

10th International Conference on Fun with Algorithms

FUN 2021, May 30–June 1, 2021, Favignana Island, Sicily, Italy

Edited by

**Martin Farach-Colton
Giuseppe Prencipe
Ryuhei Uehara**



Editors

Martin Farach-Colton 

Rutgers University, NJ, USA
martin@farach-colton.com

Giuseppe Prencipe 

Università di Pisa, Italy
giuseppe.prencipe@unipi.it

Ryuhei Uehara 

Japan Advanced Institute of Science and Technology, Ishikawa, Japan
uehara@jaist.ac.jp

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Preface

FUN with Algorithms is dedicated to the use, design, and analysis of algorithms and data structures, focusing on results that provide amusing, witty but nonetheless original and scientifically profound contributions to the area. Donald Knuth's famous quote captures this spirit nicely:.... *pleasure has probably been the main goal all along. But I hesitate to admit it, because computer scientists want to maintain their image as hard-working individuals who deserve high salaries. Sooner or later society will realize that certain kinds of hard work are in fact admirable even though they are more fun than just about anything else.*

The previous FUNs were held in Elba Island, Italy; in Castiglioncello, Tuscany, Italy; in Ischia Island, Italy; in San Servolo Island, Venice, Italy; in Lipari Island, Sicily, Italy; and in La Maddalena Island, Sardinia, Italy. Special issues of Theoretical Computer Science, Discrete Applied Mathematics, and Theory of Computing Systems were dedicated to them.

This volume contains the papers that will be presented at the 10th International Conference on Fun with Algorithms 2020. The conference was originally scheduled to be at Island of Favignana, Sicily, Italy, from the 8th to the 10th of June, 2020. Unfortunately, due to the COVID-19 global emergency, we were forced to delay it, which was not so fun. Fortunately, FUN is held every two years; thus, we planned to postpone it until summer 2021. Different dates, same venue, same FUN!

The call for papers attracted 48 submissions from all over the world, addressing a wide variety of topics, reviewed by 31 Program Committee members. After a careful reviewing process and a thorough discussion, the committee decided to accept 24 papers. Extended versions of selected papers will appear in a special issue. In addition, the program features invited talks by Eva Rotenberg and Bettina Speckmann.

We thank all authors who submitted their work to FUN 2020/2021, all Program Committee members for their expert assessments and the ensuing discussions, all external reviewers for their kind help, and Atsuki Nagao for taking care of the web management of the conference. We used EasyChair (<http://www.easychair.org/>), that greatly facilitated the entire preparation of the conference, for handling submissions, reviews, the selection of papers, and the production of this volume. Warm thanks also go to Michael Wagner, and to the LIPIcs team, for following carefully the process of proceedings' publication in LIPIcs series.

When we are editing this volume, the things are not yet settled. However, we hope we can share fun with algorithms even if, at least for now, it may be only shared by online.

May, 2020

Martin Farach-Colton
Giuseppe Prencipe
Ryuhei Uehara

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List of Authors

Adam Hesterberg
achesterberg@gmail.com
United States
Massachusetts Institute of Technology

Atsuki Nagao
a-nagao@is.ocha.ac.jp
Japan
Ochanomizu University

Adam Suhl
asuhl@mit.edu
United States
Algorand

Austin Herrick
aherrick@wharton.upenn.edu
United States
University of Pennsylvania

Adele Rescigno
arescigno@unisa.it
Italy
University of Salerno

Avi Zeff
avizeff@mit.edu
United States
MIT CSAIL

Aiden Calvert
calverta20@themssms.org
United States
Mississippi School for Math. and Science

