Approximating Two-Stage Stochastic Supplier Problems

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Abstract

The main focus of this paper is radius-based (supplier) clustering in the two-stage stochastic setting with recourse, where the inherent stochasticity of the model comes in the form of a budget constraint. We also explore a number of variants where additional constraints are imposed on the first-stage decisions, specifically matroid and multi-knapsack constraints.

Our eventual goal is to provide results for supplier problems in the most general distributional setting, where there is only black-box access to the underlying distribution. To that end, we follow a two-step approach. First, we develop algorithms for a restricted version of each problem, in which all possible scenarios are explicitly provided; second, we employ a novel scenario-discarding variant of the standard Sample Average Approximation (SAA) method, in which we crucially exploit properties of the restricted-case algorithms. We finally note that the scenario-discarding modification to the SAA method is necessary in order to optimize over the radius.

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1 Introduction

Stochastic optimization, first introduced in the work of Beale [2] and Dantzig [5], provides a way for modeling uncertainty in the realization of the input data. In this paper, we give approximation algorithms for a family of problems in stochastic optimization, and more precisely in the 2-stage recourse model [22]. Our formal problem definitions follow.

We are given a set of clients $\mathcal{C}$ and a set of facilities $\mathcal{F}$, in a metric space characterized by a distance function $d$. We let $n = |\mathcal{C}|$ and $m = |\mathcal{F}|$. Our paradigm unfolds in two stages. In the first, each $i \in \mathcal{F}$ has a cost $c_i^1$, but at that time we do not know which clients from $\mathcal{C}$ will need service, and we only have a description of the distribution $\mathcal{D}$ that governs the arrivals of clients later on. In the second stage, a scenario $A \subseteq \mathcal{C}$ is realized with probability $p_A$ according to $\mathcal{D}$, and now each $i \in \mathcal{F}$ has a cost $c_i^2$. The clients of the realized scenario are precisely those that will require service from the facilities of $\mathcal{F}$. Using only the description of the distribution $\mathcal{D}$, we can proactively open a set of facilities $F_I$ in stage-I. Subsequently, when a scenario $A$ arrives in stage-II, we can augment the already constructed solution by opening some additional facilities $F_A$.

Throughout the paper, the objective function we minimize is the maximum covering distance or radius. Let $d(j, S) = \min_{i \in S} d(i, j)$ for any $j \in \mathcal{C}$ and for any $S \subseteq \mathcal{F}$. We then ask for $F_I$ and $F_A$, such that $d(j, F_I \cup F_A) \leq R$ for every $A$ that materializes and all $j \in A$. For the minimum $R$ possible. Furthermore, the expected opening cost of the returned solution is required to be at most some given budget $B$, i.e., $\sum_{i \in F_I} c_i^1 + \mathbb{E}_{A \sim \mathcal{D}} \left[ \sum_{i \in F_A} c_i^2 \right] \leq B$. We call this problem Two-Stage Stochastic Supplier or 2S-Sup for short.

Finally, we assume that for every $j \in \mathcal{C}$ we have $\Pr_{A \sim \mathcal{D}}[j \in A] > 0$; note that if this is not the case, then the presence of $j$ in the input is completely redundant.

Additional Stage-I Constraints. Beyond the basic version of the problem, we also consider variants where there are additional hard constraints on the set of chosen stage-I facilities.

In Two-Stage Stochastic Matroid Supplier or 2S-MatSup for short, the input also includes a matroid $\mathcal{M} = (\mathcal{F}, \mathcal{I})$, where $\mathcal{I} \subseteq 2^\mathcal{F}$ is the family of independent sets of $\mathcal{M}$. In this case, we additionally require $F_I \in \mathcal{I}$.

In Two-Stage Stochastic Multi-knapsack Supplier or 2S-MuSup for short, $L$ additional knapsack constraints are imposed on $F_I$. Specifically, we are given budgets $W_\ell \geq 0$ and weights $f_i^\ell \geq 0$ for every $i \in \mathcal{F}$ and every integer $\ell \in [L]$, such that the stage-I facilities should satisfy $\sum_{i \in F_I} f_i^\ell \leq W_\ell$ for every $\ell \in [L]$. We also call a 2S-MuSup instance discrete, if all weights $f_i^\ell$ are integers, and for such an instance we further define a parameter $\Lambda = \prod_{\ell=1}^L W_\ell$.

Modeling the Stage-I Distributional Knowledge. To complete the description of a two-stage problem, one needs to define how knowledge of the distribution $\mathcal{D}$ is represented in stage-I.

The most general representation is the black-box model [20, 8, 17, 14, 19], where we only have access to an oracle that can sample scenarios $A$ according to $\mathcal{D}$ in this model, every time a scenario $A$ is revealed, either through the oracle or through an actual data realization, we also learn the facility-cost vector $c_A$ associated with it. We also consider the more restricted polynomial-scenarios model [18, 11, 16, 7], where all scenarios $A$, together with their occurrence probabilities $p_A$ and their corresponding facility-cost vectors $c_A$, are explicitly provided.

We use the suffixes BB and Poly to distinguish these settings. For example, 2S-Sup-BB is the previously defined 2S-Sup in the black-box model.
In both distributional settings, our algorithms must have runtime polynomial in $n, m$. For the polynomial-scenarios case, the runtime should also be polynomial in the number of explicitly provided scenarios.

1.1 Motivation

To our knowledge, we are the first to consider this type of radius minimization problems in the two-stage stochastic paradigm. Regarding clustering problems in this regime, most prior work has focused on Facility Location [18, 20, 16, 17, 9, 14, 19]. On similar lines, [1] studies a stochastic $k$-center variant, where points arrive independently, but each point only needs to get covered with some given probability. Moreover, $\text{2S-Sup}$ is the natural two-stage counterpart of the well-known Knapsack-Supplier problem [10]. Knapsack-Supplier has a $3$-approximation, which is also the best ratio possible unless $P=NP$ [10].

To see a practical application for our problems, consider healthcare resource allocation, when trying to mitigate a disease outbreak through the preventive placement of testing sites. Suppose that $F$ corresponds to potential locations that can host a testing center (e.g., hospitals, private clinics, university labs), $C$ to populations that can be affected by a possible disease outbreak, and each scenario $A \in D$ to which populations suffer the outbreak. Since immediate testing is of utmost importance, a central decision maker may prepare testing sites, such that under every scenario, each infected population has the closest possible access to a testing center. Assembling these sites in advance, i.e., in stage-I, has multiple benefits: for example, the necessary equipment and materials might be much cheaper and easier to obtain before the onset of the disease. Furthermore, the choice to minimize the maximum covering distance, as opposed to the opening cost, would reflect a policy valuing societal welfare more than economic performance.

In addition, there may be further constraints on $F_I$, irrespective of the stage-II decisions, which cannot be directly reduced to the budget $B$. For instance, we might have a constraint on the total number of personnel we want to occupy prior to the outbreak of the disease, assuming that facility $i$ requires $f_i$ people to keep it operational during the waiting period. To our knowledge, this is the first time additional stage-I constraints are studied in the two-stage stochastic regime.

1.2 Our Generalization Scheme and Comparison with Previous Results

Our ultimate goal is to devise algorithms for the black-box setting. As is usual in two-stage stochastic problems, we do this in three steps. First, we develop algorithms for the less complicated polynomial-scenarios model. Second, we sample a small number of scenarios from the black-box oracle and use our polynomial-scenarios algorithms to (approximately) solve the problems on them. Finally, we extrapolate this solution to the original black-box problem. This overall methodology is called Sample Average Approximation (SAA).

Unfortunately, standard SAA approaches [21, 4] cannot be directly applied in radius minimization problems. On a high level, the obstacle here is that we need to compute the true cost of the approximate solution, something that is impossible using already existing results. Because this is a delicate technical issue, we refer the reader to Appendix A for an in-depth discussion.

Our Sampling Framework. Since the optimal black-box radius $R^*$ is always the distance between a client and a facility, there are at most $nm$ different options for it. Thus, we consider each separately, and assume for now that we work with a specific guess $R$. Given
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this, we sample some $N$ scenarios from the oracle, and let $Q = \{S_1, S_2, \ldots, S_N\}$ be that sampled set. We then run our polynomial-scenarios $\eta$-approximation algorithms on $Q$, which are guaranteed to provide solutions that cover each client within distance $\eta R$. Crucially, we show that if $R \geq R^*$ and $N$ is chosen appropriately, these solutions have cost at most $(1 + \epsilon)B$ on $Q$, for any $\epsilon > 0$. Hence, in the end we keep the minimum guess for $R$ whose cost over the samples is at most $(1 + \epsilon)B$.

For this minimum guess $R$ (which obviously satisfies $R \leq R^*$), the polynomial-scenarios algorithm returned a stage-I set $F_I$, and a stage-II set $F_S$, for each $S \in Q$. Our polynomial-scenarios algorithms are also designed to satisfy two additional key properties.

First, given $F_I$ and any $A \notin Q$, there is an efficient process to extend the algorithm’s output to a stage-II solution $F_A$ with $d(j, F_I \cup F_A) \leq \eta R$ for all $j \in A$. Second, irrespective of $Q$, the set $S$ of possible black-box solutions the extension process might produce, has only exponential size as a function of $n$ and $m$ (by default, it could have size $2^{m|D|}$, and note that $D$ may be exponentially large or even uncountably infinite). We call algorithms satisfying these properties efficiently generalizable.

After using the extension process to construct a solution for every $A$ that materializes, there is a final scenario-discarding step to our framework. Specifically, for some given $\alpha \in (0, 1)$, we first determine a threshold value $T$ corresponding to the $\lceil \alpha |Q| \rceil$ costliest scenario of $Q$. Then, if for an arriving $A$ the computed set $F_A$ has stage-II cost more than $T$, we perform no stage-II openings by setting $F_A = \emptyset$ (i.e., we “give up” on $A$). This step coupled with the bounds on $|S|$ ensure that the overall opening cost of our solution is at most $(1 + \epsilon)B$. At this point, note that discarding implies that there may exist scenarios $A$ with $d(j, F_I \cup F_A) > \eta R$ for some $j \in A$. However, we show such scenarios occur with probability at most $\alpha$, and the latter can be made inverse polynomially small.

