

The Best of Both Worlds: Model-Driven Engineering Meets Model-Based Testing

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Abstract

We study the connection between stable-failures refinement and the *io*co conformance relation. Both behavioural relations underlie methodologies that have gained traction in industry: stable-failures refinement is used in several commercial Model-Driven Engineering tool suites, whereas the *io*co conformance relation is used in Model-Based Testing tools. Refinement-based Model-Driven Engineering approaches promise to generate executable code from high-level models, thus guaranteeing that the code upholds specified behavioural contracts. Manual testing, however, is still required to gain confidence that the model-to-code transformation and the execution platform do not lead to unexpected contract violations. We identify conditions under which also this last step in the design methodology can be automated using the *io*co conformance relation and the associated tools.

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1 Introduction

Formal Methods excel in eliminating subtle issues in complex software and system designs. Unfortunately, they are often perceived as complicated and inaccessible. For long, this sentiment has been a major reason for the slow industrial uptake of such methods. At the same time, Model-Driven Engineering (MDE), which promotes the use of Domain-Specific Languages (DSL) and code generation from models written in such languages, has managed to gain traction. MDE's success is in large part due to the close to perfect fit of a DSL and its application domain, which is in sharp contrast to the gap between generic Formal Methods and their domain of application.

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Currently, we are witnessing the adoption of *formal* MDE approaches, in which the DSL is coupled to a design methodology that advocates a stepwise, compositional approach based on behavioural contracts (sometimes referred to as *service* or *behavioural interface* specification) of components. Commercial approaches of this kind are, e.g., Verum’s Dezyne methodology [21, 20] and Cocotec’s Coco platform [6].

Underlying the stepwise approach is typically a notion of refinement; for instance, the Dezyne methodology essentially utilises CSP’s *stable-failures refinement* [15, 10]. The central idea is that the code that is generated from a model refines its behavioural contract, provided that the model refines the same contract. This way, the code for entire constellations of – guaranteed seamlessly cooperating – components can be generated with little effort.

One step often overlooked, however, is the fact that the model that is being verified is not identical to the code that is executed: even if the code generator is flawless, the behaviour of the component still depends on the execution platform, its operating system, the compilers used, *etcetera*. As a result, testing is still required to gain confidence in the correct execution of the generated code.

In practice, testing is still a largely manual and time-consuming activity; at best scripting is used to automatically execute a number of manually crafted test cases. Model-Based Testing (MBT) is a formal approach to testing that aims to improve on that situation. Tretmans’ conformance theory [17, 18] is one of the most widely used testing theories, which has even found commercial use. As a starting point, MBT approaches take a formal specification, describing the system-under-test, and automatically derive tests from that specification, thus saving time on manually constructing and executing test cases, and maintaining these as the specification (and implementation) evolve.

To enable reasoning about implementations, formal approaches to testing typically assume that there is some (otherwise unknown) model with specific characteristics that underlies the actual implementation. This is sometimes referred to as the *testing assumption*. For instance, Tretmans [17, 18] assumes that implementations behave as input enabled Labelled Transition Systems with inputs and outputs. Weiglhofer and Wotawa [26] observe that this class of models is not quite suited in asynchronous settings and advocate *internal choice* Labelled Transition Systems with inputs and outputs. Such transition systems accept inputs only in states that are stable and no longer able to produce outputs. Crucially, implementations that are obtained through the MDE approach often fall in this class: these generally employ a *run-to-completion* semantics that assumes a component is ready for input only when it has finished processing the previous input.

Combining formal MDE approaches and MBT approaches seems natural and beneficial, but in practice, the two do not appear to match. Indeed, it is part of folklore that Tretmans’ conformance theory, viz. *ioco*, is impossible to reconcile with theories of refinement such as the stable-failures refinement: as we also show in this paper, there are implementations that formally refine their specifications, but that nevertheless do not pass tests derived from such specifications. *Vice versa*, implementations that pass all tests derived from a given specification do not necessarily refine that specification.

At the same time, there are specifications and implementations for which stable-failures refinement and *ioco* both (do not) hold, suggesting there may be some room for combining the MBT and MDE methodologies in practice. We address this issue in this paper. More specifically, we study conditions under which Tretmans’ *ioco* conformance relation can be used to assess the quality of implementations under the assumption (or guarantee) that the implementation is a stable-failures refinement of its specification. Our contributions are threefold:

- We characterise experiments that can be deduced from a specification – so-called *stable-failures testable traces* – for which *ioco* is guaranteed not to reject implementations that are a stable-failures refinement of that specification;
- We show that, surprisingly, for the class of internal choice Labelled Transition Systems of Weiglhofer and Wotawa [24, 26, 12, 13], the set of stable-failures testable traces coincides with Tretmans’ suspension traces, implying that off-the-shelf *ioco*-based tooling can be used to test these implementations;
- We validate our theory in practice through a proof-of-concept implementation. In particular, we assess whether industrial-grade executable code, obtained using Verum’s Dezyne methodology:
 - passes all tests automatically derived from its behavioural contract, and
 - fails tests when subtle mutations are introduced in the code.

Related Work. Several authors have attempted to equip the CSP theory with a testing theory. Cavalcanti and Gaudel [3] instantiate Gaudel’s testing theory [7] for the (divergence-free fragment of the) CSP language and compare failures refinement to the *conf* relation. Their work, unlike ours, does not fundamentally distinguish inputs and outputs, contrary to, e.g., *ioco*. Sound and complete test suites for CSP’s refinement relation are studied in [14]. In [4], and also later in [5], CSP is equipped with the notion of input and output. The authors use this distinction, in contrast to our work, to modify the stable-failures refinement to define a *new* refinement relation that is stronger than *ioco* on input enabled CSP processes. In [25], the authors give a denotational characterisation of an *ioco*-inspired conformance relation, in the context of a CSP-like process algebra. They show that, when applied to processes representing the suspension automata underlying a given specification and implementation, their relation coincides with Tretmans’ *ioco*. Related to these approaches, in [11], the authors introduce a conformance relation called *CSP input-output conformance* to test systems that are both input and output enabled. They exploit use case templates to generate test cases by means of counterexamples to stable failures refinement. Finally, in [1], the authors coin *input-output tock-CSP refinement* and study its correspondence to a timed variant of *ioco*, called *tioco* [16], showing that the latter is weaker than their refinement relation.

In the broader scope, there have been several studies looking at the *ioco* relation from the perspective of refinement theories and game theory. For instance, in [23], the authors observe that *ioco* is non-compositional – in contrast to a proper refinement relation – prompting the authors to weaken the *ioco* relation. Their relation coincides with *ioco* when specifications have no under-specified inputs (for a more detailed discussion, we refer to, e.g. [19]). In [9], the authors compare *ioco* to alternating trace containment, a refinement relation in the setting of game theory and formal verification. They omit internal transitions (also known as *silent* steps) from their model, but their treatment does cover quiescence. The connection between testing theory and game theory had been previously studied by Van den Bos and Stoelinga [22].

Paper outline. Our paper is organised as follows. In Section 2, we introduce stable-failures refinement and Tretmans’ *ioco* theory. Then, in Section 3 we introduce stable-failures testable traces and study their role in testing implementations that refine their specifications. In Section 4, we identify conditions that allow for proving stable-failures refinement using *ioco*. Section 5 we describe our experiments with the theory we developed, and we draw conclusions and sketch future work in Section 6.

