New Exact and Approximation Algorithms for the Star Packing Problem in Undirected Graphs

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— Abstract

By a *T*-star we mean a complete bipartite graph $K_{1,t}$ for some $t \leq T$. For an undirected graph *G*, a *T*-star packing is a collection of node-disjoint *T*-stars in *G*. For example, we get ordinary matchings for T = 1 and packings of paths of length 1 and 2 for T = 2. Hereinafter we assume that $T \geq 2$.

Hell and Kirkpatrick devised an ad-hoc augmenting algorithm that finds a T-star packing covering the maximum number of nodes. The latter algorithm also yields a min-max formula.

We show that T-star packings are reducible to network flows, hence the above problem is solvable in $O(m\sqrt{n})$ time (hereinafter n denotes the number of nodes in G, and m — the number of edges).

For the edge-weighted case (in which weights may be assumed positive) finding a maximum T-packing is NP-hard. A novel $\frac{9}{4} \frac{T}{T+1}$ -factor approximation algorithm is presented.

For non-negative node weights the problem reduces to a special case of a max-cost flow. We develop a divide-and-conquer approach that solves it in $O(m\sqrt{n}\log n)$ time. The node-weighted problem with arbitrary weights is more difficult. We prove that it is NP-hard for $T \ge 3$ and is solvable in strongly-polynomial time for T = 2.

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1 Introduction

1.1 Preliminaries

Recall the classical maximum matching problem: given an undirected graph G the goal is to find a collection M (called a matching) of node-disjoint edges covering as many nodes as possible. Motivated by this definition, one may consider an arbitrary (possibly infinite) collection of undirected graphs \mathcal{G} , called allowed, and ask for a collection \mathcal{M} of node-disjoint subgraphs of G (not necessarily spanning) such that every member of \mathcal{M} is isomorphic to some graph in \mathcal{G} . Let the size of \mathcal{M} be the total number of nodes covered by the elements of \mathcal{M} . The generalized matching problem [8] asks for a \mathcal{G} -matching of maximum size.

Clearly, the tractability of the generalized problem depends solely on the choice of \mathcal{G} . The case when all graphs in \mathcal{G} are bipartite was investigated by Hell and Kirkpatrick [8]. Roughly speaking, in this case the maximum \mathcal{G} -matching problem is NP-hard unless $\mathcal{G} =$

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 $\{K_{1,1},\ldots,K_{1,T}\}$ for some $T \ge 1$. (For a precise statement, see [8, Sec. 4].) This is exactly the case we study throughout the paper.

▶ **Definition 1.** A *T*-star is a graph $K_{1,t}$ for some $1 \le t \le T$. For an undirected graph *G*, a *T*-star packing in *G* is a collection of node-disjoint subgraphs in *G* (not necessary spanning) that are isomorphic to some *T*-stars.

Since 1-star packings are just ordinary matchings and are already extensively studied (see, e.g., [14]), we restrict our attention to the case $T \ge 2$.

The max-size T-star packing problem was addressed in [13, 1, 8] and others. An O(mn)time ad-hoc augmenting path algorithm (hereinafter n := |VG|, m := |EG|) and a min-max formula are known. In [8] it is noted that a faster $O(m\sqrt{n})$ -time algorithm can be derived using the blocking augmentation strategy (see [2, 9]), but we are not aware of any publicly available exposition. A more restrictive variant of the problem, where the stars are required to be node-induced subgraphs, is presented in [12]. An extension to node capacities is given in [15].

1.2 Our Contribution

This paper presents an alternative treatment of T-star packings that is based on network flows. In Section 2 we show how the max-size T-star packing problem reduces to finding a max-value flow in a digraph with O(n) nodes and O(m) arcs. This immediately implies an $O(m\sqrt{n})$ -time algorithm for the max-size T-star packing problem.

The above reduction serves two purposes. Firstly, it mitigates the need for ad-hoc tricks and fits star packings into a widely studied field of network flows. Secondly, this reduction provides interesting opportunities for attacking other optimization problems that are related to T-star packings.

Let G be an edge-weighted graph and the goal is to find a T-star packing such that the sum of weights of edges belonging to stars is maximum. This problem is NP-hard and in Section 3 we present a $\frac{9}{4}\frac{T}{T+1}$ -factor approximation algorithm, which is based on max-cost flows.

Finally let G be a node-weighted graph and the objective function is the sum of weights of nodes covered by stars. This case is studied in Section 4. For non-negative weights, a divideand-conquer approach yields a nice $O(m\sqrt{n}\log n)$ -time algorithm. For general weights, the complexity of the resulting problem depends on T. For T = 2, we give a strongly-polynomial algorithm that employs bidirected network flows. If $T \ge 3$, the problem is NP-hard.

2 Reduction to Network Flows

2.1 Auxiliary Digraphs

In this section we explain the core of our approach that relates star packings to network flows. We employ some standard graph-theoretic notation throughout the paper. For an undirected graph G we denote its sets of nodes and edges by VG and EG, respectively. For a directed graph we speak of arcs rather than edges and denote the arc set of G by AG. A similar notation is used for paths, trees, and etc.

