ nm$^3$/µs (equal to $1.5 \times 10^8$ M$^{-1}$/s$^{-1}$ and $1.5 \times 10^7$ M$^{-1}$/s$^{-1}$, both of which are extremely fast reaction rates). We chose the former rate constant because its binding radius in the Smoluchowski model, eq. 1, is 1 nm. We used it to investigate nearly diffusion-limited reactions and we used the latter rate constant to investigate more activation-limited reactions. Smoldyn reported that the effective activation-limited reaction rate constants for the two sets of simulations were 1238 and 33.83 nm$^3$/µs, respectively, which were computed from eq. 41 of Andrews and Bray [4]. From these and the $k_0$ values, the diffusion-limited reaction rate constants were 315.3 and 97.73 nm$^3$/µs, respectively. In contrast to the reactions introduced above, we used the reaction $A + B \rightarrow B$ here, so that the concentration of B stayed constant throughout the simulation. This simplified the reaction rate constant estimation, as described below. We ran each simulation 10 times and averaged the results for the 10 runs.

As expected, we found that effective diffusion coefficients decreased monotonically with the crowder occupancy, shown with dots in Figure 1. These data fit well to the rational function

$$D(\phi) = D_0 \frac{1 - a\phi}{1 - b\phi}$$

where $a$ and $b$ were fit parameters. The best fit, shown with the line in Figure 1, has $a = 1.02$ and $b = 0.48$. These fit parameters are sufficiently close to 1 and 1/2 to be suggestive of a theoretical basis to this fitting function, but we did not pursue it in this work. The percolation threshold, meaning the crowder occupancy where the effective diffusion coefficient becomes zero, is $\phi_{perc.} = 1/a = 0.98$.

To compute the steady-state reaction rate constant from simulation data, we first recorded the number of A molecules surviving as a function of time, with a typical example shown in Figure 2A. We then numerically differentiated these data according to the equation

$$k_i = -\frac{n_{A,i+1} - n_{A,i-1}}{(t_{i+1} - t_{i-1})n_{A,i}}$$
Figure 2 Data analysis for computing steady-state reaction rate constants. (A) Number of A molecules surviving as a function of time for the average of 10 simulations with $k_0 = 251.3 \text{ nm}^3/\mu\text{s}$ and $\phi = 0.47$; other data sets were qualitatively similar. (B) Points represent the reaction rate coefficient as a function of time, computed from the data shown in Panel A using eq. 8. The line is a best fit line to the points, using eq. 9.

where $k_i$ is the reaction rate at time point $i$, $n_{A,i}$ is the number of surviving A molecules at time point $i$, and $t_i$ is the simulation time at time point $i$. This numerical derivative produced a very noisy reaction rate coefficient function, as shown in Figure 2B. Adding to the challenge of estimating the reaction rate constant, there is no sharp cut-off between the transient fast reaction rate coefficient at very short times and the steady-state reaction rate constant. Thus, we fit the reaction rate coefficient data with the following function, which has the form of the time-dependent reaction rate coefficient for both the Smoluchowski and Collins and Kimball models,

$$k(t) = c(1 + \frac{d}{\sqrt{t}})$$

where $c$ and $d$ are fit parameters; $c$ is also the steady-state reaction rate constant. This fit skipped the first 19 data points in order to reduce the effect of the short-time transient reaction rate. This fit also used the number of A molecules at each time point as a weighting parameter for the data points in order to give more weight to the less noisy data and less to the noisy data. As seen in Figure 2B, the resulting fits agreed with the data very well. Fitting to this function was possible because we kept the concentration of B molecules constant throughout a simulation.

Figure 3 shows the effect of the crowder volume occupancy on the steady-state reaction rate constant, for primarily diffusion-limited and primarily activation-limited situations. In both cases, the simulated reaction rate at zero crowder density, quantified with the process described above, agreed very closely with the input reaction rate constant (3.5% error for $k_0 = 251.3 \text{ nm}^3/\mu\text{s}$ and 0.1% error for $k_0 = 25.13 \text{ nm}^3/\mu\text{s}$), which gave us high confidence in our reaction rate quantification method. Both curves qualitatively agree with the predictions given above, in which diffusion-limited reactions are slowed down by crowders due to the slowed diffusion, and activation-limited reactions are accelerated by crowders due to the reduction of accessible volume. However, comparing the data points with the solid blue lines shows that the simulation data do not agree with our hypothesis. We computed these hypothesis curves from eq. 6, while using the empirical fit in eq. 7 for $D(\phi)$, the activation-limited reaction rate reported by Smoldyn for $k_{int}$, and the diffusion-limited reaction rate constants given above and eq. 1 to compute $\sigma$. Note that there are no adjustable parameters in this comparison.
Figure 3 Simulated reaction rates as functions of crowder volume occupancy. (A) Results for simulations with $k_0 = 251.3 \text{ nm}^3/\mu\text{s}$, leading to nearly diffusion-limited reactions. (B) Results for simulations with $k_0 = 25.13 \text{ nm}^3/\mu\text{s}$, leading to nearly activation-limited reactions at low crowder densities. In both panels, dots represent simulation data and the solid blue curves represent our hypothesis from eq. 6. The solid red curves represent our modified hypothesis from eq. 10 in which there is one fitting parameter. Dashed lines that tend downwards represent the diffusion-limited reaction rate component of our modified hypothesis, while the dashed line that tends upwards in Panel B represents the activation-limited reaction rate component of our modified hypothesis (the comparable line for Panel A is outside of the displayed plot range).

On the other hand, the solid red lines in Figure 3 show that the data agree well with a modified version of our hypothesis, given as

$$k(\phi) = \left[ \frac{(1 - \phi)^{\gamma}}{4\pi\sigma D(\phi)} + \frac{1 - \phi}{k_{\text{int}}} \right]^{-1}$$

where $\gamma$ is 1 in our hypothesis and is a fit parameter in this modified version. This modification only affects the diffusion-limited portion of the equation, which we were unable to derive rigorously. The nearly diffusion-limited reactions ($k_0 = 251.3 \text{ nm}^3/\mu\text{s}$) fit well when $\gamma$ was $-0.3$ and the nearly activation-limited reactions ($k_0 = 25.13 \text{ nm}^3/\mu\text{s}$) fit well when $\gamma$ was 0.27, both of which we fit by eye. The latter $\gamma$ value is quite different from our hypothesis value of 1, but agrees with our intuition that the volume exclusion of crowders should accelerate reaction rates, even when reactions are strongly diffusion influenced. However, the former negative $\gamma$ value is quite surprising. It shows that when reactions are diffusion-limited, the reaction rate decreases faster than the diffusion coefficient as the crowder density is increased. We do not have an explanation for this result.

Overall, we found that Smoldyn performed very well for simulating the effects of crowding on reaction rates. Simulated diffusion and reaction rate results agreed essentially perfectly with the respective input values when there were no crowders. Also, reaction rates in the activation-limited case increased in essentially perfect agreement with theory (low $\phi$ values in Figure 3B). In contrast, those for diffusion-limited situations differed substantially from those in our initial hypothesis. Because Smoldyn has been thoroughly tested in prior work and it agreed with the other results here, this discrepancy strongly suggests that our initial hypothesis was wrong.

eGFRD

eGFRD simulations were also performed in a 50 x 50 x 50 nm$^3$ cube with periodic boundaries. 100 A and B molecules were randomly positioned in the cube at the initialization. To keep
the total excluded volume fraction of molecules during the simulations, A and B molecules react and produce both B and non-reactive C molecules \((A + B \rightarrow C + B)\). Therefore, the concentration of B molecules was kept constant during the simulation too. A, B, and C molecules were represented as 0.5 nm radii hard-body spheres. Simulations ran until a half of A and B molecules (50 molecules) reacted. With no crowders, it takes about 10 \(\mu\)s. All the exact time of reactions were recorded in the event-driven way. All three species diffused with diffusion coefficients of \(D_0 = 10 \mu m^2/s\).

The reaction rate constant of A and B molecules, \(k_0\), was \(0.3382 \times k_D\) (corresponding to 85 \(nm^3/\mu s\)), where \(k_D = 4\pi\sigma D\) in eq. 1. This kinetic rate gives nearly diffusion-limited situation. The Collins and Kimball equation, eq. 2, gives the effective reaction rate constant for the intrinsic rate \(k_0\) as 63.52 \(nm^3/\mu s\). The effective rate is four times slower than the perfectly diffusion-limited rate constant, \(k_D = 251.3 \, nm^3/\mu s\). We ran each simulation 10 times. The number of A molecules were averaged every 0.1 \(\mu\)s for the 10 runs (figure 4).

First, we generated crowders with 2.1 nm radii (about 4 times larger than other three molecules). 320, 640 and 960 crowders were randomly placed with no overlap for the crowders volume fraction, \(\phi = 0.1, 0.2\) and 0.3, respectively. All crowder molecules were fixed in place throughout the simulations.

The effective reaction rate constants in the crowded media were evaluated by numerically differentiating the time course data of the number of A molecules. (See eq. 8.) To get the steady state rate constant, we ignored the first few data \((t = 0 \, 0.3 \, \mu s)\) and averaged data up to 7 \(\mu s\). Normalizing with the effective rate constant in non-crowded medium expected by the Collins Kimball equation (63.52 \(nm^3/\mu s\)) and the constant concentration of B (about 1.3 M), we evaluated the effect of crowders on the rate constants, shown in Figure 5. With these large crowders, the effective rate constant was just affected by the excluded volume (the latter part of eq. 6), but not by the change in the diffusion rate (the former part of eq. 6). Therefore, the effective rate constants were simply given by \(k(\phi) = k/(1 − \phi)\).

Next, to evaluate the condition with smaller crowders, we randomly placed 47748 molecules with 0.5 nm radii (\(\phi=0.2\)). We ran the simulations in the same condition for other A and B molecules. However, we could not collect enough data for the analysis because the averaged
Figure 5 Effect of the excluded volume of 2 nm radii crowders on the effective steady-state rate constants ($\phi = 0, 0.1, 0.2$ and $0.3$). Theoretical values were given by the equation: $1/(1 - \phi)$.

The step size in the simulations was too small. The eGFRD method applies the Reaction Brownian Dynamics (RBD) method locally to each domain with more than two molecules, which is called a “Multi” domain. To guarantee the exactness and accuracy of a simulation, the step size in the “Multi” domain must be smaller than at least $10^{-5} \times \tau$, where $\tau$ is the averaged time to diffuse over the diameter of a molecule, $\sigma^2/(6D)$. In our simulations, the step size must be less than $10^7 \mu s$. Thus, by using the larger step size, $10^{-1} \times \tau$, we could obtain simulation data for the condition. As a result, the effective rate constant in the crowded medium ($\phi = 0.2$) was about 20% of the rate in non-crowded media. With accounting for the effect on the excluded volume, $1/(1 - \phi)$, the slowed diffusion decreased the reaction rate down to 17.2%. Together with the former result, we observed the two contrary effects of molecular crowding on the effective reaction rate by using the eGFRD method. However, as mentioned above, the effective rate constant with small crowders was highly affected by the step size of simulations. To evaluate the theory in the quantitative way, we need much longer and more simulation runs.

**ML-Space**

ML-Space simulations were also performed in a 50 x 50 x 50 nm$^3$ cube, starting with 1000 molecules each of volume $\pi/6$ nm$^3$ (i.e. spheres of radius 0.5) for species A and B. These already occupy 0.84% of the available space ($\pi \cdot (\frac{0.5}{50})^3$). Crowders of the same size were added in numbers such that the total volume of molecules corresponded to a desired ratio $\phi$ of the total space. Molecules were placed randomly in continuous space such that there was no pair of overlapping molecules. When this was not possible in a reasonable number of attempts (here generally for $\phi > 0.3$), a regular cubic grid of points with distance $\geq 1$ was generated and molecules were placed consecutively with each center at a random, so far unoccupied grid point. This way, $\phi < \frac{\pi}{6} \approx 0.524$ (the density of a cubic lattice sphere packing). The simulation time steps were chosen such that the average traveled distance was 0.1, 0.2 or 0.4 nm. For a fixed diffusion coefficient ($D_0 = 10$ nm$^2/\mu$s here, too), each
Figure 6 Simulated reaction rates as functions of crowder volume occupancy, depending on chosen step size. Results for simulations with reaction probability 1 (in case of collision), leading to a theoretical (diffusion-limited) reaction rate of \( k_0 = 251.3 \) nm\(^3\)/µs.

doubling of this step size increases the time step by a factor of 4. The reaction \( A + B \rightarrow C \) was used, i.e. the product was not available for further reactions. The effective reaction rate was calculated from the number of reactions in an initial window of 0.32 µs and averaged over 5 runs each.

Simulation results for the diffusion-limited case are in general agreement with the predictions. An initially observed increase in the effective reaction rate after the addition of the first few crowders (i.e. small increases in \( \phi \) from its minimum) was not found to be significant. As activation-limited reactions would be incorporated in ML-Space by adjusting the probability of a reaction given an appropriate collision by a factor derived from the desired reaction rate and a calculated collision frequency, simulations of the activation-limited reaction case should only yield a scaled version of the same curve.

The results point to two main insights related to the chosen approach. First, the effective reaction rate decreases with higher crowding, but much faster than expected. We attribute this to several factors:

- When simulating spheres of the same size, the maximum possible crowding coefficient is \( \phi \approx 0.74 \), i.e. much smaller than 1 to begin with.
- With all molecules represented as hard spheres and with ML-Space “resolving” non-reactive collisions by retrying or partially applying the random position update, it should be harder for reactive molecules to get “past” crowders than in approaches that allow temporary partial overlap or treat some particles as points only.
- Our ad-hoc initialization using a cubic lattice may have “trapped” more potentially reactive molecules between crowders than another random initialization approach might have.

