# Homomorphism-Distinguishing Closedness for Graphs of Bounded Tree-Width 

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#### Abstract

Two graphs are homomorphism indistinguishable over a graph class $\mathcal{F}$, denoted by $G \equiv_{\mathcal{F}} H$, if $\operatorname{hom}(F, G)=\operatorname{hom}(F, H)$ for all $F \in \mathcal{F}$ where $\operatorname{hom}(F, G)$ denotes the number of homomorphisms from $F$ to $G$. A classical result of Lovász shows that isomorphism between graphs is equivalent to homomorphism indistinguishability over the class of all graphs. More recently, there has been a series of works giving natural algebraic and/or logical characterizations for homomorphism indistinguishability over certain restricted graph classes.

A class of graphs $\mathcal{F}$ is homomorphism-distinguishing closed if, for every $F \notin \mathcal{F}$, there are graphs $G$ and $H$ such that $G \equiv_{\mathcal{F}} H$ and $\operatorname{hom}(F, G) \neq \operatorname{hom}(F, H)$. Roberson conjectured that every class closed under taking minors and disjoint unions is homomorphism-distinguishing closed which implies that every such class defines a distinct equivalence relation between graphs. In this work, we confirm this conjecture for the classes $\mathcal{T}_{k}, k \geq 1$, containing all graphs of tree-width at most $k$.

As an application of this result, we also characterize which subgraph counts are detected by the $k$-dimensional Weisfeiler-Leman algorithm. This answers an open question from [Arvind et al., J. Comput. Syst. Sci., 2020].


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## 1 Introduction

In 1967, Lovász [16] proved that two graphs $G$ and $H$ are isomorphic if and only if hom $(F, G)=$ $\operatorname{hom}(F, H)$ for every graph $F$ where $\operatorname{hom}(F, G)$ denotes the number of homomorphisms from $F$ to $G$. A natural follow-up question is to ask whether it is necessary to take the class of all graphs $F$ to obtain the above result, and which kind of other equivalence relations can be obtained by restricting $F$ to come from a proper subclass of all graphs. For a graph class $\mathcal{F}$, we say that two graphs $G$ and $H$ are $\mathcal{F}$-equivalent, denoted by $G \equiv_{\mathcal{F}} H$, if $\operatorname{hom}(F, G)=\operatorname{hom}(F, H)$ for all $F \in \mathcal{F}$. Hence, Lovász's [16] result says that $\equiv_{\mathcal{A}}$ is identical to the isomorphism relation where $\mathcal{A}$ denotes the class of all graphs.

In recent years, there has been a series of works giving natural algebraic and/or logical characterizations for homomorphism indistinguishability over certain restricted classes of graphs. For example, this includes graphs of bounded tree-width [8], graphs of bounded path-width [13], graphs of bounded tree-depth $[12,13]$ and the class of planar graphs [17]. In particular, those results imply that the equivalence relations $\equiv_{\mathcal{F}}$ obtained from the mentioned graph classes $\mathcal{F}$ do not correspond to isomorphism, and moreover, these equivalence relations are pairwise distinct.

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In [21], Roberson initiated a more systematic study of the question which types of graph classes $\mathcal{F}$ lead to different equivalence relations $\equiv_{\mathcal{F}}$. A class of graphs $\mathcal{F}$ is called homomorphism-distinguishing closed if, for every $F \notin \mathcal{F}$, there are graphs $G$ and $H$ such that $G \equiv_{\mathcal{F}} H$ and $\operatorname{hom}(F, G) \neq \operatorname{hom}(F, H)$.

- Conjecture 1 (Roberson [21]). Let $\mathcal{F}$ be a graph class closed under taking disjoint unions and minors. Then $\mathcal{F}$ is homomorphism-distinguishing closed.

In particular, this conjecture implies that every graph class closed under taking disjoint unions and minors defines a distinct equivalence relation $\equiv_{\mathcal{F}}$. Note that not every graph class is homomorphism-distinguishing closed. For example, the class $\mathcal{D}_{2}$ of 2-degenerate graphs (which is not closed under taking minors) is not homomorphism-distinguishing closed since the corresponding equivalence relation defines the isomorphism relation between graphs [8].

For $k \geq 1$ let $\mathcal{T}_{k}$ denote the class of all graphs of tree-width at most $k$. Roberson [21] showed that $\mathcal{T}_{k}$ is homomorphism-distinguishing closed for $k \in\{1,2\}$. In this work, we generalize this to all $k \geq 1$.

- Theorem 2. The class $\mathcal{T}_{k}$ is homomorphism-distinguishing closed for all $k \geq 1$.

For the proof, we rely on known characterizations of homomorphism indistinguishability over the class $\mathcal{T}_{k}[6,8,13]$ and existing constructions of non-isomorphic pairs of graphs that are difficult to distinguish (see, e.g., $[2,5,21]$ ).

We remark that, since the first publication of the result, it has already been used in [22] to analyse the Lasserre semidefinite programming hierarchy for graph isomorphism via a characterization in terms of homomorphism counts. Also, the results have been used in [9] which in particular uses a similar strategy to prove that the class $\mathcal{T} \mathcal{D}_{q}$ of all graphs of tree-depth at most $q$ is homomorphism-distinguishing closed for all $q \geq 1$.