For $U \subseteq VG$, the set of arcs entering (respectively leaving) U is denoted by $\delta_G^{in}(U)$ and $\delta_G^{out}(U)$. Also, $\gamma_G(U)$ denotes the set of arcs (or edges) with both endpoints in U and G[U] denotes the subgraph of G induced by U, i.e. $G[U] = (U, \gamma_G(U))$. When the (di-)graph is

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clear from the context, it is omitted from notation. Also for a function $\varphi \colon U \to \mathbb{R}$ and a subset $U' \subseteq U$, let $\varphi(U')$ denote $\sum_{u \in U'} \varphi(u)$.

Let, as earlier, G be an undirected graph and $T \ge 2$ be an integer. Replace each edge in G by a pair of oppositely directed arcs and denote the resulting digraph by \vec{G} . The following definition is crucial:

▶ **Definition 2.** A subset of arcs $F \subseteq A\overrightarrow{G}$ is called *T*-feasible if for each node $v \in VG$ at most *T* arcs in *F* leave *v* and at most one arc in *F* enters *v*.

The above T-feasible arc sets are equivalent to T-star packings in the following sense:

▶ **Theorem 3.** The maximum size of a T-feasible arc set in G is equal to the maximum size of a T-star packing. Moreover, given a T-feasible arc set F one can turn it in linear time into a T-star packing of size at least |F|.

Before presenting the proof of Theorem 3, let us explain how a max-size T-feasible arc set size can be found. To this aim, split each node $v \in V\vec{G}$ into two copies, say v^1 and v^2 . Each arc $(u, v) \in A\vec{G}$ is transformed into an arc (u^1, v^2) . Two auxiliary nodes are added: a *source* s that is connected to every node v^1 , $v \in V\vec{G}$, by arcs (s, v^1) , and a *sink* t that is connected to every node v^2 , $v \in V\vec{G}$, by arcs (v^2, t) . We endow each arc (s, v^1) with capacity equal to T, each arc (v^2, t) with unit capacity, and the remaining arcs with infinite capacities. The resulting digraph is denoted by H.

We briefly remind the basic terminology and notation on network flows (see, e.g., [5, 18] and [16, Ch. 10]). Let Γ be a digraph with a distinguished source node s and a sink node t. The nodes in $V\Gamma - \{s, t\}$ are called *inner*. Let $u: A\Gamma \to \mathbb{Z}_+$ be integer arc capacities.

▶ **Definition 4.** An integer *u*-feasible flow (or just feasible flow if capacities are clear from the context) is a function $f: A\Gamma \to \mathbb{Z}_+$ such that: (i) $f(a) \leq u(a)$ for each $a \in A\Gamma$; and (ii) div_f(v) = 0 for each inner node v.

Here $\operatorname{div}_f(v) := f(\delta^{\operatorname{out}}(v)) - f(\delta^{\operatorname{in}}(v))$ denotes the *divergence* of f at v. The value of f is $\operatorname{val}(f) := \operatorname{div}_f(s)$. A max-value feasible integer flow can be found in strongly polynomial time (see [18] and [16, Ch. 10]).

Let f is a feasible integer flow in H (regarded as a network with a source s, a sink t, and capacities u). Then $f(u^1, v^2) \in \{0, 1\}$ for each $(u, v) \in A\overrightarrow{G}$, since at most one unit of flow may leave v^2 . (Hereinafter we abbreviate f((u, v)) to f(u, v).) Define

$$F := \left\{ (u, v) \in A\overrightarrow{G} \mid f(u^1, v^2) = 1 \right\}.$$

Then the *u*-feasibility of f implies the *T*-feasibility of F. Moreover, this correspondence between *u*-feasible integer flows f and *T*-feasible arc sets F is one-to-one.

The augmenting path algorithm of Ford and Fulkerson [5] computes a max-value flow in H in O(mn) time. Applying blocking augmentations [9, 2], the latter bound can be improved to $O(m\sqrt{n})$. (In fact for networks of the above "bipartite" type, one can prove the bound of $O(m\sqrt{\Delta})$. Here $\Delta := \min(\Delta_s, \Delta_t), \Delta_s$ is the sum of capacities of arcs leaving s, and Δ_t is the sum of capacities of arcs entering t.)

Therefore by Theorem 3, a maximum T-star packing can be found in $O(m\sqrt{n})$ time. (The *clique compression technique* [4] implies a somewhat better time bound; however, the speedup is only sublogarithmic.)

2.2 Proof of Theorem 3

The proof consists of two parts. For the easy one, let \mathcal{P} be a *T*-star packing in *G*. To construct a *T*-feasible arc set *F*, take every star $S \in \mathcal{P}$. Let *v* be its *central* node (i.e. a node of maximum degree) and u_1, \ldots, u_t be its *leafs* (i.e. the remaining nodes). For $S = K_{1,1}$ the notion of a central node is ambiguous but any choice will do. Add arcs $(v, u_1), \ldots, (v, u_t)$ and also (u_1, v) to *F*. Clearly *F* is *T*-feasible and its size coincides with the number of nodes covered by \mathcal{P} .

The reverse reduction is more involved. Consider a T-feasible arc set F. Then F decomposes into a collection of node-disjoint weakly connected components. We deal with each of these components separately and construct a T-star packing \mathcal{P} of size at least |F|. Let Q be one of the above components. One can easily see that two cases are possible:

Case I: Q forms a directed out-tree \mathcal{T} where each node has at most T children and the arcs are directed towards leafs. The following pruning is applied iteratively to \mathcal{T} . Pick an arbitrary leaf u_1 in \mathcal{T} of maximum depth, let v be the parent of u_1 and u_2, \ldots, u_t be the siblings of u_1 . Clearly $t \leq T$. Remove nodes v, u_1, \ldots, u_t together with incident arcs from \mathcal{T} and add to \mathcal{P} a copy of $K_{1,t}$, where v is its center and u_1, \ldots, u_t are the leafs. Repeat the process until \mathcal{T} is empty or consists of a single node (the root r). Each time a star covering t+1 nodes is added to \mathcal{P} , either t+1 (if $u \neq r$) or t (if u = r) arcs are removed from \mathcal{T} . At the end one gets a T-star packing of size at least |AQ| nodes, as required.