Second, we observe that a larger step size leads to a lower effective reaction rate, an effect that is especially pronounced for moderate crowding. Without crowding, the lower rate should arise from collisions not detected when molecules make large jumps past each other. For moderate crowding, on the other hand, the higher step size may lead to more non-resolvable collisions and thus to a lower effective diffusion, eventually decreasing the chance of reactive molecules colliding.

These considerations indicate that while ML-Space’s continuous-space simulator is in principle capable of simulating crowded environments, representing all entities by hard spheres can impede the realism of the results while at the same time the computational
costs rise significantly. It may be worthwhile to implement different methods for the initial placement of non-overlapping spheres in a suitably random manner and to investigate the effect of the collision resolution policy (e.g. number of retries for a move) on the effective diffusion coefficients.

**Spatiocyte**

In the case of Spatiocyte, the simulation model is made up of 50 x 50 x 50 nm$^3$ cube compartment with periodic boundaries. The radius of the lattice voxel is set to 0.5 nm. The reaction $A + B \rightarrow B$ was used to evaluate the changes in the effective reaction rate as a function of crowder volume occupancy. Initially, there were 100 A and 100 B molecules. The diffusion coefficients of A and B were set to 10 $\mu$m$^2$/s. Non-diffusing crowder species between 0 and 195000 molecules spread in 25 equal intervals were populated randomly in the compartment at initialization. We used four different reaction rates ($k_0 = 84.9$ nm$^3$/µs, $k_0 = 42.5$ nm$^3$/µs, $k_0 = 8.49$ nm$^3$/µs and $k_0 = 0.85$ nm$^3$/µs) in the evaluations. Each model was run 100 times to obtain the average number of surviving A molecules. Therefore, in total, we ran 25 x 4 x 100 = 10000 simulations. We adopted the same approach employed by Smoldyn to calculate the steady-state reaction rate constant from the data. The results of our simulation are provided in Figure 7. Each curve representing the different reaction rates agrees well with our hypothesis.

**Kappa**

As written above, the goal of modeling the crowding effect in the core of Kappa was more about checking whether, or not, this kind of systems can be simulated efficiently. Thus, we have gone neither into the parameterisation process, nor into the back-end processing of the
Table 1 Number of rules in the model written in Kappa.

<table>
<thead>
<tr>
<th>Number of rules per simulation phase</th>
<th>Self-assembling</th>
<th>18</th>
</tr>
</thead>
<tbody>
<tr>
<td>Spawnning of the particles</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>Reactions</td>
<td>18</td>
<td></td>
</tr>
<tr>
<td>Diffusion</td>
<td>30</td>
<td></td>
</tr>
<tr>
<td>Overall</td>
<td>67</td>
<td></td>
</tr>
</tbody>
</table>

Table 2 Parameterisation of the model written in Kappa.

<table>
<thead>
<tr>
<th>Size</th>
<th>Diffusion rates (cases/seconde)</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>length</td>
<td>50 cases</td>
<td>A</td>
</tr>
<tr>
<td>width</td>
<td>50 cases</td>
<td>B</td>
</tr>
<tr>
<td>height</td>
<td>50 cases</td>
<td>AB</td>
</tr>
<tr>
<td>Number of particles (initial state)</td>
<td>C</td>
<td>1</td>
</tr>
<tr>
<td>A</td>
<td>1000</td>
<td>D</td>
</tr>
<tr>
<td>B</td>
<td>10000</td>
<td></td>
</tr>
<tr>
<td>AB</td>
<td>10000</td>
<td>A + B → AB</td>
</tr>
<tr>
<td>C</td>
<td>0</td>
<td>AB → A + B</td>
</tr>
<tr>
<td>D</td>
<td>0</td>
<td>AB → B + C</td>
</tr>
</tbody>
</table>

results. Thus we have just performed a single simulation with arbitrary parameters, and we have reported the result of this simulation.

The model is made of 67 rules, which describes the self-assembling of the lattice of locations, the diffusion of particles and the chemical reactions. Table 1 details the number of rules for each phase of the simulation. The number of rules is quite large compared to the relative simplicity of the reaction networks. This is mainly due to the lack of supports for dealing with the symmetries of the lattice of locations. In particular, for the diffusion process, one copy of each diffusion rule had to be given for each of the 6 potential diffusion directions. The same way, 6 rules had to been given for the formation of the complex AB according to the relative position of the two reactants, and 6 rules had to be given for each of the unary reaction depending on which location the second product is spawned. The full model is available at the following url: http://www.di.ens.fr/dagstuhl_14481/crowd_3d.ka.

We have not computed the values of the parameters from a physical model. In particular, we have not converted continuous diffusion rates into discrete ones. The theory is well-known, but these computations require a careful handling of units and the approximation of 3D ideal Brownian motion into a discrete diffusion process within a finite lattice of locations. These conversions are available, once for all, in many formalisms (including Spatial Kappa [22] for Kappa). Thus, we have not been into these computations, but have used arbitrary parameters instead. See Table 2, for the values that we have assigned to parameters.

The result of the simulation is plotted in Fig. 8. In Fig. 8.(A), we show the survival curve of the particles of kind A, that is to say the sum between the number of instances of particles
Figure 8 Data analysis for computing steady-state reaction rate constants. (A) Number of molecules (either free) or in a complex AB surviving as a function of time on a given simulation. (B) Reaction rate coefficient as a function of time. These data sets have been obtained with the parameters given in Table 2. Observed rates have been sampled over intervals of 0.01s and computed as the effective number of reaction applications, divided by product, for each reactant, of the middle value between the minimum number of instances and the maximum number of instances over the sampling interval.

Table 3 Benchmark for the model written in Kappa. Obtained on Dell latitude E6430s, Proc intel® Core™ i7-3549M CPU @ 3.00 GHz × 4 with 8 Gio RAM, under ubuntu 14.04 LTS.

<table>
<thead>
<tr>
<th>Phase</th>
<th>Number of events</th>
<th>CPU time (seconds)</th>
<th>Simulation speed (events/CPU second)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Self-assembling</td>
<td>250148</td>
<td>37.61</td>
<td>6651</td>
</tr>
<tr>
<td>Spawning of the particles</td>
<td>21000</td>
<td>11.24</td>
<td>1868</td>
</tr>
<tr>
<td>Diffusion and reaction events</td>
<td>137176</td>
<td>55.02</td>
<td>2493</td>
</tr>
<tr>
<td>Overall</td>
<td>408324</td>
<td>103.87</td>
<td>3931</td>
</tr>
</tbody>
</table>

A and the number of instances of complexes AB. In Fig. 8.(B), we show the observed rate of association between particles A and particles B. This rate is sampled over 0.01 s intervals of time. During each sampling interval, the minimum and the maximum number of instances of particles A and of particles B are integrated, as well as the number of effective associations between particles of kind A and particles of kind B; the observed rate is then computed as the quotient of the number of associations between As and Bs by the product of the median number of instances of each reactant. This simulation has been obtained with the KAStM simulator [19] version 4.0-refactoring with the random seed 24602700.

In Table 3, we give the computation time for the different phases of the simulation on a personal laptop Dell latitude E6430s, Proc intel® Core™ i7-3549M CPU @ 3.00 GHz × 4 with 8 Gio RAM, under ubuntu 14.04 LTS.

As a conclusion, we have, through this case study, identified three main kinds of difficulty:
1. The lack of supports to deal with symmetries. For instance, one needs 6 rules to describe the diffusion of the particles of kind A, because one has to provide one rule per potential direction. This is the same for the reactions which have to been duplicated according to the relative position of the reactants and/or where the new product is released. Thus, the lack of supports for dealing with the symmetries of the lattice space is quite cumbersome.
2. The lack of support for computing diffusion rates. Even if it is well known in theory how to convert rate constants from a continuous model of space to a discrete one. It is always quite tricky to make these computations on paper. Thus, having these computations done once for all, at the language level, is highly convenient.

3. Lastly, it is quite uneasy to describe a soup of particles in each spatial unit in the core language. This is why we have followed the microscopic lattice method. Indeed, the consequence of encoding each spatial location as an agent and the topology by the means of bond, is that the fact that a given particle is in a given location has to encoded by a bond between this particle and the agent that models this location. Then encoding soup of particles per location would require the use of complex data-structures such as hyper-links or double lists (with additional reactions to shuffle the element of these lists arbitrary). An alternative to use of bond to encode the location, is to encode the location of a particle as an internal state. Yet, internal states lack of algebraic structure, thus this alternative would require the duplication of reactions for each location, which is OK for the simulation engine, since the time complexity of an event simulation depends only logarithmically on the overall number of rules.

We notice that the two last points are handled conveniently in Spatial Kappa [22], in which all required conversions are done once for all at the language level; and in which locations are described as the internal state of a specific site for each particle and rules are macro-expanded accordingly. Yet, Spatial Kappa can only deal with regular lattices of locations such as arrays, rectangles, and rectangular boxes, with no periodic interpretation of the coordinates (but this could be implemented quite easily). Conversely, the use of bonds to model locations allows for the description of arbitrary, and even, dynamical topologies of locations.

4.1.5 Conclusions

In this work, we investigated the abilities of several simulators to model the effects of macromolecular crowders on chemical reaction rates. These simulators were an eGFRD simulator, Smoldyn, ML-space, Kappa, and Spatiocyte. Each of these treat space and molecular dynamics in subtly different ways. All of the quantitative data that were directly comparable with each other showed qualitatively similar results. In particular, diffusion-limited reaction rates decreased monotonically with the fractional crowder occupancy, while activation-limited reaction rates exhibited an initial reaction rate increase with crowder occupancy. These results also agreed qualitatively with our hypothesis.

The eGFRD simulations used the most accurate algorithm, so their results are presumably the most accurate. In practice, they agreed well with the theory for activation-limited reactions and reasonably large crowders. However, these simulations proved to be too computationally intensive for further analysis in this work.

The Smoldyn simulation method was better adapted to this investigation because it was still reasonably accurate but it ran much faster. The Smoldyn simulation parameters could be connected directly to physical parameters, which enabled us to verify that the simulated reaction rates closely matched theoretical ones for the cases where we knew the exact theory. This also enabled us to see that our initial hypothesis about the effect of crowding on reaction rates is incorrect. However, a modified hypothesis, which includes one fitting parameter, is able to fit the simulation data very well.

The ML-space results show a monotonic decrease of reaction rates with increasing crowding density. This agrees with the results that Smoldyn found for diffusion-limited reactions,
although the results were quantitatively different. These results had some puzzling aspects,
such as the fact that they were time-step dependent, and that they are predicted to arise
independent of whether reactions are diffusion-limited or activation-limited.

Spatiocyte was the fastest running simulator of those tested, which enabled it to generate
the most result curves, each with the least noisy data. These results show a monotonic
decrease of reaction rates with crowder occupancy for diffusion-limited reactions, and an initial
reaction rate rise for activation-limited reactions, both of which agree with our hypotheses
and with the Smoldyn simulations. Again though, the results are quantitatively different.
The differences undoubtedly arise from the differences between continuous-space (Smoldyn)
and lattice models (Spatiocyte).

We did not collect quantitative results with Kappa. Instead, we discovered in this
investigation that Kappa can be used to successfully simulate reaction rates in crowded
volumes, despite being far beyond the initial design goals for Kappa.

Two major conclusions can be drawn from these results. First, the detailed simulation
algorithms can have a very large effect on the quantitative results. This includes the exact
methods by which simulators treat excluded volume interactions and the use of lattice or
continuous space. Second, all of these simulators could be improved upon. The results given
here help illustrate the current limitations, and hence suggest areas for improvements.

Acknowledgements. We thank Monika Heiner, Adelinde Uhrmacher, Koichi Takahashi, and
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Systems Biology”, where most of this work was performed.

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4.2 Multiscale modeling of S1P metabolism, secretion and signaling (Team 4)

Francesca Cordero, Anna Gambin, Andzej Kierzek, Guillaume Madelaine, Joachim Niehren, Christian Rohr, and Weronika Wronowska

4.2.1 Background

Sphingolipids (SL) are a class of complex lipids with a sphingoid base (Sph). Modifications of this basic structure that consist in the addition of an amide-linked fatty acid or phosphorylation lead to the formation of bioactive sphingolipids such as ceramide (CER), ceramide-1-phosphate (C1P), sphingosine-1-phosphate (S1P) or sphingomyelin (SM). For a long time, sphingolipids were believed to serve mainly structural purposes and have only been recognized as important messengers in cellular signaling pathways in the last two decades. A
notable body of work has been devoted to studying the influence of sphingolipid metabolism on cellular fate: motility, proliferation, differentiation and apoptosis. Importantly, individual sphingolipid species appear to have an antagonistic effect on cell growth and survival. Indeed, sphingolipids are known to have critical implications for the pathogenesis and treatment of diverse conditions such as cancer, inflammation and neurodegenerative disorders. Particularly sphingosine-1-phosphate has been widely discussed as a critical signaling molecules, important in immunity and inflammation. Sphingosine-1-phosphate acts on different levels of the organism organization, it can be considered as a multiscale messenger. On the one hand it has been reported that S1P intracellularly regulates calcium release, and genes expression via modulation of histone acetylation. On the other hand at the organismal level it can regulates organs and tissues activity through binding to the G protein-coupled receptors (S1PRs) that are differentially expressed in different cell types. Activation of S1PRs plays an important role in maintenance of endothelial and epithelial barrier integrity, vascularization and activation and migration of lymphocytes B and T.