As an application of this result, we are able to characterize which subgraph counts are detected by the Weisfeiler-Leman algorithm (see also [1]). The Weisfeiler-Leman algorithm (WL) is a standard heuristic in the context of graph isomorphism testing (see, e.g., [2]) which recently also gained attention in a machine learning context [19, 20, 26, 28]. For $k \geq 1$, the $k$-dimensional Weisfeiler-Leman algorithm ( $k$-WL) computes an isomorphism-invariant coloring of the $k$-tuples of vertices of a graph $G$. If the color patterns computed for two graphs $G$ and $H$ do not match, the graphs are non-isomorphic. In this case, we say that $k$-WL distinguishes $G$ and $H$. It is known that two graphs $G$ and $H$ are distinguished by $k$-WL if and only if $G \not \equiv \mathcal{T}_{k} H$, i.e., indistinguishability by $k$-WL can be characterized by homomorphism indistinguishability over the class of graphs of tree-width at most $k[6,8,13]$.

In [10], Fürer initiated research on the question of which subgraph counts are detected by $k$-WL. Let $F$ and $G$ be two graphs. We write $\operatorname{sub}(F, G)$ to denote the number of subgraphs of $G$ isomorphic to $F$. We say the function $\operatorname{sub}(F, \cdot)$ is $k$-WL invariant if $\operatorname{sub}(F, G)=\operatorname{sub}(F, H)$ for all graphs $G, H$ that are indistinguishable by $k$-WL. For example, Fürer [10] shows that $\operatorname{sub}\left(C_{\ell}, \cdot\right)$ is 2-WL invariant for all $\ell \leq 6$ (where $C_{\ell}$ denotes the cycle on $\ell$ vertices), but $\operatorname{sub}\left(K_{4}, \cdot\right)$ is not 2-WL invariant. In [1], Arvind, Fuhlbrück, Köbler and Verbitsky further extended this line of research by showing $\operatorname{sub}(F, \cdot)$ is $k$-WL invariant for all graphs $F$ that have hereditary tree-width at most $k$. For a graph $F$ we define its hereditary tree-width, denoted by $\operatorname{hdtw}(F)$, to be the maximum tree-width of a homomorphic image of $F$. Arvind et al. [1] also provide some isolated negative results, but could not obtain a complete classification of which subgraph counts are detected by $k$-WL even for the special case $k=2$.

Building on Theorem 2, we provide a complete classification of which subgraph counts are detected by $k$-WL for all $k \geq 1$. This answers an open question from [1].

- Theorem 3. Let $F$ be a graph and $k \geq 1$. Then $\operatorname{sub}(F, \cdot)$ is $k$-WL invariant if and only if $\operatorname{hdtw}(F) \leq k$.

Observe that the backward direction is already proved in [1], i.e., the main contribution of this work is to show that for every graph $F$ with $\operatorname{hdtw}(F)>k$, the $k$-WL algorithm fails to detect subgraph counts from $F$.

For the proof, we use a well-known result [4] that allows us to formulate subgraph counts as a linear combination of certain homomorphism counts, and then combine Theorem 2 with an auxiliary lemma from [24].

We stress that Theorem 3 is also relevant in a machine-learning context. Indeed, it is known that the expressive power of graph neural networks (GNNs), which are a common tool for processing graph-structured data, is closely related to the expressive power of $k$-WL (see, e.g., $[19,20]$ ). On the other hand, counting small subgraph patterns, also called network motifs [18], is a common technique in the study of large networks (see, e.g. [7, 14, 23, 27] for the use of network motifs in computational biology). Hence, it is natural to ask which subgraph counts can be detected by certain GNNs. This question has been studied in [3], but similar to $[10,1]$ only limited results have been obtained. Exploiting the connections between GNNs and $k$-WL (see, e.g., [19, 20]), Theorem 3 can provide a much more complete picture of which subgraph counts can be detected by GNNs. In fact, in a recent work, Lanzinger and Barceló [15] extend Theorem 3 to so-called knowledge graphs which are typically considered by GNNs.

We also remark that another extension of Theorem 3 has been obtained by Göbel, Goldberg and Roth [11] who determine the WL-dimension of counting the number of answers to an existential conjunctive query.

## 2 Preliminaries

A graph is a pair $G=(V, E)$ with vertex set $V=V(G)$ and edge relation $E=E(G)$. In this paper all graphs are finite, simple (no loops or multiple edges), and undirected. We denote edges by $v w \in E(G)$ where $v, w \in V(G)$. The neighborhood of $v \in V(G)$ is denoted by $N_{G}(v)$. Moreover, we write $E_{G}(v)$ to denote the set of edges incident to $v$. If the graph is clear from context, we usually omit the index $G$ and simply write $N(v)$ and $E(v)$. For $A \subseteq V(G)$ we denote by $G[A]$ the induced subgraph of $G$ on $A$. Also, we denote by $G \backslash A$ the induced subgraph on the complement of $A$, that is $G \backslash A:=G[V(G) \backslash A]$.

An isomorphism from a graph $G$ to another graph $H$ is a bijective mapping $\varphi: V(G) \rightarrow$ $V(H)$ which preserves the edge relation, that is, $v w \in E(G)$ if and only if $\varphi(v) \varphi(w) \in E(H)$ for all $v, w \in V(G)$. Two graphs $G$ and $H$ are isomorphic $(G \cong H)$ if there is an isomorphism from $G$ to $H$. We write $\varphi: G \cong H$ to denote that $\varphi$ is an isomorphism from $G$ to $H$.

Let $F$ and $G$ be two graphs. A homomorphism from $F$ to $G$ is a mapping $\varphi: V(F) \rightarrow V(G)$ such that $\varphi(v) \varphi(w) \in E(G)$ for all $v w \in E(F)$. We write $\operatorname{hom}(F, G)$ to denote the number of homomorphisms from $F$ to $G$.