Case II: Q consists of a directed cycle Ω and a number (possibly zero) of directed outtrees attached to it (see Fig. 1(a) for an example). Let g_0, \ldots, g_{l-1} be the nodes of Ω (in the order of their appearance on the cycle). For $i = 0, \ldots, l-1$, let \mathcal{T}_i be the directed out-tree rooted at g_i in Q. (If no tree is attached to g_i , then we regard \mathcal{T}_i as consisting solely of its root node g_i .) Each node in the latter trees has at most T children, and the roots of these trees have at most T-1 children. We process the trees $\mathcal{T}_0, \ldots, \mathcal{T}_{l-1}$ like in Case I and obtain a partial packing \mathcal{P} . Our final task is to modify \mathcal{P} to satisfy the following condition: each node $v \in VQ$ that has an incoming arc in F is covered by a star in \mathcal{P} . So far, the above condition is only violated for nodes in Ω that are not covered by \mathcal{P} .

Two subcases are possible. First, suppose that all nodes of Ω are not covered. Then one can cover Ω by a collection of node-disjoint (and also disjoint from \mathcal{P}) paths of lengths 1 and 2. Adding these paths to \mathcal{P} finishes the job. (Note that this is exactly where we use the condition $T \geq 2$.)

Second, suppose that Ω contains both covered and not covered nodes. Let g_i, \ldots, g_j be a maximal consecutive segment of uncovered nodes, i.e. g_{i-1} and g_{j+1} are covered (indices are taken modulo l). If j-i is odd, then adding (j-i+1)/2 disjoint copies of $K_{1,1}$ covering g_i, \ldots, g_j completes the proof. Otherwise let j-i be even. Recall that g_{i-1} is covered by some star $S \in \mathcal{P}$ and g_{i-1} is its central node. Since the degree of g_{i-1} in S is at most T-1, one can augment S by adding a new leaf g_i . This way g_i gets covered and the case reduces to the previous one. An example is depicted in Fig. 1(b).

Clearly F can be converted into \mathcal{P} in linear time.

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3 Edge-Weighted Packings

3.1 Hardness

Consider arbitrary edge weights $w: EG \to \mathbb{Q}$ and let the edge weight w(S) of a star S be the sum of weights of its edges. In this section we focus on finding a T-star packing \mathcal{P} that maximizes $w(\mathcal{P}) := \sum_{S \in \mathcal{P}} w(S)$. Allowing negative edge weights is redundant since such

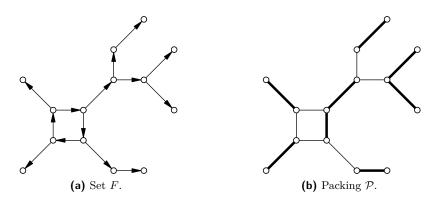


Figure 1 Transforming *F* into \mathcal{P} (*T* = 2).

edges may be removed from G without changing the optimum. Therefore we assume that edge weights are non-negative.

▶ **Theorem 5.** The problem of deciding, for given G, T, w, and $\lambda \in \mathbb{Q}_+$, if G contains a T-star packing of edge weight at least λ , is NP-hard even in the all-unit weight case.

Proof. It is known (see, e.g. [8]) that deciding if G admits a perfect (i.e. covering all the nodes) \mathcal{G} -matching is NP-hard for $\mathcal{G} = \{K_{1,T}\}$. We reduce the latter to the edge-weighted T-star packing problem as follows. If |VG| is not divisible by |T| + 1, then the answer is negative. Otherwise set w(e) := 1 for all $e \in EG$. A T-star packing \mathcal{P} obeys $w(\mathcal{P}) = \frac{nT}{T+1}$ if and only if all stars in \mathcal{P} are isomorphic to $K_{1,T}$. Hence solving the edge-weighted T-star packing problem enables to check if G has a perfect \mathcal{G} -matching.

3.2 Approximation

We show how to compute, in strongly-polynomial time, a *T*-star packing \mathcal{P} such that $w(\mathcal{P}) \geq OPT \cdot \frac{4}{9} \frac{T+1}{T}$, where OPT denotes the maximum weight of a *T*-star packing in *G*. Let us extend the weights from *G* to \overrightarrow{G} , i.e. define w(u, v) := w(v, u) := w(e) for $e = \{u, v\} \in EG$. Let OPT' be the maximum weight of a *T*-feasible arc set in \overrightarrow{G} .

▶ Lemma 6. $OPT' \ge OPT \cdot \frac{T+1}{T}$.

Proof. Fix a max-weight packing of T-stars \mathcal{P}_{OPT} . Consider a star $S \in \mathcal{P}_{OPT}$, and let $e_1 = \{u, v_1\}, \ldots, e_t = \{u, v_t\}$ be the edges forming S $(t \leq T)$. We may assume that e_1 is a maximum-weight edge (among e_1, \ldots, e_t).