4.2.2 Challenges

Our goal was to develop the multiscale model of inflammation process [1]. We focused on the role of sphingosine-1-phosphate (S1P) as it is signaling molecule crucial for the immunity and the inflammation. S1P is produced by endothelial cells and then transported into the blood and lymph. The gradient of S1P within lymphoid organ is chemotactic signal for lymphocytes. Lymphocytes activated by S1P egress lymph nodes and enter blood stream.

Our multiscale approach spans through different levels of signaling: the detailed kinetic model of sphingolipids metabolism is embedded into human genome scale metabolic network Recon2) [10] and then the chemotaxis process is modeled using grid-based model of diffusion based on coloured Petri nets [3]. In parallel, studies aimed to add the regulatory parts to the given metabolic network have been started. Finally the issue of the sphingolipids metabolic network simplification has been investigated.

4.2.3 Approaches considered

The computational model of sphingolipid metabolism is based on the system of Ordinary Differential Equations (ODEs) describing the evolution of species concentration. Kinetics of the model is mostly based on the Mass Action Law (MAL) for the molecular transportation reactions and the Michaelis-Menten (MM) approach for enzymatically catalysed reactions. The modeled kinetics also covers the inhibition within competing species. Reactions parameters were estimated basing on publicly available literature data and some default assumptions based on experience with Biochemical Systems Theory (BST), while the initial concentrations of particular sphingolipid species in each organelle were taken from the LIPID MAPS database.

The sphingolipids metabolism was modeled in the context of genome scale metabolic network. First the kinetic model has been used to calculate steady state flux distribution in sphingolipid synthesis pathways. Steady state fluxes were then used as constraints for Flux Balance Analysis (FBA) [9] of human genome scale metabolic network (Recon 2) [10]. The FBA provided insights into global set of metabolic reactions that need to operate to sustain steady state flux predicted by the kinetic model.

In order to add the multi-scale or multi-level aspects into our project, we wanted to integrate a reaction-diffusion part and chemotaxis driven movement of cells.

Moreover we studied the possibility to integrate the regulatory network with our metabolic
model. The regulation of enzymes involved in the modeled process was described by means of Quasi Steady State Petri Net [2].

### 4.2.4 Major results

In this hybrid simulation we have a variable for each of 2169 human metabolic genes. We are able to perform qualitative simulation to determine which of these genes are mechanistically (rather than statistically) associated with lymphocyte egress.

Steady state fluxes in kinetic model were calculated in Copasi [4] considering all biochemical reactions stored in Recon2. Since our kinetic model of sphingolipids metabolism reports a detailed description of all enzymatic reactions related to the synthesis, transportation, transformation and degradation of sphingolipids, we firstly update the reactions related to the sphingolipids metabolism stored in Recon2 according to our model. We map the fluxes between our model and Recon2 searching each enzyme and transporter in the database. When the enzyme or transporter was found we verify that the kinetics aspects described by Recon2 are the same reported in our model. A large number of enzymes are not reported in Recon2 or they are associated to an incomplete kinetics, in these cases we update the database following our knowledge. Finally, the fluxes’ mapping performed have enriched Recon2 with a more detailed and complete description of sphingolipid mechanisms.

The sphingosine-1-phosphate (S1P) level in lymphoid tissues forms a gradient as shown in [6]. The T-cells are attracted by this gradient and move from thymus into the blood along this gradient. Such a gradient could be modelled as a coloured Petri net as demonstrated in [5]. It is represented by an explicit space modelling technique, i.e., there is a 2-dimensional discrete grid with the size X,Y. The number of tokens on such a grid-place describes the amount of the substance, S1P in our case, at that position. Transitions between grid-places are used to let the substance diffuse in space by consuming and producing tokens. One is able to use this model in different paradigms, either as continuous Petri net (set of ordinary differential equations) or as stochastic Petri net. Now we can incorporate the gradient Petri net directly in our model and can use S1P as source for the gradient. In the next step we want to add the T-cells and let them move along the gradient. In contrast to the reaction-diffusion part, where we used an explicit space representation, we use an implicit space representation now. For simplicity, the T-cells are modelled just as single places, describing their internal state. Additionally their position is stored in two places X and Y. The amount of tokens on these places is used as coordinates. The actual movement is done by 8 transitions, each one is responsible for a certain direction, e.g., moving one step in x-direction is done by increasing the number of tokens on place X. In order to make the T-cells move along the gradient the amount of S1P has to taken into account. Finally this model would be integrated in the quasi steady state Petri net of molecular interaction networks describing gene regulation, signalling and whole-cell metabolism in human cells [2].

We used the generic graph editor SNOOPY [3] for modelling and simulating Petri nets. SNOOPY includes different kinds of net classes, e.g., qualitative Petri nets, extended Petri nets, continuous Petri nets, stochastic Petri nets and hybrid Petri nets. In addition coloured versions of these net classes are available too. Furthermore, SNOOPY has some distinctive features, namely logical nodes and hierarchies via subgraphs and has animation as well as simulation capabilities.

Moreover, we studied small regulation subsystem. We defined a negative feedback loop for the regulation of sphk1 gene expression. Sphk1 encodes an enzyme catalyzing synthesis of S1P via phosphorylation of sphingosine (Sph). In our qualitative model of gene regulation, the following interactions have been included: (I) synthesis of S1P catalyzed by SPHK1, than
S1P activates NF-κB which in sequel activates transcription factor TP73. TP73 is responsible for up-regulation of PPAP2A synthesis. Finally PPAP2A, which belongs to the phosphatases, catalyzes degradation of S1P. Different formalisms (ODE, FBA, time-free, qualitative Petri Net and Coloured Petri Net) were used to define the model of gene expression regulation, and to integrate it with genome scale metabolic network. Addition of the regulatory parts to the given metabolic network (in this case sphingolipids metabolism pathway) might be also used for the prediction of metabolites overproduction. The difficulty then is that the precise kinetic functions of the regulatory reactions are not known, so that one has to reason with networks with partial kinetic information. We believe that required predictions can be based on abstract interpretation as developed in [8], but the verification of this conjecture, which requires quite some modeling and reasoning efforts, must be left to future work.

In parallel, we studied the simplification of the sphingolipids metabolic network, while preserving steady-states. Small models are easier to understand, analyze and simulate. The idea here is to use simplification of [7], but refined such that the kinetics are preserved. The initial model was the network of 69 biochemical reactions, 39 variables that of species concentrations and 129 parameters of inhibition and reaction rates in the stationary state. By removing some ‘intermediary species’ (e.g. those that were used only one time as reactant and one time as product) we reduced the size of the network, deleting 10 species, 5 reactions and 5 parameters, while preserving the steady-state.

Summarizing, our approach is definitely multiscale (intercellular metabolic network and modeling on the tissue level) and includes space context (cellular organelles and diffusion of S1P in blood). We applied multiple formalisms, like: ODE, FBA, time-free, qualitative Petri Net, Coloured Petri Net and multi-coarse graining, i.e. concentration in sphingolipid pathway, fluxes in genome scale metabolism, discrete states in gene regulation, grid-based model of diffusion and chemotaxis.

References
4.3 DNA Structural Dynamics (Team 5)

Radek Erban, Akira Funahashi, Mostafa Herajy, Tetsuya J. Kobayashi, Koichi Takahashi, and Yuichi Togashi

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4.3.1 Background

In each human cell, approximately 2-m long ($3 \times 10^9$ basepairs $\times$ 2 sets) DNA chains are packed into the nucleus, which is typically only 10 $\mu$m in diameter. DNA forms a complex with proteins to allow proper folding, collectively called the chromatin structure. The basic units of this structure are the nucleosomes, approximately 10-nm, barrel-shaped beads comprising the DNA wrapped around histone proteins. These beads are stacked to form a fiber and further hierarchical structures. During cell division (mitosis), the structure is further compacted into X-shaped mitotic chromosomes.

Because the chromatin structure is complex, modeling the system inevitably poses a multiscale challenge, especially because the structure is hierarchical, from single basepairs to the whole nucleus, which cannot be captured in totality by a monolithic model. Although a large amount of information on DNA sequences has been accrued to date, details regarding the formation of the 3-dimensional structures and their relevance to functions such as replication, transcription, and repair remain unclear. DNA structure is, to some extent, shaped by the physical properties of the DNA and proteins, without the involvement of specialized mechanisms. Both, direct modeling (based on the physical properties of the microscopic elements) and inverse modeling (based on experimentally observed constraints to structure) schemes have been used for theoretical and computational studies on this topic.

The nucleus contains a variety of molecular machines that act on DNA; these machines function by binding to the target DNA sequence. Because the DNA molecule is essentially a 1-dimensional sequence folded into a 3-dimensional structure, the target searching process is a part of information processing and is influenced by the structure of the DNA. As the nuclear environment is crowded, for example, structural fluctuations may enhance accessibility [1]. Additionally, the operation of molecular machinery may affect the DNA structure; for example, many transcription factors distort the DNA conformation to modulate transcriptional activity. Even the overall DNA structure sometimes changes drastically, not only repositioning itself but also moving dynamically, e.g., oscillatory horsetail movement in fission yeast [2]. Therefore, the interplay between spatial structures of DNA, and the searching, binding, and operation of molecular machinery acting on DNA should be considered for devising a model. This rules out simple mean-field approximations, and represents a spatial challenge.

During the case study session, we introduced published work on theoretical and computational studies [3, 4, 5] (also see reviews in [6]). These reports have adopted the direct
modeling approach, which depends on polymer models. For example, Jun and Mulder [3] simulated replicating bacterial chromosomes, and suggested that the sister chromosomes can be spontaneously segregated by maximization of the conformational entropy in a rod-shaped cell without any special driving mechanisms. Rosa and Everaers [4] showed that the mixing of large polymer chains, such as the human chromosomes, is slow enough for the initially condensed chromosomes to be focused in specific regions (chromosome territories) within the nucleus after cell division. With regards to the inverse modeling approach, chromosome conformation capture techniques [7], such as 3C, 4C, 5C, and Hi-C, have been recently adopted. These techniques help identify parts of DNA that are in close proximity of each other and use that information as distance constraints to reconstruct the 3-dimensional DNA structure.

4.3.2 Approaches and Results

To better understand the complete system involving DNA, it is important to combine DNA structural dynamics and reaction-diffusion processes of other molecules acting on the DNA [8]. Molecular dynamics simulations, using either all-atom models, structure-based coarse-grained models, or polymer chain (beads-spring) models, have been considered, in addition to reaction-diffusion simulations, either lattice-based or Brownian dynamics. Further abstraction, such as reaction-diffusion-like models or phase-field models for phenomena at the whole nucleus level, may be possible.

In this group study, however, a fundamental challenge was pointed out (Fig. 10). In typical systems, small-scale dynamics are rapid enough to be averaged to make a description at a coarse-grained level, and the changes cannot propagate over a long distance within a short time. Therefore, multiscale modeling by iterative coarse-graining of both spatial and temporal scales is possible. In this case, we need to consider only small-scale rapid changes, and long-term changes only at coarse-grained levels. However, some events at the nucleosomal level (e.g., operation of chromatin remodeling factors) are rapid, but may occur after long intervals (from hours to days). This means that small-scale structures may retain memory (state) over a long time. Additionally, the rate or timing of such events may depend on the DNA structure, either small- or large-scale. Therefore, the global structure can interfere with rare (after long intervals), microscopic events. This represents a loop in the modeling procedure and results in the breakdown of the multiscale modeling strategy.

To address this issue directly, the small-scale structural states should be retained for long periods. We considered polymer-like models, which can be explicitly connected to simulations
of molecular dynamics or reaction-diffusion at the microscopic scale, and to reaction-diffusion-like phenomenological models at the macroscopic scale, if necessary. However, because the gap of scales is very large, it is unfeasible to simulate microscopic models for a long time, e.g., during a complete cell cycle. To mitigate this challenge, we only considered the timing of rare events at the microscopic scale. The general concept is to consider details only when necessary; in the current case, to simulate microscopic structures only when such events are likely to occur. For instance, during the searching processes by DNA-binding molecules such as transcription factors, simulation with fine grains is conducted when the molecule approaches DNA, and with a more coarse-grained model at other times. Although this is not exactly a multiscale model but rather a multi-resolution model, we tried to construct such a simulation with variable resolution, based on a polymer chain (bead-spring) model.

We started with the model previously described in [4] and considered parameter conversion, or renormalization of the polymer chain. Using the conversion rule, we constructed a mixed-resolution model and a conceptual simulation (Fig. 11), with different coarse-graining levels of beads and springs. To generate a variable (on demand) resolution model (Fig. 12), methods to coarse- or fine-grain the elements and the criteria to do so (e.g., the distance to the DNA-binding molecule) must be defined. In particular, reconstruction of finer grain structure, keeping consistency of the microscopic structural states, is crucial and still ongoing.

4.3.3 Discussion and Future Direction

Spatiotemporal organization of the cell nucleus is currently drawing attention, and an international consortium for nucleome studies will be created [9, 10]. Whole-nucleus modeling will be a requirement in the near future, and while the fundamental challenge of multiscale modeling of DNA structures discussed here persists, there is a need to devise a solution.

As mentioned earlier, polymer-like models are simple and can be combined with molecular dynamics or reaction-diffusion simulations at the microscopic scale, and phenomenological models at the macroscopic scale. Multi-resolution approaches, as considered here, may be useful to overcome the hurdle of scales to proceed toward multiscale modeling and application.