2 Preliminaries

The behaviour of a system is typically formalised using (variations of) labelled transition systems (LTSs). Actions, taken from a sufficiently large alphabet Act , represent the observables of a system. We presuppose a constant $\tau \notin \text{Act}$ to represent an unobservable action; the set Act_τ denotes the set $\text{Act} \cup \{\tau\}$.

► **Definition 1.** A labelled transition system (LTS) over Act is a tuple $\langle S, \hat{s}, \rightarrow \rangle$, where S is a set of states, $\hat{s} \in S$ is the initial state and $\rightarrow \subseteq S \times \text{Act}_\tau \times S$ is the transition relation. We denote the set of LTSs over Act by $\mathcal{LTS}(\text{Act})$.

We often refer to a given LTS $\langle S, \hat{s}, \rightarrow \rangle$ by its initial state \hat{s} . We write $s \xrightarrow{x} s'$ rather than $(s, x, s') \in \rightarrow$; moreover, we write $s \xrightarrow{x}$ when $s \xrightarrow{x} s'$ for some s' , and $s \not\xrightarrow{x}$ when $s \xrightarrow{x}$ does not hold. The transition relation is lifted to a relation over $S \times \text{Act}_\tau^* \times S$ in the usual manner, and we lift the notation introduced for \rightarrow accordingly. We say that a word $w \in \text{Act}_\tau^*$ is a *concrete trace* of an LTS \hat{s} iff $\hat{s} \xrightarrow{w}$, and we say that a state s is *reachable* exactly when $\hat{s} \xrightarrow{w} s$ for some concrete trace w .

A further generalisation of \rightarrow to a relation over words of observable actions $\Longrightarrow \subseteq S \times \text{Act}^* \times S$ is obtained as the smallest relation satisfying the following rules:

$$\frac{}{s \xrightarrow{\epsilon} s} \quad \frac{s \xrightarrow{w} s'' \quad s'' \xrightarrow{x} s' \quad x \neq \tau}{s \xrightarrow{wx} s'} \quad \frac{s \xrightarrow{w} s'' \quad s'' \xrightarrow{\tau} s'}{s \xrightarrow{w} s'}$$

We adopt the notational conventions we introduced earlier for \rightarrow also for \Longrightarrow . The set of *traces* of a states s is denoted $\text{Traces}(s) = \{w \in \text{Act}^* \mid s \xrightarrow{w}\}$. For a set of states S' , we define $\text{Traces}(S') = \bigcup_{s' \in S'} \text{Traces}(s')$.

► **Definition 2.** Let $\langle S, \hat{s}, \rightarrow \rangle$ be an LTS. For arbitrary state $s \in S$ and set of states $S' \subseteq S$, we define:

1. $\text{init}(s) = \{x \in \text{Act}_\tau \mid s \xrightarrow{x}\}$ and $\text{init}(S') = \bigcup_{s' \in S'} \text{init}(s')$;
2. $\text{Sinit}(s) = \{x \in \text{Act} \mid s \xrightarrow{x}\}$ and $\text{Sinit}(S') = \bigcup_{s' \in S'} \text{Sinit}(s')$;
3. $\text{stable}(s)$ iff $\tau \notin \text{init}(s)$, and $\text{stable}(S')$ iff for all $s' \in S'$ we have $\text{stable}(s')$.

We say that an LTS $\langle S, \hat{s}, \rightarrow \rangle$ is *convergent* when none of its states $s \in S$ are divergent, i.e., no state in S is the start of an infinite sequence of τ -steps.

A set of observable actions $X \subseteq \text{Act}$ is a *refusal* for a state s exactly when $\text{init}(s) \cap X = \emptyset$. Given a state s , we say that the pair (w, X) is a *failure* for state s when there is some s' such that $\text{stable}(s')$, $s \xrightarrow{w} s'$ and $\text{init}(s') \cap X = \emptyset$. The set of failures of a state s is denoted $\text{Failures}(s)$, and defined formally as follows:

$$\text{Failures}(s) = \{(w, X) \in \text{Act}^* \times 2^{\text{Act}} \mid \exists s' : s \xrightarrow{w} s' \wedge \text{stable}(s') \wedge X \cap \text{init}(s') = \emptyset\}$$

We next recall a classical notion of refinement underlying process algebras such as CSP, see, e.g. [15, 10].

► **Definition 3.** Let $\langle S, \hat{s}, \rightarrow \rangle$ be an LTS. For states $s, t \in S$, we define $s \sqsubseteq_F t$ iff $\text{Traces}(t) \subseteq \text{Traces}(s)$ and $\text{Failures}(t) \subseteq \text{Failures}(s)$. We say t is a *stable-failures refinement* of s iff $s \sqsubseteq_F t$.

When interacting with an actual implementation, the initiative to communicate is often not symmetric: the implementation can receive stimuli from its environment and produce events that are to be consumed by the environment. We therefore refine the LTS model to incorporate a distinction between *inputs* and *outputs*.

► **Definition 4.** An input-output labelled transition system over $(\text{Act}_I, \text{Act}_U)$ is an LTS $\langle S, \hat{s}, \rightarrow \rangle$ over Act in which Act is partitioned into a set Act_I of inputs and a set Act_U of outputs. We denote the set of input-output labelled transition systems (IOLTS) over $(\text{Act}_I, \text{Act}_U)$ by $\text{IOLTS}(\text{Act}_I, \text{Act}_U)$.

As a notational convention we distinguish inputs from outputs by adding question- (?) and exclamation-mark (!) symbols, respectively, in our examples. We stress that these decorations are *not* part of action names. States are *quiescent* when they are stable and refuse to produce output. Quiescence, defined formally below, is a crucial element in many testing theories, needed to disqualify implementations that fail to produce output when not expected.

► **Definition 5.** Let $\langle S, \hat{s}, \rightarrow \rangle$ be an IOLTS over $(\text{Act}_I, \text{Act}_U)$, and let $s \in S$. We say that s is quiescent, denoted $\delta(s)$, iff $\text{stable}(s)$ and $\text{init}(s) \cap \text{Act}_U = \emptyset$.

We say that an IOLTS $\langle S, \hat{s}, \rightarrow \rangle$ is an *internal choice IOLTS* iff inputs are only specified in quiescent states; i.e., exactly when for all $s \in S$ for which $\text{init}(s) \cap \text{Act}_I \neq \emptyset$, also $\delta(s)$ holds true. We denote the set of internal choice IOLTSs over $(\text{Act}_I, \text{Act}_U)$ by $\text{IOLTS}^\square(\text{Act}_I, \text{Act}_U)$.

Quiescence is typically treated as an output of the system, i.e., an observable of an implementation under test. Let $\delta \notin \text{Act}$ be a special constant denoting the observation of quiescence, and let Act_δ denote the set $\text{Act} \cup \{\delta\}$.

► **Definition 6.** Let $\langle S, \hat{s}, \rightarrow \rangle$ be an IOLTS over $(\text{Act}_I, \text{Act}_U)$, and let $s \in S$.