1.3 Outline and Contributions

In Section 2, we present our generalization scheme. We summarize it as follows:

- **Theorem 1.** Suppose we have an efficiently generalizable, $\eta$-approximation algorithm for the polynomial-scenarios variant of any of the problems we study. Let $S$ be the set of all potential black-box solutions its extension process may produce. Then, for any $\gamma, \epsilon, \alpha \in (0, 1)$ and with $O\left(\frac{1}{\alpha \gamma} (\frac{mn}{\gamma}) \log (\frac{mn}{\gamma})\right)$ samples, we compute a radius $R$ and a black-box solution $F_I, F_A$ for all $A \in D$:
  1. $F_I$ satisfies the stage-I specific constraints of the problem (matroid or multiknapsack).
  2. With probability at least $1 - \gamma$, we have $R \leq R^*$ and $\sum_{i \in F_I} c_i^I + \mathbb{E}_{A \sim D}[\sum_{i \in F_A} c_i^A] \leq (1 + \epsilon)B$, where $R^*$ the optimal radius of the black-box variant.
  3. With probability at least $1 - \gamma$, there holds $\Pr_{A \sim D}[d(j, F_I \cup F_A) \leq \eta R, \forall j \in A] \geq 1 - \alpha$.

- **Theorem 2.** We provide the following efficiently generalizable algorithms:
  - A $3$-approximation for $2S$-Sup-Poly with $|S| \leq (n + 1)!$.
    For the black-box case, the sample complexity of Theorem 1 is $\tilde{O}(\frac{n^2}{\alpha \gamma})$.
  - A $5$-approximation for $2S$-MatSup-Poly with $|S| \leq 2^m n$!.
    For the black-box case, the sample complexity of Theorem 1 is $\tilde{O}(\frac{mn^2}{\alpha \gamma})$.
  - A $5$-approximation for discrete instances of $2S$-MuSup-Poly, with $|S| \leq 2^m$ and runtime $\text{poly}(n, m, \lambda)$. In the black-box case, the sample complexity of Theorem 1 is $\tilde{O}(\frac{mn^2}{\alpha \gamma})$.

Here, $\tilde{O}()$ hides polylog($n, m, 1/\gamma$) terms. The $3$-approximation for $2S$-Sup-Poly is presented in Section 3. It relies on a novel LP rounding technique, not used in clustering problems before. Notably, its approximation ratio matches the lower bound of the non-stochastic counterpart [10] (Knapsack Supplier), something very rare in the two-stage
paradigm. The 5-approximation for 2S-MatSup-Poly is presented in Section 4. It relies on solving an auxiliary LP, whose optimal solution is guaranteed to be integral. The 5-approximation for 2S-MuSup-Poly is presented in Appendix C, and is based on a reduction to a deterministic supplier problem with outliers. Specifically, if we view stage-I as consisting of a deterministic robust problem, stage-II is interpreted as trying to cover all outliers left over by stage-I.

**The main advantages of our generalization scheme are.**

1. Unlike standard SAA approaches [4, 21], it can handle problems based on the maximum-radius objective function.
2. The approximation ratio $\eta$ is preserved with high probability during the generalization. By contrast, in typical two-stage problems, the approximation ratio usually gets inflated when generalizing the polynomial-scenarios setting to the black-box one.
3. The adaptive selection of $T$ yields crisp sample bounds in terms of $\alpha$ and $\epsilon$. By contrast, simpler non-adaptive approaches (e.g., $T = \frac{\alpha}{\epsilon}$) would still give the same guarantees, but the dependence of the sample bounds on $\alpha$, $\epsilon$ would be worse ($\frac{1}{\epsilon^2\alpha^2}$ compared to $\frac{1}{\epsilon\alpha}$ as we achieve). This adaptive thresholding may also be of independent interest; for instance, we conjecture that it might be able to improve the sample complexity in the SAA analysis of [4].

**Remark 1.** There is an important connection between the design of our generalization scheme and the design of our polynomial-scenarios approximation algorithms.

In any SAA approach, the sample complexity necessarily depends on the set of possible actions over which the generalization is performed. In Theorem 1, the sample bounds are given in terms of the cardinality of $S$. Following the lines of [21], it may be possible to replace this dependence with a notion of dimension of the underlying convex program. However, such general bounds would lead to significantly larger complexities, consisting of very high order polynomials of $n, m$.

On the other hand, all of our polynomial-scenarios algorithms are carefully designed, so that the cardinality of $S$ itself is small. Indeed, *one of the major contributions of this work is to show that this property can still be satisfied for sophisticated approximation algorithms using complex LP rounding.* Consequently, we can use simple generalization bounds. Besides being clear and intuitive, these lead to a much lower dependence on $n, m$ for the sample complexity (see Theorem 2). To our knowledge, these are the first examples of non-trivial approximation algorithms for two-stage stochastic problems via directly bounding the size of the solution set $S$.

**Remark 2.** If we assume that the maximum stage-II cost of any facility is bounded by some polynomial value $\Delta$, then we could use standard SAA results directly for our problems. Alternatively, we can use a variant of our generalization scheme (without scenario-discarding) getting refined sample bounds. A simple modification of our Section 2 analysis yields Theorem 3. However, this additional assumption on the cost function is much stronger than what is typically used in the two-stage stochastic literature, and so our scheme aims at tackling the most general case.

**Theorem 3.** Suppose we have an efficiently generalizable, $\eta$-approximation algorithm for the polynomial-scenarios variant of any of the problems we study. Let $S$ be the set of all possible black-box solutions its extension process can produce. Then, for any $\gamma, \epsilon \in (0, 1)$ and
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Algorithm 1 GreedyCluster(Q, R, g).

\[ H \leftarrow \emptyset; \]
\[ \text{for each } j \in Q \text{ in non-increasing order of } g(j) \text{ do} \]
\[ H \leftarrow H \cup \{j\}; \]
\[ \text{for each } j' \in Q \text{ with } G_{j,R} \cap G_{j',R} \neq \emptyset \text{ do} \]
\[ \pi(j') \leftarrow j, Q \leftarrow Q \setminus \{j'\}; \]
\[ \text{end} \]
\[ \text{end} \]
\[ \text{Return } (H, \pi); \]

with \( O \left( \frac{n^{2m} \log \left( \frac{nm|S|}{\gamma} \right)}{\gamma} \right) \) samples, we get a radius \( R \) and a black-box solution \( F_1, F_A \) for all \( A \in D \):
1. \( F_1 \) satisfies the stage-I specific constraints of the problem (matroid or multiknapsack).
2. With probability at least \( 1 - \gamma \), we have \( R \leq R^* \) and \( \sum_{i \in F_1} c_i^1 + E_{A \sim D}[\sum_{i \in F_A} c_i^A] \leq (1+\epsilon)B \), where \( R^* \) the optimal radius of the black-box variant.
3. With probability one, we have \( d(j, F_1 \cup F_A) \leq \eta R \) for all \( j \in A \in D \).

In particular, with our polynomial-scenarios approximation algorithms, the sample bounds of 2S-Sup, 2S-MatSup and 2S-MuSup are \( O \left( \frac{n^m \Delta}{\epsilon^2} \right), O \left( \frac{n^{m+1} m \Delta}{\epsilon^2} \right) \) and \( O \left( \frac{n^2 \Delta}{\epsilon^2} \right) \) respectively.

1.4 Notation and Important Subroutines

For \( k \in \mathbb{N} \), we use \([k]\) to denote \( \{1, 2, \ldots, k\} \). Also, for a vector \( \alpha = (\alpha_1, \alpha_2, \ldots, \alpha_k) \) and a subset \( X \subseteq [k] \), we use \( \alpha(X) \) to denote \( \sum_{i \in X} \alpha_i \). For a client \( j \) and \( R \geq 0 \), we define \( G_{j,R} = \{ i \in F : d(i, j) \leq R \} \), \( i_{j,R}^j = \arg \min_{i \in G_{j,R}} c_i^j \) and \( i_{j^*,R}^j = \arg \min_{i \in G_{j^*,R}} c_i^A \) for any \( A \).

We repeatedly use a key subroutine named GreedyCluster\(()\), shown in Algorithm 1. Its input is a set of clients \( Q \), a target radius \( R \), and an ordering function \( g : Q \rightarrow \mathbb{R} \). Its output is a set \( H \subseteq Q \) along with a mapping \( \pi : Q \rightarrow H \). The goal of this subroutine is to sparsify the given input \( Q \), by greedily choosing a set of representative clients \( H \).

\[ \triangleright \text{Observation 4. For } (H, \pi) = \text{GreedyCluster}(Q, R, g), \text{ the following two properties hold: (i) for all } j, j' \in H \text{ with } j \neq j', \text{ we have } G_{j,R} \cap G_{j',R} = \emptyset; \text{ and (ii) for all } j \in Q \text{ with } j' = \pi(j), \text{ we have } G_{j,R} \cap G_{j',R} = \emptyset, d(j, j') \leq 2R, \text{ and } g(j') \geq g(j). \]

2 Generalizing to the Black-Box Setting

Let \( \mathcal{P} \) be any of the two-stage problems we consider, with polynomial-scenarios variant \( \mathcal{P}\text{-Poly} \) and black-box variant \( \mathcal{P}\text{-BB} \). Moreover, suppose that we have a \( \gamma \)-approximation algorithm \( \text{AlgP} \) for \( \mathcal{P}\text{-Poly} \), which we intend to use to solve \( \mathcal{P}\text{-BB} \). Before we proceed to our generalization scheme, we present some important definitions and assumptions.

As a starting point, assume we are given a radius demand \( R \); we later discuss how to optimize over this. Hence, we denote a \( \mathcal{P}\text{-BB} \) problem instance by the tuple \( J = (C, F, M_i, c_i^1, B, R) \), where \( C \) is the set of clients, \( F \) the set of facilities \( i \), each with stage-I cost \( c_i^1 \), \( M_i \subseteq 2^C \) the set of legal stage-I openings (representing the stage-I specific constraints of \( \mathcal{P} \)), \( B \) the budget, and \( R \) the given covering demand. In addition, there is an underlying distribution \( \mathcal{D} \), where each scenario \( A \in \mathcal{D} \) appears with some unknown probability \( p_A \). Our only means of access to \( \mathcal{D} \) is via a sampling oracle. Finally, when a scenario \( A \in \mathcal{D} \) is revealed, we also learn the corresponding facility costs \( c_i^A \).
Definition 5. We define a strategy $s$ to be a tuple $(F^*_1, F^*_A | A \in \mathcal{D})$ of facility sets, where $A$ ranges over $\mathcal{D}$. The set $F^*_1$ represents the facilities $s$ opens in stage-I, and $F^*_A$ denotes the facilities $s$ opens in stage-II, when the arriving scenario is $A$. In other words, a strategy is a just potential solution to $\mathcal{P}$-BB.