References
9 The 4D Nucleome program, National Institutes of Health, U.S. http://commonfund.nih.gov/4Dnucleome/index
- **Figure 10** Challenges for multiscale modeling of DNA structure.

- **Figure 11** A conceptual model with mixed resolution (simulation snapshot).

- **Figure 12** Schematic representation of the variable resolution model. Fine-grained structures are simulated only when the DNA-binding molecule (TF) approaches.
4.4 Dictyostelium discoideum: Aggregation and Synchronisation of Amoebas in Time and Space (Team 6)

Marco Beccuti, Mary Ann Blätke, Martin Falk, Simon Hardy, Monika Heiner, Carsten Maus, Carsten Nähring, and Christian Rohr

Modelling the Dictyostelium discoideum amoeba aggregation process during their unique asexual life cycle is a multiscale challenge involving their movement, which is a result of the oscillating cAMP reaction diffusion system. The cAMP reaction diffusion system is controlled by an intracellular signalling mechanism of sensing and processing the cAMP signal and secreting produced cAMP. So far there exist (1) physical models, describing the details of movement of amoebas during their aggregation, but abstracting the signalling mechanism by an abstract mathematical function, and (2) biochemical models of the signalling mechanism neglecting the movement. The goal of our project is to integrate both aspects, the movement and the signalling mechanism in a single coherent model. To achieve this goal, we applied four complementing modelling approaches: (1) low-level Petri nets with hierarchical simulation, (2) coloured Petri nets with standard simulation techniques, (3) ML-Rules, and (4) cellular automata combining ODEs, PDEs and a cellular Potts Model. All approaches are able to qualitatively represent the model of amoeba movement coupled with the signalling mechanism. But in any case, the computation of the model behaviour is the challenging crux. Thus, the modelling formalism is less an issue than the applied simulation technique. As already known, parallel or hierarchical simulation techniques have a better overall performance and are thus more appropriate for multiscale models of chemotactical processes like the aggregation process of D. discoideum amoebas.

4.4.1 Background

Dictyostelium discoideum amoebas are single soil-living eukaryotic cells with a unique asexual life cycle consisting of four stages: vegetative growth, aggregation, migration and culmination. The involved processes transform the unicellular amoebas first into a multicellular slug and then into a fruiting body within its lifetime. The aggregation is crucial for the life cycle and is the result of starvation of D. discoideum amoebas, which initiates a regulatory process based on cAMP. cAMP acts as a hormone-like signal among the amoebas. The amoebas sense and process the cAMP signal and secret newly produced cAMP to their environment. The secreted cAMP forms a reaction-diffusion system, which is able to oscillate. The amoebas adjust their movement according to the resulting temporal cAMP gradient, thereby the amoebas stream along different branches towards the center and form a multicellular aggregate.

Modelling the aggregation process of D. discoideum amoebas is a challenging multiscale problem, which has already been addressed by several studies, which can be divided into two model types: (1) physical models of the aggregation process describe the movement and interaction among amoebas in great detail and abstract the internal signalling process by an abstract function or pre-compute the behaviour of amoebas as a function of the cAMP gradient in their direct environment [4]; and (2) biochemical models describing the sensing of the cAMP signal, the internal signalling process and the secretion of newly produced cAMP, but neglecting the physical part of the aggregation process [14].
\[
\text{CAR1} \xrightarrow{k_1} \text{ACA} + \text{CAR1} \\
\text{ACA} + \text{PKA} \xrightarrow{k_2/n_A/V \times 10^{-6}} \text{PKA} \\
c\text{AMPi} \xrightarrow{k_2} \text{PKA} + c\text{AMPi} \\
\text{PKA} \xrightarrow{k_3} \emptyset \\
\text{CAR1} \xrightarrow{k_4} \text{ERK2} + \text{CAR2} \\
\text{PKA} + \text{ERK2} \xrightarrow{k_5/n_A/V \times 10^{-6}} \text{PKA} \\
\emptyset \xrightarrow{k_7/n_A/V \times 10^{-6}} \text{RegA} \\
\text{ERK2} + \text{RegA} \xrightarrow{k_6/n_A/V \times 10^{-6}} \text{ERK2} \\
\text{ACA} \xrightarrow{k_8} c\text{AMPi} + \text{ACA} \\
\text{RegA} + c\text{AMPi} \xrightarrow{k_9/n_A/V \times 10^{-6}} \text{RegA} \\
\text{ACA} \xrightarrow{k_{10}} c\text{AMPe} + \text{ACA} \\
c\text{AMPe} \xrightarrow{k_{10}} \emptyset \\
c\text{AMPe} \xrightarrow{k_{10}} \text{CAR1} + c\text{AMPe} \\
\text{CAR1} \xrightarrow{k_{10}} \emptyset
\]

**Figure 13** Chemical Reaction Equation of the internal signalling mechanism of *D. discoideum* amoebas.

The aim of our project is to create a coherent model which integrates both aspects, the internal signalling process and the aggregation process of single amoeba cells based on the cAMP reaction diffusion system. For this purpose, we apply four complementing modelling approaches: (1) low-level Petri nets modelled in GreatSPN [1] with a hierarchical simulation performed by a C++ standalone application, (2) coloured Petri nets with standard simulation techniques in Snoopy [12], (3) ML-Rules with a stochastic simulation algorithm [17], and (4) cellular automata approach combining ODEs, PDEs and a cellular Potts Model in Morphues [22].

The model design of all approaches is based on two publications from Kim et al. [14] and Cavoli et al. [4]. From the paper Kim et al. [14], we extracted the chemical reaction equation of the intracellular signalling network of *D. discoideum* amoebas, see Fig.13. All parameter and constant values used in the reaction equations shown in Fig.13 are also given in [14], as well as the initial number of molecules for each species. The paper form Cavoli et al. [4] describes the physical model of *D. discoideum* amoeba movement.

All approaches were able to qualitatively represent the model of *D. discoideum* amoeba movement coupled with the signalling mechanism. The challenging crux is the computation of the dynamic behaviour of the amoeba population in space. Thus the modelling formalism is less an issue than the applied simulation technique. As already known, parallel or hierarchical simulation techniques have a better overall performance and are thus more appropriate for multiscale models of chemotactical processes like the aggregation process of *D. discoideum* amoebas.
In Section 4.4.2, we will discuss the multiscale challenges involved in aggregation of *D. discoideum* amoebas in detail. Section 4.4.3 gives an detailed overview of each approach used in this project, as well as the results that have been achieved so far in modelling and simulating the model of *D. discoideum* aggregation. Finally, we briefly compare and summarise the overall results of the applied modelling approaches.

4.4.2 Multiscale Challenges

The modelling of *D. discoideum* amoeba aggregation implicates several multiscale modelling challenges in time and space. The aggregation process implies the spatial arrangement and movement of single amoebas in space, as well as the diffusion of cAMP. Both, *D. discoideum* amoebas and cAMP, form temporal patterns and are thus subjected to a spatial arrangement. The amoebas use cAMP as a hormone-like signal to communicate with each other and to adjust their movements to form the aggregate. Since we do consider a specific signalling mechanism that processes the cAMP signal, we also imply a hierarchical organisation of the amoebas. Last but not least, the cAMP diffusion, the intracellular signalling and the movement of single amoebas happen on different time scales.

4.4.3 Approaches

In order to create and simulate the model of *D. discoideum* amoeba aggregation, which involves the movement of single amoebas, the internal signalling process and the cAMP reaction-diffusion system, we apply four complementing modelling approaches: (1) low-level Petri nets in GreatSPN [1] with hierarchical simulation performed with a C++ standalone application, (2) coloured Petri nets with standard simulation techniques in Snoopy [12], (3) ML-Rules with a stochastic simulation algorithm [28] and (4) cellular automata approach combining ODEs, PDEs and a cellular Potts Model in Morpheus [22].

4.4.4 Hierarchical Simulation Based on a Petri Net Model

Petri Nets in a Nutshell

Petri Nets [19] are a formal modelling language based on a graphical notation with a precise mathematical definition, which includes a formal syntax and formal semantics. A Petri net is a bipartite directed graph with two types of nodes: *places* and *transitions*. The places, graphically represented as circles, correspond to the state variables of the system (e.g., chemical compounds, specific enzymes), while the transitions, graphically represented as rectangles, correspond to the events (e.g., chemical reactions) that can induce system state changes. Places and transitions are connected by directed arcs expressing the relations between states and event occurrences. Tokens, graphically represented as black dots, are used to represent the value of the system state variables, so that the state of a Petri net model, called marking, is represented by the number of tokens in each place. The evolution of a Petri net is given by the occurrence of enabled transitions, where a transition is enabled if and only if each input place contains a number of tokens greater or equal than a given threshold defined by the multiplicity of the corresponding input arc. A transition occurrence, called firing, removes a fixed number of tokens from its input places and adds a fixed number of tokens to its output places (according to the multiplicity of its input/output arcs). Based on the definition of standard Petri nets, several specialised Petri net classes have been derived. Their specialisation might be due to the extension of the syntax, e.g. the introduction of additional arc types (e.g., inhibitor arcs, reset arcs) or transitions (e.g., immediate transitions), or
based on the use of a different semantics (e.g. time semantics). For instance, the semantic of Stochastic Petri nets (SPN) [18] is defined by a continuous-time Markov chain (CTMC) [23], where the semantics of continuous Petri nets refers to a structured description of an ordinary differential equation system. The combination of both semantics yields hybrid Petri nets, which can be represented as Piecewise Deterministic Markov Processes (PDMP) [6].

Several functional properties of the model, like boundedness, the occurrence of structural deadlocks and traps, can directly be derived by exploiting the Petri net graph representation independently of its initial marking, while the temporal analysis of the model requires analytical or numerical simulation approaches.

Due to the generalised syntax and different semantics a Petri net can feature besides the principle locality and the ability to express concurrency, Petri nets are ideally suited to describe biological systems. This has already been proven in several case studies for example covering the internal signalling of the *D. discoideum* amoebas during their aggregation process. There exist several powerful Petri net tools to design and analyse Petri nets in various ways. The most popular tools for this task are (in alphabetical order) Charlie [8], GreatSPN [1], LOLA [21], Marcie [13], PEP-Tool [11], Snoopy [12], and TINA [3].

### Standard diffusion processes in a Nutshell

A continuous time stochastic process with (almost surely) continuous sample paths fulfilling the Markov property is called a diffusion process. The simplest and most fundamental diffusion process is the Brownian motion \( B(t) \), also known as Wiener process \( W(t) \).

\[ \text{Definition 1. } B(t) \text{ is a Brownian motion if it is a diffusion process satisfying:} \]
\[ \begin{align*}
& B(0) = 0, \\
& E[B(t)] = 0 \text{ and } Var[B(t)] = \sigma^2 t, \\
& B(t) \text{ has a stationary, independent increment.}
\end{align*} \]

Several physical processes, which are continuous (in space and time) and satisfying the Markovian properties, can be modelled as a Brownian motion, for instance: molecular motion, stock market fluctuations, communications systems, neurophysiological processes. Moreover, discrete processes (e.g. population growth models, disease models, queuing models for large systems) can be well approximated by this diffusion in its limit when the discretisation becomes smooth. In our proposed approach we model the diffusion of the *D. discoideum* amoeba through a Stochastic Differential Equation (SDE) system depending on the concentration of *cAMP* in the system’s environment. The Brownian motion is introduced to capture the stochastic nature of the process. An example of this diffusion is provided in the next subsection.

### Model of *D. discoideum* Aggregation

In this section we describe a new multi-level approach to model and analyse the aggregation process of *D. discoideum* amoebas during their unique asexual life-cycle. In particular, we consider a 2-level model, in which the first level, modelled using the SPN formalism, describes the internal signalling of the *D. discoideum* amoebas. The second level models instead the movement of the *D. discoideum* amoebas through an SDE system representing the diffusion process. The interactions between the two levels are defined in terms of the *cAMP* concentration.

\[ \text{“almost surely” means “with probability 1”} \]
Internal signalling of the *D. discoideum* amoeba. To model the internal signalling of the *D. discoideum* amoebas we focus on the SPN formalism, so that the temporal behaviour of the quantities of the chemical compounds is modelled by a random process governed by the so-called Chapman-Kolmogorov differential equation [7] corresponding to the behaviour of a biological system described by the chemical Master Equation [9]. However, due to time constraints, fluid approximation [15] are exploited to speed-up the solving process. With these approximations the temporal behaviour of the compounds contained in different places becomes a completely predictable process. The fluid approximation translates the system reactions into ODEs with one equation per place according to the law of Generalised Mass Action (GMA) [24]. Hence, the ODE system describing the model by means of GMA is of the form:

$$\frac{dX_i(t)}{dt} = \sum_{j=1}^{N_i} k_{ij} \prod_{h=1}^{E} X_h(t)^{g_{ijh}} \quad (i = 1, \ldots, E)$$

where $E$ is the number of interacting compounds and $X_i(t)$ the amount of the $i^{th}$ compound at time $t$. Moreover, $N_i$ is the number of reactions in which the $i^{th}$ compound is involved, the parameters $k_{ij}$ are rate constants describing the speeds of these reaction and the parameters $g_{ijh}$ are the kinetics orders which depend on the stoichiometry mechanism of the reactions.

Fig. 14 shows the SPN model describing the internal signalling of a single *D. discoideum* amoeba according to the fourteen chemical reactions given in Fig. 13. Then, this SPN model is replicated for each *D. discoideum* amoeba in the system.