Aviv Adler
adlera@mit.edu
United States
Massachusetts Institute of Technology

Alex Churchill
alex.churchill@cantab.net
United Kingdom
Independent

Bernardo Subercaseaux
bernardosubercaseaux@gmail.com
Chile
Universidad de Chile

Alexander Koch
alexander.koch@kit.edu
Germany
Karlsruhe Institute of Technology

Charles Guinn
cguinn@princeton.edu
United States
Princeton University

Antonio Molina Lovett
antonio@amolina.ca
Canada
University of Waterloo

Daiki Miyahara
daiki.miyahara.q4@dc.tohoku.ac.jp
Japan
Tohoku University

Aris Anagnostopoulos
aris@diag.uniroma1.it
Italy
Sapienza University of Rome

Daniel Frishberg
dfrishbe@uci.edu
United States
University of California, Irvine

Aristides Gionis
aristides.gionis@aalto.fi
Finland
Aalto University

David Eppstein
eppstein@uci.edu
United States
University of California, Irvine

David Wehner david.wehner@inf.ethz.ch Switzerland ETH Zurich	Guido Proietti guido.proietti@univaq.it Italy Università L’Aquila, Italy and Istituto di Analisi dei Sistemi ed Informatica, IASI-CNR, Roma, Italy
Davide Bilò davidebilo@uniss.it Italy University of Sassari, Italy	Guilherme da Fonseca guilherme.fonseca@lis-lab.fr France Université Aix Marseille
Dylan Hendrickson dylanhen@mit.edu United States Massachusetts Institute of Technology	Hideaki Sone Japan Tohoku University
Dylan Hendrickson dylanhen@mit.edu United States Massachusetts Institute of Technology	Irina Kostitsyna i.kostitsyna@tue.nl Netherlands TU Eindhoven
Erik D. Demaine edemaine@mit.edu United States Massachusetts Institute of Technology	Jayson Lynch jaysonl@mit.edu United States Massachusetts Institute of Technology
Eryk Kopczynski erykk@duch.mimuw.edu.pl Poland University of Warsaw	Jeffrey Bosboom jbosboom@csail.mit.edu United States Massachusetts Institute of Technology
Fabian Frei fafrei@inf.ethz.ch Switzerland ETH Zurich	Jeffrey Shallit shallit@uwaterloo.ca Canada University of Waterloo
G.W. van der Heijden g.w.v.d.heijden@student.tue.nl Netherlands TU Eindhoven	Jérémie Barbay jeremy@barbay.cl Chile Universidad de Chile
Gennaro Cordasco gennaro.cordasco@unicampania.it Italy University of Campania “Luigi Vanvitelli”	Josh Brunner brunnerj@mit.edu United States Massachusetts Institute of Technology
Giacomo Scornavacca giacomo.scornavacca@graduate.univaq.it Italy University of Sassari, Italy	

Joshua Ani
joshuaa@mit.edu
United States
Massachusetts Institute of Technology

Luisa Gargano
lgargano@unisa.it
Italy
University of Salerno

Juan Jose Besa Vial
jjbesavi@uci.edu
United States
University of California, Irvine

Martha Osegueda
mosegued@uci.edu
United States
University of California, Irvine

Julian Wellman
wellman@mit.edu
United States
Massachusetts Institute of Technology

Martin L. Demaine
mdemaine@mit.edu
United States
Massachusetts Institute of Technology

Kazumasa Shinagawa
shinagawakazumasa@gmail.com
Japan
Tokyo Institute of Technology

Maxwell Young
my325@msstate.edu
United States
Mississippi State University

Leo Robert
leo.robert@uca.fr
France
LIMOS, University Clermont Auvergne

Nikos Parotsidis
nickparo1@gmail.com
Italy
Google

Leon Witzman
lwitzman@edu.uwaterloo.ca
Canada
University of Waterloo

Nil Mamano
nmamano@uci.edu
United States
University of California, Irvine

Lily Chung
ikdc@mit.edu
United States
Massachusetts Institute of Technology

Pascal Lafourcade
pascal.lafourcade@udamail.fr
France
LIMOS, University Clermont Auvergne

Lloyd E. Lo-Wong
l.e.lo-wong@student.tue.nl
Netherlands
TU Eindhoven

Peter Rossmanith
rossmani@cs.rwth-aachen.de
Germany
RWTH Aachen

Loïc Crombez
loic.crombez@uca.fr
France
Université Clermont Auvergne

Qian Zhou
qz70@msstate.edu
United States
Mississippi State University

Luciano Gualà
guala@mat.uniroma2.it
Italy
Dipartimento di Matematica
Università di Tor Vergata, Roma, Italy

Quanquan C. Liu
quanquan@mit.edu
United States
Massachusetts Institute of Technology

Quentin Bramas
quentin.bramas@gmail.com
France
ICUBE, Université de Strasbourg, CNRS

Remco J. A. Surtel
r.j.a.surtel@student.tue.nl
Netherlands
TU Eindhoven

Ross Dempsey
rossd97@gmail.com
United States
Princeton University

So Takeshige
so.takeshige.q1@dc.tohoku.ac.jp
Japan
Tohoku University

Stefan Walzer
stefan.walzer@tu-ilmenau.de
Germany
TU Ilmenau

Stefano Leucci
stefano.leucci@univaq.it
Italy
University of L'Aquila

Stella Biderman
stellabiderman@gmail.com
United States
Georgia Institute of Technology

Stéphane Devismes
stephane.devismes@univ-grenoble-alpes.fr
France
VERIMAG UMR 5104

Suthee Ruangwises
ruangwises.s.aa@m.titech.ac.jp
Japan
Tokyo Institute of Technology

Takaaki Mizuki
tm-paper+zerotate@
g-mail.tohoku-university.jp
Japan
Tohoku University

Thomas Brocken
t.brocken@student.tue.nl
Netherlands
TU Eindhoven

Thomas Lidbetter
tflidbetter@mta.ca
Canada
University of Waterloo

Timothy Johnson
tujohnso@uci.edu
United States
University of California, Irvine

Tomasz Idziaszek
idziaszek@mimuw.edu.pl
Poland
algonotes.com

Toshiya Itoh
titoh@c.titech.ac.jp
Japan
Tokyo Institute of Technology

Trevor Clokie
trevor.clokier@uwaterloo.ca
Canada
University of Waterloo

William Kuszmaul
kuszmaul@mit.edu
United States
Massachusetts Institute of Technology

William Maxwell
maxwellw@oregonstate.edu
United States
Oregon State University

Yan Gerard
yan.gerard@uca.fr
France
Université Clermont Auvergne

Yevhenii Diomidov
diomidov@mit.edu
United States
Massachusetts Institute of Technology