Assumption 6. For any strategy $s$ and $A \in \mathcal{D}$, the value $c^A(F^*_A)$ has a continuous CDF. We can assume this w.l.o.g.; we simply add a dummy facility $i_d$ in the input, and for all $s$ and $A \in \mathcal{D}$, we include $i_d$ in the original $F^*_A$. Then, $c^A_{i_d}$ is set to be some infinitesimal smooth noise. Also, $B$ and $\mathcal{M}_I$ can trivially be extended to account for $i_d$. Finally, the assumption implies that for a finite set of scenarios $Q$, the values $c^A(F^*_A)$ for all $A \in Q$ are distinct with probability 1.

We say that a given instance $\mathcal{J}$ is feasible for $\mathcal{P}$-BB, if there exists a strategy $s^*$ satisfying:

$$F^*_1 \in \mathcal{M}_I, \quad c^I(F^*_1) + \sum_{A \in \mathcal{D}} p_A c^A(F^*_A) \leq B, \quad \forall j \in A \in \mathcal{D} \quad d(j, F^*_1 \cup F^*_A) \leq R$$

For $\mathcal{P}$-Poly, consider an instance $\mathcal{J} = (C, F, \mathcal{M}_I, Q, \bar{c}, B, R)$, where $C, F, \mathcal{M}_I, B, R$ are as in the $\mathcal{P}$-BB setting, $Q$ is the set of provided scenarios, $\bar{c}$ the vector of stage-I and stage-II explicitly given costs, and $\bar{c}$ the vector of occurrence probabilities $q_A$ of each $A \in Q$. We say that the instance $\mathcal{J}$ is feasible for $\mathcal{P}$-Poly, if there exist sets $F_1 \subseteq F$ and $F_A \subseteq F$ for every $A \in Q$, such that:

$$F_1 \in \mathcal{M}_I, \quad c^I(F_1) + \sum_{A \in Q} q_A c^A(F_A) \leq B, \quad \forall j \in A \in Q \quad d(j, F_1 \cup F_A) \leq R$$

We also write $F$ for the overall collection of sets $F_1$ and $F_A : A \in Q$.

Definition 7. An algorithm AlgP is a valid $\eta$-approximation algorithm for $\mathcal{P}$-Poly, if given any problem instance $\mathcal{J} = (C, F, \mathcal{M}_I, Q, \bar{c}, B, R)$, one of the following two cases holds:

(A) If $\mathcal{J}$ is feasible for $\mathcal{P}$-Poly, then AlgP returns a collection of sets $F$ with $F_1 \in \mathcal{M}_I, c^I(F_1) + \sum_{A \in Q} q_A c^A(F_A) \leq B$ and $\forall j \in A \in Q \quad d(j, F_1 \cup F_A) \leq \eta R$.

(B) If $\mathcal{J}$ is not feasible for $\mathcal{P}$-Poly, then the algorithm either returns “INFEASIBLE”, or returns a collection of sets $F$ satisfying the properties presented in $A$.

Definition 8. A valid $\eta$-approximation algorithm AlgP for $\mathcal{P}$-Poly is efficiently generalizable, if for every instance $\mathcal{J} = (C, F, \mathcal{M}_I, Q, \bar{c}, B, R)$ for which it returns a solution $F$, there is an efficient procedure that implicitly extends this to a strategy $s$, and satisfies:

(I) Given any $A \in \mathcal{D}$, it returns a set $F_A^s \subseteq F$, with $d(j, F^*_1 \cup F_A^s) \leq \eta R$ for all $j \in A$.

(II) $F^*_1 = F_1$ and $F_A^s = F_A$ for every $A \in Q$.

(III) Given $\mathcal{J}$, let $S$ be the set of all possible strategies that are potentially achievable using the extension procedure for any set $Q$. Then $|S| \leq t_P(n, m)$ for some function $t_P(n, m)$, with $\log(t_P(n, m)) = \text{poly}(n, m)$.

Note that property III is not trivial, since by default $|S| \leq 2^{n|\mathcal{P}|}$, and $|\mathcal{D}|$ can be exponentially large or even uncountably infinite.

The first step of our generalization is based on sampling a set $Q$ of scenarios from $\mathcal{D}$, and then applying the efficiently-generalizable AlgP on $Q$. When running the latter, we also increase the available budget to $(1 + \epsilon)B$, for some $\epsilon > 0$. The purpose of this step is to verify whether or not the given instance of $\mathcal{P}$-BB is feasible, and to achieve this we may have to repeat it a polynomial number of times. See Algorithm 2 for the full details.
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Algorithm 2 Determining Feasibility for $\mathcal{P}$-BB.

Input: Parameters $\epsilon, \gamma, \alpha \in (0,1)$, $N \geq 1$ and a $\mathcal{P}$-BB instance $\mathcal{I} = (\mathcal{C}, \mathcal{F}, \mathcal{M}_I, c^I, B, R)$.

If $\exists j \in \mathcal{C} : d(j, \mathcal{F}) > R$ then return “INFEASIBLE”; // For points not sampled for $h = 1, \ldots, \left\lceil \log \frac{1}{\epsilon} \right\rceil$ do

Draw $N$ independent samples from the oracle, obtaining set $Q = \{S_1, \ldots, S_N\}$;
Let $\bar{c}$ the vector containing $c^I$ and the stage-II facility-cost vectors of all $S_v \in Q$;
For every $S_v \in Q$ set $q_{S_v} \leftarrow 1/N$;
if AlgP$(\mathcal{C}, \mathcal{F}, \mathcal{M}_I, Q, \bar{q}, \bar{c}, (1 + \epsilon)B, R)$ returns $F$ then

Let $T$ be the $\lceil \alpha N \rceil$th largest value of $c^{S_v}(F_{S_v})$ among all scenarios in $Q$;
Return $F(T)$;
end

end
Return “INFEASIBLE”;

If Algorithm 2 returns “INFEASIBLE”, then our approach would deem that $\mathcal{I}$ is not feasible for $\mathcal{P}$-BB. Otherwise, let $F$ be the solution returned by AlgP at the last “successfull” iteration of the while loop. Because AlgP is efficiently-generalizable, we can apply its extension procedure to any arriving scenario, and therefore implicitly construct a strategy $\hat{s}$. By the properties of AlgP and I, we have $F^j_i \in \mathcal{M}_I$ and $d(j, F^j_i \cup F^A_s) \leq \eta R$ for every $A \in \mathcal{D}$ and $j \in A$.

However, we are not yet done. The second step of our generalization framework consists of slightly modifying the strategy $\hat{s}$. For that reason, we use the value $T$ returned by Algorithm 2, which corresponds to the $\lceil \alpha N \rceil$th largest value $c^{S_v}(F^2_{S_v})$ among all $S_v \in Q$, with $Q$ the sampled set in the last iteration of the while loop $(F^2_{S_v} = F_{S_v}^S)$ by II). Note here that Assumption 6 ensures that the choice of $T$ is well-defined.

If now an arriving scenario $A$ has $c^A(F^A_s) > T$, we will perform no stage-II opening. This modification eventually constructs a new strategy $\hat{s}$, with $F^j_i = F^j_i, F^A_s = \emptyset$ when $c^A(F^A_s) > T$, and $F^j_i = F^A_s$ if $c^A(F^A_s) \leq T$. The latter strategy will determine our final opening actions, and hence we need to analyze its opening cost $C(\hat{s})$ over $\mathcal{D}$, and the probability with which it does not return an $\eta$-approximate solution. Regarding the latter, note that when $F^A_s \neq F^A_s$, we can no longer guarantee an approximation ratio of $\eta$ as implied by property I for $\hat{s}$.

Lemma 9. If instance $\mathcal{I}$ is feasible for $\mathcal{P}$-BB and $N \geq 1/\epsilon$, then with probability at least $1 - \gamma$ Algorithm 2 does not terminate with “INFEASIBLE”.

Proof. By rescaling, we assume w.l.o.g. that $B = 1$. Also, the cost of any strategy $s$ over $\mathcal{D}$ is given by $C(s) = c^I(F^j_i) + \sum_{A \in \mathcal{D}} p_A c^A(F^A_s)$. For any specific execution of the while loop in Algorithm 2, let $Y^*$ be the second-stage cost of $s$ on sample $S_v$. Finally, for a fixed $s$ the random variables $Y^*_v$ are independent, and the empirical cost of $s$ on $Q$ is $\hat{C}(s) = c^I(F^j_i) + \frac{1}{N} \sum_{v=1}^{N} Y^*_v$.

If $\mathcal{I}$ is feasible, then there exists some strategy $s^*$ satisfying $F^j_i \in \mathcal{M}_I$ and $d(j, F^j_i \cup F^A_s) \leq R$ for every $A \in Q$ and $j \in A$. We will also show that $\hat{C}(s^*) \leq (1 + \epsilon)B$ with probability at least $1/13$. In this case, the restriction of $s^*$ to $Q$ verifies that $(\mathcal{C}, \mathcal{F}, \mathcal{M}_I, Q, \bar{q}, \bar{c}, (1 + \epsilon)B, R)$ is feasible for $\mathcal{P}$-Poly. Thus, since AlgP is a valid $\eta$-approximation for $\mathcal{P}$-Poly, it will not return “INFEASIBLE”.
As $s^*$ is feasible for $\mathcal{F}$ we have $C(s^*) \leq B$, implying $\mathbb{E}[Y_v^{s^*}] = \sum_{A \in \mathcal{D}} p_A \cdot c^A(F_A^s) \leq B = 1$ for all samples $v$. By Lemma 20 with $\delta = \epsilon BN$, this yields

$$\Pr\left[ \sum_{v=1}^{N} Y_v^{s^*} < \mathbb{E}\left[ \sum_{v=1}^{N} Y_v^{s^*} \right] + \epsilon BN \right] \geq \min \left\{ \frac{\epsilon BN}{1 + \epsilon BN}, \frac{1}{13} \right\}$$

When $N \geq \frac{B}{\epsilon} = \frac{1}{\epsilon}$, we see that $\epsilon BN/(1 + \epsilon BN) \geq 1/13$. Hence, with probability at least $1/13$ we have $\sum_{v=1}^{N} Y_v^{s^*} < \mathbb{E}\left[ \sum_{v=1}^{N} Y_v^{s^*} \right] + \epsilon BN$, in which case we get $\hat{C}(s^*) \leq (1 + \epsilon)B$ as shown below:

$$\hat{C}(s^*) = c^1(F_1^{s^*}) + \frac{1}{N} \sum_{v=1}^{N} Y_v^{s^*} \leq c^1(F_1^{s^*}) + \frac{1}{N} \sum_{v=1}^{N} \mathbb{E}[Y_v^{s^*}] + \epsilon B$$

$$\leq c^1(F_1^{s^*}) + \sum_{A \in \mathcal{D}} p_A \cdot c^A(F_A^{s^*}) + \epsilon B \leq (1 + \epsilon)B$$

So each iteration terminates successfully with probability at least $1/13$. To bring the error probability down to at most $\gamma$, we repeat the process for $\lceil \log_{13}(1/\gamma) \rceil$ iterations. ▶

Let $T$ be the event that Algorithm 2 terminates without returning “INFEASIBLE”, and $T_h$ the event that Alg$\mathcal{P}$ found a solution $F$ at the $h^{th}$ iteration of the while loop. We denote by Invalid the event that Algorithm 2 returns an invalid output; specifically, if $T$ occurs, Invalid is the event of having $C(s) > (1 + 2\epsilon)B$, otherwise it is the event of mistakenly deciding that $T$ is not feasible. Let now $Q_h$ be the set of scenarios sampled at the $h^{th}$ iteration of Algorithm 2, and for any strategy $s$ let $T_s^h$ be the $[\alpha N]^{th}$ largest value $c^{S_v}(F_{S_v}^s)$ among all $S_v \in Q_h$. We then denote by $E_h$ the event that for all $s \in \mathcal{S}$, we have $\Pr_{A \in \mathcal{D}}[c^A(F_A^s) > T_s^h] \geq \frac{\alpha}{4}$. Finally, note that due to III the set $\mathcal{S}$ is deterministically given in the event $E_h$.