Movement of the *D. discoideum* amoebas. The diffusion process of each *D. discoideum* amoebas is of the form:

$$\frac{dX_i(t)}{dt} = D \cdot f(X_i(t), \nabla cAMP(t))dt + \sqrt{D} \cdot f(X_i(t), \nabla cAMP)dB_i(t)$$

where $D$ is the diffusion coefficient, $f$ is a function returning the *D. discoideum* amoeba movement direction according to its current position (i.e., $X_i(t)$) and cAMP gradient (i.e.,
Hierarchical Simulation

\[
\text{while } t < t_{\text{end}} \text{ do}
\]

\[
\text{update dicty state from grid;}
\]

\[
// \text{solve dicty ODE systems in parallel}
\]

\[
\text{forall the dicty do}
\]

\[
\text{solve ODE for } n \text{ steps and } \Delta t;
\]

\[
\text{end}
\]

\[
// \text{notify grid of changes in cAMP}
\]

\[
\text{update cAMP grid;}
\]

\[
// \text{diffusion performed every } n_{\text{th}} \text{ step}
\]

\[
\text{diffusion step for cAMP;}
\]

\[
\text{diffusion step for all dicty;}
\]

\[
t = t + n\Delta t;
\]

\[
\text{end}
\]

Figure 15 The GridSolver is responsible for the communication between cAMP grid and individual D. discoideum amoeba (left). The key component of the GridSolver is the algorithm for the hierarchical simulation (right).

∇cAMP(t). The initial position of the \(i^{th}\) D. discoideum amoeba \(X_i(0)\) and the cAMP gradient are randomly initialised. Moreover, the cAMP gradient is updated after every movement step according to the first level model.

Experimental Setup

In this approach, we use GreatSPN to derive a structured ODE system from the Petri net model describing the internal signalling of the D. discoideum amoebas (see [2] for more details on this new GreatSPN feature). The ODE system is converted into a single C++ class file including a numerical solver utilising either the Euler method or a stochastic approach relying on SDEs. The use of this class allows us to set up and simulate a single amoeba independent of the others. The structure of the hierarchical model is also reflected in our prototypical implementation. Fig. 15 depicts the software architecture as well as the algorithm used for the hierarchical simulation. Since the internal simulation of the individual amoeba is handled independently of the environment, we use a superordinate coordinator called GridSolver. This GridSolver is responsible for synchronising the amoeba with their local environment. In the current set-up, the environment is modelled as a two-dimensional uniform grid and consists only of cAMP molecules following a Brownian motion. These molecules can, however, feature local variation in density caused by D. discoideum amoeba. The individual D. discoideum instances feature an unique ID and a 2D position, within the simulation domain defined by the cAMP grid.

To simulate the entire system, the algorithm (cf. Fig. 15, right) is executed by the GridSolver. First, the internal states of all amoeba are updated according to the local cAMP concentrations. After this update step, the ODE system of each amoeba is solved individually by calling the aforementioned solver generated by GreatSPN. Since the ODE solvers have no interdependency, we can easily parallelise their computations in multiple threads. For now, we are using the functionality provided by OpenMP\(^2\) to enable parallelisation on a single compute node. Each solver performs \(n\) steps with a step width of \(\Delta t\). As the amoeba can consume and produce cAMP, these changes in the cAMP concentration have to be propagated to the cAMP grid to be in sync. Then, we perform a diffusion step for all cAMP

\(^2\) http://www.openmp.org
molecules and update the cAMP grid. As a final step, the D. discoideum move with respect to a Brownian motion, which is, however, influenced by the local cAMP concentration gradient.

By adjusting the number of steps $n$ of the ODE solvers, we can fine-tune the interval between local and global interactions. For low $n$, the diffusion process will be in lock-step with the simulation of the internal state of the D. discoideum. This will, however, annihilate the gains obtained by the parallelisation. On the other hand, increasing $n$ will lead to a higher CPU utilisation due to less communication and synchronisation via the GridSolver.

We implemented the proposed hierarchical algorithm in a C++ test application and run some experiments. The simulation domain corresponded to a physical size of 1 mm $\times$ 1 mm and was divided into $32 \times 32$ uniform grid cells. Both, D. discoideum amoeba and cAMP molecules are randomly distributed on the grid. At $t = 0$, the scene contained 10 000 amoeba and 100 000 cAMP molecules. For diffusion coefficients we used the values reported by Calovi et al. [4], i.e. $D_{\text{Dicty}} = 0.024 \text{mm}^2\text{min}^{-1}$ and $D_{\text{cAMP}} = 0.024 \text{mm}^2\text{min}^{-1}$. We perform $n = 833$ steps with $\Delta t = 18 \mu\text{s}$ to solve the ODEs before the diffusion process takes place. Altogether, 1600 diffusion steps were computed yielding a total simulated time of 400 minutes.

The computations were run on a Intel Xeon CPU, 2 GHz, with 6 cores and hyperthreading enabled. The calculations were completed after 13 minutes. The results are depicted in Fig. 16. Although being randomly distributed in the beginning, the D. discoideum amoeba aggregate and move around as a single unit. However, despite the visible aggregation we have not seen any pattern emerging from the movements so far. Further investigations will be performed with respect to parameters and modelling.

Discussion

In this section we have proposed a new promising approach to study the aggregation process of D. discoideum amoebas during their unique asexual life-cycle, in which the system is defined through a multiscale model and analysed using a hierarchical simulation method based on a fluid approximation of the system behaviour. We have shown how the description of this system in terms of a multiscale model has allowed us to easily find a solution of the internal signalling of the D. discoideum amoebas. Then, this aspect together with fluid approximation has provided an important speed-up of the solution process allowing us to
easily analyse more complex models (in terms of *D. discoideum* amoeba population and space size). Moreover, the proposed SDE diffusion is able to capture the stochasticity of the original system, so that a better approximation is obtained.

Two future directions will be investigated: 1) how to exploit the system symmetries (e.g., in terms of internal signalling of the *D. discoideum* amoebas) to further speed-up the solution process; 2) how to model the internal behaviour of each *D. discoideum* amoeba through an SDE system to obtain a better approximation.

### 4.4.5 Coloured Petri Nets for Multiscale Systems

#### Coloured Petri Nets in a Nutshell

The general concepts of Petri nets has already been explained in Section 4.4.4. The coloured Petri net formalism is an high level formalism, which extends the Petri net formalism with “colour”. Its main feature is the possibility of having distinguished tokens, which can be graphically represented as dots of different colours: the colour attached to a token carries some kind of information. This formalism provides two advantages: a more compact and readable representation of the system, and the possibility of using efficient solution techniques.

The definition of data types (e.g., integer, string, Boolean, etc.) and operations based on these data types in coloured Petri nets allows us to annotate nodes and arcs of the Petri net graph. *Colour sets* are associated with places and are defined by a data type and a set of corresponding entities, which refer to the number of existing place instances. *Variables* of the defined colour sets permit to access the currently available colours and are used in arc expressions to allow the flow of tokens of their bound colours along an arc. Variables can also be used to define *predicates* and *guards*, both are Boolean expressions, which impose restrictions to the colour set by permitting only a subset of colours. Predicates are used in arc expressions (only a subset of colours may flow along the arc), to define the marking (place instances can have different markings) and firing rates (transition instances can have different firing rates depending on the colour). Guards are used for transitions to restrict the number of existing transition instances. Coloured Petri net allow also to define *constants* of different data types, which can also be used to define colour sets, predicates and guards. The annotations used in a coloured Petri net can be unwound to obtain a corresponding unfolded Petri net. Vice versa, each Petri net can be folded into a coloured Petri net using annotations.

Popular tools for coloured Petri nets are CPNTools [20], GreatSPN [1], and Snoopy [12]. The extension of low-level Petri nets to coloured Petri nets does not only allow the representation of simple biological systems like metabolic signalling or gene regulatory networks, but also the expression of complex multiscale systems. The use of coloured Petri nets allows to easily model multiscale systems with:

- repetition of identical or varying components,
- spatial or hierarchical organisation of components,
- communication processes among components,
- movement of components,
- replication, deletion or differentiation of components,
- pattern formation of components in time and space (1D, 2D, 3D).

In this sense, a component can be a gene, a molecule, a cellular component, a cell, a multicellular complex, a tissue, an organ, an organism, or a population etc. Thus coloured Petri nets can express the internal signal network and aggregating movement of *D. discoideum* amoebas, as well as the cAMP reaction-diffusion system.
We built a coloured Petri net model of *D. discoideum* aggregation in combination with its intracellular signal network. The intracellular signal network was modelled based on [14]. It could be rebuilt very well, and acted in accordance with the settings. The use of coloured Petri nets allows us to create many instances of the signalling network very easily. Therefore we made an integer colour set, called ID, and one colour of ID stands for one amoeba. The colour set was assigned to each place of the signal network, except external cAMP. This was used to connect all instances. At this stage, all instances of the amoeba are fixed at the same position. In order to enable movement of *D. discoideum* amoebas, we added two places X and Y defining the position of it. The number of tokens on X and Y is treated as x- and y-coordinates. This technique models space implicitly, whereas we used the explicit space modelling for external cAMP. To achieve this, we assigned a product colour set, called Grid2D to external cAMP. So this unfolds to one cAMP place for each grid position. Fig. 17 shows the intracellular signal network including external cAMP.

**Model of *D. discoideum* Aggregation**
**Figure 18** Movement subgraphs of *D. discoideum*: (a) diagonal movement, (b) horizontal movement, (c) vertical movement, (d) no movement, and (e) diffusion of external cAMP.

**Table 4** Size of the unfolded Petri net.

<table>
<thead>
<tr>
<th>Dicty</th>
<th>Grid Size</th>
<th>Places</th>
<th>Trans</th>
<th>Arcs</th>
</tr>
</thead>
<tbody>
<tr>
<td>25</td>
<td>5 × 5</td>
<td>225</td>
<td>1919</td>
<td>46163</td>
</tr>
<tr>
<td>125</td>
<td>11 × 11</td>
<td>1089</td>
<td>32663</td>
<td>3859523</td>
</tr>
</tbody>
</table>

Additionally, the movement of the amoeba is modelled as coloured Petri net, too. Fig. 18 (a-d) show the subnets responsible for the movement. There is one transition moving an amoeba in the desired direction. This leads to eight movement transitions and one transition for staying at the current position. Fig. 18 (d) shows the diffusion of external cAMP.

We started with a coloured stochastic Petri net and used the kinetic rates given in [4]. But we recognised that we couldn’t get results in reasonable time, even for a small number of *D. discoideum* (25 amoeba) and a grid size of 5 × 5. We decided to switch to coloured hybrid Petri nets. In contrast to the stochastic case, some parts of the net are now treated in a continuous way. So, all places and transitions related to the movement of the amoeba remain discrete; and the intracellular signal network, as well as the external cAMP diffusion became continuous. We got a significant performance boost using this approach and were able to simulate 121 amoeba and a grid of 11 × 11.

The size of the unfolded Petri nets are given in Table 4. The large number of arcs is conspicuous and indicates strong dependencies in the net.

**Discussion**

This kind of system can be modelled in an intuitive way using coloured Petri nets. It’s quite easy to model large populations of amoeba like *D. discoideum* and large grid sizes, too. But afterwards we have to deal with two problems. First, the coloured Petri nets have to be unfolded, which is a non-trivial problem, but is handled well in tools like Snoopy or CPNTools. Second, multiscale models tend to have large discrepancies in the kinetic
rates, which is the most challenging part, when it comes to analysing and simulating such models. Pure stochastic approaches are not able to handle this case in reasonable time, even approximative algorithms like τ-leaping are overburdened. On the other hand, pure continuous approaches can not simulate discrete events. So the hybrid approach is the most promising so far. Despite that, there is great potential for parallel computing which is not exploited so far.

### 4.4.6 Rule-based Multilevel Modelling with ML-Rules

**ML-Rules in a Nutshell**

ML-Rules is a rule-based language for modelling biological systems and their dynamics at different levels of a nested hierarchy [28, 16]. Its semantics is discrete population-based and translates basically to continuous-time Markov chains (CTMCs). Consequently, and since this is often required for describing cell biological systems at multiple levels, stochasticity is an essential feature of ML-Rules.

The basic model entities in ML-Rules are called *species*, which may represent any object of interest, e.g., a cell or a protein. Each species consists of a name and a fixed tuple of attributes (similar to Petri nets with colours). Attributes are written within parenthesis behind the species name, e.g., \texttt{A("on",5)} describes a species with name “A” and two attributes “on” and “5”. In addition, ML-Rules supports the concept of *nested species* to build hierarchical model structures, i.e., species can be enclosed by other species and can enclose other species themselves. That means, species are not only characterised by their names and attributes, but also by their context (the species they are enclosed by) and content (the set of species they contain, called *solution*). Nested species are specified with the help of square brackets. Note that species at any level within such a hierarchy may have assigned attributes, e.g., \texttt{A[B(1)[C("off")]+C("on")]} where the attribute-less root species \texttt{A} encloses two attributed species (\texttt{B(1)} and \texttt{C("on")}), of which \texttt{B} also encloses another \texttt{C}.