- The outputs enabled in s , denoted $\text{out}(s)$, is defined as $\text{out}(s) = \{\delta \mid \delta(s)\} \cup (\text{Act}_U \cap \text{init}(s))$;
- The inputs enabled in s , denoted $\text{in}(s)$, is defined as $\text{in}(s) = \text{Act}_I \cap \text{Sinit}(s)$.

For a set of states $S' \subseteq S$, we define $\text{out}(S') = \bigcup_{s' \in S'} \text{out}(s')$ and $\text{in}(S') = \bigcap_{s' \in S'} \text{in}(s')$.

The notion of a *suspension trace* incorporates the observation of quiescence also in our observations of the behaviour of an implementation over time.

► **Definition 7.** Let $\langle S, \hat{s}, \rightarrow \rangle$ be an IOLTS over $(\text{Act}_I, \text{Act}_U)$, and let $s \in S$. We say that a sequence of events $w \in \text{Act}_\delta^*$ is a suspension trace of s iff $w \in \text{Traces}(s_\Delta)$ in the IOLTS $\Delta(\hat{s})$ over $(\text{Act}_I, \text{Act}_U \cup \{\delta\})$, where $\Delta(\hat{s}) = \langle S_\Delta, \hat{s}_\Delta, \rightarrow_\Delta \rangle$ is defined as follows:

- $S_\Delta = \{s'_\Delta \mid s' \in S\}$;
- $\rightarrow_\Delta = \{(s'_\Delta, x, s''_\Delta) \mid s' \xrightarrow{x} s''\} \cup \{(s', \delta, s') \mid \delta(s')\}$.

The set of suspension traces of a state $s \in S$ is denoted $\text{STraces}(s)$.

We generalise the relation \rightarrow_Δ to \Longrightarrow_Δ as before and we allow ourselves to write $s \xRightarrow{w}_\Delta s'$, for states s, s' of an IOLTS $\langle S, \hat{s}, \rightarrow \rangle$, when we in fact mean $s_\Delta \xRightarrow{w}_\Delta s'_\Delta$.

► **Definition 8.** Let $\langle S, \hat{s}, \rightarrow \rangle$ be an IOLTS over $(\text{Act}_I, \text{Act}_U)$. For states $s \in S$ and suspension traces $w \in \text{STraces}(s)$, we define s after $w = \{s' \in S \mid s \xRightarrow{w}_\Delta s'\}$. For sets of states $S' \subseteq S$ we define S' after $w = \bigcup_{s' \in S'} s'$ after w .

Formal testing theories usually build upon the assumption that an implementation can be captured adequately in a submodel of IOLTSs. We recall two such submodels, viz., the *input output transition systems*, used in Tretmans' testing theory [17, 18] and the *internal choice input output transition systems*, introduced by Weiglhofer and Wotawa [24, 26].

Tretmans' input-output transition systems are IOLTSs with the additional assumption that inputs will always be accepted. That is, implementations are assumed to be *input enabled*.

► **Definition 9.** Let $\langle S, \hat{s}, \rightarrow, s_0 \rangle$ be an IOLTS over $(\text{Act}_I, \text{Act}_U)$. A state $s \in S$ is input-enabled iff $\text{Act}_I \subseteq \text{Sinit}(s)$. The IOLTS \hat{s} is an input output transition system (IOTS) iff every state $s \in S$ is input-enabled. We denote the class of input output transition systems ranging over $(\text{Act}_I, \text{Act}_U)$ by $\text{IOTS}(\text{Act}_I, \text{Act}_U)$.

Weiglhofer and Wotawa’s model of internal choice input output transition systems relax the requirement that implementations must be input-enabled at all times. Instead, they require that only quiescent states are input-enabled, and inputs are only accepted in quiescent states. Their model better fits with implementations that rely on some form of *run to completion*.

► **Definition 10 (Internal choice IOTS).** An IOLTS $\langle S, \hat{s}, \rightarrow \rangle$ is an internal choice input output transition system over $(\text{Act}_I, \text{Act}_U)$ if for all states $s \in S$:

1. if $\delta(s)$, then $\text{Act}_I \subseteq \text{init}(s)$
2. if $\text{init}(s) \cap \text{Act}_I \neq \emptyset$ then $\delta(s)$.

We denote the class of internal choice input output transition systems over $(\text{Act}_I, \text{Act}_U)$ by $\text{IOTS}^\square(\text{Act}_I, \text{Act}_U)$.

Testing is used to assess whether a given implementation conforms to its specification. Several conformance relations have been proposed in the literature, and one of the most prominent ones is *input output conformance* by Tretmans [17, 18]. This conformance relation formalises when an implementation, assumed to behave as an input output transition system, complies to a given specification. Following e.g. [9], we assume here that implementations can behave, more generally, as input output labelled transition systems.

► **Definition 11.** Let $\text{imp}, \text{spec} \in \text{IOLTS}(\text{Act}_I, \text{Act}_U)$ be (a model of) an implementation and specification, respectively. We say that imp input output conforms to spec , denoted imp ioco spec , iff for all $w \in \text{STraces}(\text{spec})$ we have:

1. $\text{out}(\text{imp after } w) \subseteq \text{out}(\text{spec after } w)$,
2. $\text{in}(\text{imp after } w) \supseteq \text{in}(\text{spec after } w)$.

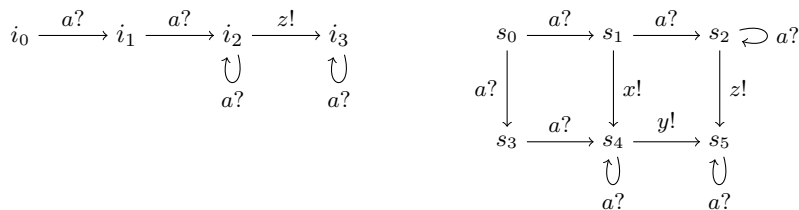
We remark that condition 2, on the inputs, can be dropped in the above definition in case the implementation is input enabled, thus simplifying to the definition that can be found in [17, 18]. After all, input enabledness guarantees that inputs can always be consumed by the implementation.

3 Testing Refinements of Specifications

Refinement relations are particularly useful in a design methodology in which a system is successively refined into smaller components, where, at each step, the relevant artefacts can be related by a stable-failures refinement. Once the models for (sub)components are sufficiently detailed and simple, implementing these as executable code should be reasonably straightforward and is even done automatically in formal MDE approaches.

Despite the simplicity and details of these models, the conversion to executable code may introduce bugs. Even if no bugs are introduced in this step, the platform on which the code runs may inject issues not foreseen at the time of the design. Conformance testing is therefore a step that cannot be omitted, but as the following example illustrates, the *ioco*-conformance relation may flag implementations to be incorrect, despite these being correct with respect to stable-failures refinement.

► **Example 12.** Consider the implementation imp , with initial state i_0 , depicted below (left) and the specification spec , with initial state s_0 , depicted below (right).