▶ Lemma 10. For any $\gamma, \alpha \in (0, 1)$ and $N = O\left(\frac{1}{\alpha} \log\left(\frac{tp(n,m)}{\gamma}\right)\right)$, we have $\Pr[\bar{E}_h] \leq \gamma/(\log_{13}\left(\frac{1}{\gamma}\right) + 1)$.

Proof. Focus on a specific iteration $h$. Consider a strategy $s \in \mathcal{S}$, and for each $S_v \in Q_h$ let $X_v$ be an indicator random variable that is $1$ iff $c^{S_v}(F_{S_v}^s) > T_s^h$. Also let $X = \sum_{v=1}^{N} X_v$, and note that by Assumption 6 we have $X = [\alpha N] - 1$. This implies that the empirical probability of scenarios with stage-II cost more than $T_s^h$ is $q_s^h = ([\alpha N] - 1)/N$. Finally, let $p_s^h = \Pr_{A \in \mathcal{D}}[c^A(F_A^s) > T_s^h]$.

If $p_s^h \geq \alpha$ then we immediately get $\Pr[p_s^h < \alpha/4] = 0$. Therefore, assume that $p_s^h < \alpha$. If $N \geq 4/\alpha$ then we have:

$$q_s^h - \frac{\alpha}{2} = \frac{[\alpha N] - 1}{N} - \frac{\alpha}{2} \geq \frac{\alpha N - 1}{N} - \frac{\alpha}{2} = \frac{\alpha}{2} - \frac{1}{N} \geq \frac{\alpha}{2} - \frac{\alpha}{4} = \frac{\alpha}{4}$$

Hence, if $p_s^h \geq q_s^h - \frac{\alpha}{2}$ and $N \geq 4/\alpha$, we get $p_s^h \geq \frac{\alpha}{4}$. Using Lemma 22 with $p_s^h < \alpha$, $\delta = \alpha/2$ and $N = \frac{5}{\alpha} \log\left(\frac{tp(n,m)}{\gamma}\right)\left(\log_{13}\left(\frac{1}{\gamma}\right) + 1\right) \geq 4/\alpha$ yields the following:

$$\Pr[p_s^h < \frac{\alpha}{4}] \leq \Pr[p_s^h < q_s^h - \alpha/2] \leq e^{-\frac{tp(n,m)}{\gamma}\left(\log_{13}\left(\frac{1}{\gamma}\right) + 1\right)} = \frac{\gamma}{tp(n,m)\left(\log_{13}\left(\frac{1}{\gamma}\right) + 1\right)}$$

A union bound over all $s \in \mathcal{S}$ and property III will finally give $\Pr[\bar{E}_h] \leq \gamma/(\log_{13}\left(\frac{1}{\gamma}\right) + 1)$. ▶

▶ Theorem 11. For any $\epsilon, \gamma, \alpha \in (0, 1)$ and $N = O\left(\frac{1}{\alpha} \log\left(\frac{tp(n,m)}{\gamma}\right)\right)$, $\Pr[Invalid] \leq 3\gamma$. 
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**Proof.** Using the definition of the Invalid event and Lemmas 9, 10 we get the following.

\[
\Pr[\text{Invalid}] = \Pr[\text{Invalid} | \tilde{T}] \Pr[\tilde{T}] + \Pr[\text{Invalid} | T] \Pr[T] \leq \gamma + \sum_h \Pr[\text{Invalid} \land \mathcal{T}_h]
\]

\[
= \gamma + \sum_h \left( \Pr[\text{Invalid} \land \mathcal{T}_h | \mathcal{E}_h] \Pr[\mathcal{E}_h] + \Pr[\text{Invalid} \land \mathcal{T}_h | \bar{\mathcal{E}}_h] \Pr[\bar{\mathcal{E}}_h] \right)
\]

\[
\leq 2\gamma + \sum_h \Pr[\text{Invalid} \land \mathcal{T}_h \land \mathcal{E}_h] \tag{1}
\]

For each \(s \in \mathcal{S}\), let \(t_s\) be value such that \(\Pr_{A \sim \mathcal{D}}[c^A(s) > t_s] = \frac{\alpha}{4}\). Note that the existence of \(t_s\) is guaranteed by Assumption 6. Further, for each \(s \in \mathcal{S}\), \(A \in \mathcal{D}\), define \(\tilde{c}^A(s)\) to be \(c^A(s)\) if \(c^A(s) \leq t_s\), and 0 otherwise. In addition, for an iteration \(h\) let \(Y_{v,h}\) be a random variable denoting the second-stage \(\tilde{c}\) cost of \(s\) for the \(v\)-th sample of \(h\), and \(Z_{v,h}\) be an indicator random variable that is 1 if the original second-stage cost of \(s\) on the \(v\)-th sample of \(h\) is greater than \(t_s\). We use the following cost functions:

\[
\hat{C}_h(s) = c^I(F^*_h) + \frac{1}{N} \sum_{v=1}^{N} Y_{v,h} + \frac{t_s}{N} \sum_{v=1}^{N} Z_{v,h} \quad \text{and} \quad \hat{C}(s) = c^I(F^*_h) + \sum_{A \in \mathcal{D}} p_A \cdot \tilde{c}^A(s)
\]

Also, if \(p_s = \Pr_{A \sim \mathcal{D}}[c^A(s) > t_s]\), then \(\mathbb{E}[\hat{C}_h(s)] = \hat{C}(s) + p_s t_s\). Finally, let \(\hat{C}^H(s) = \hat{C}_h(s) - c^I(F^*_h)\) and \(\hat{C}^I(s) = \hat{C}(s) - c^I(F^*_h)\).

Now observe that if Invalid \(\land \mathcal{T}_h \land \mathcal{E}_h\) occurs, then there must exist some \(s \in \mathcal{S}\) such that \(\hat{C}_h(s) \leq (1 + \epsilon)B\) and \(\hat{C}(s) > (1 + 2\epsilon)B\). Specifically we have \(\hat{C}_h(s) \leq (1 + \epsilon)B\) and \(\hat{C}(s) > (1 + 2\epsilon)B\). To see why \(\hat{C}_h(s) \leq (1 + \epsilon)B\) is true, note than under this event AlgP finds a solution in iteration \(h\). The empirical cost of this solution (which corresponds to a restriction of \(\hat{s}\)) is at most \((1 + \epsilon)B\), and the pruning based on the value \(t_s\) can only decrease this cost. Regarding \(\hat{C}(s) > (1 + 2\epsilon)B\), under Invalid \(\land \mathcal{T}_h \land \mathcal{E}_h\) we at first have \(C(s) > (1 + 2\epsilon)B\). In addition, \(\hat{C}(s) \leq C(s)\), because by the definitions of \(t_s\) and \(\mathcal{E}_h\) we have \(t_s \geq T^h_s\). Hence, we upper bound the probability of Invalid \(\land \mathcal{T}_h \land \mathcal{E}_h\) as follows:

\[
\Pr[\text{Invalid} \land \mathcal{T}_h \land \mathcal{E}_h] \leq \Pr[\exists s \in \mathcal{S} : \hat{C}_h(s) \leq (1 + \epsilon)B \land \hat{C}(s) > (1 + 2\epsilon)B] \leq \Pr[\exists s \in \mathcal{S} : \hat{C}_h(s) \leq (1 + \epsilon)B \land \hat{C}(s) > (1 + 2\epsilon)B + p_s t_s] \leq \Pr[\exists s \in \mathcal{S} : \hat{C}_h(s) \leq (1 + \epsilon)B \land \mathbb{E}[\hat{C}_h(s)] > (1 + 2\epsilon)B + p_s t_s] \leq \Pr[\exists s \in \mathcal{S} : \hat{C}_h(s) \leq (1 + \epsilon)B \land \mathbb{E}[\hat{C}_h(s)] \leq (1 - \delta_s)\mathbb{E}[\hat{C}_h(s)]] \leq \sum_{s \in \mathcal{S}} \Pr[\hat{C}_h(s) \leq (1 - \delta_s)\mathbb{E}[\hat{C}_h(s)]] \leq \sum_{s \in \mathcal{S}} \Pr[N \cdot \hat{C}_h(s)/t_s \leq (1 - \delta_s)N \cdot \mathbb{E}[\hat{C}_h(s)]/t_s] \tag{2}
\]

In the above we defined \(\delta_s\) such that \(\delta_s \geq \frac{c^I + p_s t_s}{1 + 2\epsilon + p_s t_s}\), and also we made use of \(B = 1\) and \(\mathbb{E}[\hat{C}_h(s)] = \hat{C}(s) + p_s t_s > 1 + 2\epsilon + p_s t_s\). Applying Lemma 21 gives

\[
\Pr[N \cdot \hat{C}_h(s)/t_s \leq (1 - \delta_s)N \cdot \mathbb{E}[\hat{C}_h(s)]/t_s] \leq e^{-N(c^I + p_s t_s)^2/(1 + 2\epsilon + p_s t_s)} \tag{3}
\]

We now focus on the quantity \(\frac{(c^I + p_s t_s)^2}{1 + 2\epsilon + p_s t_s}\), and consider two distinct cases for \(p_s t_s\).