Since ML-Rules belongs to the reaction-centric family of rule-based formalisms, the dynamics of a model are described by so called *rule schemata*, each of which may encode for possibly infinitely many concrete rule instantiations, helping to effectively reduce redundancy and thereby facilitating compact model descriptions [5]. A rule schema consists of three parts: a set of reactant species, a set of product species, and a firing rate. The general notation for specifying a rule schema is as follows:

\[
\text{reactants} \rightarrow \text{products} @ \text{rate}
\]

A rule schema can be instantiated at any (sub-)solution of the current model state to which the set of reactants would match, i.e., the rule schema \texttt{C \rightarrow D+E}, which produces both species \texttt{D} and \texttt{E} from one \texttt{C} (the rate is omitted), would lead to two instances of the rule at two different levels of the hierarchy when applying it to solution \texttt{A[B[C]+C]}. The firing rate \( r \in \mathbb{R}_0^+ \) of a rule determines the frequency with which a rule is being executed. To let the rate depend on the amount of matched reactants, so called *species identifiers* can be defined through which the according species population size can be dynamically accessed. For example, the above rule could look like \texttt{C: c \rightarrow D+E @ #c}, in case its rate shall be proportional to the amount of species \texttt{C} within a given solution. Rate kinetics in ML-Rules are not restricted to the law of mass-action, which is an important feature for multilevel modelling in general [16]. Complex mathematical expressions and conditional constraints are allowed to manipulate the reaction rate of a rule schema, e.g., to specify thresholds that control a rule to only fire if a certain amount of reactants is available.
To model upward and downward causation between different hierarchical levels, ML-Rules supports the specification of rule schemata that involve nested reactant and product species. In the same way, changing the model structure dynamically becomes possible by specifying nested reactants and products of a rule, which is another important feature for specifying biological multilevel models, since many biological processes, e.g., endocytosis, cell division, and death, are changing the hierarchical composition of the system. Similarly as has been described above, nested reactants and products are specified by using square brackets. For example, the following rule describes the release of a species C from a species B that encloses C:

$$B[C] \rightarrow B + C \ldots$$

Additionally, to bind the remainder-solution of B, a special variable of type `<name>`? can be introduced:

$$B[C + sol?] \rightarrow B[ sol?] + C \ldots$$

In this case, the special variable `sol?` binds all species contained by the matched species B, except the one (C) explicitly specified. Without this variable, all enclosed species would get lost after firing, because the semantics assumes product species being substitutes and not modifications of the reactants.

**Model of D. discoideum Aggregation**

To describe the model of *D. discoideum* amoeba aggregation in ML-Rules, first all constant parameters and species types need to be defined (Fig. 19, lines 1-5). An integer number within parenthesis behind the species name defines the number of attributes for each species, i.e., in this example most species do not have assigned attributes, while both external cAMP (cAMPe) as well as the *D. discoideum* amoebas (CELL) have two attributes, one for each coordinate in a 2-dimensional space. Species `nc` is an artefact needed to describe a certain reaction, which will be discussed later.

The next step is to define the initial model state (initial solution), which is realised with the help of two nested for-loops in order to place one *D. discoideum* amoeba and a certain amount of external cAMP (init_cAMPe cAMPe(x,y)) to each position in space (Fig. 19, lines 9-12). The spatial environment is thus only implicitly defined by the two parameters `xmax` and `ymax` describing upper boundaries of the x and y coordinates. In addition, each instance of the CELL species contains a couple of different species (lines 13-18) to also model intra-cellular proteins.

Modelling the intra-cellular biochemical reactions (Fig. 20, lines 2-12) does typically not require to write down the enclosing cell compartment, due to the initial set-up and dynamic instantiation of reaction rules. However, for the zero-order reaction of RegA production a context needs to be explicitly specified (line 8). Of course this holds also true for the release of cAMP to extra-cellular space (line 15) and the intra-cellular production of CAR1 in dependence on external cAMP, where both levels of the model’s hierarchy play a role. For the latter reaction, we need to introduce an additional species `nc` that is used to keep track of the total amount of *D. discoideum* amoebas at a certain position in space. Otherwise it would be impossible to specify the correct reaction rate.

Finally, rule schemata are also used to describe the spatial dynamics of the model, i.e., the movement and diffusion of cells and external cAMP respectively (Fig. 21). For cell movement, the amount of external cAMP at two adjacent grid positions constrains cell movement to the position with higher cAMP concentration (lines 2-4). The diffusion of external cAMP is
// Constant parameters
init_cAMPe:1100; k1:2; xmax:...

// Species definitions
ACA(0); PKA(0); ERK2(0); RegA(0); CAR1(0); cAMPi(0); cAMPe(2); CELL(2); nc(2);

// Initial solution
>>INIT[
for y:1 while (y <= ymax) with (y + 1) [
for x:1 while (x <= xmax) with (x + 1) [
  init_cAMPe cAMPe(x,y) +
  nc(x,y) + CELL(x,y)[
    init_cAMPi cAMPi +
    init_ACA ACA +
    init_PKA PKA +
    init_ERK2 ERK2 +
    init_RegA RegA +
    init_CAR1 CAR1
  ]
]
];

Figure 19 Definition of parameters, species, and the initial solution of the ML-Rules model.

modelled by eight rules, one for each direction in space (lines 7-14). Constraints checking for upper and lower bounds ensure that the spatial environment does not get increased during simulation.

Discussion

We found it pretty easy and straightforward to encode the model of D. discoideum amoeba aggregation in ML-Rules. The model description is concise and can express all desired dynamic processes within an arbitrarily large spatial setting by a small and constant number of rules. An artefact of the model description could be avoided by a currently developed extension of ML-Rules supporting functions on solutions. This would allow to dynamically count the number of cells at each position without the need for an additional “helper” species and thus would also increase the readability of respective rules (see also [16]).

However, modelling is an essential but not the only important issue. To make in-silico experiments one must also being able to analyse or simulate the model. Since so far there are only stochastic simulation algorithms available for ML-Rules and due to the expressiveness of the language, execution is rather slow and hampers the simulation of larger grids and cell numbers. To speed up the simulation we scaled all initial molecule numbers and second-order reaction rate coefficients by a factor of 50, still resulting in the characteristic oscillating behaviour of intra-cellular protein amounts (Fig. 22). In addition, the application of tau-leaping [10] dramatically increases the performance of simulation runs. However, simulating larger grid sizes and numbers of D. discoideum amoeba seems still to be impractical with the currently available completely stochastic simulators, clearly raising the need for faster simulation algorithms or a hybrid execution semantics.
4.4.7 Multiscale and Multicellular Modelling with Morpheus

Morpheus in a Nutshell

The modelling environment Morpheus is a simulation software that was recently published [22]. It integrates dynamical, spatial and cell-based modelling into a single multiscale and multicellular modelling framework. Unfamiliar with this tool at the beginning of the Dagstuhl workshop, our team decided to explore the features of Morpheus to build a model of the wave generation and the collective behaviour of *D. discoideum*. In our initial assessment, Morpheus seemed well-suited to model in a unified manner the intracellular cAMP signalling dynamics of individual amoebas with ODEs, the reaction-diffusion system of extracellular cAMP with PDEs and the cell motility of the amoeba collective along a cAMP gradient with a cellular Potts model (CPM). Such a model combining the three core formalisms of Morpheus was not available yet as an example use case on the tool Web site.

Ordinary and partial differential equations are well known mathematical formalisms and are widely used. Cellular Potts models are used to simulate the collective behaviour of cellular structures using a lattice-based approach. Each pixel of the lattice is updated following an effective energy function, also known as the Hamiltonian. This allows cells to interact through fusion, signalling, volume and surface control, chemotaxis and proliferation.

Model of the *D. discoideum* cAMP dynamics

To have a basis for comparison and validation for the simulation results for the collective behaviour of the *D. discoideum* population model built with Morpheus, we used the initial conditions of the Calovi model [4] for two different contexts. In the model for the first context, the amoebas are evenly distributed on a 2D grid, 26 microns apart from one another and immobile. Each amoeba has the ODE intracellular signalling model from *Kim et al.* [14] (see Fig. 13). A reaction-diffusion system was defined for the extracellular cAMP (cAMPe).
Cell movement to adjacent position depending on external cAMP

\[
\text{CELL}(x_1,y_1)[s?]:c + nc(x_1,y_1) + \text{cAMPe}(x_1,y_1):a1 + \text{cAMPe}(x_2,y_2):a2 \\
\rightarrow \text{CELL}(x_2,y_2)[s?] + nc(x_2,y_2) + \text{cAMPe}(x_1,y_1) + \text{cAMPe}(x_2,y_2)
\]

\( \text{if} \ (\#a2 > \#a1) \ \&\& \ \text{abs}(x_1-x_2) < 1 \ \&\& \ \text{abs}(y_1-y_2) < 1 \)

\[\text{then} \ kd\_dicty*(\#a2/\#a1)^{#c} \ \text{else} \ 0;\]

Diffusion of external cAMP

\[
\text{cAMPe}(x,y):a \rightarrow \text{cAMPe}(x,y+1) \quad \text{if} \ (y<\text{ymax}) \ \text{then} \ kd\_camp^{#a} \ \text{else} \ 0;
\]

\[
\text{cAMPe}(x,y):a \rightarrow \text{cAMPe}(x+1,y+1) \quad \text{if} \ (x<\text{xmax}) \ \&\& \ (y<\text{ymax}) \ \text{then} \ kd\_camp^{#a} \ \text{else} \ 0;
\]

\[
\text{cAMPe}(x,y):a \rightarrow \text{cAMPe}(x+1,y) \quad \text{if} \ (x<\text{xmax}) \ \text{then} \ kd\_camp^{#a} \ \text{else} \ 0;
\]

\[
\text{cAMPe}(x,y):a \rightarrow \text{cAMPe}(x+1,y-1) \quad \text{if} \ (x<\text{xmax}) \ \&\& \ (y>1) \ \text{then} \ kd\_camp^{#a} \ \text{else} \ 0;
\]

\[
\text{cAMPe}(x,y):a \rightarrow \text{cAMPe}(x-1,y-1) \quad \text{if} \ (x>1) \ \&\& \ (y>1) \ \text{then} \ kd\_camp^{#a} \ \text{else} \ 0;
\]

\[
\text{cAMPe}(x,y):a \rightarrow \text{cAMPe}(x-1,y) \quad \text{if} \ (x>1) \ \text{then} \ kd\_camp^{#a} \ \text{else} \ 0;
\]

\[
\text{cAMPe}(x,y):a \rightarrow \text{cAMPe}(x-1,y+1) \quad \text{if} \ (x>1) \ \&\& \ (y<\text{ymax}) \ \text{then} \ kd\_camp^{#a} \ \text{else} \ 0;
\]

---

**Figure 21** Spatial dynamics rule schemata in ML-Rules.

**Figure 22** Intra-cellular dynamics with the original (left) and scaled (right) parameters of molecule numbers and second-order reaction rate coefficients. Scaling factor \( s = 50 \).

In the PDE layer, each cell secretes cAMP in its surrounding according to its own cyclase activity level (variable \( ACA \) in the ODE model). The external cAMP can diffuse in space with the diffusion constant \( D \) and is also degraded linearly using the equation:

\[
\frac{dcAMPe(t)}{dt} = k_{11} \cdot ACA(t) - k_{12} \cdot cAMPe(t) + D \cdot \nabla^2 cAMPe(t)
\]

A PDE reporter is defined for each individual cell. The reporter averages the local cAMP concentration and determines the value of the variable \( cAMPe \) for the ODE model. In this model, the receptors of the amoebas are activated by the cAMP concentration level in their surrounding, in turn this activates internal signalling that leads to the production of cAMP, some of which is secreted. A first simulation of the intracellular dynamics shows results similar to the published data (see Fig. 23). Next, we simulated a population of 324 immobile cells and monitored the cAMP concentration in the media. The extracellular cAMP was set to 0 everywhere except in the lower left corner, where it was set to 0.5 \( \mu \text{M} \). Results show a gradual activation of the cells as a wave of cAMP propagates from the lower left corner (see Fig. 24). This wave does not correspond to the published data. This will be discussed in the lessons learned subsection.
Without a swirling wave, the movement of the *D. discoideum* cells can not become coordinated. Without this essential feature and failing to reproduce it for now, we nonetheless implemented a chemotaxis model with Morpheus. In this model, the intracellular *cAMP* signalling is again incorporated in each cell as ODEs. The production of internal *cAMP* and the initiation of kinase activity is regulated through the binding of the external *cAMP* to the CAR receptor.

Contrary to the previous model, the cells do not secrete *cAMP* to the external pool this time. Instead, a constant gradient is maintained. *D. discoideum* cells are no longer immobile; a chemotaxis term sensitive to external *cAMP* is added to the Hamiltonian of the CPM. For an initial spatial distribution similar to the previous model and a *cAMP* gradient constant over time with maximums in the upper and lower right corners, simulation results show the expected chemotaxis behaviour of the *D. discoideum* as they accumulate in the two regions with the highest *cAMP* concentration (see Fig. 25).

**Discussion**

The use of Morpheus is mostly intuitive and we were satisfied with the user interface. A lot of information is available to assist the modeller during the construction of the dynamical model. Our confidence in the tool was strengthened when the ODE numerical results obtained with Morpheus were found to be identical to the simulation results of the same equations with the software environment for statistical computing R. We liked the archive feature where every simulation results are saved along with the xml file of the model definition. This facilitates the retrieval of previous versions of the model and this feature should be appreciated by any well-seasoned modeller. We struggled with the definition of the intersection points between the ODE, PDE and CPM formalisms like the PDE reporter for the ODE or the CPM parameters defined in the CellTypes interface. Without the help from a developer of the Morpheus tool, we would not have been able to complete the two models we presented in this paper. More contextual documentation in the user interface of Morpheus should
alleviate the difficulties we experienced. A more explicit interpretation of the units for the different parameters would also be a good addition to increase Morpheus usability.