Observe that $\text{spec} \sqsubseteq_F \text{imp}$ holds true. However, $\text{imp} \text{ ioco spec}$ does not hold, since $\text{out}(s_0 \text{ after } a \delta a) = \{y\}$, whereas $\text{out}(i_0 \text{ after } a \delta a) = \{z\}$. \lrcorner

Conceptually, the non-conformance in the above example is caused by the ability to continue testing beyond observations of quiescence. This suggests that, in general, we cannot safely test the full specification for all its suspension traces. The question thus arises what subset of the behaviour, modelled by a specification, is available to us for testing. We coin a set of suspension traces for which we subsequently argue that testing for these cannot lead to verdicts that conflict with previously established refinements.

► **Definition 13.** Let $\text{spec} \in \text{IOLTS}(\text{Act}_I, \text{Act}_U)$ be an arbitrary IOLTS. A suspension trace w of spec is stable-failures testable exactly when for all prefixes $v \delta x$ of w , with $x \in \text{Act}_\delta$, we have $\text{spec after } v x = \text{spec after } v \delta x$. The set of all stable-failures testable suspension traces is denoted $\text{TTraces}(\text{spec})$.

One may remark that the set Act_δ that x may range over in the above definition is too liberal. Indeed, since suspension traces are anomaly-free [27], x cannot be an output. Restricting the set of symbols that x ranges over to $\text{Act}_I \cup \{\delta\}$ would therefore yield an equivalent, though in practice somewhat more cumbersome, definition.

We start by noting two relevant properties of the set of stable-failures testable traces of a specification.

► **Lemma 14.** We have $\text{Traces}(\text{spec}) \subseteq \text{TTraces}(\text{spec})$.

Proof. Pick some arbitrary $w \in \text{Traces}(s)$. Since $\text{Traces}(s) \subseteq \text{STraces}(s)$, also $w \in \text{Traces}(s)$. Moreover, since $w \in \text{Traces}(s)$, also $w \in \text{Act}^*$. Since there is no prefix of the shape $v \delta x$ in $w \in \text{Act}^*$, we find that w is stable-failures testable. Hence $w \in \text{TTraces}(\text{spec})$. \blacktriangleleft

► **Lemma 15.** The set $\text{TTraces}(\text{spec})$ is prefix closed.

Proof. Pick some $w \in \text{TTraces}(\text{spec})$, and let w' be a prefix of w . Consider an arbitrary prefix $v \delta x$ of w' . Then $v \delta x$ is also a prefix of w . Since $w \in \text{TTraces}(\text{spec})$ we therefore have $\text{spec after } v x = \text{spec after } v \delta x$. But then also $w' \in \text{TTraces}(\text{spec})$. \blacktriangleleft

We next introduce the operators $\bar{\bar{}}$ and $\bar{}$ on suspension traces. In essence, these operators remove all δ -symbols (respectively, all but a terminal δ -symbol, if present) from a suspension trace.

► **Definition 16.** Let $x \in \text{Act}_\delta$, $y \in \text{Act}$, $v \in \text{Act}^*$ and $w \in \text{Act}_\delta^+$. We define the operators $\bar{\bar{}} : \text{Act}_\delta^* \rightarrow \text{Act}_\delta^*$ and $\bar{} : \text{Act}_\delta^* \rightarrow \text{Act}^*$ as follows:

$$\begin{array}{lcl}
\bar{\bar{\epsilon}} = \epsilon, & \bar{\bar{y\bar{v}}} = y\bar{v}, & \bar{\bar{\delta v}} = \bar{v} \\
\bar{\epsilon} = \epsilon, & \bar{x} = x, & \bar{y\bar{w}} = y\bar{w}, & \bar{\delta w} = \bar{w}
\end{array}$$

Observe that in case $w \in \text{Act}^*$, we have $\bar{w} = \overline{\bar{w}} = w$. In case $w \in \text{Act}_\delta^* \text{Act}^+$, we have $\bar{w} = \overline{\bar{w}}$, and in case $w \in \text{Act}_\delta^* \delta^+$ we have $\bar{w} = \overline{\bar{w}} \delta$.

► **Lemma 17.** *Let $\text{spec} = \langle S, \hat{s}, \rightarrow \rangle$ be an arbitrary IOLTS. For all $w \in \text{TTraces}(\text{spec})$, $\text{spec after } w = \text{spec after } \bar{w}$.*

Proof. The proof proceeds by means of an induction on the number of δ 's appearing in w .

- Base case: w contains no δ -symbols. Then $w \in \text{Traces}(\text{spec})$ and since $\bar{w} = w$ for traces, we immediately find the desired $\text{spec after } w = \text{spec after } \bar{w}$.
- Induction: suppose that for all $z \in \text{TTraces}(\text{spec})$, containing n δ -symbols, we have $\text{spec after } z = \text{spec after } \bar{z}$. Pick some $w \in \text{TTraces}(\text{spec})$ containing $n + 1$ δ -symbols. Then w must be of the shape $v \delta u$, with $u \in \text{Act}^*$, and v containing n δ -symbols. We distinguish two cases:
 - Case $u = \epsilon$. Then $\text{spec after } w = \text{spec after } v \delta = (\text{spec after } v) \text{ after } \delta$. By induction, the latter is equal to $(\text{spec after } \bar{v}) \text{ after } \delta$, which is equivalent to $\text{spec after } \bar{v} \delta$. We distinguish two further cases:
 - * Case $\bar{v} \in \text{Traces}(\text{spec})$. Then $\bar{v} \delta = \overline{\bar{v} \delta} = \bar{w}$, and consequently, $\text{spec after } \bar{v} \delta = \text{spec after } \bar{w}$.
 - * Case $\bar{v} \notin \text{Traces}(\text{spec})$. Then $\bar{v} = v' \delta$ for some $v' \in \text{Traces}(\text{spec})$ and therefore $\bar{v} \delta = v' \delta \delta$. Observe that we have $\text{spec after } v' \delta \delta = \text{spec after } v' \delta = \text{spec after } \overline{v' \delta} = \text{spec after } \bar{w}$.
 - In both cases, we are done.
 - Case $u \neq \epsilon$. We necessarily have $u = x u'$ for some x and u' . Then, by Definition 13, we have $\text{spec after } w = \text{spec after } v \delta x u' = \text{spec after } v x u'$. Since $v x u'$ contains exactly n δ -symbols, we may conclude, by induction that $\text{spec after } v x u' = \text{spec after } \overline{v x u'}$. But $\overline{v x u'} = \bar{w}$, so we may conclude $\text{spec after } w = \text{spec after } \bar{w}$. ◀

► **Definition 18.** *We say that an IOLTS spec is stable-failures testable exactly when it satisfies $\text{STraces}(\text{spec}) = \text{TTraces}(\text{spec})$.*

It may be clear that not every IOLTS is stable-failures testable. For instance, the specification depicted in Example 12 contains suspension traces that are not stable-failures testable: the sequence $a \delta a$, which we used to illustrate the non-conformance of the implementation to the specification is not stable-failures testable, since $s_0 \text{ after } a \delta a = \{s_4\} \neq \{s_2, s_4\} = s_0 \text{ after } a a$. On the other hand, the implementation depicted in the same example is stable-failures testable. The class of internal choice IOLTSs also turns out to be stable-failures testable, as asserted by the theorem below.