- Suppose \(p_s t_s \geq \epsilon\). Then \(\frac{(c^I + p_s t_s)^2}{1 + 2\epsilon + p_s t_s} \geq \frac{p_s^2 t_s^2}{2(1 + 3p_s t_s)} \geq \frac{p_s^2 t_s^2}{2(1 + 3p_s t_s)} \geq \frac{c^I}{2(1 + 3p_s t_s)}\), where the last inequality follows because \(x/(1 + 3x)\) is increasing and in our case \(x \geq \epsilon\).
Suppose \( p_s t_s < \varepsilon \). Then 
\[
\frac{(e+p_s t_s)^2}{2t_s(1+2e+p_s t_s)} \geq \frac{e^2}{2(1+3e)} ,
\]
where in the last inequality we used the fact that in this case \( t_s < \varepsilon/p_s \).
Therefore, by definition of \( p_s \), we have 
\[
\frac{(e+p_s t_s)^2}{2t_s(1+2e+p_s t_s)} \geq \frac{e^2}{8(1+3e)} \quad \text{in every case.}
\]
Plugging that in (3), (2), and setting \( N = \frac{n(1+e)}{\varepsilon} \log \left(\frac{4p(n,m)}{\gamma} (\log \frac{1}{\gamma} + 1)\right) \) gives 
\[
\Pr[\text{Invalid} \land T_h \land E_h \leq \gamma/(\log \frac{1}{\gamma} + 1)] .
\]
Finally, using this in (1) gives the desired error probability of at most 3\( \gamma \).

**Theorem 12.** For any \( \gamma, \alpha \in (0,1) \) and \( N = \mathcal{O}\left(\frac{1}{\alpha} \log(\frac{4p(n,m)}{\gamma})\right) \), the solution strategy \( \hat{s} \) satisfies 
\[
\Pr_{A \sim \mathcal{D}}[d(j, F^h_j \cup F^\hat{h}_j)] \leq \eta R, \quad \forall j \in A \geq 1 - 2\alpha \text{ with probability at least } 1 - \gamma .
\]

**Proof.** Consider some iteration \( h \) and strategy \( s \in \mathcal{S} \). Let 
\[
p^h_s = \Pr_{A \sim \mathcal{D}}[c^i(F^h_s) > T^h_s] ,
\]
and \( B^h_s \) the event of having \( p^h_s > 2\alpha \). Suppose that \( p^h_s > \alpha \), otherwise \( B^h_s \) cannot occur. Let \( X_v \) an indicator random variable that is 1 if \( s \) has stage-II cost larger than \( T^h_s \) in the \( v \)-th sample. Also, let \( X = \sum_{v=1}^N X_v \), and recall that \( X = [\alpha N] - 1 \leq \alpha N \). Moreover, we have 
\[
\mathbb{E}[X] = p^h_s N \quad \text{and notice that} \quad 2X > \mathbb{E}[X] \implies p^h_s < 2\alpha .
\]
Using Lemma 21 with \( \delta = 1/2 \) we get 
\[
\Pr[X \leq \mathbb{E}[X]/2] \leq e^{-p^h_s N}/8 .
\]
Because \( p^h_s > \alpha \), setting \( N = \frac{1}{\alpha} \log(\frac{4p(n,m)}{\gamma}) (\log \frac{1}{\gamma} + 1)\) gives 
\[
\sum \sum_{s \in \mathcal{S}} \Pr[B^h_s] \leq \gamma .
\]

Finally, by optimizing over the radius, we get our main generalization result:

**Theorem 13.** Assume we have an efficiently generalizable \( \eta \)-approximation for \( \mathcal{P} \cdot \text{Poly} \). Then, using \( \mathcal{O}\left(\frac{1}{\alpha} \log(\frac{4p(n,m)}{\gamma}) \log \frac{nm}{\gamma} \right) \) samples, we obtain a strategy \( \hat{s} \) and a radius \( R \), such that with probability at least \( 1 - \mathcal{O}(\gamma) \) the following hold: 
(i) \( C(\hat{s}) \leq (1+2\varepsilon)B \), (ii) \( F^h_j \in M_1 \); (iii) \( R \leq R^* \), where \( R^* \) is the optimal radius for \( \mathcal{P} \cdot \text{BB} \); (iv) \( \Pr_{A \sim \mathcal{D}}[d(j, F^h_j \cup F^\hat{h}_j)] \leq \eta R, \quad \forall j \in A \geq 1 - 2\alpha \).

**Proof.** Because \( R^* \) is the distance between some facility and some client, there are at most \( nm \) alternatives for it. Thus, we can run Algorithm 2 for all possible \( nm \) target radius values, using error parameter \( \gamma' = \frac{\gamma}{nm} \). We then return the smallest radius that did not yield “INFEASIBLE”. By a union bound over all radius choices, the probability of the \textit{Invalid} event in any of them is at most \( 3\gamma \). Thus, with probability at least \( 1 - 3\gamma \), the chosen radius \( R \) satisfies \( R \leq R^* \), and the opening cost of the corresponding strategy is at most \( (1+2\varepsilon)B \).
Finally, for the returned strategy Theorem 12 holds as well, and the sample bound accounts for all iteration of Algorithm 2.

Additionally, note that we do not need fresh samples for each radius guess \( R \); we can draw an appropriate number of samples \( N \) upfront, and test all guesses in “parallel” with the same data.

In light of Theorem 13 and the generic search step for the radius \( R \), we assume for all our \( \mathcal{P} \)-poly problems that a target radius \( R \) is given explicitly.

We conclude with some final remarks. At first, III guarantees \( N = \text{poly}(n, m, \frac{1}{\varepsilon}, \frac{1}{\gamma}, \log \frac{1}{\gamma}) \).
Also, the probability \( 2\alpha \) of not returning an \( \eta \)-approximate solution can be made inverse polynomially small, without affecting the polynomial nature of the sample complexity.

## 3 Approximation Algorithm for 2S-Sup-BB

In this section we tackle 2S-Sup-BB, by first designing a 3-approximation algorithm for 2S-Sup-Poly, and then proving that the latter is efficiently generalizable.
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Algorithm 3 Correlated LP-Rounding Algorithm for 2S-Sup-Poly.

Solve LP (4)-(6) to get a feasible solution \( y^l, y^A : A \in Q \);
if no feasible LP solution exists then
  return “INFEASIBLE”;
end

\( (H_1, \pi^l) \leftarrow \text{GreedyCluster}(\mathcal{C}, R, y^l), \) where \( g^l(j) = y^l(G_j) \);
for each scenario \( A \in Q \) do
  \( (H_A, \pi^A) \leftarrow \text{GreedyCluster}(A, R, y^A), \) where \( g^A(j) = -y^l(G_{\pi^l(j)}) \);
end

Order the clients of \( H_1 \) as \( j_1, j_2, \ldots, j_h \) such that \( y^l(G_{j_1}) \leq y^l(G_{j_2}) \leq \cdots \leq y^l(G_{j_h}) \);
Consider an additional “dummy” client \( j_{h+1} \) with \( y^l(G_{j_{h+1}}) > y^l(G_{j_h}) \) for all \( \ell \in [h] \);
for all integers \( \ell = 1, 2, \ldots, h + 1 \) do
  \( F^l_\ell \leftarrow \{ j_{k_{\ell}} | j_k \in H_1 \text{ and } y^l(G_{j_k}) \geq y^l(G_{j_{k+1}}) \} \);
  for each \( A \in Q \) do
    \( F^A_\ell \leftarrow \{ j^A | j \in H_A \text{ and } F^l_\ell \cap G_{\pi^l(j)} = \emptyset \} \);
  end
  \( S_\ell \leftarrow c^l(F^l_\ell) + \sum_{A \in Q} p_A \cdot c^A(F^A_\ell) \);
end

Return \( F^l_1, F^A_1 : A \in Q \) such that \( \ell^* = \arg \min_\ell S_\ell \).

### 3.1 A 3-Approximation Algorithm for 2S-Sup-Poly

We are given a list of scenarios \( Q \) together with their probabilities \( p_A \) and cost vectors \( c^A \), a target radius \( R \), and let \( G_j = G_{j,R}, i^l_j = i^l_{j,R}, i^A_j = i^A_{j,R} \) for every \( j \in \mathcal{C} \) and \( A \in Q \). Consider LP (4)-(6).

\[
\sum_{i \in \mathcal{F}} y^l_i \cdot c^l_i + \sum_{A \in Q} p_A \sum_{i \in \mathcal{C}} y^A_i \cdot c^A_i \leq B \tag{4}
\]

\[
\sum_{i \in G_j} (y^l_i + y^A_i) \geq 1, \quad \forall j \in A \in Q \tag{5}
\]

\[
0 \leq y^l_i, y^A_i \leq 1 \tag{6}
\]

Constraint (4) captures the total expected cost, and constraint (5) the fact that for all \( A \in Q \), every \( j \in A \) must have an open facility within distance \( R \) from it. In addition, note that if the LP is infeasible, then there cannot be a solution of radius at most \( R \) for the given 2S-Sup-Poly instance. The rounding algorithm appears in Algorithm 3.

**Theorem 14.** For any scenario \( A \in Q \) and every \( j \in A \), we have \( d(j, F^l_\ell \cup F^A_\ell) \leq 3R \).

**Proof.** Focus on some \( A \in Q \). Recall that \( d(j, \pi^l(j)) \leq 2R \) and \( d(j, \pi^A(j)) \leq 2R \) for any \( j \in A \). For \( j \in H_A \) the statement is clearly true, because either \( G_{\pi^l(j)} \cap F^l_\ell \neq \emptyset \) or \( G_j \cap F^A_\ell \neq \emptyset \). So consider some \( j \in A \setminus H_A \). If \( G_{\pi^l(j)} \cap F^l_\ell \neq \emptyset \), then any facility \( i \in G_{\pi^l(j)} \cap F^l_\ell \) will be within distance \( 3R \) from \( j \). If on the other hand \( G_{\pi^l(j)} \cap F^l_\ell = \emptyset \), then our algorithm guarantees \( G_{\pi^A(j)} \cap F^A_\ell \neq \emptyset \). Further, the stage-II greedy clustering yields \( g^A(j) \geq g^A(\pi^A(j)) \Rightarrow y^l(G_{\pi^l(j)}) \geq y^l(G_{\pi^A(j)}) \). Therefore, from the way we formed \( F^l_\ell \) and the fact that \( G_{\pi^l(j)} \cap F^l_\ell \neq \emptyset \), we infer that \( G_{\pi^l(j)} \cap F^l_\ell \neq \emptyset \). The latter ensures that \( d(j, G_{\pi^l(j)} \cap F^l_\ell) \leq 3R \).