Consider the arc set $\{(u, v_1), (v_1, u), (u, v_2), (u, v_3), \dots, (u, v_t)\}$ (i.e. e_1 generates a pair of opposite arcs while the other edges — just a single one). Taking the union of all these arc sets one gets a *T*-feasible arc set *F* obeying $w(F) \ge \sum_{S \in \mathcal{P}} \frac{T+1}{T} w(S) = \text{OPT} \cdot \frac{T+1}{T}$, as claimed.

Applying the correspondence between feasible integer flows in H and T-feasible arc sets and regarding arc weights as costs, a max-weight T-feasible arc set F can be found by a max-cost flow algorithm in strongly-polynomial time, see [18, Sec. 8.4]. (For arc costs $c: AH \to \mathbb{Q}$ and a flow f in H, the cost of f is $c(f) := \sum_{a} c(a)f(a)$.)

We turn F into a T-star packing \mathcal{P} obeying $w(\mathcal{P}) \geq \frac{4}{9}w(F)$ as follows. Consider the weakly-connected components of F and perform a case splitting similar to that in the proof

of Theorem 3. For each component Q, we extract a *T*-star packing \mathcal{P}_Q covering some nodes of Q such that $w(\mathcal{P}_Q) \geq \frac{4}{9}w(Q)$ and then take the union $\mathcal{P} := \bigcup_Q \mathcal{P}_Q$.

Case I: Q is a directed out-tree \mathcal{T} rooted at a node r. Call an arc (u, v) in \mathcal{T} even (respectively odd) if the length of the r-u path in \mathcal{T} is even (respectively odd). Let E^0 (respectively E^1) denote the set of edges (in G) corresponding to even (respectively odd) arcs of \mathcal{T} . Sets E^0 and E^1 generate T-star packings \mathcal{P}^0 and \mathcal{P}^1 in G. Choose from these a packing with the largest weight and denote it by \mathcal{P}_Q . Then $w(\mathcal{P}_Q) \geq \frac{1}{2} \left(w(\mathcal{P}^0) + w(\mathcal{P}^1) \right) = \frac{1}{2} w(Q) \geq \frac{4}{9} w(Q)$.

Case II: Q is a directed cycle Ω with a number of out-trees attached to it. Let g_0, \ldots, g_{l-1} be the nodes of Ω (numbered in the order of their appearance) and $\mathcal{T}_0, \ldots, \mathcal{T}_{l-1}$ be the corresponding trees (\mathcal{T}_i is rooted at $g_i, i = 0, \ldots, l-1$).

Subcase II.1: l is even. Choose an arbitrary node r on Ω and label the arcs of Q as even and odd as in Case I. (Note that for any node v in Q, there is a unique simple r-v path in Q.) This way, a T-star packing \mathcal{P}_Q obeying $w(\mathcal{P}_Q) \geq \frac{1}{2}w(Q) \geq \frac{4}{9}w(Q)$ is constructed.

Subcase II.2: l is odd. We construct a collection of 3l packings (each covering a subset of nodes of Q) of total weight at least $\frac{3l-1}{2}w(Q)$. To this aim, label the arcs of $\mathcal{T}_0, \ldots, \mathcal{T}_{l-1}$ as even and odd like in Case I (starting from their roots). For $i = 0, \ldots, l-1$, let E_i^0 (respectively E_i^1) be the set of edges (in G) corresponding to even (respectively odd) arcs of \mathcal{T}_i . Also let $e_i = \{g_i, g_{i+1}\}$ be the *i*-th edge of Ω (hereinafter indices are taken modulo l). Consider the (edge sets of the) following l packings (taking $i = 0, \ldots, l-1$):

$$\{e_i, e_{i+1}\} \cup \{e_{i+3}, e_{i+5}, \dots, e_{i+l-2}\} \cup (E_i^1 \cup E_{i+1}^1 \cup E_{i+2}^1) \cup (E_{i+3}^0 \cup E_{i+4}^1) \cup (E_{i+5}^0 \cup E_{i+6}^1) \cup \dots \cup (E_{i+l-2}^0 \cup E_{i+l-1}^1).$$

Also consider the (edge sets of the) following 2l packings (taking each value i = 0, ..., l - 1twice):

$$\{ e_{i+1}, e_{i+3}, e_{i+5}, \dots, e_{i+l-2} \} \cup E_i^0 \cup (E_{i+1}^0 \cup E_{i+2}^1) \cup (E_{i+3}^0 \cup E_{i+4}^1) \cup \dots \cup (E_{i+l-2}^0 \cup E_{i+l-1}^1) .$$

By a straightforward calculation, one can see that the total weight of these 3l packings is

$$\frac{3l-1}{2}\sum_{i=0}^{l}w(e_i) + \frac{3l-1}{2}\sum_{i=0}^{l}w(E_i^0) + \frac{3l+1}{2}\sum_{i=0}^{l}w(E_i^1) \ge \frac{3l-1}{2}\left(\sum_{i=0}^{l}w(e_i) + \sum_{i=0}^{l}w(E_i^0) + \sum_{i=0}^{l}w(E_i^1)\right) = \frac{3l-1}{2}w(Q).$$

Choosing a max-weight packing \mathcal{P}_Q among these 3l instances, one gets $w(\mathcal{P}_Q) \geq \frac{1}{3l} \cdot \frac{3l-1}{2}w(Q) \geq \frac{4}{9}w(Q)$ (since $l \geq 3$), as claimed.