► **Theorem 19.** *Every internal choice IOLTS is stable-failures testable.*

Proof. Clearly, $\text{TTraces}(\text{spec}) \subseteq \text{STraces}(\text{spec})$, so it suffices to prove $\text{STraces}(\text{spec}) \subseteq \text{TTraces}(\text{spec})$. This can be shown using an induction on the length of the suspension traces.

- Base case $w = \epsilon$. Since $\epsilon \in \text{Traces}(\text{spec}) \subseteq \text{TTraces}(\text{spec})$, we are done.
- Suppose that for $w \in \text{STraces}(\text{spec})$ of length n , we have $w \in \text{TTraces}(\text{spec})$. Let $x \in \text{Act}_\delta$ be such that $w x \in \text{STraces}(\text{spec})$. Let $v \delta y$ be a prefix of $w x$. If $v \delta y$ is a prefix of w , then we may conclude $\text{spec after } v y = \text{spec after } v \delta y$ from our induction hypothesis and we are done.

So suppose that $v \delta y = w x$. It now suffices to prove that $\text{spec after } v y = \text{spec after } v \delta y$. Note that $\text{spec after } v y \supseteq \text{spec after } v \delta y$ follows from the fact that observations of δ do not change state, so it suffices to prove $\text{spec after } v y \subseteq \text{spec after } v \delta y$. Pick some $s \in \text{spec after } v y$. From $w x = v \delta y \in \text{STraces}(\text{spec})$ we may conclude that $y \notin \text{Act}_U$. We distinguish two cases:

- Case $y = \delta$. Then it immediately follows that also $s \in \text{spec after } v \delta y$ and we are done.
- Case $y \neq \delta$. This implies that $y \in \text{Act}_I$. Since spec is an internal choice IOLTS, we find that there must be some $s' \in \text{spec after } v$ such that $\delta(s')$ and $s' \xrightarrow{y}_{\Delta} s$. Let s' be such. Since $s' \xrightarrow{\delta}_{\Delta} s'$, we may conclude that also $s \in \text{spec after } v \delta y$. ◀

We next formally relate the failures refinement theory to the input output conformance testing theory. Lemma 20 states that the outputs of implementations that are a stable-failures refinement of a given specification can be safely tested using stable-failures testable suspension traces. Likewise, Lemma 21, states that the inputs of convergent implementations that are a stable-failures refinement of a given specification can be safely tested using stable-failures testable suspension traces.

► **Lemma 20.** *Let $\text{imp}, \text{spec} \in \text{IOLTS}(\text{Act}_I, \text{Act}_U)$. Assume that $\text{spec} \sqsubseteq_F \text{imp}$ holds true. Then $\text{out}(\text{imp after } w) \subseteq \text{out}(\text{spec after } w)$ for all $w \in \text{TTraces}(\text{spec})$.*

Proof. Suppose that $\text{spec} \sqsubseteq_F \text{imp}$. Towards a contradiction, assume that for some $w \in \text{TTraces}(\text{spec})$ we do not have $\text{out}(\text{imp after } w) \subseteq \text{out}(\text{spec after } w)$. Without loss of generality, assume that w is the shortest such trace. This implies, in particular, that w is not of the form $v \delta$, since such a suspension trace cannot give rise to the desired contradiction, and therefore $\bar{w} \in \text{Traces}(\text{spec})$. Note that we also can conclude that $\text{out}(\text{imp after } w) \neq \emptyset$ and hence $w \in \text{STraces}(\text{imp})$. Since imp is quiescence-reducible [27], we therefore also have $\bar{w} \in \text{Traces}(\text{imp})$. By definition, $\text{imp after } w \subseteq \text{imp after } \bar{w}$. Consequently, $\text{out}(\text{imp after } w) \subseteq \text{out}(\text{imp after } \bar{w})$. Furthermore, using Lemma 17 we may conclude that $\text{spec after } w = \text{spec after } \bar{w}$, so also $\text{out}(\text{spec after } w) = \text{out}(\text{spec after } \bar{w})$.

Let $X = \text{out}(\text{imp after } \bar{w}) \setminus \text{out}(\text{spec after } \bar{w})$. We distinguish two cases:

- Case $\delta \in X$. Then, $(\bar{w}, \text{Act}_U) \in \text{Failures}(\text{imp})$, but $(\bar{w}, \text{Act}_U) \notin \text{Failures}(\text{spec})$. Since $\text{spec} \sqsubseteq_F \text{imp}$, this cannot be the case. Contradiction.
- Case $\delta \notin X$. Pick $x \in X$. Then $\bar{w}x \in \text{Traces}(\text{imp})$, but $\bar{w}x \notin \text{Traces}(\text{spec})$. Again, since $\text{spec} \sqsubseteq_F \text{imp}$, this cannot be the case. Contradiction.

Since both cases lead to a contradiction, we may conclude that for all $w \in \text{TTraces}(\text{spec})$ we have $\text{out}(\text{imp after } w) \subseteq \text{out}(\text{spec after } w)$. ◀

► **Lemma 21.** *Let $\text{imp}, \text{spec} \in \text{IOLTS}(\text{Act}_I, \text{Act}_U)$. Assume imp is convergent and assume $\text{spec} \sqsubseteq_F \text{imp}$ holds true. Then $\text{in}(\text{spec after } w) \subseteq \text{in}(\text{imp after } w)$ for all $w \in \text{TTraces}(\text{spec})$.*

Proof. Assume that $\text{spec} \sqsubseteq_F \text{imp}$. Suppose that for $w \in \text{TTraces}(\text{spec})$, $\text{in}(\text{spec after } w) \subseteq \text{in}(\text{imp after } w)$ does not hold. Note that this implies that $\text{in}(\text{spec after } w) \neq \emptyset$. Pick such w and some input $a \in \text{in}(\text{spec after } w) \setminus \text{in}(\text{imp after } w)$. By definition, this means that for all $s \in \text{spec after } w$ we have $s \xrightarrow{a}$. By Lemma 17, $\text{spec after } w = \text{spec after } \bar{w}$, so also $s \xrightarrow{a}$ for all $s \in \text{spec after } \bar{w}$. Observe that this also implies that for all stable states $t \in \text{spec after } \bar{w}$, if any, we have $t \xrightarrow{a}$. We distinguish two cases:

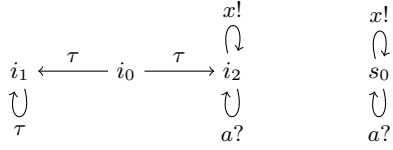
- $\bar{w} \notin \text{Traces}(\text{spec})$. Then $\bar{w} = \bar{w} \delta$ and since $\text{spec after } w = \text{spec after } \bar{w} \delta \neq \emptyset$, there is some $t \in \text{spec after } \bar{w} \delta$ satisfying $\delta(t)$, and which is therefore stable. Since for every stable state $t \in \text{spec after } \bar{w} \delta$ we have $t \in \text{spec after } \bar{w}$, we may conclude that $(\bar{w}, \{a\}) \notin \text{Failures}(\text{spec})$.
- $\bar{w} \in \text{Traces}(\text{spec})$. Since in that case $\bar{w} = \bar{w}$, we again conclude that $(\bar{w}, \{a\}) \notin \text{Failures}(\text{spec})$.