**Theorem 15.** The opening cost \( S_{\ell^*} \) of Algorithm 3 is at most \( B \).
Algorithm 3. Here we crucially exploit the fact that the stage-II decisions of Algorithm 3
To show that Algorithm 3 fits the framework of Section 2, we must show that it is efficiently
Therefore, due to
variable \( \beta \) and eventually guarantee
Combining (7), (8) and (4) gives
\[ \mathbb{E}_{\beta \sim [0,1]}[c^i(F^\beta_I)] \leq \sum_{j \in H_I} c^i_{j} \cdot y^i(G_j) \leq \sum_{i \in F} y^i \cdot c^i_{A} \tag{8} \]
Moreover, for any \( j \in H_A \) and any \( A \in Q \) we have \( \Pr[i^A_j \text{ is opened at stage-II} | A] = 1 - \min(y^A(G_{\pi^j(j)}), 1) \leq 1 - \min(y^i(G_j), 1) \leq y^A(G_j) \). The first inequality results from the greedy clustering of stage-I that gives \( y^i(G_{\pi^j(j)}) \geq y^i(G_j) \), and the second follows from (5). Thus, due to \( G_j \cap G_j' = \emptyset \) for all distinct \( j, j' \in H_A \), we get:
\[ \mathbb{E}_{\beta \sim [0,1]}[c^A(F^\beta_A)] \leq \sum_{j \in H_A} c^A_{j} \cdot y^A(G_j) \leq \sum_{i \in F} y^A \cdot c^A_{i} \tag{8} \]
EXAMPLE 3. Here we crucially exploit the fact that the stage-II decisions of Algorithm 3
Therefore, due to
variable \( \beta \) and eventually guarantee
Combining (7), (8) and (4) gives
\[ \mathbb{E}_{\beta \sim [0,1]}[c^i(F^\beta_I)] + \sum_{A \in Q} p_A \cdot \mathbb{E}_{\beta \sim [0,1]}[c^A(F^\beta_A)] \leq B. \]

3.2 Generalizing to the Black-Box Setting
To show that Algorithm 3 fits the framework of Section 2, we must show that it is efficiently
generalizable as in Definition 8. For one thing, it is obvious that Algorithm 3 satisfies the
properties of Definition 7, and therefore is a valid 3-approximation. Hence, we only need a
process to efficiently extend its output to any arriving scenario \( A \in D \), where \( D \) the black-box
distribution. This is demonstrated in Algorithm 4, which mimics the stage-II actions of
Algorithm 3. Here we crucially exploit the fact that the stage-II decisions of Algorithm 3
only depend on information from the LP about stage-I variables.

Since Algorithm 4 exactly imitates the stage-II actions of Algorithm 3, it is easy to see that property II is satisfied. Further, the arguments in Theorem 14 would still apply, and eventually guarantee \( d(j, F^\beta_I \cup F^\beta_A) \leq 3R \) for all \( j \in A \) and any \( A \in D \), thus verifying property I. To conclude, we only need to prove III. Let \( S_K \) the set of strategies achievable via Algorithm 4.

\[ \text{Lemma 16. Algorithm 3 satisfies property III with } |S_K| \leq (n + 1)!. \]
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Algorithm 5  Rounding Algorithm for 2S-MatSup-Poly.

Solve LP (9)-(12) to get a feasible solution $y_I^t, y_A^t$ for all $A \in Q$;
if no feasible LP solution exists then
    Return “INFEASIBLE”;
end

$(H_I, \pi_I) \leftarrow$ GreedyCluster$(C, R, g^I)$ where $g^I(j) = y_I^t(G_j)$;
Let $g^{II} : C \mapsto [n]$ be some fixed and given bijective mapping;
for each scenario $A \in Q$ do
    $(H_A, \pi_A) \leftarrow$ GreedyCluster$(A, R, g^{II})$;
end

Solve LP (13)-(16) and get an optimal integral solution $z^*$, such that
$z_i^* \in \{0, 1\} \forall i \in F$;
$F_I \leftarrow \{i \in F | z_i^* = 1\}$;
$F_A \leftarrow \{i_A^t \in F | j \in H_A$ and $G_{\pi(I)}(j) \cap F_I = \emptyset\}$ for every $A \in Q$.

Proof. The constructed final strategy is determined by 1) the sorted order of $y_I^t(G_j)$ for all $j \in C$, and 2) a minimum threshold $\ell'$ such that $G_{\pi(I)} \cap F_I \neq \emptyset$ with $j_{\ell'} \in H_I$. Given those, we know exactly what $H_I$ and $H_A$ for every $A \in D$ will be, as well as $F_I$ and $F_A$ for every $A \in D$. The set of all possible such options is also independent $Q$. Since there are $n!$ total possible orderings for the $y_I^t(G_j)$ values, and the threshold parameter $\ell'$ can take at most $n + 1$ values, we get $|S_K| \leq (n + 1)!$. ◀

4 Approximation Algorithm for 2S-MatSup-BB

The outline of this section is similar to that of Section 3. We begin with a 5-approximation algorithm for 2S-MatSup-Poly, and then show that it is also efficiently generalizable.

4.1 A 5-Approximation Algorithm for 2S-MatSup-Poly

We are given a radius $R$, and a list of scenarios $Q$ together with their probabilities $p_A$ and cost vectors $c^A$. Moreover, assume that $r_M$ is the rank function of the input matroid $M = (F, I)$. We also use the notation $G_j = G_{j,R}$, and $i^t_{A,j} = i^t_{A,R}$ for every $j \in C$ and $A \in Q$. Consider LP (9)-(12).

\[
\sum_{i \in F} y_i^t \cdot c_i^t + \sum_{A \in Q} p_A \sum_{i \in F} y_i^A \cdot c_i^A \leq B \tag{9}
\]

\[
\sum_{i \in G_j} (y_i^t + y_i^A) \geq 1, \quad \forall j \in A \in Q \tag{10}
\]

\[
\sum_{i \in U} y_i^t \leq r_M(U), \quad \forall U \subseteq F \tag{11}
\]

\[
0 \leq y_i^t, y_i^A \leq 1 \tag{12}
\]

Compared to LP (4)-(6), the only difference lies in constraint (11), which exactly represents the stage-I matroid requirement. Hence, it is a valid relaxation for the problem. Although the LP has an exponential number of constraints, it can be solved in polynomial time via the Ellipsoid algorithm, with a separation oracle based on minimizing a submodular function [13].

Assuming LP feasibility, our algorithm (presented in full detail in Algorithm 5), begins with two greedy clustering steps, one for each stage, that produce sets $H_I, H_A : A \in Q$ with
corresponding mappings $\pi^I$ and $\pi^A$. We then set up and solve the auxiliary LP shown in (13)-(16), and use this solution to determine sets $F_I$ and $F_A$.

\[
\begin{aligned}
&\text{minimize } \sum_{i \in I} z_i \cdot c_i^I + \sum_{A \in Q} \sum_{j \in H_A} c_{j}^{A}(1 - z(G_{\pi^I(j)})) \\
&\text{subject to } z(G_{j}) \leq 1, \forall j \in H_I \\
&\quad \quad z(U) \leq r_M(U), \forall U \subseteq F \\
&\quad \quad 0 \leq z_i \leq 1
\end{aligned}
\]

(13)

\text{Proof.}

Solution $z^*$ is integral since the LP (13)-(16) is the intersection of two matroid polytopes, namely, the polytope corresponding to $M$, and a partition matroid polytope over all $G_j$ with $j \in H_I$. (Recall that sets $G_j$ for $j \in H_I$ are pairwise disjoint.)

Now let $y^I, y^A$ be a feasible solution of (9)-(12). For all $j \in H_I$ with $y^I(G_j) \leq 1$, set $z_i = y_i^I$ for all $i \in G_j$. For all $j \in H_I$ with $y^I(G_j) > 1$, set $z_i = y_i^I / y^I(G_j)$ for all $i \in G_j$. For the rest of the facilities set $z_i = 0$. This solution obviously satisfies (14). Also, because $y^I$ satisfies (11) and $z_i \leq y_i^I$ for all $i$, we know that $z$ satisfies (15) too. Finally, regarding the objective function:

\[
\sum_{i \in I} z_i \cdot c_i^I \leq \sum_{i \in I} y_i \cdot c_i^I
\]

(17)

For the second-stage cost we then get:

\[
\sum_{A \in Q} \sum_{j \in H_A} c_{j}^{A}(1 - z(G_{\pi^I(j)})) \leq \sum_{A \in Q} \sum_{j \in H_A: y^I(G_{\pi^I(j)}) \leq 1} c_{j}^{A}(1 - y^I(G_{j})) \leq \sum_{A \in Q} \sum_{j \in H_A: y^I(G_{\pi^I(j)}) \leq 1} c_{j}^{A}(1 - y^I(G_{j})) \leq \sum_{A \in Q} \sum_{j \in H_A: y^I(G_{\pi^I(j)}) \leq 1} c_{j}^{A} y^A(G_j) \leq \sum_{A \in Q} \sum_{i \in F} y_i^A c_i^A
\]

(18)

The second line follows from the stage-I greedy clustering, which ensures $y^I(G_{\pi^I(j)}) \geq y^I(G_j)$ for all $j \in C$. The last line is due to (10), and the fact that for all $A \in Q$ and all distinct $j, j' \in H_A$ we have $G_j \cap G_{j'} = \emptyset$. Finally, combining (9), (17) and (18) we get the desired bound on the cost.

\textbf{Theorem 18.} For the sets $F_I, F_A : A \in Q$ returned by Algorithm 5 the following three properties hold: (i) $F_I \subseteq I$, (ii) $c^I(F_I) + \sum_{A \in Q} p_A c^A(F_A) \leq B$, and (iii) $d(j, F_I \cup F_A) \leq 5R$ for all $j \in A \in Q$.

\textbf{Proof.} (i) is obvious, since $z^*$ satisfies constraint (15). For (ii), the opening cost of the solution coincides with the value of the objective (13) for $z^*$, and hence by Lemma 17 it is at most $B$.