Let $G$ be a graph. A graph $H$ is a minor of $G$ if $H$ can be obtained from $G$ by deleting vertices and edges of $G$ as well as contracting edges of $G$. More formally, let $\mathcal{B}=\left\{B_{1}, \ldots, B_{h}\right\}$ be a partition of $V(G)$ such that $G\left[B_{i}\right]$ is connected for all $i \in[h]$. We define $G / \mathcal{B}$ to be the graph with vertex set $V(G / \mathcal{B}):=\mathcal{B}$ and

$$
E(G / \mathcal{B}):=\left\{B B^{\prime} \mid \exists v \in B, v^{\prime} \in B^{\prime}: v v^{\prime} \in E(G)\right\} .
$$

A graph $H$ is a minor of $G$ if there is a partition $\mathcal{B}=\left\{B_{1}, \ldots, B_{h}\right\}$ of connected subsets $B_{i} \subseteq V(G)$ such that $H$ is isomorphic to a subgraph of $G / \mathcal{B}$. A graph $G$ excludes $H$ as a minor if $H$ is not a minor of $G$.


Figure 1 The figure shows the graphs $\operatorname{CFI}(G)$ and $\operatorname{CFI}^{\times}(G)$ where $G$ is the $2 \times 4$ grid. The sets $M_{G, \emptyset}(v)$ and $M_{G,\left\{u_{0}\right\}}(v)$ are highlighted in gray. The vertex $u_{0}$ is located in the top-right corner of the grid. The marked edges show the difference between the two graphs.

## 3 Homomorphism Indistinguishability and Oddomorphisms

Toward the proof of Theorem 2, we need to cover several tools introduced in [21].

- Definition 4 (Roberson [21]). Let $F$ and $G$ be graphs and suppose $\varphi$ is a homomorphism from $F$ to $G$. We say a vertex $a \in V(F)$ is odd (with respect to $\varphi$ ) if $\left|N_{F}(a) \cap \varphi^{-1}(v)\right|$ is odd for every $v \in N_{G}(\varphi(a))$. Similarly, we say a vertex $a \in V(F)$ is even with respect to $\varphi$ if $\left|N_{F}(a) \cap \varphi^{-1}(v)\right|$ is even for every $v \in N_{G}(\varphi(a))$.

An oddomorphism from $F$ to $G$ is a homomorphism $\varphi$ from $F$ to $G$ such that
(I) every vertex $a \in V(F)$ is odd or even (with respect to $\varphi$ ), and
(II) $\varphi^{-1}(v)$ contains an odd number of odd vertices for every $v \in V(G)$.

A weak oddomorphism from $F$ to $G$ is a homomorphism $\varphi$ from $F$ to $G$ such that there is a subgraph $F^{\prime}$ of $F$ for which $\left.\varphi\right|_{V\left(F^{\prime}\right)}$ is an oddomorphism from $F^{\prime}$ to $G$.

Next, we introduce a construction for pairs of similar graphs from a base graph $G$ that has also been used in [21]. Actually, variants of this construction have already been used in several earlier works (see, e.g., $[2,5]$ ).

Let $G$ be a graph and let $U \subseteq V(G)$. For $v \in V(G)$ we define $\delta_{v, U}:=|\{v\} \cap U|$. We define the graph $\operatorname{CFI}(G, U)$ (the name refers to the authors of [2] where a very similar construction was first used in a related context) with vertex set

$$
V(\mathrm{CFI}(G, U)):=\left\{(v, S)\left|v \in V(G), S \subseteq E(v),|S| \equiv \delta_{v, U} \bmod 2\right\}\right.
$$

and edge set

$$
E(\mathrm{CFI}(G, U)):=\{(v, S)(u, T) \mid u v \in E(G), u v \notin S \triangle T\}
$$

(here, $S \triangle T$ denotes the symmetric difference of $S$ and $T$, i.e., $S \triangle T:=(S \backslash T) \cup(T \backslash S)$ ). For $v \in V(G)$ we also write $M_{G, U}(v):=\left\{(v, S)\left|S \subseteq E(v),|S| \equiv \delta_{v, U} \bmod 2\right\}\right.$ for the vertices in $\operatorname{CFI}(G, U)$ associated with $v$.

The following lemma is well-known (see, e.g., [2, 21])

- Lemma 5. Let $G$ be a connected graph and let $U, U^{\prime} \subseteq V(G)$. Then $\operatorname{CFI}(G, U) \cong$ $\operatorname{CFI}\left(G, U^{\prime}\right)$ if and only if $|U| \equiv\left|U^{\prime}\right| \bmod 2$.

We define $\operatorname{CFI}(G):=\operatorname{CFI}(G, \emptyset)$ and $\operatorname{CFI}^{\times}(G):=\operatorname{CFI}\left(G,\left\{u_{0}\right\}\right)$ for some $u_{0} \in V(G)$. A visualization can also be found in Figure 1.

- Theorem 6 (Roberson [21, Theorem 3.13]). Let $F, G$ be graphs and suppose $G$ is connected. Then $\operatorname{hom}(F, \operatorname{CFI}(G)) \geq \operatorname{hom}\left(F, \operatorname{CFI}^{\times}(G)\right)$. Moreover, $\operatorname{hom}(F, \operatorname{CFI}(G))>\operatorname{hom}\left(F, \operatorname{CFI}^{\times}(G)\right)$ if and only if there exists a weak oddomorphism from $F$ to $G$.

We require two additional tools from [21] stated below.