From the above, we thus conclude that $(\bar{w}, \{a\}) \notin \text{Failures}(\text{spec})$. We will next argue that $(\bar{w}, \{a\}) \in \text{Failures}(\text{imp})$. Since this contradicts $\text{spec} \sqsubseteq_F \text{imp}$, we may conclude that $\text{in}(\text{spec after } w) \subseteq \text{in}(\text{imp after } w)$, finishing the proof.

Concerning the remaining proof obligation $(\bar{w}, \{a\}) \in \text{Failures}(\text{imp})$, we reason as follows. Since $a \notin \text{in}(\text{imp after } w)$ and imp is convergent, we conclude that there must be some state $s \in \text{imp after } w$ such that $\text{stable}(s)$ and $s \not\rightarrow$. Let s be such a state. By definition, we have $\text{imp after } w \subseteq \text{imp after } \bar{w}$, so also $s \in \text{imp after } \bar{w}$. But then $(\bar{w}, \{a\}) \in \text{Failures}(\text{imp})$. \blacktriangleleft

One might wonder whether the convergence condition is strictly needed. The example below illustrates that this condition can indeed not be dropped in general.

► **Example 22.** Consider the implementation imp , with initial state i_0 , depicted below (left) and the specification spec , with initial state s_0 , depicted below (right).



Observe that $\text{spec} \sqsubseteq_F \text{imp}$ holds true. Moreover, note that due to the τ -loop, imp is not convergent. By Lemma 20, we find that for every $w \in \text{STraces}(\text{spec})$, we have $\text{out}(\text{imp after } w) \subseteq \text{out}(\text{spec after } w)$; this is readily checked. However, we have $\text{in}(\text{spec after } \epsilon) = \{a\} \neq \emptyset = \text{in}(\text{imp after } \epsilon)$. Consequently, imp ioco spec does not hold true. \perp

The theorem below follows immediately from the two lemmata above.

► **Theorem 23.** *Let $\text{imp}, \text{spec} \in \text{IOLTS}(\text{Act}_I, \text{Act}_U)$. Assume imp is convergent. If $\text{spec} \sqsubseteq_F \text{imp}$ then also for all $w \in \text{TTraces}(\text{spec})$, we have:*

1. $\text{out}(\text{imp after } w) \subseteq \text{out}(\text{spec after } w)$, and
2. $\text{in}(\text{imp after } w) \supseteq \text{in}(\text{spec after } w)$.

Theorem 23 specialises to standard ioco in case the specification is an internal choice IOLTS and the implementation is convergent, as claimed by the corollary below.

► **Corollary 24.** *Let $\text{spec} \in \text{IOLTS}^\square(\text{Act}_I, \text{Act}_U)$ and $\text{imp} \in \text{IOLTS}(\text{Act}_I, \text{Act}_U)$. Suppose imp is convergent. Then $\text{spec} \sqsubseteq_F \text{imp}$ implies imp ioco spec .*

We finish with the observation that in case the specification is an internal choice IOLTS and the implementation is an internal choice IOTS, the requirement on the implementation being convergent can be dropped, see the corollary below.

► **Corollary 25.** *Let $\text{spec} \in \text{IOLTS}^\square(\text{Act}_I, \text{Act}_U)$ and $\text{imp} \in \text{IOTS}^\square(\text{Act}_I, \text{Act}_U)$. Then $\text{spec} \sqsubseteq_F \text{imp}$ implies imp ioco spec .*

4 Stable Failures Refinement through Testing

We next identify conditions under which we may conclude that a model of an implementation is a stable-failures refinement of a given specification after exhaustively testing a faithful implementation of that model.

Let us first observe that if the specification that is used for testing is not input enabled, we will not be able to establish a stable-failures refinement relation between the specification and the implementation. Since the ioco -conformance relation allows for partial specifications, only those parts that are specified are tested for, and other parts are ignored, resulting in potentially labelling such an implementation as one that conforms to its specification. As a result, inputs that are not specified cannot be excluded to be part of some conforming implementation and will thus lead to trace inclusion violations. This is illustrated by the following (trivial) example.

► **Example 26.** Consider the implementation imp , with initial state i_0 , depicted below (left) and the specification spec , with initial state s_0 , depicted below (right).

$$a? \xrightarrow{c} i_0 \xrightarrow{c} b? \qquad a? \xrightarrow{c} s_0$$

Clearly, we have $\text{imp} \text{ ioco } \text{spec}$, but the trace $b \in \text{Traces}(i_0)$ is not present in $\text{Traces}(s_0)$, thus contradicting $\text{spec} \sqsubseteq_F \text{imp}$. \lrcorner

Consequently we can only assess that an implementation refines a specification if the latter is “at least as input enabled” as the implementation that we are (black box) testing for. In Tretmans original testing theory, but also in Weiglhofer and Wotawa’s theory, the input enabledness of the implementation is typically part of the testing assumption, which, depending on the applications at hand, state that the implementation is either always input enabled (IOTSs), or input enabled exactly (and only) in quiescent states (internal choice IOTSs). We therefore confine our analysis to implementations that can be modelled as an IOTS or an internal choice IOTS, and we study specifications that – in terms of their input enabledness – fit these assumptions. For these systems, we have the following observation:

► **Lemma 27.** *Let spec, imp be IOLTSSs. Suppose that either:*

- *both spec and imp are IOTSs, or*
- *both spec and imp are internal choice IOTSs.*

Then $\text{imp} \text{ ioco } \text{spec}$ implies $\text{Traces}(\text{imp}) \subseteq \text{Traces}(\text{spec})$.

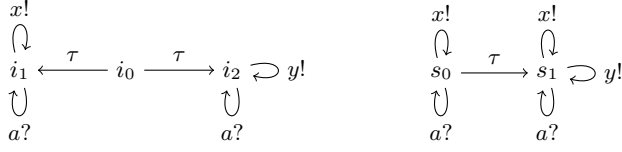
Proof. Suppose that $\text{imp} \text{ ioco } \text{spec}$. Let $w \in \text{Traces}(\text{imp})$ be such that $w \notin \text{Traces}(\text{spec})$, and, without loss of generality, assume that there is no shorter trace. Observe that $w \neq \epsilon$, since ϵ is a weak trace of both imp and spec . Hence, w must be of the shape vx , for some trace $v \in \text{Traces}(\text{imp}) \cap \text{Traces}(\text{spec})$ and action $x \in \text{Act}$. Let v and x be such.

We first argue that $x \notin \text{Act}_I$. Observe that this follows trivially in case imp and spec are both IOTSs, since spec would be required to accept input a at any moment. In case spec is an internal choice IOTS, we reason as follows. Towards a contradiction, assume that $x \in \text{Act}_I$. Then $vx \notin \text{Traces}(\text{spec})$ can only be the case when $\delta \notin \text{out}(\text{spec after } v)$, since spec is input enabled only (and exactly) in quiescent states. Since $vx \in \text{Traces}(\text{imp})$, we must conclude that $\delta \in \text{out}(\text{imp after } v)$. But this violates our assumption that $\text{imp} \text{ ioco } \text{spec}$. Hence, also in case imp and spec are internal choice IOTSs, we have $x \notin \text{Act}_I$.