The above postprocessing converting F into \mathcal{P} can be done in strongly-polynomial time. Together with Lemma 6 this proves the following:

▶ **Theorem 7.** A $\frac{9}{4} \frac{T}{T+1}$ -factor approximation to the edge-weighted T-star packing problem can be found in strongly polynomial time.

4 Node-Weighted Packings

4.1 General Weights

Now consider a node-weighted counterpart of the problem. Let $w: VG \to \mathbb{Q}$ be node weights, and let the *weight* of a *T*-star packing \mathcal{P} be the sum of weights of nodes covered by \mathcal{P} .

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Now one cannot freely assume that weights are non-negative. Indeed, removing a node with a negative weight may change the optimum (consider $G = K_{1,T}$, where the weight of the central node is negative while the weights of the others are positive). In fact, for $T \ge 3$ and arbitrary w, we get an NP-hard problem:

▶ **Theorem 8.** The problem of deciding, for given $G, T \ge 3$, w, and $\lambda \in \mathbb{Q}$, if G contains a T-star packing of node weight at least λ , is NP-hard.

Proof. Recall (see [11] and [14, Sec.12.3]) that the following *perfect 3-uniform hypergraph* matching problem is NP-hard: given a nonempty finite domain V, a collection of subsets $\mathcal{E} \subseteq 2^V$, where each element $X \in \mathcal{E}$ is of size 3, and an integer μ , decide if V can be covered by at exactly $\mu := |V|/3$ elements of \mathcal{E} .

We reduce this problem to node-weighted 3-star packings as follows. Construct a bipartite graph G taking V as the left part. For each $X = \{v_1, v_2, v_3\} \in \mathcal{E}$ add a node X to the right part and connect it to nodes v_1, v_2, v_3 in the left part. The weights of nodes in the left part are set to M, where M is a sufficiently large positive integer; the weights of nodes in the right part are -1.

Each subcollection $\mathcal{E}' \subseteq \mathcal{E}$ obeying $\bigcup \mathcal{E}' = V$ generates a packing \mathcal{P} of 3-stars (with centers located in the right part and leafs — in the left one). Clearly $w(\mathcal{P}) = M \cdot |V| - |\mathcal{E}'|$.

Vice versa, consider a max-weight packing \mathcal{P} of 3-stars. Assuming $\bigcup \mathcal{E} = V$, \mathcal{P} must cover all nodes in the left part of G (since M is large enough). Let \mathcal{E}' be the set of nodes in the right part of G that are covered by \mathcal{P} . Then $\bigcup \mathcal{E}' = V$ and $w(\mathcal{P}) = M \cdot |V| - |\mathcal{E}'|$. Therefore V can be covered by μ elements of \mathcal{E} if and only if G admits a 3-star packing of weight at least $\lambda := M \cdot |V| - \mu$. The reduction is complete.

4.2 Non-Negative Weights

If node weights are non-negative then the problem is tractable. Recall the construction of the auxiliary network H and assign non-negative arc costs $c: AH \to \mathbb{Q}$ as follows: $c(v^2, t) := w(v)$ for all $v \in VG$ and c(a) := 0 for the other arcs a. Then by Theorem 3 computing a max-cost flow in H also solves the maximum weight T-star packing problem. The max-cost flow problem is solvable in strongly-polynomial time (see [6, 7] and also [16, Ch.12] for a survey) but using a general method here is an overkill. Note that the costs are non-zero only on arcs incident to the sink. This makes the problem essentially lexicographic.

In what follows, we employ an equivalent treatment, which involves *multi-terminal* networks. Namely, let Γ be a digraph endowed with arbitrary arc capacities u. Consider a set of sources S and a sink t ($S \subseteq V\Gamma$, $t \in V\Gamma$, $t \notin S$). Nodes in $V\Gamma - S - \{t\}$ are called *inner*. The notion of feasible flows (see Definition 4) extends to multi-terminal networks. Sometimes we use the term S-t flow to emphasize that f is a multi-source flow.

The value of an S-t flow f is $val(f) := \sum_{s \in S} div_f(s)$. Also let $w: S \to Q_+$ be weights of sources. The weight of f is defined as $w(f) := \sum_{s \in S} w(s) div_f(s)$. The goal is to find a feasible S-t flow f of maximum weight w(f). When $S = \{s\}$ and w(s) = 1, this coincides with the usual max-value flow problem.

Clearly this problem is equivalent to its *multi-sink* counterpart (where weights are assigned to sinks rather than sources). Consider the digraph H constructed in Section 2. Splitting the sink t into n copies (one for each node in VG) and assigning weights to these new sinks appropriately, one reduces the node-weighted star packing problem to the maxweight multi-sink flow problem.

In what follows, we deal with the max-weight multi-source flow problem in Γ . To solve the

latter, we present a divide-and-conquer algorithm, which is inspired by [17]. Our flow-based approach, however, is more general and is also much simpler to explain.

For $S', T' \subseteq V\Gamma$, $S' \cap T' = \emptyset$, a subset $X \subseteq V\Gamma$ such that $S' \subseteq X, T' \cap X = \emptyset$, is called an S'-T' cut. When S' or T' is singleton the notation is abbreviated accordingly. A cut Xis called *minimum* (among all S'-T' cuts) if $c(\delta^{\text{out}}(X))$ is minimum. A *u*-feasible flow f is said to saturate X if f(a) = u(a) for all $a \in \delta^{\text{out}}(X)$ and f(a) = 0 for all $a \in \delta^{\text{in}}(X)$. In other words, $f(\delta^{\text{out}}(X)) = u(\delta^{\text{out}}(X))$ and $f(\delta^{\text{in}}(X)) = 0$.