- Lemma 7 ([21, Lemma 5.6]). Let $F$ and $G$ be graphs such that there is a weak oddomorphism from $F$ to $G$. Also suppose $G^{\prime}$ is a minor of $G$. Then there is a minor $F^{\prime}$ of $F$ such that there is an oddomorphism from $F^{\prime}$ to $G^{\prime}$.
- Lemma 8 ([21, Theorem 6.2]). Let $\mathcal{F}$ be a class of graphs such that
(1) if $F \in \mathcal{F}$ and there is a weak oddomorphism from $F$ to $G$, then $G \in \mathcal{F}$, and
(2) $\mathcal{F}$ is closed under disjoint unions and restrictions to connected components.

Then $\mathcal{F}$ is homomorphism-distinguishing closed.

## 4 Graphs of Bounded Tree-Width

In this section, we present the proof of Theorem 2. We rely on game characterizations for graphs of bounded tree-width as well as homomorphism indistinguishability over graphs of tree-width at most $k$.

### 4.1 Games

First, we cover the cops-and-robber game that characterizes tree-width of graphs. Fix some integer $k \geq 1$. For a graph $G$, we define the cops-and-robber game $\operatorname{CopRob}_{k}(G)$ as follows:

- The game has two players called Cops and Robber.
- The game proceeds in rounds, each of which is associated with a pair of positions ( $\bar{v}, u$ ) with $\bar{v} \in(V(G))^{k}$ and $u \in V(G)$.
- To determine the initial position, the Cops first choose a tuple $\bar{v}=\left(v_{1}, \ldots, v_{k}\right) \in(V(G))^{k}$ and then the Robber chooses some vertex $u \in V(G) \backslash\left\{v_{1}, \ldots, v_{k}\right\}$ (if no such $u$ exists, the Cops win the play). The initial position of the game is then set to $(\bar{v}, u)$.
- Each round consists of the following steps. Suppose the current position of the game is $(\bar{v}, u)=\left(\left(v_{1}, \ldots, v_{k}\right), u\right)$.
(C) The Cops choose some $i \in[k]$ and $v^{\prime} \in V(G)$.
(R) The Robber chooses a vertex $u^{\prime} \in V(G)$ such that there exists a path from $u$ to $u^{\prime}$ in $G \backslash\left\{v_{1}, \ldots, v_{i-1}, v_{i+1}, \ldots, v_{k}\right\}$. After that, the game moves to position $\left(\left(v_{1}, \ldots, v_{i-1}, v^{\prime}, v_{i+1}, \ldots, v_{k}\right), u^{\prime}\right)$.
If $u \in\left\{v_{1}, \ldots, v_{k}\right\}$ the Cops win. If there is no position of the play such that the Cops win, then the Robber wins.

We say that the Cops (and the Robber, respectively) win $\operatorname{CopRob}_{k}(G)$ if the Cops (and the Robber, respectively) have a winning strategy for the game. We also say that $k$ cops can catch a robber on $G$ if the Cops have a winning strategy in this game.

- Theorem 9 ([25]). A graph $G$ has tree-width at most $k$ if and only if $k+1$ cops can catch a robber on $G$.

Next, we discuss a game-theoretic characterization of two graphs being indistinguishable via homomorphism counts from graphs of tree-width at most $k$.

Let $k \geq 1$. For graphs $G$ and $H$ on the same number of vertices, we define the bijective $k$-pebble game $\mathrm{BP}_{k}(G, H)$ as follows:

- The game has two players called Spoiler and Duplicator.
- The game proceeds in rounds, each of which is associated with a pair of positions $(\bar{v}, \bar{w})$ with $\bar{v} \in(V(G))^{k}$ and $\bar{w} \in(V(H))^{k}$.
- To determine the initial position, Duplicator plays a bijection $f:(V(G))^{k} \rightarrow(V(H))^{k}$ and Spoiler chooses some $\bar{v} \in(V(G))^{k}$. The initial position of the game is then set to $(\bar{v}, f(\bar{v}))$.
- Each round consists of the following steps. Suppose the current position of the game is $(\bar{v}, \bar{w})=\left(\left(v_{1}, \ldots, v_{k}\right),\left(w_{1}, \ldots, w_{k}\right)\right)$.
(S) Spoiler chooses some $i \in[k]$.
(D) Duplicator picks a bijection $f: V(G) \rightarrow V(H)$.
(S) Spoiler chooses $v \in V(G)$ and sets $w:=f(v)$. Then the game moves to position $(\bar{v}[i / v], \bar{w}[i / w])$ where $\bar{v}[i / v]:=\left(v_{1}, \ldots, v_{i-1}, v, v_{i+1}, \ldots, v_{k}\right)$ is the tuple obtained from $\bar{v}$ by replacing the $i$-th entry by $v$.
If mapping each $v_{i}$ to $w_{i}$ does not define an isomorphism of the induced subgraphs of $G$ and $H$, Spoiler wins the play. More precisely, Spoiler wins if there are $i, j \in[k]$ such that $v_{i}=v_{j} \nLeftarrow w_{i}=w_{j}$ or $v_{i} v_{j} \in E(G) \nLeftarrow w_{i} w_{j} \in E(H)$. If there is no position of the play such that Spoiler wins, then Duplicator wins.