For (iii), consider $A \in Q$, and recall that $d(j, \pi^I(j)) \leq 2R$ and $d(j, \pi^A(j)) \leq 2R$ for any $j \in A$. For $j \in H_A$ the bound (iii) holds, because either $G_{\pi^I(j)} \cap F_I \neq \emptyset$ or $G_j \cap F_A \neq \emptyset$. So suppose that $j \in H_A \setminus H_A$. If $G_{\pi^A(j)} \cap F_A \neq \emptyset$, then any facility $i \in G_{\pi^A(j)} \cap F_A$ will be within distance $3R$ from $j$. If on the other hand $G_{\pi^A(j)} \cap F_A = \emptyset$, then there exists $i \in G_{\pi^A(j)} \cap F_I$. Therefore, $d(i, j) \leq d(i, \pi^I(\pi^A(j))) + d(\pi^I(\pi^A(j)), \pi^A(j)) + d(\pi^A(j), j) \leq 5R$. ▶
Algorithm 6 Generalization Procedure for 2S-MatSup-Poly.

Input: Returned sets $F_I, F_A : A \in Q$ and inner execution details of Algorithm 5

Let $\bar{s}$ the strategy we will define, and for the stage-I actions set $F_I^\bar{s} \leftarrow F_I$;

Suppose scenario $A \in \mathcal{D}$ arrived in the second stage;

Let $\pi^I$ the stage-I mapping and $g^{II}$ the bijective function, both used in Algorithm 5;

Set $(H_A, \pi^A) \leftarrow \text{GreedyCluster}(A, R, g^{II})$;

Open the set $F_A^\bar{s} = \{i^A_j \mid j \in H_A \text{ and } F_I \cap G_{\pi^I(j)} = \emptyset\}$;

### 4.2 Generalizing to the Black-Box Setting

It is clear that Algorithm 5 satisfies Definition 7, and therefore is a valid 5-approximation. Consider now Algorithm 6 to efficiently extend its output to any arriving scenario $A \in \mathcal{D}$.

Since Algorithm 6 exactly imitates the stage-II actions of Algorithm 5, it is easy to see that property II is satisfied. Furthermore, the arguments in Theorem 18 would still go through, and eventually guarantee $d(j, F_I^\bar{s} \cup F_A^\bar{s}) \leq 5R$ for all $j \in A$ and any $A \in \mathcal{D}$, thus verifying property I. To conclude, we only need to prove III. Let $\mathcal{S}_M$ the set of strategies achievable via Algorithm 6.

Lemma 19. Algorithm 5 satisfies property III with $|\mathcal{S}_M| = 2^m \cdot n!$.

Proof. Since $g^{II}$ can be thought of as part of the input, $\bar{s}$ depends only on 1) the set $F_I$ returned by Algorithm 5, and 2) the sorted order of $g^{II}(G_j)$ for all $j \in C$, which ultimately dictates the mapping $\pi^I$. Given those, we can determine the stage-II openings for every possible scenario $A \in \mathcal{D}$. These options do not depend on scenarios $Q$. The total number of possible outcomes for $F_I$ is $2^m$, and the total number of orderings for the clients of $C$ is $n!$. Hence, $|\mathcal{S}_M| = 2^m \cdot n!$.

References

Applying the Standard SAA Method in Supplier Problems

Consider the standard two-stage stochastic setting. In the first stage, we are allowed to take some proactive actions and commit to an anticipatory part of the solution $x$, which will incur some cost $c(x)$. In the second stage, a scenario $A$ is sampled from the distribution $\mathcal{D}$, and we can take some stage-II recourse actions $y_A$ with cost $f_A(x, y_A)$. If $X$ is the set of stage-I actions and $Y$ the set of recourse actions, the goal is to find a solution $x^* \in X$ to minimize $f(x) = c(x) + \mathbb{E}_{A \sim \mathcal{D}}[q_A(x)]$, where $q_A(x) = \min_{y \in Y} \{f_A(x, y) \mid (x, y) \text{ is a valid solution for } A\}$.

The Standard SAA Method. Consider minimizing $f(x)$ in the black-box model. If $S$ is a set of scenarios sampled from the black-box oracle, let $\hat{f}(x) = c(x) + \left(\sum_{A \in S} q_A(x)\right)/|S|$ be the empirical estimate of $f(x)$. Also, let $x^*$ and $\bar{x}$ be the minimizers of $f(x)$ and $\hat{f}(x)$ respectively.

The work [21] shows that if $f(x)$ is modeled as a convex program, then for any $\epsilon, \gamma \in (0, 1)$ and with $|S| = \text{poly}(n, m, \lambda, \epsilon, 1/\gamma)$, we have $f(\bar{x}) \leq (1 + \epsilon)f(x^*)$ with probability at least $1 - \gamma$ ($\lambda$ is the maximum multiplicative factor by which an element’s cost is increased in

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**References**


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stage-II. An alternate proof of this appeared in [4], which also covered the case of \( f(x) \) being an integer program. Moreover, [4] proves that if \( \bar{x} \) is an \( \alpha \)-approximate minimizer of \( \hat{f}(x) \), then a slight modification to the sampling still gives \( \hat{f}(\bar{x}) \leq (\alpha + \epsilon)f(x^*) \) with probability at least \( 1 - \gamma \).

The result of [4] further implies that the black-box model can be effectively reduced to the polynomial-scenarios one, via the following process. Assuming that \( f(x) \) corresponds to the integer program modeling our problem, first find an \( \alpha \)-approximate minimizer \( \bar{x} \) of \( \hat{f}(x) \), and treat \( \bar{x} \) as the stage-I actions. Then, given any arriving \( A \), re-solve the problem using any known \( \rho \)-approximation algorithm for the non-stochastic counterpart, with \( \bar{x} \) as a fixed part of the solution. This process eventually leads to an overall approximation ratio of \( \alpha \rho + \epsilon \).

Roadblocks for the Standard SAA Analysis in Supplier Problems. A natural way to fit our models within the existing framework, is to first assume knowledge of the optimal radius \( R^* \) and then use the opening cost as the objective function \( f_{R^*}(x) \), by turning the radius requirement into a simple covering constraint. In other words, we set \( f_{R^*}(x) = c^f(x) + \mathbb{E}_{A \sim D} q_{A,R^*}(x) \) with \( q_{A,R^*}(x) = \min_y \{ c^A(y) \mid (x,y) \text{ covers all } j \in A \text{ within distance } R^* \} \). Note that \( f_{R^*}(x) \) may represent both the convex and the integer program corresponding to the underlying problem.

To avoid any overhead in the approximation ratio (from re-solving the problem in stage-II), one should apply SAA to the function \( f_{R^*}(x) \) corresponding to the convex program describing the problem (the roadblock described here trivially extends to the case of \( f_{R^*}(x) \) being an integer function as well). If there exists a rounding that turns the empirical minimizer \( \bar{x}_{R^*} \) into a solution that covers each client within distance \( \alpha R^* \), while also having an opening cost of at most \( f_{R^*}(\bar{x}_{R^*}) \), we get the desired result because \( f_{R^*}(\bar{x}_{R^*}) \leq (1 + \epsilon)f_{R^*}(x^*_R) \) and \( f_{R^*}(x^*_{R^*}) \leq B \). With slight modifications, all our polynomial-scenarios algorithms can be interpreted as such rounding procedures.

Nonetheless, we still have to identify a good guess for \( R^* \), and this constitutes an unavoidable roadblock in applying standard SAA in supplier problems. Since \( R^* \) is one of \( nm \) alternative options, one can test each of those individually. Hence, assume we work with some guess \( R \), and define the corresponding cost functions \( f_{R}, \hat{f}_R \) with minimizers \( x_{R^*}, \bar{x}_R \) respectively. Observe that \( R \) is a good guess iff \( f_{R}(x^*_R) \leq (1 + O(\epsilon))B \), since in this way vanilla SAA combined with our rounding procedures yields an opening cost of \( f_{R}(\bar{x}_R) \leq (1 + \epsilon)f_{R}(x^*_R) \), and minimizing over the radius is just a matter of finding the minimum good guess. However, because \( f_{R}(x) \) is not efficiently computable, the only way to test if \( R \) is a good guess, is through \( \hat{f}_R(x) \). Unfortunately, empirically estimating \( f_{R}(x) \) within an \( (1 + \epsilon) \) factor may require a super-polynomial number of samples [12]. The reason for this is the existence of scenarios with high stage-II cost appearing with small probability, which drastically increase the variance of \( f_{R}(x) \). On a high level, the obstacle in supplier problems stems from the need to not only find a minimizer \( \bar{x}_R \), but also compute its corresponding value \( f_{R}(\bar{x}_R) \). This makes it impossible to know which guesses \( R \) are good, and consequently there is no way to optimize over the radius.

Finally, note that if the stage-II cost of every scenario is polynomially bounded, the variance of \( \hat{f}_R(x) \) is also polynomial, and standard SAA arguments go through without difficulties. However, this assumption is much stronger than is typically used for the two-stage stochastic model.
We first suppose that the costs \( c_i \) are polynomially bounded integers, and claim that this restriction will be removed when we generalize to the black-box setting. Once more, let \( Q \) be a set of provided scenarios, \( R \) a target radius, and \( G_j = G_{j,R}, i_j^A = i_j^{A,R} \) for all \( j \in C \) and \( A \in Q \). Furthermore, suppose that we have a \( \rho \)-approximation algorithm \( RW \) for Robust Weighted Multi-Knapsack-Supplier. For a feasible instance \( F' \) of the latter problem, \( RW \) returns a solution \( S \) satisfying all knapsack constraints and also \( \sum_{j \in C, d(j,S) > \rho R} v_j \leq V \). Otherwise, it either returns “INFEASIBLE”, or again a solution with the previous properties.

If the provided instance \( F \) of Robust Weighted Multi-Knapsack-Supplier is feasible, the first step in tackling the problem is figuring out the portion of the budget, say \( B_F \), that is used in the first stage of a
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Algorithm 7 Approximation Algorithm for 2S-MuSup-Poly.

Let \( g^{\ell} : \mathcal{C} \mapsto [n] \) be some fixed and given bijective mapping;

\[
\text{for each scenario } A \in Q \text{ do }

\begin{align*}
& (H_A, \pi^A) \leftarrow \text{GreedyCluster}(A, R, g^{\ell}); \\
& \text{end}
\end{align*}
\]

Construct instance \( \mathcal{J}' \) of Robust Weighted Multi-Knapsack-Supplier as discussed;

\[
\text{if } RW'(\mathcal{J}') = "\text{INFEASIBLE}\" \text{ then }

\begin{align*}
& \text{Return "\text{INFEASIBLE}";} \\
& \text{end}
\end{align*}
\]

\[
\begin{align*}
F_I & \leftarrow RW'(\mathcal{J}'); \\
\text{for each scenario } A \in Q \text{ do }

\begin{align*}
& F_A \leftarrow \{ i^A_j | j \in H_A \text{ with } d(j, F_I) > \rho R \}; \\
& \text{end}
\end{align*}
\]

feasible solution. Since the costs \( c^I_j \) are polynomially bounded integers, we can guess \( B_I \) in polynomial time through solving the problem for all different alternatives for it. So from this point on, assume w.l.o.g. that we have the correct \( B_I \), and also let \( B_{II} = B - B_I \).