Recall that for a *u*-feasible flow f in a digraph Γ , the residual graph $\Gamma_f = (V\Gamma_f := V\Gamma, A\Gamma_f)$ contains forward arcs $a = (u, v) \in A\Gamma$, where f(a) < u(a) (endowed with the residual capacity $u_f(a) := u(a) - f(a)$), and also backward arcs $a^{-1} = (v, u)$, where $a = (u, v) \in A\Gamma$, f(a) > 0 (endowed with the residual capacity $u_f(a^{-1}) := f(a)$). For a *u*-feasible flow f is Γ and a u_f -feasible flow g in Γ_f the sum $f \oplus g$ is a *u*-feasible flow in Γ defined by $(f \oplus g)(a) := f(a) + g(a) - g(a^{-1})$ (where terms corresponding to non-existent arcs are assumed to be zero).

W.l.o.g. no arc enters a source and no arc leaves a sink in Γ . Sort the sources in the order of decreasing weight: $w(s_1) \ge w(s_2) \ge \ldots \ge w(s_k)$. For $i = 1, \ldots, k$, define $S_i := \{s_1, \ldots, s_i\}$. We find a feasible S-t flow f and a collection of cuts X_1, \ldots, X_k such that:

(1) (i) $X_1 \subseteq X_2 \subseteq \ldots \subseteq X_k$; (ii) for $i = 1, \ldots, k, X_i \cap S = S_i, t \notin X_i$, and f saturates X_i .

Lemma 9. If (1) holds, then f is both a max-weight and a max-value flow.

Proof. Let $d_i := w(s_i) - w(s_{i+1})$ for i = 1, ..., k-1 and $d_k := w(s_k)$. For i = 1, ..., k, define $v_i := \operatorname{div}_f(s_1) + \ldots + \operatorname{div}_f(s_i)$. Applying Abel transformation, one gets $w(f) = d_1v_1 + \ldots + d_kv_k$.

Fix i = 1, ..., k and describe f as a sum f' + f'', where f' is a feasible $\{s_1, ..., s_i\}$ -t flow and f'' is a feasible $\{s_{i+1}, ..., s_k\}$ -t flow (such f', f'' exist due to flow decomposition theorems, see [5]). Clearly val $(f') = v_i$, therefore $v_i \leq c(\delta^{\text{out}}(X_i))$. Summing over i = 1, ..., k, we get $w(f) \leq d_1 c(\delta^{\text{out}}(X_1)) + ... + d_k c(\delta^{\text{out}}(X_k))$. By (1)(ii), the above inequality holds with equality, hence f is a max-weight flow. Also taking i = k in (1)(ii), we see that X_k is an S-t cut saturated by f. Therefore f is a max-value flow.

It remains to explain how one can find f and X_i obeying (1). Consider an instance $I = (\Gamma, S = \{s_1, \ldots, s_k\}, t)$ (the capacities u and the weights w remain fixed during the whole computation and are omitted from notation). If k = 1, then solving I reduces to finding a max-value s_1 -t flow f and a minimum s_1 -t cut X_1 .

Otherwise define $l := \lfloor k/2 \rfloor$, $S^1 := \{s_1, \ldots, s_l\}$, and $S^2 := \{s_{l+1}, s_{l+2}, \ldots, s_k\}$. Compute a max-value S^1 -t flow h and the corresponding minimum S^1 -t cut Z, which is saturated by h. Since no arc enters a source, we may assume that $Z \cap S = S^1$. To proceed with recursion, construct a pair of problem instances as follows. First, contract $\overline{Z} := V\Gamma - Z$ in Γ into a new sink t^1 and denote the resulting instance by $I^1 := (\Gamma^1 := \Gamma/\overline{Z}, S^1, t^1)$. Second, remove the subset Z in Γ_h (together with the incident arcs) and denote the resulting instance by $I^2 := (\Gamma^2 := \Gamma_h - Z, S^2, t)$.

Let f^1 and f^2 be optimal solutions to I^1 and I^2 , respectively, which are found recursively and satisfy (1) (for $f := f^1$, $S := S^1$ and for $f := f^2$, $S := S^2$). Construct an optimal solution to I as follows. First, Z is a minimum $S^{1}-t^1$ cut in Γ^1 (since Z is a minimum $S^{1}-t$ cut in Γ) and by Lemma 9, f^1 is a max-value flow. Hence f^1 saturates Z. Second, f^2 may be regarded as an S^2-t flow in Γ_h . The sum $h \oplus f^2$ forms a u-feasible S-t flow in Γ that

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also saturates Z. "Glue" f^1 and $h \oplus f^2$ along $\delta^{\text{in}}(Z)$, $\delta^{\text{out}}(Z)$ and construct an S-t flow f in Γ as follows:

$$f(a) := \begin{cases} f^1(a) & \text{for } a \in \gamma(Z), \\ (h \oplus f^2)(a) & \text{for } a \in \gamma(\overline{Z}), \\ u(a) & \text{for } a \in \delta^{\text{out}}(Z), \\ 0 & \text{for } a \in \delta^{\text{in}}(Z). \end{cases}$$

Let $X_1^1, X_2^1, \ldots, X_l^1$ and $X_{l+1}^2, X_{l+2}^2, \ldots, X_k^2$ be the sequence of nested cuts (as in (1)) for f^1 and f^2 (respectively). Then clearly $X_1^1, X_2^1, \ldots, X_l^1, Z \cup X_{l+1}^2, Z \cup X_{l+2}^2, \ldots, Z \cup X_k^2$ and f obey (1). The description of the algorithm is complete.