We say that Spoiler (and Duplicator, respectively) wins $\mathrm{BP}_{k}(G, H)$ if Spoiler (and Duplicator, respectively) has a winning strategy for the game. Also, for a position $(\bar{v}, \bar{w})$ with $\bar{v} \in(V(G))^{k}$ and $\bar{w} \in(V(H))^{k}$, we say that Spoiler (and Duplicator, respectively) wins $\mathrm{BP}_{k}(G, H)$ from position $(\bar{v}, \bar{w})$ if Spoiler (and Duplicator, respectively) has a winning strategy for the game started at position $(\bar{v}, \bar{w})$.

The following theorem follows from [2] and $[6,8,13]$.

- Theorem 10. Suppose $k \geq 1$. Let $G$ and $H$ be two graphs. Then $\operatorname{hom}(F, G)=\operatorname{hom}(F, H)$ for every $F \in \mathcal{T}_{k}$ if and only if Duplicator wins the game $\operatorname{BP}_{k+1}(G, H)$.


### 4.2 Indistinguishable Graphs

The main step in the proof of Theorem 2 is to show that $\mathrm{CFI}(G)$ and $\mathrm{CFI}^{\times}(G)$ can not be distinguished via homomorphism counts from graphs of tree-width at most $k$ for all connected graphs $G$ of tree-width strictly greater than $k$. The proof follows similar arguments from [5] used to prove a closely related statement. Toward this end, the next lemma provides certain useful isomorphisms between CFI-graphs.

- Lemma 11. Let $G$ be a connected graph and suppose $u, v \in V(G)$. Let $P$ be a path from $u$ to $v$. Then there is an isomorphism $\varphi: \operatorname{CFI}(G,\{u\}) \cong \operatorname{CFI}(G,\{v\})$ such that
(1) $\varphi\left(M_{G,\{u\}}(w)\right)=M_{G,\{v\}}(w)$ for all $w \in V(G)$, and
(2) $\varphi(w, S)=(w, S)$ for all $w \in V(G) \backslash V(P)$ and $(w, S) \in M_{G,\{u\}}(w)$.

Proof. Let $E(P)$ denote the set of edges on the path $P$. Clearly,

- $|E(P) \cap E(u)|=1$ and $|E(P) \cap E(v)|=1$,
- $|E(P) \cap E(w)|=2$ for all $w \in V(P) \backslash\{u, v\}$, and
- $|E(P) \cap E(w)|=0$ for all $w \in V(G) \backslash V(P)$.

We define $\varphi(w, S):=(w, S \triangle(E(P) \cap E(w)))$ for all $(w, S) \in \operatorname{CFI}(G,\{u\})$. It is easy to check that $\varphi: \operatorname{CFI}(G,\{u\}) \cong \operatorname{CFI}(G,\{v\})$ and the desired properties are satisfied.

The next lemma forms the key technical step in the proof of Theorem 2.

- Lemma 12. Let $G$ be a connected graph of tree-width $\operatorname{tw}(G) \geq k$. Then Duplicator wins the $k$-bijective pebble game played on $\operatorname{CFI}(G)$ and $\mathrm{CFI}^{\times}(G)$.

Proof. Let us fix some vertex $u_{0} \in V(G)$ so that $\operatorname{CFI}^{\times}(G)=\operatorname{CFI}\left(G,\left\{u_{0}\right\}\right)$. Since $\operatorname{tw}(G) \geq k$, the Robber has a winning strategy in the cops-and-robber game $\operatorname{CopRob}_{k}(G)$ by Theorem 9. We translate the winning strategy for the Robber in $\operatorname{CopRob}_{k}(G)$ into a winning strategy for Duplicator in the $k$-bijective pebble game played on $\operatorname{CFI}(G)$ and $\operatorname{CFI}^{\mathrm{x}}(G)$.

We first construct the bijection $f$ for the initialization round. Suppose $\bar{x}=\left(x_{1}, \ldots, x_{k}\right) \in$ $(V(\operatorname{CFI}(G)))^{k}$. We define $A(\bar{x}):=\left(v_{1}, \ldots, v_{k}\right)$ where $v_{i} \in V(G)$ is the unique vertex such that $x_{i} \in M_{G, \emptyset}\left(v_{i}\right)$.

Now let $u$ be the vertex chosen by the Robber if the Cops initially place themselves on $A(\bar{x})$. Let $P$ be a shortest path from $u$ to $u_{0}$ (recall that $G$ is connected), and let $\varphi$ denote the isomorphism from $\operatorname{CFI}(G,\{u\})$ to $\operatorname{CFI}\left(G,\left\{u_{0}\right\}\right)$ constructed in Lemma 11. We set $f(\bar{x}):=\left(\varphi\left(x_{1}\right), \ldots, \varphi\left(x_{k}\right)\right)$. It is easy to see that this gives a bijection $f$ (we use the same isomorphism $\varphi$ for all tuples $\bar{x}$ having the same associated tuple $A(\bar{x}))$.

Now, throughout the game, Duplicator maintains the following invariant. Let ( $\bar{x}, \bar{y}$ ) denote the current position. Then there is a vertex $u \in V(G)$ and an isomorphism $\varphi: \operatorname{CFI}(G,\{u\}) \cong$ $\operatorname{CFI}\left(G,\left\{u_{0}\right\}\right)$ such that

- $\varphi\left(M_{G,\{u\}}(w)\right)=M_{G,\left\{u_{0}\right\}}(w)$ for all $w \in V(G)$,
- $\varphi(\bar{x})=\bar{y}$,
- $u$ does not appear in the tuple $A(\bar{x})$, and
- the Robber wins from the position $(A(\bar{x}), u)$, i.e., if the Cops are placed on $A(\bar{x})$ and the Robber is on $u$.
Note that this condition is satisfied by construction after the initialization round.
Also observe that Duplicator never looses the game in such a position. Indeed, the mapping $\varphi$ restricts to an isomorphism between $\operatorname{CFI}(G, \emptyset)-M_{G, \emptyset}(u)=\operatorname{CFI}(G,\{u\})-M_{G,\{u\}}(u)$ and $\operatorname{CFI}\left(G,\left\{u_{0}\right\}\right)-M_{G,\left\{u_{0}\right\}}(u)$. Hence, since no vertex associated with $u$ is pebbled in either graph, the pair $(\bar{x}, \bar{y})$ induces a local isomorphism.