Consequently, $x \in \text{Act}_U$ and therefore $x \in \text{out}(\text{imp after } v)$. Since $v \in \text{STraces}(\text{spec})$ and $\text{imp} \text{ ioco } \text{spec}$, we also find $x \in \text{out}(\text{spec after } v)$. This implies that $vx \in \text{Traces}(\text{spec})$. Contradiction. Hence, $\text{Traces}(\text{imp}) \subseteq \text{Traces}(\text{spec})$. \blacktriangleleft

In view of the above result, assuming some form of input enabledness of the specification is essential for guaranteeing trace inclusion, which is an essential part of the refinement relation. However, input enabledness does little to establish the other essential part of the refinement relation, viz., the inclusion of the set of failures. This has to do with the fact that refinement allows for observing the refusals of individual actions, contrary to the ioco conformance relation. The next example illustrates the issue. We remark that the example uses an implementation that behaves as an IOTS, but this can be modified easily to show the same issue in internal choice IOTSs.

► **Example 28.** Consider the implementation imp , with initial state i_0 , depicted below (left) and the specification spec , with initial state s_0 , depicted below (right).



Note that imp ioco spec ; in particular, $\text{out}(i_0 \text{ after } \epsilon) = \text{out}(s_0 \text{ after } \epsilon)$. Clearly, $(\epsilon, \{y\}) \notin \text{Failures}(s_0)$ since stable state s_1 does not refuse y ; of course, state s_0 does not offer action y , but since s_0 is unstable, its refusals are not taken into account. However, since i_1 is stable, $(\epsilon, \{y\}) \in \text{Failures}(i_0)$. Therefore, $\text{spec} \sqsubseteq_F \text{imp}$ does not hold true. \perp

The above example illustrates that, from the point of view of stable-failures refinement, output actions should be preserved and ultimately *determined*: τ -paths should eventually lead to states in which only “trivial output choices” can be made.

► **Definition 29.** Let $\langle S, \hat{s}, \rightarrow \rangle$ be an IOLTS. We say that \hat{s} is ultimately determined iff for all states $s \in S$ and all $x \in \text{out}(s \text{ after } \epsilon)$ there is some $t \in s \text{ after } \epsilon$ such that $\text{out}(t) = \{x\}$.

Observe that the specification of Example 28 is not ultimately determined, since, e.g., there is no state $s \in s_0 \text{ after } \epsilon$ such that $\text{out}(s) = \{y\}$.

► **Proposition 30.** For any IOTS imp and convergent, ultimately determined IOTS spec satisfying imp ioco spec we have $\text{spec} \sqsubseteq_F \text{imp}$.

Proof. Suppose that imp ioco spec holds true for IOTSs imp and spec , and that spec is both convergent and ultimately determined. We show that $\text{spec} \sqsubseteq_F \text{imp}$; by Lemma 27, it suffices to prove that $\text{Failures}(\text{imp}) \subseteq \text{Failures}(\text{spec})$.

Towards a contradiction, assume that $\text{Failures}(\text{imp}) \not\subseteq \text{Failures}(\text{spec})$. Pick a failure $(w, X) \in \text{Failures}(\text{imp})$ such that $(w, X) \notin \text{Failures}(\text{spec})$. Observe that since $\text{Traces}(\text{imp}) \subseteq \text{Traces}(\text{spec})$, $w \in \text{Traces}(\text{imp}) \cap \text{Traces}(\text{spec})$. Without loss of generality, assume that X is as large as possible: there is no Y such that $(w, Y) \in \text{Failures}(\text{imp}) \setminus \text{Failures}(\text{spec})$ such that $X \subset Y$. Then $\text{imp} \xRightarrow{w} t$ such that $\text{stable}(t)$ holds true and $\text{init}(t) \cap X = \emptyset$.

Note that since imp is an IOTS and t is stable, we have $\text{Act}_I \subseteq \text{init}(t)$ so $X \subseteq \text{Act}_U$. Because imp ioco spec , we have $\text{out}(t) \subseteq \text{out}(\text{imp after } w) \subseteq \text{out}(\text{spec after } w)$. So there must be a state $s \in \text{spec after } w$ such that $\text{out}(t) \cap \text{out}(s) \neq \emptyset$. Let s be such a state, and pick some $x \in \text{out}(t) \cap \text{out}(s)$. Since spec is convergent, all τ -paths are finite and end in a stable state. Because spec is ultimately determined there must be some stable state $s' \in s \text{ after } \epsilon$ such that $\text{out}(s') = \{x\}$. Then $\text{out}(s') \subseteq \text{out}(t)$, and consequently, $\text{init}(s') \cap X = \emptyset$. But then also $(w, X) \in \text{Failures}(\text{spec})$. Contradiction, so $\text{Failures}(\text{imp}) \subseteq \text{Failures}(\text{spec})$ and therefore $\text{spec} \sqsubseteq_F \text{imp}$. \blacktriangleleft

Note that there is a rather straightforward reason why we cannot simply drop the assumption on the specification being convergent; see the example below.

► **Example 31.** Consider the implementation imp , with initial state i_0 , depicted below (left) and the specification spec , with initial state s_0 , depicted below (right).



Observe that imp ioco spec . Moreover, spec is trivially ultimately determined: s_0 after $\epsilon = \{s_0\}$ and the only output action enabled in s_0 is x . Because s_0 is not stable, we have $(\epsilon, \{y\}) \notin \text{Failures}(s_0)$. On the other hand, $(\epsilon, \{y\}) \in \text{Failures}(i_0)$, so we cannot have $\text{spec} \sqsubseteq_F \text{imp}$. \lrcorner

We finish this section with a similar statement for the internal choice testing theory.

► **Proposition 32.** *For any internal choice IOTS imp and convergent, ultimately determined internal choice IOTS spec satisfying imp ioco spec we have $\text{spec} \sqsubseteq_F \text{imp}$.*

Proof. Let imp be an internal choice IOTS and spec a convergent, determined internal choice IOTS. Assume that imp ioco spec holds true. We argue that also $\text{spec} \sqsubseteq_F \text{imp}$ holds true. Towards a contradiction, suppose that $\text{spec} \not\sqsubseteq_F \text{imp}$. Then, by Lemma 27, $\text{Failures}(\text{imp}) \not\subseteq \text{Failures}(\text{spec})$.

Suppose $\text{Failures}(\text{imp}) \not\subseteq \text{Failures}(\text{spec})$. Pick a failure $(w, X) \in \text{Failures}(\text{imp})$ such that $(w, X) \notin \text{Failures}(\text{spec})$. Then $\text{imp} \xrightarrow{w} t$ such that $\text{stable}(t)$ holds true and $\text{init}(t) \cap X = \emptyset$. Note that since imp is an internal choice IOTS and $\text{stable}(t)$ holds true, we have either $\text{init}(t) = \text{Act}_I$ or $\emptyset \subset \text{init}(t) \subseteq \text{Act}_U$.