Algorithm 7 shows how to use \( RW \) to approximate 2S-MuSup-Poly. It begins with greedy clustering steps for each \( A \), and given \( H_A, \pi^A \) it constructs an instance \( \mathcal{J}' \) of Robust Weighted Multi-Knapsack-Supplier as follows. \( \mathcal{C}, \mathcal{F}, d, \) and \( R \) are the same for both problems. For all \( j \in \mathcal{C} \) we set \( v_j = \sum_{A \in Q, j \in H_A} p_A \cdot c^A_{i^A_j} \) and also \( V = B_{II} \). Finally, the instance \( \mathcal{J}' \) has \( L' = L + 1 \) knapsack constraints, where the first \( L \) are the stage-I constraints of 2S-MuSup-Poly \( (f^\ell(S) \leq W_\ell) \), and the last is \( c^I(S) \leq B_I \).

Lemma 23. If the original 2S-MuSup-Poly instance \( \mathcal{J} \) is feasible, then the Robust Weighted Multi-Knapsack-Supplier instance \( \mathcal{J}' \) is also feasible.

Proof. Consider some feasible solution \( F_I', F_A' \) for 2S-MuSup-Poly. We claim that \( F_I' \) is a valid solution for \( \mathcal{J}' \). It clearly satisfies the \( L \) knapsack constraints of the form \( f^\ell(F_I') \leq W_\ell \), and if our guess \( B_I \) is the right one, it also satisfies \( c^I(F_I') \leq B_I \). Now, for any \( A \in Q \), any client \( j \in H_A \) with \( d(j, F_I') > R \) must be covered by some facility \( x^A_j \in G_j \cap F_A' \). Since \( B_{II} \) is the second-stage portion of the budget used by \( F_I', F_A' \), and \( G_j \cap G_{j'} = \emptyset \) for all distinct \( j', j'' \in H_A \) we have:

\[
B_{II} \geq \sum_{A} p_A \sum_{i^A_j \geq A} c^A_{i^A_j} \geq \sum_{A} p_A \sum_{j \in H_A : d(j, F_I') > R} c^A_{i^A_j} \geq \sum_{A} p_A \sum_{j \in H_A : d(j, F_I') > R} c^A_{i^A_j} \sum_{j \in \mathcal{C} : d(j, F_I') > R} v_j
\]

This implies that \( S = F_I' \) satisfies the constraint \( \sum_{j \in \mathcal{C} : d(j, S) > R} v_j \leq B_{II} \) of instance \( \mathcal{J}' \).

Theorem 24. Algorithm 7 is a valid \((p + 2)\)-approximation for 2S-MuSup-Poly.

Proof. First of all, Lemma 23 guarantees that if the given instance of 2S-MuSup-Poly is feasible, we will get a solution \( F_I, F_A \). By specification of \( RW \), \( c^I(F_I) \leq B_I \) and \( f^\ell(F_I) \leq W_\ell \) for every \( \ell \). The stage-II cost \( C_{II} \) of this solution is given by:

\[
C_{II} = \sum_{A} p_A \sum_{j \in H_A : d(j, F_I') > \rho R} c^A_{i^A_j} = \sum_{j \in \mathcal{C} : d(j, F_I') > \rho R} v_j \leq B_{II},
\]
Algorithm 8 Generalization Procedure for 2S-MuSup-Poly.

Input: Returned sets $F_I, F_A : A \in Q$ and inner execution details of Algorithm 7

Let $\bar{s}$ the strategy we will define, and for the stage-I actions set $F_{I}^{\bar{s}} \leftarrow F_I$;

Suppose scenario $A$ arrived in the second stage;

$(H_A, \pi_A) \leftarrow \text{GreedyCluster}(A, R, g^{II})$, where $g^{II}$ the bijective function used in Algorithm 7;

Open the set $F_{A}^{\bar{s}} \leftarrow \{i_A^j | j \in H_A \text{ and } d(j, F_I) > \rho R\}$;

where the last inequality follows because $F_I$ is the output of $RW(\mathcal{I}')$.

Consider now a $j \in A$ for some $A \in Q$. The distance of $j$ to its closest facility will be at most $d(\pi_A(j), F_I \cup F_A) + d(j, \pi_A(j))$. Since $\pi_A(j) \in H_A$, there will either be a stage-I open facility within distance $\rho R$ from it, or we perform a stage-II opening in $G_{\pi(j)}$, which results in a covering distance of at most $R$. Also, by the greedy clustering step, we have $d(j, \pi_A(j)) \leq 2R$. So in the end we get $d(j, F_I \cup F_A) \leq (\rho + 2)R$. ◀

By combining Algorithm 7 with existing 3-approximation algorithms for Robust Weighted Multi-Knapsack-Supplier, we get the following result:

\textbf{Theorem 25.} There is a 5-approximation algorithm for discrete instances of 2S-MuSup-Poly, where additionally all $c^I_i$ are polynomially bounded integers. The runtime of it is $\text{poly}(n, m, \Lambda)$.

\textbf{Proof.} The results of [3] give a 3-approximation for discrete instances of Robust Weighted Multi-Knapsack-Supplier, when $v^I_j = 1$ for all $j$. The work of [15] extends this to allow arbitrary $v^I_j$ values. Note that by our assumption that the values $c^I_i$ are polynomially bounded integers, the instance $\mathcal{I}'$ is discrete, and hence the algorithm of [15] can be utilized in Algorithm 7 and give a 5-approximation for 2S-Sup-Poly. Finally, given the results in [3, 15], the runtime of the whole process will be $\text{poly}(n, m, \Lambda)$. ◀

C.2 Generalizing to the Black-Box Setting

Since the algorithm of Section C.1 is a valid $(\rho + 2)$-approximation, consider the process in Algorithm 8, which efficiently extends its output to any arriving scenario $A \in \mathcal{D}$.

Because Algorithm 8 exactly mimics the stage-II actions of Algorithm 7, it is easy to see that property II is satisfied. Further, the arguments of Theorem 24 would still ensure $d(j, F_I \cup F_A) \leq (\rho + 2)R$ for every $j \in A$ and $A \in \mathcal{D}$, thus guaranteeing property I. To conclude, we again only need to prove property III. Let $S_{MK}$ the set of strategies achievable via Algorithm 8.

\textbf{Lemma 26.} Algorithm 7 satisfies property III with $|S_{MK}| = 2^m$.

\textbf{Proof.} The returned final strategy depends solely on the set $F_I$. Given that, we can exactly determine all possible stage-II openings, since every $H_A$ for $A \in \mathcal{D}$ can be computed using the fixed function $g^{II}$. There are $2^m$ choices for $F_I$, and therefore $|S_{MK}| = 2^m$. Finally, it is easy to see that the set $S_{MK}$ is independent of $Q$. ◀

Our algorithm for 2S-MuSup-Poly requires the values $c^I_i$ to be polynomially bounded integers. As we show next, this assumption can be removed by a standard rescaling trick:
Theorem 27. Suppose that the $c_i^l$ are arbitrary numbers. By appropriate cost-quantization for any $\epsilon \in (0, 1)$, Algorithm 7 can be modified to give a solution $F_I, F_A : A \in Q$ for 2S-MuSup-Poly, where $d(j, F_I \cup F_A) \leq (\rho + 2)R$ for all $A \in Q$, $j \in A$, and also $c^l(F_I) + \sum_{A \in Q} p_A c^A(F_A) \leq (1 + \epsilon)B$.

Proof. For convenience, let us assume that $B = 1$, and suppose that all facilities have $c_i^l \leq B = 1$ (as otherwise they can never be opened). Given some $\epsilon > 0$, let us define $q = \epsilon/m$, and form new costs by $\tilde{c}_i^l = \lceil c_i^l / q \rceil$, $\tilde{c}_i^A = c_i^A / q$, $B' = B(1 + \epsilon)/q$. The costs $\tilde{c}_i^l$ are at most $\lceil 1/q \rceil$, and hence are polynomially-bounded integers. Therefore, the reduction of Section C.1 can be applied.

Suppose now that $F_I, F_A$ is a solution to the original instance of 2S-MuSup-Poly, with opening cost at most $B$. For the modified cost of this solution we then have:

$$\tilde{c}^l(F_I) + \sum_A p_A \tilde{c}^A(F_A) \leq (c^l(F_I) + \sum_A p_A c^A(F_A))/q + \sum_{i \in F} 1 \leq B/q + m \leq B'$$

Thus, $F_I, F_A$ is also a solution to the modified instance, implying that the latter is feasible. Hence, consider any solution $\tilde{F}_I, \tilde{F}_A$ to the modified instance, that we would get after running Algorithm 7 with the new costs; its opening cost in the original instance is $c^l(\tilde{F}_I) + \sum_A p_A c^A(\tilde{F}_A) \leq q\tilde{c}^l(\tilde{F}_I) + q \sum_A p_A \tilde{c}^A(\tilde{F}_A) \leq qB' = B(1 + \epsilon)$. Therefore, since $\tilde{F}_I, \tilde{F}_A$ is a $(\rho + 2)$-approximate solution, we get the desired result. ▶

Note that applying our generalization framework on this solution would make the overall cost over $D$ be at most $(1 + O(\epsilon))(1 + \epsilon)B = (1 + O(\epsilon))B$, which implies that in the black-box setting we do not need the initial assumption for the costs $c_i^l$.

C.3 Connections to 2S-MatSup

Suppose we define our non-stochastic robust problem as having one knapsack and one matroid constraint, instead of $L$ knapsack constraints. Then the reduction of Section C.1 would yield a $(\rho + 2)$-approximation for 2S-MatSup-Poly in the exact same manner, where $\rho$ the ratio of the algorithm used to solve the corresponding deterministic outliers problem.

A result of [3, Theorem 16] gives a 3-approximation for this outliers problem, which in turn would give a 5-approximation for 2S-MatSup-Poly. However, the algorithm obtained in this way would be randomized (its solution may not be a valid one), would only work for polynomially bounded values $v_j$, and would also be significantly more complex than the algorithm of Section 4.