So it remains to show that Duplicator can maintain the above invariant in each round of the $k$-bijective pebble game. Suppose $(\bar{x}, \bar{y})$ is the current position. Also let $(A(\bar{x}), u)$ be the associated position in the cops-and-robber game. Suppose that $A(\bar{x})=\left(v_{1}, \ldots, v_{k}\right)$.

Let $i \in[k]$ denote the index chosen by Spoiler. We describe the bijection $f$ chosen by Duplicator. Let $v \in V(G)$. Let $u^{\prime}$ be the vertex the Robber moves to if the Cops choose $i$ and $v$ (i.e., the $i$-th cop changes its position to $v$ ) in the position $(A(\bar{x}), u)$. Let $P$ denote a path from $u$ to $u^{\prime}$ that avoids $\left\{v_{1}, \ldots, v_{k}\right\} \backslash\left\{v_{i}\right\}$. Let $\psi$ denote the isomorphism from $\operatorname{CFI}\left(G,\left\{u^{\prime}\right\}\right)$ to $\operatorname{CFI}(G,\{u\})$ constructed in Lemma 11. We set $f(x):=\varphi(\psi(x))$ for all $x \in M_{G, \emptyset}(v)$.

It is easy to see that $f$ is a bijection. Let $x$ denote the vertex chosen by Spoiler and let $y:=f(x)$. Let $\bar{x}^{\prime}:=\bar{x}[i / x]$ and $\bar{y}^{\prime}:=\bar{y}[i / y]$, i.e., the pair $\left(\bar{x}^{\prime}, \bar{y}^{\prime}\right)$ is the new position of the game. Also, we set $\varphi^{\prime}:=\psi \circ \varphi$ (i.e., $\left.\varphi^{\prime}(z)=\varphi(\psi(z))\right)$ where $\psi$ denotes the isomorphism from $\operatorname{CFI}\left(G,\left\{u^{\prime}\right\}\right)$ to $\operatorname{CFI}(G,\{u\})$ used in the definition of $f(x)$.

Clearly, $\varphi^{\prime}\left(M_{G,\left\{u^{\prime}\right\}}(w)\right)=M_{G,\left\{u_{0}\right\}}(w)$ for all $w \in V(G)$, since the corresponding conditions are satisfied for the mappings $\psi$ and $\varphi$. We have $\varphi^{\prime}(x)=y$ by definition. All the other entries of $\bar{x}^{\prime}$ are fixed by the mapping $\psi$ (see Lemma 11, Part (2)) which overall implies that $\varphi^{\prime}\left(\bar{x}^{\prime}\right)=\bar{y}^{\prime}$. Also, $u^{\prime}$ does not appear in the tuple $A\left(\bar{x}^{\prime}\right)$ by construction, and the Robber wins from the position $\left(A\left(\bar{x}^{\prime}\right), u^{\prime}\right)$.

So overall, this means that Duplicator can maintain the above invariant which provides the desired winning strategy.

With this, we are almost ready to prove Theorem 2. The next corollary states the key consequence of Lemma 12 that allows us to apply Lemma 8.

- Corollary 13. Let $k \geq 1$ and let $F$ be a graph of tree-width $\operatorname{tw}(F) \leq k$. Also let $G$ be a graph and suppose there is a weak oddomorphism from $F$ to $G$. Then $\operatorname{tw}(G) \leq k$.

Proof. Suppose towards a contradiction that $\operatorname{tw}(G)>k$. Then there is a connected subgraph $G^{\prime}$ of $G$ such that $\operatorname{tw}\left(G^{\prime}\right)>k$. By Lemma 7 , we conclude that there is a minor $F^{\prime}$ of $F$ such that there is an oddomorphism from $F^{\prime}$ to $G^{\prime}$. In particular, $\operatorname{tw}\left(F^{\prime}\right) \leq \operatorname{tw}(F) \leq k$. By Theorem 6, we conclude that $\operatorname{hom}\left(F^{\prime}, \operatorname{CFI}\left(G^{\prime}\right)\right)>\operatorname{hom}\left(F^{\prime}, \operatorname{CFI}^{\times}\left(G^{\prime}\right)\right)$. Using Theorem 10 it follows that Spoiler wins the $(k+1)$-bijective pebble game $\operatorname{BP}_{k+1}\left(\operatorname{CFI}\left(G^{\prime}\right), \operatorname{CFI}^{\mathrm{x}}\left(G^{\prime}\right)\right)$. But this contradicts Lemma 12 since $\operatorname{tw}\left(G^{\prime}\right) \geq k+1$.

Proof of Theorem 2. Let $k \geq 1$ be fixed. By Corollary 13, the class $\mathcal{T}_{k}$ satisfies Condition 1 from Lemma 8. Also, the class $\mathcal{T}_{k}$ clearly satisfies Condition 2 from Lemma 8. So $\mathcal{T}_{k}$ is homomorphism-distinguishing closed by Lemma 8.