Let $\Phi(n', m')$ denote the complexity of a max-flow computation in a network with n' nodes and m' arcs. Let the above recursive algorithm be applied to a network with n nodes, m arcs, and k sources. Then its running time T(n, m, k) obeys the recurrence

$$T(n, m, k) = \Phi(n, m) + T(n^1, m^1, \lfloor k/2 \rfloor) + T(n^2, m^2, \lceil k/2 \rceil) + O(n+m),$$

where $n^1 + n^2 = n + 1$, $m^1 + m^2 = m$. For a "natural" time bound Φ this yields $T(n, m, k) = O(\Phi(n, m) \cdot \log k)$ (see [10, Sec. 2.3]).

▶ **Theorem 10.** In a network with n nodes, m arcs, and k sources a max-weight flow can be found in $O(\Phi(n,m) \cdot \log k)$ time.

For node-weighted star packings, $\Phi(n,m) = O(m\sqrt{n})$ for the max-flow problems arising during the recursive process (due to results of [2, 9]).

▶ Corollary 11. The node-weighted T-star packing problem with non-negative weights is solvable in $O(m\sqrt{n}\log n)$ time.

4.3 Node-Weighted Packings of 2-Stars

We still have a case where neither a polynomial algorithm nor a hardness result are established. Let T = 2 and node weights be arbitrary. Hence T-stars are just paths of length 1 and 2. This case is tractable but the needed machinery is of a bit different nature.

Recall the proof of Theorem 8. The latter fails for T = 2 because it shows a reduction from a version of the set cover problem where all subsets are restricted to be of size 1 and 2. The latter set cover problem is equivalent to finding a minimum cardinality *edge cover* in a general (i.e. not necessarily bipartite) graph. Both cardinality and weighted problems regarding edge covers are polynomially solvable (see [16, Ch.27]), so no hardness result can be obtained this way. However, this gives a clue on what techniques may apply here.

We employ the concept of bidirected graphs, which was introduced by Edmonds and Johnson [3] (more about bidirected graphs can be found in, e.g., [16, Ch. 36].) Recall that in a *bidirected* graph edges of three types are allowed: a usual directed edge, or an *arc*, that leaves one node and enters another one; an edge directed *from both* of its ends; and an edge directed *to both* of its ends. When both ends of an edge coincide, the edge becomes a loop.

The notion of a flow is extended to bidirected graphs in a natural fashion. Namely, let Γ is a bidirected graph whose edges are endowed with integer capacities $u: E\Gamma \to \mathbb{Z}_+$ and let s be a distinguished node (a *terminal*). Nodes in $V\Gamma - \{s\}$ are called *inner*.

▶ **Definition 12.** A *u*-feasible (or just feasible) integer bidirected flow f is a function $f: E\Gamma \to \mathbb{Z}_+$ such that: (i) $f(e) \leq u(e)$ for each $e \in E\Gamma$; and (ii) $\operatorname{div}_f(v) = 0$ for each inner node v.

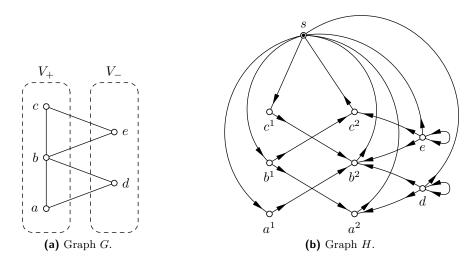


Figure 2 Reduction to a bidirected graph.

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Here, as usual, $\operatorname{div}_f(v) := f(\delta^{\operatorname{out}}(v)) - f(\delta^{\operatorname{in}}(v))$, where $\delta^{\operatorname{in}}(v)$ denotes the set of edges entering v and $\delta^{\operatorname{out}}(v)$ denotes the set of edges leaving v. It is important to note that a loop e entering (respectively leaving) a node v is counted **two times** in $\delta^{\operatorname{in}}(v)$ (respectively in $\delta^{\operatorname{out}}(v)$) and hence contributes $\pm 2f(e)$ to $\operatorname{div}_f(v)$. Similar to flows in digraphs, $f(\{u, v\})$ is abbreviated to f(u, v).

Consider an undirected graph G endowed with arbitrary node weights $w: VG \to \mathbb{Q}$. We reduce the node-weighed 2-star packing problem in G to finding a feasible max-cost integer bidirected flow in an auxiliary bidirected graph. The latter is solvable in strongly polynomial time [16, Ch. 36].

To construct the desired bidirected graph H, denote $V_+ := \{v \in VG \mid w(v) \ge 0\}$ and $V_- := VG \setminus V_+$, Like in Section 2, consider two disjoint copies of V_+ and denote them by V_+^1 and V_+^2 . Also add a terminal s and define $VH := V_+^1 \cup V_+^2 \cup V_- \cup \{s\}$.