The signalling model from Kim et al. has an oscillatory behaviour. For future work, we need to modify this model, maybe by adding receptor desensitisation, to have an excitable behaviour. This last behaviour is necessary to relay a cAMP signal and to generate waves, and eventually a single, large spiralling wave.

We weren’t able to generate the appropriate waves for this reason. Consequently, there is no structured cAMP gradient to cause a collective aggregation behaviour of the amoebas at the moment. Nonetheless, we completed our technical proof of concept by presenting two different Morpheus multiscale and multicellular models. The first model combines the signalling dynamics of 324 D. discoideum amoebas (ODEs) sensing and producing a cAMP spatial distribution (PDE). In the second model, we generated an artificial gradient (PDE) and the 324 D. discoideum amoebas experienced chemotaxis (CPM).
4.4.8 Discussion and Future Directions

We modelled the mechanism of *D. discoideum* amoeba aggregation by applying four different, but complementing modelling approaches: (1) low-level Petri nets in GreatSPN [1] with a hierarchical simulation performed with a C++ standalone application, (2) coloured Petri nets with standard simulation techniques in Snoopy [12], (3) ML-Rules with a stochastic simulation algorithm [1], and (4) cellular automata approach combining ODEs, PDEs and a cellular Potts Model in Morpheus [22]. Each of the four resulting models integrates the movement of amoebas, which depends on the temporal and local cAMP gradient and the cAMP reaction-diffusion system, which is given by a mechanistic description of the internal signalling process.

For all approaches it was intuitive and straightforward to encode the multiscale model of *D. discoideum* amoeba aggregation in a coherent and concise way. The expression of a large spatial setting and a large population of *D. discoideum* amoebas is easily possible for each applied approach. Thus, all approaches were able to qualitatively represent the model of *D. discoideum* amoeba movement coupled with the discrete description of the cAMP signalling mechanism and the cAMP reaction-diffusion system.
However, the performance of in-silico experiments to analyse and simulate the model behaviour of *D. discoideum* amoeba aggregation was the challenging part, due to the large model size and discrepancies in the kinetic rates, both are general issues for multiscale models. As the coloured Petri net and the ML Rules approach have shown, pure stochastic approaches are (currently) not suitable to handle the simulation of larger model settings in a reasonable time, which clearly raises the need for faster simulation algorithms. Here, hybrid approaches, combining stochastic and deterministic frameworks, are most promising so far. Despite that the parallelisation of simulation does also have great potential to speed up the computation time. The parallelisation of the internal signalling in *D. discoideum* amoebas has been accomplished in the approach using low-level Petri nets and a hierarchical simulation method based on a fluid approximation. Both, the parallelisation and the integration of a fluid approximation substantially decreased the simulation time, which allows the analysis of larger spatial settings and larger populations of *D. discoideum* amoebas. A speed-up of the simulation process for this approach can in the future be realised by exploiting the symmetries of the internal signalling of *D. discoideum* amoebas. Furthermore, considering the internal signalling as an SDE system could result into a better approximation.

Our experiences show that modelling of multiscale systems is less an issue than the efficient execution of in-silico experiments to analyse and simulate the model behaviour. There are several suitable modelling formalisms to represent complex multiscale systems in a coherent and concise way. The application of hierarchical and parallel simulation techniques have great potential to dramatically decrease the simulation time and are, thus, the key to investigate the dynamic behaviour of complex multiscale systems, like the aggregation process of *D. discoideum* amoebas and several other chemotactical mechanisms.

References

Standardization of model descriptions has boosted the field of systems biology over the last decade. Standard formats such as SBML and CellML have allowed the exchange of models of biochemical reaction networks between users and simulation software, enhanced reproducibility of models and enables the creation of public model repositories. However, the recent shift in systems biology towards spatial multilevel models requires new modeling formalisms and simulation software for which existing exchange formats are not suitable. Here, we discuss the major challenges in defining a standard exchange format for computational
models of multilevel and multicellular systems and formulate some suggestions for the establishment of a standard exchange format for such simulation models.

4.5.1 Background

Efficient exchange and storage of information relies on common agreements for communication and representation. For instance, data representation and communication through the internet depends on a number of standard formats including HTML (hypertext markup language) and HTTP (hypertext transfer protocol). With the rise of large data sets and computational models in bioinformatics and systems biology, the life sciences have become strongly dependent on such information technology which has lead to the establishment of various standard exchange formats [5, 23, 12]. In systems biology, standards such as CellML [26] and SBML (systems biology markup language) [19] have been established to describe, store and exchange complex biochemical network models.

This has greatly facilitated the exchange of these models between researchers and has allowed their simulation on a large number of different simulation software platforms. By abstracting computational models from the specific implementation of particular simulation software, standard formats have improved the transparency and reproducibility of computational modeling in systems biology. Moreover, the model markup language has allowed the establishment of public online repositories such as BioModels Database [24], which stores annotated, published and curated models that can be downloaded, used, and extended by other researchers. Standard exchange formats have therefore not only enhanced scientific scrutiny, but also promoted the open knowledge transfer within systems biology.

However, research interests in systems biology are shifting and now extend well beyond the computational modeling of biochemical networks, for which the aforementioned standard exchange formats have been created. Now, whole cells, tissues, organs and body models are increasingly addressed. In more detail, examples are the dynamics at cell behavioral level, e.g. growth, division and differentiation of cells, and cell-cell interaction, and in how far they are influenced by processes on the molecular level. Space often plays a crucial role in these dynamics. Therefore, multi-level modeling and simulation in space becomes increasingly important. It is therefore unsurprising that an increasing number of methods and software tools have been developed that aim at simulating these kind of spatial dynamics. The input to these tools are typically software-specific formats, which does not facilitate a reuse of models between tools. Neither do the intricate spatial dynamics and the underlying assumptions allow an easy reuse of models. Here, we discuss some of the key challenges in defining a standard exchange format for spatial multilevel multi-cellular models in which biological systems are modeled from the biochemical up to the tissue level at cellular resolution.

4.5.2 Multi-level multicellular systems biology

In recent years, systems biology has expanded its scope to include regulatory mechanisms not only within cells but within tissues and even whole organs [10]. On the one hand, this is driven by the desire to predict effects of intracellular (dys)function on the tissue level that is more accessible to clinical investigation (e.g. histopathology). On the other hand, it is caused by the growing awareness that dynamics at higher levels can have important effects on lower a level's dynamics, a principle called 'downward causation' [8, 37]. Thus, dynamics at tissue level might influence dynamics at cellular level, and dynamics at cellular levels might influence the dynamics of biochemical reaction networks.
Computational models of multilevel multicellular systems

The investigation of effects of interactions and feedback between the molecular, cellular and tissue level requires computational models that represent spatio-temporal dynamics encompassing multiple scales (fig. 26). Although a wide range of methods for spatial multilevel modeling exists [9, 22], an increasingly popular approach are hybrid models combining discrete cell-based models with continuous simulations for molecules [43].

In this modeling paradigm approach, cells are represented as individual agents that specifically capture aspects of the biophysical properties of biological cells and their interaction. A fundamental advantage of this approach is that tissue inhomogeneities such as cell-to-cell variability and complex spatial architectures can be readily captured. A number of different computational methods have been proposed to represent cells. These differ in their spatial resolution and the way how their dynamics is computed (table 5). These methods, collectively called cell-based models, allow for the representation of cell movement, cell-cell adhesion, and cell division and therefore present a suitable framework to study how tissue-level phenomena may emerge as a result of cellular behaviors and interactions. These models are usually classified into lattice and lattice-free (also: off-lattice) models. The former (cellular automaton, Cellular Potts model) define a minimal length scale at which cells can move. In the latter the position is a real-valued variable hence space is continuous. An important advantage of simulations in continuum space is that cell position can change gradually, without any minimum length scale.

The parameters specifying cellular properties (e.g. cell division propensity, or cell-cell interaction) can be coupled to subcellular models representing biochemical regulatory networks, solved for each cell individually. Moreover, cell-based models can be coupled to reaction-diffusion models typically representing the release, distribution and activity of extracellular signaling molecules, or of metabolites or nutrients through the tissue. These

<table>
<thead>
<tr>
<th>Cell-based modeling method</th>
<th>Cell shape</th>
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<tbody>
<tr>
<td>Cellular automata</td>
<td>Lattice site</td>
<td>[11]</td>
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<tr>
<td>Center-based model</td>
<td>(Deformed) Sphere</td>
<td>[13]</td>
</tr>
<tr>
<td>Cellular Potts model</td>
<td>Lattice domain</td>
<td>[16]</td>
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<tr>
<td>Vertex model</td>
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</tr>
<tr>
<td>ML-Space</td>
<td>Rigid sphere</td>
<td>[2]</td>
</tr>
<tr>
<td>Subcellular element model</td>
<td>Multiple volume elements</td>
<td>[35]</td>
</tr>
</tbody>
</table>
Table 6 Software platforms for multilevel multicellular modeling.

<table>
<thead>
<tr>
<th>Software platform</th>
<th>Institute</th>
<th>Reference</th>
</tr>
</thead>
<tbody>
<tr>
<td>BioCellion</td>
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<td>[20]</td>
</tr>
<tr>
<td>CompuCell3D</td>
<td>Indiana Uni.</td>
<td>[40]</td>
</tr>
<tr>
<td>Morpheus</td>
<td>TU Dresden</td>
<td>[38]</td>
</tr>
<tr>
<td>EPISIM</td>
<td>Uni. Heidelberg</td>
<td>[39]</td>
</tr>
<tr>
<td>VirtualLeaf</td>
<td>CWI Amsterdam</td>
<td>[29]</td>
</tr>
</tbody>
</table>

approaches combine different modeling formalisms, i.e., they support modeling cellular dynamics as discrete agents, intra-cellular dynamics by reaction species networks, and extra-cellular dynamics as reaction-diffusion systems.

In contrast to these multi-formalism approaches, others aim at supporting different types of spatial dynamics within one formalism, e.g., the language ML-Space allows to express and combine cellular dynamics, mesh-based reaction diffusion systems for intra- and extra-cellular dynamics and individual cells moving as individual spheres in continuous space exploiting a rule-based approach [2, 4], many concepts ML-Space adopts from ML-Rules which supports compartmental dynamics, as well as stochastic reaction species and reaction-diffusion on a regular grid [28]. Both, as other spatial simulations exploit a declarative rule-based description of models, e.g., [21], to aim at a comprehensive and compact description of spatial multi-level, multi-scale models within one language [14].

However, requirements for developing models (as is the goal of the above approaches) and requirements for providing a standard for exchanging models between tools and for storing and retrieving models by tools are different, and with this respect multi-formalism approaches appear more promising. The combination of different methods, allows a divide and conquer strategy, i.e., to reuse existing standards, model specifications, and to combine those. Thus, existing systems biological models may be “plugged” in spatial and multilevel systems and their behavior can be explored within a multicellular context. A key advantage of this approach is its modularity.

Parameters can initially be set phenomenologically and subsequently replaced with explicit mechanistic sub-models, depending on the available knowledge and data of the underlying process. This renders it a prime example of the middle-out modeling strategy [36], which, in contrast to top-down or bottom-up approaches, starts by modeling one particular level and progressively connecting this to higher and lower levels of biological organization.

However, integration of disparate spatial dynamics as the discrete dynamics of cells, the continuous, deterministic or stochastic intra-cellular dynamics or the deterministic or stochastic reaction-diffusion extra-cellular dynamics in one model and implementing it is a challenging effort and requires considerable computational expertise. Therefore, dedicated software is needed that implements these methods and their combination such that novel model developments can build upon existing models without the need to re-implement model parts that have already been implemented in a proprietary or in-house tool.
Software platforms

A small but growing number of publicly available and mostly open source software platforms for simulation of multilevel multicellular systems have been published to date (table 6), with new platforms appearing every few months. Each of these provides reusable implementations for one or several cell-based models that can be integrated with models for intracellular and extracellular dynamics. They allow for flexible customization by the user, albeit in wide diverse ways. Whereas some are libraries with high-level application programming interfaces (API), others are frameworks with specialized scripting languages and visual interfaces, and a few come as graphical applications aimed at ease-of-use.

Developers of these software platforms are aware of the importance and benefits of standardization. This is apparent, for instance, in the fact that several platforms support the use of SBML for the specification of intracellular models. However, no standard exchange format currently exists for the representation of the type of multilevel multicellular models that these software platforms provide. Therefore, models developed in one platform cannot be simulated in another platform, unless it is re-coded completely. This hampers cross-validation of simulation results as well as obstructs their reproducibly (and testing the correctness of the software). A modeler needs to choose the model type, and then deal with the tool specific way to first translate his hypotheses into the chosen model type, and then turn it into an executable code. In most cases the functionality of the code is insufficient to express the hypotheses and additional model components have to be formulated, and implemented in the chosen software. A desired procedure would start to formalize the hypothesized biological/biophysical/biochemical mechanisms and processes in a standard way that could be read automated by software tools acting as engine to execute the model. Prospectively, this could make complex multi-level modeling addressing multi-cellular tissues accessible to biologists and physicians.

4.5.3 Challenges and recommendations

Before turning to the challenges of the standardization of multilevel multicellular models, let us first describe more carefully what we mean with a standard exchange format. The primary task of an exchange format is to facilitate the exchange of models between different simulation software platforms as well as users. Therefore, the description of the model should be clearly separated from its simulation and its implementation. This implies that the description of the model should be focusing on the biological processes it aims to describe. It is therefore decoupled from details of execution, analysis and visualization.