## 5 Weisfeiler-Leman and Subgraph Counts

In this section, we prove Theorem 3. Towards this end, we first need to formally introduce the WL algorithm.

### 5.1 The Weisfeiler-Leman Algorithm

Let $\chi_{1}, \chi_{2}: V^{k} \rightarrow C$ be colorings of the $k$-tuples of vertices, where $C$ is some finite set of colors. We say $\chi_{1}$ refines $\chi_{2}$, denoted $\chi_{1} \preceq \chi_{2}$, if $\chi_{1}(\bar{v})=\chi_{1}(\bar{w})$ implies $\chi_{2}(\bar{v})=\chi_{2}(\bar{w})$ for all $\bar{v}, \bar{w} \in V^{k}$. The colorings $\chi_{1}$ and $\chi_{2}$ are equivalent, denoted $\chi_{1} \equiv \chi_{2}$, if $\chi_{1} \preceq \chi_{2}$ and $\chi_{2} \preceq \chi_{1}$.

We describe the $k$-dimensional Weisfeiler-Leman algorithm ( $k$-WL) for all $k \geq 1$. For an input graph $G$ let $\chi_{(0)}^{k, G}:(V(G))^{k} \rightarrow C$ be the coloring where each tuple is colored with the isomorphism type of its underlying ordered subgraph. More precisely, $\chi_{(0)}^{k, G}\left(v_{1}, \ldots, v_{k}\right)=$ $\chi_{(0)}^{k, G}\left(v_{1}^{\prime}, \ldots, v_{k}^{\prime}\right)$ if and only if, for all $i, j \in[k]$, it holds that $v_{i}=v_{j} \Leftrightarrow v_{i}^{\prime}=v_{j}^{\prime}$ and $v_{i} v_{j} \in E(G) \Leftrightarrow v_{i}^{\prime} v_{j}^{\prime} \in E(G)$.

We then recursively define the coloring $\chi_{(i+1)}^{k, G}$ obtained after $i+1$ rounds of the algorithm (for $i \geq 0$ ). For $k \geq 2$ and $\bar{v}=\left(v_{1}, \ldots, v_{k}\right) \in(V(G))^{k}$ we define

$$
\chi_{(i+1)}^{k, G}(\bar{v}):=\left(\chi_{(i)}^{k, G}(\bar{v}), \mathcal{M}_{i}(\bar{v})\right)
$$

where

$$
\mathcal{M}_{i}(\bar{v}):=\left\{\left\{\left(\chi_{(i)}^{k, G}(\bar{v}[1 / w]), \ldots, \chi_{(i)}^{k, G}(\bar{v}[k / w])\right) \mid w \in V(G)\right\}\right\}
$$

and $\bar{v}[i / w]:=\left(v_{1}, \ldots, v_{i-1}, w, v_{i+1}, \ldots, v_{k}\right)$ is the tuple obtained from $\bar{v}$ by replacing the $i$-th entry by $w$. For $k=1$, the definition is similar, but we only iterate over neighbors of $v_{1}$, i.e.,

$$
\mathcal{M}_{i}\left(v_{1}\right):=\left\{\left\{\chi_{(i)}^{k, G}(w) \mid w \in N_{G}\left(v_{1}\right)\right\}\right\} .
$$

There is a minimal $i_{\infty} \geq 0$ such that $\chi_{\left(i_{\infty}\right)}^{k, G} \equiv \chi_{\left(i_{\infty}+1\right)}^{k, G}$ and for this $i_{\infty}$ we define $\chi^{k, G}:=\chi_{\left(i_{\infty}\right)}^{k, G}$.
Let $G$ and $H$ be two graphs. We say that $k$-WL distinguishes $G$ and $H$ if there exists a color $c$ such that

$$
\left|\left\{\bar{v} \in(V(G))^{k} \mid \chi^{k, G}(\bar{v})=c\right\}\right| \neq\left|\left\{\bar{w} \in(V(H))^{k} \mid \chi^{k, H}(\bar{w})=c\right\}\right| .
$$

We write $G \simeq_{k} H$ if $k$-WL does not distinguish $G$ and $H$.
Recall that $\mathcal{T}_{k}$ denotes the class of graphs of tree-width at most $k$. The following characterization follows from $[6,8,13]$ (see also Theorem 10).

- Theorem 14. Suppose $k \geq 1$. Let $G$ and $H$ be two graphs. Then $G \simeq_{k} H$ if and only if $G \equiv \mathcal{T}_{k} H$.

Recall that we write $\operatorname{sub}(F, G)$ to denote the number of subgraphs of $G$ isomorphic to $F$. We write $\operatorname{sub}(F, \cdot)$ to denote the function that maps each graph $G$ to the corresponding subgraph count $\operatorname{sub}(F, G)$.

Definition 15. Let $F$ be a graph. The function $\operatorname{sub}(F, \cdot)$ is $k$-WL invariant if

$$
\begin{equation*}
\operatorname{sub}(F, G)=\operatorname{sub}(F, H) \tag{1}
\end{equation*}
$$

for all graphs $G, H$ such that $G \simeq_{k} H$.

### 5.2 Subgraph Counts

Using the framework from [4], it is possible to describe the subgraph count $\operatorname{sub}(F, G)$ as a linear combination

$$
\operatorname{sub}(F, G)=\sum_{i \in[\ell]} \alpha_{i} \cdot \operatorname{hom}\left(F_{i}, G\right)
$$

for certain graphs $F_{1}, \ldots, F_{\ell}$ and coefficients $\alpha_{1}, \ldots, \alpha_{\ell} \in \mathbb{R}$ that only depend on $F$. More precisely, the graphs $F_{1}, \ldots, F_{\ell}$ are exactly the homomorphic images of $F$.