One may assume that no two nodes in V_{-} are connected by an edge since these edges may be removed without changing the optimum. For an edge $\{u, v\} \in EG$, $u, v \in V_{+}$, construct edges $\{u^{1}, v^{2}\}$ (leaving u^{1} and entering v^{2}) and $\{v^{1}, u^{2}\}$ (leaving v^{1} and entering u^{2}). For an edge $\{u, v\} \in EG$, $u \in V_{-}$, $v \in V_{+}$, construct an edge $\{u, v^{2}\}$ (leaving u^{1} and entering v^{2}). All these bidirected edges are endowed with infinite capacities and zero costs.

For each node $v \in V_+$, add an edge $\{s, v^1\}$ (entering v^1) of capacity 2 and zero cost, and an edge $\{v^2, s\}$ (leaving v^2) of capacity 1 and cost w(v). For each node $v \in V_+$, add a loop $\{v, v\}$ (entering v twice) of capacity 1 and cost w(v) and an edge $\{v, s\}$ (leaving v) of infinite capacity and zero cost. (Since s is a terminal, directions of edges at s are irrelevant.) An example is depicted in Fig. 2.

Theorem 13. The maximum cost of a feasible integer bidirected flow in H coincides with the maximum weight of a 2-star packing in G.

Proof. We first show how to turn a max-weight 2-star packing \mathcal{P} in G into a feasible integer bidirected flow f in H of cost $w(\mathcal{P})$. Start with f := 0. Let S be a star in \mathcal{P} . The following cases are possible.

Case I: S covers two nodes, say p and q, and $\{p,q\}$ is the edge of S.

Subcase I.1: $p, q \in V_+$. Increase f by one along the paths (s, p^1, q^2, s) and (s, q^1, p^2, s) . This preserves zero divergences at inner nodes and adds w(p) + w(q) = w(S) to c(f). **Subcase I.2:** $p \in V_+$, $q \in V_-$. Increase f by one along the path (s, p^2, q, q, s) (where the q, q fragment denotes the loop at q). Divergences at inner nodes are preserved, c(f) is increased by w(p) + w(q) = w(S).

Case II: S covers three nodes, say p, q, and r, and $\{p,q\}, \{q,r\}$ are the edges of S.

Subcase II.1: $p, q, r \in V_+$. Increase f by one along the paths (s, q^1, p^2, s) , (s, q^1, r^2, s) , and (s, p^1, q^2, s) . Divergences at inner nodes are preserved, c(f) is increased by w(p)+w(q)+w(r)=w(S).

Subcase II.2: $p, r \in V_+$ and $q \in V_-$. Increase f by one along the path (s, p^2, q, q, r^2, s) (as above, the q, q fragment is the loop at q). Divergences at inner nodes are preserved, c(f) is increased by w(p) + w(q) + w(r) = w(S).

Since \mathcal{P} is optimal, the other cases are impossible. Applying the above to all $S \in \mathcal{P}$ one gets a feasible integer bidirected flow of cost $w(\mathcal{P})$, as claimed.

For the opposite direction, consider a feasible max-cost integer bidirected flow f in Hand construct a 2-star packing \mathcal{P} obeying $w(\mathcal{P}) \ge c(f)$ as follows. Define

$$F_{+} := \left\{ (u, v) \mid u, v \in V_{+}, \ f(u^{1}, v^{2}) > 0 \right\},\$$

$$F_{-} := \left\{ (u, v) \mid u \in V_{-}, \ v \in V_{+}, \ f(u, v^{2}) > 0 \right\}$$

Then $F := F_+ \cup F_-$ is a 2-feasible arc set in \overrightarrow{G} . (Recall that \overrightarrow{G} is obtained from G by replacing each edge with a pair of opposite arcs.) Indeed, every arc in F leaving a node $u \in V_+$ corresponds to a unit of flow along the edge $\{s, u^1\}$ and the capacity of the latter is 2. Every arc in F leaving a node $u \in V_-$ corresponds to a unit of flow along the edge $\{u, v^2\}, v \in V_+$, and since the capacity of the loop $\{v, v, \}$ is 1, there can be at most 2 such arcs. Next, if an arc in F enters a node $v \in V_+$ then this arc adds a unit of flow along the edge $\{v^2, s\}$ (whose capacity is 1). Finally, no arc in F enters a node in V_- .

By Theorem 3, F generates a packing of 2-stars \mathcal{P} in G. We claim that $w(\mathcal{P}) \geq c(f)$. We show that each edge $e \in EH$ with c(e) > 0 and f(e) = 1 corresponds to a node $v_e \in VG$ covered by \mathcal{P} such that $c(e) = w(v_e)$. Also each node $v \in V_-$ covered by \mathcal{P} corresponds to an edge $e_v \in EH$ with $f(e_v) = 1$ such that $c(e_v) = w(v)$. (The mappings $e \mapsto v_e$ and $v \mapsto e_v$ are injective.) These observations complete the proof of Theorem 13.

For the first part, consider an edge $e = \{v^2, s\}$, where f(e) = 1 and $v \in V_+$. Then v is entered by an arc in F, hence \mathcal{P} covers $v_e := v$. For the second part, consider a node $v \in V_-$ covered by \mathcal{P} . Then v must be an endpoint of an arc $a \in F$. No arc in F can enter v (by the construction of F), hence a = (v, u) for $u \in V_+$. Therefore $a \in F_-$ corresponds to the edge $\{v, u^2\}$. Since $f(v, u^2) > 0$ one has $f(e_v) = 1$, where $e_v := \{v, v\}$ is the loop at v.

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