The separation of model from implementation requires a declarative language that describes the logic of a process rather than its algorithmic control, as in imperative or procedural languages. In other words, a declarative format describes what process is modeled instead of how this should be simulated. Declarative model descriptions have the additional benefits of being sharable as well as easily integrated into larger models. Most declarative exchange formats in systems biology are based on the extensible markup language (XML), which provides a hierarchically structured means to store data and allows domain-specific terminology. The domain-specificity of exchange formats offers expressive power focused on a particular problem domain by the use of appropriate notations and abstractions [41].

The exchange standard should facilitate and distinguish the description of the properties of its components, description of the topology and the (multilevel) relations within the system, and the description of the dynamics of the system.
Challenge 1: From procedural programs to declarative model description

Most of the aforementioned software platforms provide users the ability to configure and customize computational models in a flexible fashion using either programming languages (e.g. C++, Fortran) or scripting languages (e.g. Python). It is therefore common practice to implement computational models of multi-scale multicellular system directly in imperative or procedural code. Thus, no distinction is made between a model (the set of biological mechanisms that is being represented) and its implementation (the set of computer instructions that simulates these mechanisms).

This is most evident in those software platforms that are provided as libraries, such as Chaste [30]. Chaste provides high-level interfaces for the configuration and initialization of various cell-based models and sub-models and makes the numerical details of its simulation transparent. Yet, both the logic and the control flow of simulation models are entirely specified in C++.

Some platforms provide users with the ability to describe models declaratively, e.g., in a rule-based language (as mentioned above), and support importing SBML models and exporting SBML models (partially, based on heuristics), e.g., [33]. Some use directly XML formats to store their models.

Several platforms do provide declarative XML-based formats, but these are typically limited to parameterize simulation models. CompuCell3D [40], for instance, provides a XML model specification format (CC3DML) that allows users to specify models in terms of cellular behaviors, initial conditions and parameterization. However, model descriptions in CC3DML are static in the sense that the parameters and cellular behaviors cannot be changed during simulation. For the construction of complex biological models in which parameters may change dynamically as a function of other model components, CompuCell3D users must revert to scripting or programming to specify these dependencies in a procedural fashion1.

Of the available software platforms, only two use XML-based languages to fully describe simulation models, EPISIM [39] and Morpheus [38]. Both provides graphical interfaces that enables the user to construct models in terms of their logic and the relations between model components, which is stored in a declarative fashion in XML-based formats. These declarative model descriptions contain the full model description and are subsequently used to configure the simulation, albeit in different ways.

EPISIM automatically translates the XML file into executable Java code using a XSLT (extensible stylesheet language transformations) processor based on a set of transformation rules [39]. Morpheus, in contrast, does not translate the models in its declarative language MorpheusML into executable code, but rather includes an interpreter that reads a declarative model description and configures its simulation accordingly. In MorpheusML, the logic of a simulation model is specified in terms of definitions of symbolic identifiers and relations between these symbolic identifiers that are as mathematical expressions. By resolving the tree of interdependencies between the symbolic identifiers, the simulation is automatically scheduled ensuring that the order of initialization and execution is such that up-to-date data is used in all computations and the time intervals are adjusted to ensure correctness and avoid redundant computations [38]. The use of symbolic identifiers and mathematical expressions in this model description language is similar to SBML, as is reflected in the fact that SBML can be automatically converted into MorpheusML.

In the later approaches instead of internal domain specific languages, e.g., which provide classes but still allow to implement in a general purpose host language, the modeling languages offered above are realized as external domain specific languages. The benefit lies in being able to design a true custom syntax for the problem at hand. The drawback is a specific full
parser to process models in this language has to be implemented. Thus, the later approach is less flexible, and models cannot be extended easily by new features on demand. In any case a clear separation of concern: clearly distinguishing between model, execution of a model, analyzing the trajectory of a model, etc. appears as a pre-requisite for contributing to and exploiting standardized exchange formats, and other tools, like workflow systems.

Challenge 2: Unifying syntax and semantics of cell-based models

One of the most challenging issues in standardization of multicellular models (the multilevel aspect is discussed below) is the formulation of a uniform description of cell-based models. Since most software platforms specialize on different cell-based modeling formalisms, an exchange format should account for a range of cell-based models. Yet, each cell-based model requires the specification of model-specific parameter sets.

On the one hand, the biophysical constraints ensure that there is considerable overlap between the biological interpretation of parameters. For instance, many cell-based models require the specification of cell size in terms of area (2D) or volume (3D) and the specification of adhesive properties. However, the exact computational interpretation of these parameters can differ substantially. For instance, in subcellular elements models, cell volume determines the number of volume elements of each cell, in the cellular Potts model it determines a target value for the number of lattice nodes cells, in the vertex model it determines the area within the polygonal representation of cells, while in cellular automata models, cell volume is a meaningless concept. Still, whether or not a parameter can be meaningfully interpreted within the context of a specific simulator can be left to the responsibility of the software reading the exchange format. On the other hand, there are also model-specific parameters that are required by a particular cell-based model, but only have meaning within one or a small subset of model formalism. For instance, the specification of a “temperature” parameter is required for cellular Potts models and some vertex models, but is only relevant for cell-based models that depend on energy-minimization using the Metropolis algorithm.

In fact, in biochemical network modeling, an analogous problem is encountered. Reaction networks formulated in SBML format can be simulated as ordinary differential equations as well as discrete stochastic simulation using Gillespie’s algorithm. However, these simulation techniques require different information (e.g., molecular concentrations versus amounts of molecules in a volume) or interpret information differently (e.g., kinetics rate are interpreted as substance per time or events per time). To facilitate these ways of simulation, SBML provides attributes to fully specify both simulation types (e.g., Compartment/Volume, hasOnlySubstanceUnits attributes). However, SBML also allows the specification of attributes that are meaningless in certain simulations. For instance, the reversible flag for reactions is only meaningful for deterministic simulation, and for stochastic simulations the reaction should be converted into two irreversible ones. In SBML, it is left to simulators such as COPASI [18] to implement conversion rules for these cases.

Along these lines, we argue that an exchange standard for multicellular simulations should provide parameters to fully specify all supported cell-based models. Yet, whether or not parameters are meaningfully interpreted or converted or even ignored, is the responsibility of the simulation software and falls beyond the specification of the exchange format.

Nevertheless, it remains of utmost importance to be able to convert parameterizations between specific cell-based models because the lack of convertibility directly impedes the task of the exchange format as facilitating the exchange between different software platforms. This will require challenging mathematical analyses and rigorous comparison of the structures of the various cell-based modeling frameworks. Apart from a number of comparative case
studies [7, 32], only a handful of rigorous mathematical analyses have been conducted to date [42]. As a notable exception, in a recent paper, Maree and coworkers that shown that cell behavior and tissue packing can be predicted by analytically deriving forces and tensions from energy-based models (Magno et al., to appear). This demonstrates the equivalence of the vertex and cellular Potts models with respect to their behavior as models for cell surface mechanics and provides rules for automated conversion between their parameterizations. Future work on similar analyses for force-based models and analytic comparison of force-based and energy-based models will provide crucial information to be able to convert model descriptions between cell-based modeling formalisms.

Challenge 3: Putting everything together

The particular type of multilevel models that we focus on here encompasses various levels of biological organization: intracellular molecular biochemistry, intercellular biophysical interactions and extracellular signaling. These are typically represented in terms of species/reaction systems, cell-based models and reaction-diffusion systems. Thus, in addition to representing processes at multiple spatiotemporal scales, these simulations integrate multiple model formalisms, including deterministic and stochastic models, well-mixed and spatial models, and continuous and discrete models.

Integration of these model formalisms implies accounting for interactions and feedbacks between the various submodels. These can be trivial, such as the unidirectional dependency of cell division on a subcellular model of the cell cycle, but these may also involve indirect feedback loops, such as when the cell cycle model itself depends on the local concentration of a cell-produced (autocrine) diffusive signaling molecule. In fact, a network of interdependencies between the various submodels may need to be represented, since exploring the interplay between levels of biological organization is exactly the reason for multilevel multicellular modeling.

Fortunately, from the perspective of defining an exchange format, these multilevel and multimodel aspects provide both a natural division and between different submodels (modularity) as well as a defined tree structure in which these submodels can interact (hierarchy). Therefore, we can take advantage of existing markup languages for various submodels as well as curent effort in defining modular and hierarchical compositions.

Various exchange formats for spatial multilevel models have been proposed. FieldML facilitates the encoding of geometric models in mathematical form with respect to biological and medical phenomena with spatial-temporal variation, such as the simulation of vector fields and gradients [6]. The physiological hierarchy markup language (PHML) is a successor of insilicoML (ISML) and is used by PhysioDesigner software to define biological or biophysical elements as modules, which can be encapsulated and hierarchically linked [1]. While these standardization efforts provide extensive support for complex spatial modeling and provide means for hierarchically structuring submodels, there are several drawbacks in adopting these formats. Both focus on describing physiological phenomena, such as the electrophysiology of the heart, and do not explicitly address the cellular scale. Moreover, they are used by limited number of software platforms and are therefore supported by a relatively small community.

While SBML itself does currently not providing spatial or multilevel modeling, it is supported by a large community and has several promising (proposed) extensions to facilitate more complex modeling approaches. Moreover, because various software platforms for multilevel multicellular modeling already support SBML, this may provide the best-suited format and community to establish the exchange format for multilevel multicellular models. The SBML core package handles the description of nonspatial processes that can be simulated
Table 7 Proposed benchmark problems with increasing model complexity. This include recurring model tasks as well as different combinations of submodels.

<table>
<thead>
<tr>
<th>Problem</th>
<th>Cellular</th>
<th>Intracellular</th>
<th>Extracellular</th>
</tr>
</thead>
<tbody>
<tr>
<td>Population growth</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Cell sorting</td>
<td>•</td>
<td></td>
<td></td>
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<tr>
<td>Cell cycle model</td>
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<tr>
<td>Chemotaxis</td>
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<tr>
<td>Autocrine chemotaxis</td>
<td>•</td>
<td>•</td>
<td></td>
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<tr>
<td>Cell cycle model + autocrine chemotaxis</td>
<td>•</td>
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</tr>
</tbody>
</table>

in terms of ordinary differential differentiation or stochastic simulation algorithms and is used as a format for the representation of intracellular biochemical networks by a number of the software platforms given in table 6. Moreover, the proposed SBML-spatial package provides the specification of spatial processes and geometries that can be used to describe the distribution of extracellular signaling molecules. This package is already used by VirtualCell [31] as well as a new library for spatial reaction-diffusion models [27]. Therefore, exchange standards for two of the three aforementioned main submodels (the exception being the description of multicellular models) have already been developed and can be readily integrated.

In addition to the encoding of the various submodels, a format is required to combine these submodels into a modular and hierarchical structure. For this task, the recently released SBML package for hierarchical model composition (SBML-comp) is relevant. This package allows the coupling of multiple SBML models that may be structured in a hierachical fashion. It applies a white-box (as opposed to black-box) approach in which information-hiding interfaces are absent and all elements of a modeling component are available as potential coupling points with other components [34]. This allows for a high degree of flexibility and customization in interconnecting SBML models.

SBML package for dynamic structures (SBML-dyn) is an extension to encode multicellular systems displaying dynamic cellular events (e.g., proliferation, differentiation, endocytosis, exocytosis, and cell death). This extension is designed to work with already existing SBML packages such as SBML-spatial and SBML-comp.

4.5.4 Discussion

An increasing number of software platforms is available to model biological systems from the biochemical to the tissue level with cellular resolution. However, the lack of a standardized way to describe these computational models is currently hampering their reproducibility and exchange among simulation software as well as among users. In this report, we have outlined some of the key challenges that need to be overcome in order to establish such a standard exchange format for multilevel multicellular models. Long-term investments and coordination among users, software developers and standardization committees will be required to surmount

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these problems. However, as exemplified by the success of standardization in biochemical modeling in systems biology, free and open exchange of multilevel multicellular models as well as the establishment of public model repositories will act to consolidate the field and disclose it to a wider audience in biological and biomedical research.

One immediate challenge to be confronted by developers of the various software platforms is the separation of model from numerical implementation in terms of the adoption of declarative model descriptions. Even without the existence of a standardized model description, the adoption of a standard exchange format will be greatly simplified if the various simulation platforms have already generalized and abstracted their procedural implementations into software-specific declarative languages. Moreover, this process will aid the establishment of an exchange format by exploring the similarities between the different software-specific declarative languages. This should be accompanied by the automatic conversion between parameter sets. Recent studies demonstrate that such conversion is possible for a limited set of cell-based models. However, there is an urgent need for analytic work that compares cell-based models in order to reveal the relationships between their parameters.

Major differences exist in how cells and their interactions are described in the different cell-based modeling formalisms. As a consequence, each requires a specific set of parameters, rendering it unlikely that a useful standardized model descriptions will be possible that completely separates the biological model from the computational models.

In contrast to attempts to generalize (biological or simulated) cellular behavior from the top-down, we envision a bottom-up approach that starts from the available software platforms and commonly used modeling formalisms and generalizes their descriptions up to a point that models implemented for the various platforms can be reliably exchanged.

This process should ideally be guided by practical application at every step. It is therefore worthwhile to formulate a set of benchmark problems that include recurring modeling tasks in cell-based modeling as well as their integration to intracellular and extracellular models, such as those presented in Table 7.

References
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