- Suppose that $\text{init}(t) = \text{Act}_I$. Because imp is an internal choice IOTS, $\delta \in \text{out}(t)$ and therefore $\delta \in \text{out}(\text{imp after } w)$. Since imp ioco spec , also $\delta \in \text{out}(\text{spec after } w)$ and hence $w \delta \in \text{STraces}(\text{spec})$. This means that there must be some state s such that $\text{spec} \xrightarrow{w} s$, $\text{stable}(s)$ and $\text{init}(s) \cap \text{Act}_U = \emptyset$. Pick such a state s . Since spec is an internal choice IOTS, $\text{init}(s) = \text{Act}_I$. Note that also $\text{init}(t) = \text{Act}_I$ and therefore $\text{init}(s) = \text{init}(t)$. But then also $\text{init}(s) \cap X = \emptyset$. Consequently, $(w, X) \in \text{Failures}(\text{spec})$. Contradiction.
- Suppose that $\emptyset \subset \text{init}(t) \subseteq \text{Act}_U$. Then $\text{Act}_I \subseteq X$. Moreover, because imp ioco spec , we have $\emptyset \subset \text{init}(t) \subseteq \text{out}(\text{imp after } w) \subseteq \text{out}(\text{spec after } w)$. So, there must be some state s such that $\text{spec} \xrightarrow{w} s$ and $\text{init}(t) \cap \text{out}(s) \neq \emptyset$. Let s be such a state. Since spec is ultimately determined, we find that for all $x \in \text{out}(s)$, there must be some $s' \in s$ after ϵ such that $\text{out}(s') = \{x\}$. Pick some $x \in \text{init}(t) \cap \text{out}(s)$, and let s' be such that $s' \in s$ after ϵ and $\text{out}(s') = \{x\}$. This means that $\text{out}(s') \subseteq \text{init}(t)$. Since spec is convergent and ultimately determined, we may assume that s' is stable. Observe that s' cannot be quiescent since $\text{out}(s') \subseteq \text{init}(t) \subseteq \text{Act}_U$. Since $\text{spec} \in \mathcal{IOTS}^\square$, we therefore find that $\text{Act}_I \cap \text{init}(s') = \emptyset$, and hence $\text{init}(s') \subseteq \text{init}(t)$. Consequently, $\text{init}(s') \cap X \subseteq \text{init}(t) \cap X = \emptyset$. From this, we can conclude that $(w, X) \in \text{Failures}(\text{spec})$. Contradiction.

Hence, $\text{Failures}(\text{imp}) \subseteq \text{Failures}(\text{spec})$, and therefore $\text{spec} \sqsubseteq_F \text{imp}$. \blacktriangleleft

5 A Small Experiment: Testing Dezyne using mCRL2

As a practical validation of our theory, we apply MBT to a specification and implementation stemming from an industrial model of a multi-component controller at Philips Image Guided Therapy systems. The implementation has been generated from specifications in the Dezyne formal modelling DSL [21, 21]. In the Dezyne development methodology, a system is described as a hierarchical composition of components by specifying:

- a set of behavioural contracts, called *interfaces*. Each interface provides an abstraction of a component, the so-called *provided interface* of the component, and
- a behavioural model (a state machine) that describes how a component realises its behavioural contract, by interacting with subcomponents. The ports via which the component connects to subcomponents are called *required ports*, and by association, the behavioural contracts upon which the component relies are therefore referred to as *required interfaces*.

■ **Table 1** test run results of MBT applied to correct and faulty code-generated implementation.

average	correct impl.	Mutation					
		1	2	3	4	5	6
detection rate	0%	96%	100%	100%	100%	100%	100%
actions required	200	45	41	9	8	10	17
state coverage	96%	80%	85%	46%	46%	63%	53%

The formal check that takes place in Dezyne, before generating code, is whether a component complies to its provided interface. This check is answered by verifying whether the IOLTS induced by the provided interface is stable-failures refined by the IOLTS obtained by combining the IOLTS underlying the component and the IOLTSs underlying the behavioural contracts of the subcomponents. The actual stable-failures refinement check is conducted using the mCRL2 toolset [2, 8]. In case a component is found to comply to its provided interface (and only then), the behavioural model of the component is fully automatically converted into an equivalent executable C++ program. This way, a correct-by-construction system can be built from the ground-up, or top-down by specifying, in a step-wise manner, desired provided interfaces and introducing (sub)components that “implement” these.

For the system that we study in this section, we do not have access to the implementation of the subcomponents for the required interfaces of our component, but we do have access to their behavioural contracts and the code that was generated from the main component itself. In our experiments, we therefore mimic the behaviour of the subcomponents via a simulator that utilises the IOLTSs of the behavioural contracts of the subcomponents instead. This yields so-called smart stubs. The specification IOLTS of the multi-component controller consists of 25 unique states and 54 unique transitions and is stable-failures testable. As per our theory, the MBT algorithm should not find any non-conformance since the implementation (the component together with the smart stubs) is a stable-failures refinement of the specification (the provided interface). Hence, if a non-conformance is found, the implementation does not reflect the model of the component that was proved to comply to its behavioural contract, and the non-conformance thus signals an actual issue with the executable or the platform.

We are interested in assessing whether we can detect erroneous implementations of the specification using *ioco*-based MBT techniques. To this end, we test the correct implementation and, in addition, 6 manually created, faulty mutants thereof. The first five faulty mutants are obtained by altering the implementation of the component such that a single randomly chosen input which would normally result in a state change, now performs no actual code execution, and thus results in no state change in the implementation. For the sixth mutant, each provided interface has been given a preset (1/10) chance of remaining idle, instead of providing a response when triggered, which should result in a non-conforming quiescence observation.

Using an on-the-fly MBT algorithm, which implements the original *ioco* test algorithm [17, 18] in mCRL2, we generated and executed 100 test runs, each consisting of up-to 200 observable actions (including quiescence) for each mutant and for the correct implementation. The results of this experiment are shown in Table 1. For each set of 100 test runs, we measured the percentage of runs that detected a non-conformance, the average number of observable actions (including quiescence) required to observe that non-conformance or terminate (in the case that no non-conformance is detected) and the average specification state coverage, i.e., unique states visited during a test-run. We observe that no non-conformances were

detected when testing the correct implementation. In virtually all of the test runs on incorrect implementations a non-conformance was detected when using incorrect implementations, once more confirming the practical relevance of automated testing.

6 Conclusions

We studied the stable-failures refinement relation [15] and its relation to the ioco conformance testing relation by Tretmans [17, 18]. In particular, we identified a set of experiments – called *stable-failures testable traces* – derivable from a specification, for which ioco does not falsely flag implementations as incorrect when these implementations have been shown to refine the specification, thus addressing a major obstacle in applying Model-Based Testing techniques in the Model-Driven Engineering development method. Furthermore, we showed that for internal choice input output transition systems, these experiments coincide with the full set of experiments usually associated with the ioco testing theory. To better understand the limitations of ioco-based testing, we additionally identify conditions under which exhaustive testing can establish that the implementation refines the specification used for testing.

We did not explore how to implement our testing theory efficiently for specifications whose stable-failures testable traces are a proper subset of the suspension traces; this is left for future work. For finite specifications, deriving stable-failures testable traces is easily achieved by means of a determinisation-like algorithm, constructing a *Suspension Automaton* [17, 27] and exploring that structure. For infinite specifications, efficiently deriving and selecting such stable-failures testable traces *on-the-fly* would allow to combine the testing methodology with other *on-the-fly* testing algorithms.

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