- Definition 16. Let $F$ and $H$ be two graphs. We say that $H$ is a homomorphic image of $F$ if there is a surjective homomorphism $\varphi: V(F) \rightarrow V(H)$ such that

$$
E(H)=\{\varphi(v) \varphi(w) \mid v w \in E(F)\}
$$

We write $\operatorname{spasm}(F)$ to denote the set of homomorphic images of $F$. The hereditary tree-width of $F$, denoted by $\operatorname{hdtw}(F)$, is the maximum tree-width of a graph in $\operatorname{spasm}(F)$, i.e.,

$$
\operatorname{hdtw}(F):=\max _{H \in \operatorname{spasm}(F)} \operatorname{tw}(H)
$$

In the following, we assume that $\operatorname{spasm}(F)$ contains only one representative from each isomorphism class, i.e., for every homomorphic image $H$ of $F$ there is exactly one graph $H^{\prime} \in \operatorname{spasm}(F)$ that is isomorphic to $H$. In particular, the set $\operatorname{spasm}(F)$ is finite.

The backward direction of Theorem 3 has already been proved in [1].

- Lemma 17 ([1, Corollary 4.3]). Let $F$ be a graph such that $\operatorname{hdtw}(F) \leq k$. Then $\operatorname{sub}(F, \cdot)$ is $k$-WL invariant.

For the sake of completeness, we still include the simple proof.
Proof. Let $F$ be a graph such that $\operatorname{hdtw}(F) \leq k$ and let $\mathcal{L}:=\operatorname{spasm}(F)$. By [4] there is a unique function $\alpha: \mathcal{L} \rightarrow \mathbb{R} \backslash\{0\}$ such that

$$
\operatorname{sub}(F, G)=\sum_{L \in \mathcal{L}} \alpha(L) \cdot \operatorname{hom}(L, G)
$$

for all graphs $G$.
Now let $G, H$ be two graphs such that $G \simeq_{k} H$. Then $\operatorname{hom}(L, G)=\operatorname{hom}(L, H)$ for all graph $L \in \mathcal{T}_{k}$ by Theorem 14. Since $\operatorname{hdtw}(F) \leq k$, we get that $\mathcal{L} \subseteq \mathcal{T}_{k}$. So, in particular, $\operatorname{hom}(L, G)=\operatorname{hom}(L, H)$ for all graph $L \in \mathcal{L}$. It follows that $\operatorname{sub}(F, G)=\operatorname{sub}(F, H)$.

For the other direction, we combine Theorem 2 and the following lemma from [24].

- Lemma 18 ([24, Lemma 4]). Let $\mathcal{F}$ be a class of graphs that is homomorphism-distinguishing closed. Let $\mathcal{L}$ be a finite set of pairwise non-isomorphic graphs and $\alpha: \mathcal{L} \rightarrow \mathbb{R} \backslash\{0\}$. Also suppose that for all graphs $G, H$ it holds that

$$
\begin{equation*}
G \equiv_{\mathcal{F}} H \quad \Longrightarrow \quad \sum_{L \in \mathcal{L}} \alpha(L) \cdot \operatorname{hom}(L, G)=\sum_{L \in \mathcal{L}} \alpha(L) \cdot \operatorname{hom}(L, H) . \tag{2}
\end{equation*}
$$

Then $\mathcal{L} \subseteq \mathcal{F}$.

- Lemma 19. Let $F$ be a graph such that $\operatorname{sub}(F, \cdot)$ is $k$-WL invariant. Then $\operatorname{hdtw}(F) \leq k$.

Proof. Let $\mathcal{F}$ denote the class of graphs of tree-width at most $k$. By Theorem 2 the class $\mathcal{F}$ is homomorphism-distinguishing closed. Let $\mathcal{L}:=\operatorname{spasm}(F)$. By [4] there is a unique function $\alpha: \mathcal{L} \rightarrow \mathbb{R} \backslash\{0\}$ such that

$$
\operatorname{sub}(F, G)=\sum_{L \in \mathcal{L}} \alpha(L) \cdot \operatorname{hom}(L, G)
$$

for all graphs $G$. Since $\operatorname{sub}(F, \cdot)$ is $k$-WL invariant it follows that Equation (2) is satisfied for all graphs $G, H$ using Theorem 14. So $\operatorname{spasm}(F)=\mathcal{L} \subseteq \mathcal{F}$ by Lemma 18. This implies that $\operatorname{hdtw}(F) \leq k$.

Proof of Theorem 3. The theorem follows directly from Lemmas 17 and 19.

## 6 Conclusion

We proved that for every $k \geq 1$ the class $\mathcal{T}_{k}$ of all graphs of tree-width at most $k$ is homomorphism-distinguishing closed. As a consequence, we could answer an open question from [1] and precisely classify the subgraph counts detected by $k$-WL.

Still, Conjecture 1 remains wide open. As an intermediate step, it may be interesting to consider minor- and union-closed classes of bounded tree-width. More precisely, let $\mathcal{F}$ be a graph class closed under taking disjoint unions and minors, and there is some $k \geq 1$ such that every $F \in \mathcal{F}$ has tree-width at most $k$. Can we show that $\mathcal{F}$ is homomorphism-distinguishing closed? Towards this end, it may also be interesting to obtain a direct proof of Corollary 13 that does not rely on the characterization from Theorem 10.

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