Stable Matching with Interviews

Itai Ashlagi 🖂 🏠 🝺 Stanford University, CA, USA

Jiale Chen 🖂 🏠 💿 Stanford University, CA, USA

Mohammad Roghani 🖂 🏠 💿 Stanford University, CA, USA

Amin Saberi 🖂 🏠 💷 Stanford University, CA, USA

- Abstract

In several two-sided markets, including labor and dating, agents typically have limited information about their preferences prior to mutual interactions. This issue can result in matching frictions, as arising in the labor market for medical residencies, where high application rates are followed by a large number of interviews. Yet, the extensive literature on two-sided matching primarily focuses on models where agents know their preferences, leaving the interactions necessary for preference discovery largely overlooked. This paper studies this problem using an algorithmic approach, extending Gale-Shapley's deferred acceptance to this context.

Two algorithms are proposed. The first is an adaptive algorithm that expands upon Gale-Shapley's deferred acceptance by incorporating interviews between applicants and positions. Similar to deferred acceptance, one side sequentially proposes to the other. However, the order of proposals is carefully chosen to ensure an interim stable matching is found. Furthermore, with high probability, the number of interviews conducted by each applicant or position is limited to $O(\log^2 n)$.

In many seasonal markets, interactions occur more simultaneously, consisting of an initial interview phase followed by a clearing stage. We present a non-adaptive algorithm for generating a single stage set of in tiered random markets. The algorithm finds an interim stable matching in such markets while assigning no more than $O(\log^3 n)$ interviews to each applicant or position.

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Introduction 1

In many two-sided matching markets used for dating or allocating labor, agents often interact prior to forming matches in order to gain information about their potential partners. These interactions, meant for learning preferences, can generate congestion, resulting in market inefficiencies. For example, in the market for fellowships in sports medicine, on average more than 23 applicants interview for each slot [33]. Similarly, in dating markets, such as the popular platform Tinder, only a small fraction of online conversations culminate in an in-person meeting [20, 15].

This paper considers the problem of how to alleviate interview congestion and improve welfare in two-sided matching markets. We take an algorithmic approach to form interviews and find stable matches while minimizing congestion.

We study this question in the classic two-sided marriage problem by [14]. In the model, there are n applicants and n positions. Each applicant a_i and position p_j has a publicly known value of u_i and v_j , respectively. The subjective interest of a_i for matching with p_j ,



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denoted by ε_{ij}^A is unknown unless the parties meet each other. The observed utility of a_i in p_j is $v_j + \varepsilon_{ij}^A$ if a_i and p_j have met, and equal to v_j otherwise. The distributions of ε_{ij}^A s are known, they are all independent, and their expected value is zero. The subjective interest ε_{ji}^P and the observed utility of positions in the applicants are defined similarly.

A matching is interim-stable if (i) all the matched pairs have interviewed each other and (ii) there are no blocking pairs with respect to the observed utilities. One simple approach for finding an interim stable matching is to ask all pairs to interview each other and then find a stable matching with respect to the observed utilities. That involves n interviews per agent. On the other hand, even in the special case in which all the u_i s and v_j s are equal to each other, finding an interim-stable matching requires at least $\Omega(\log n)$ interviews per agent.

The main result of the paper is to show that the number of interviews needed to find an interim-stable matching is much closer to the above lower-bound than the upper bound. In fact, it is possible to find an interim stable matching by assigning only a polylogarithmic number of interviews to each applicant or position. This is shown for both adaptive and non-adaptive models.

1.1 Approach

Adaptive algorithm. We present an adaptive algorithm that finds an interim stable matching while requiring that each applicant and position engage in at most $O(\log^2 n)$ interviews. The algorithm is applicable to a general setting, where the publicly known values assigned to applicants and positions can vary arbitrarily, and the subjective interests are independent and identically distributed.

▶ **Theorem (See Theorem 1).** There exists an **adaptive** algorithm that finds an interim stable matching between n positions and n applicants such that with high probability every applicant and position participates in at most $O(\log^2 n)$ interviews.

The proposed algorithm expands upon deferred acceptance [14] by dividing the process into distinct interview and proposal stages. Specifically, in the applicant-optimal version, each applicant submits a proposal to the position offering the highest observed utility. The position will accept the "highest" proposal or assign an interview if the proposing applicant has the potential to create a blocking pair, taking into account potential changes in the observed value following the interview.

The main technical ingredient of the analysis is to show the probability that an applicant gets rejected by more than $O(\log^2 n)$ consecutive positions is very small. More precisely, with probability at least $1 - n^{-3}$, each applicant a_i is matched to position p_j for $j \leq i + O(\log^2 n)$.

Non-adaptive algorithm. In the adaptive model, the algorithm is allowed to determine the sequence of interviews based on the results of previous ones. However, in practice, many markets favor a non-adaptive approach in which the interview lists are predetermined beforehand to allow the parties to streamline scheduling and the rest of the logistics.

We present a non-adaptive algorithm for interim stable matching with a poly-logarithmic number of interviews per agent. The algorithm works in tiered markets in which applicants and positions are partitioned into multiple tiers. Two applicants a_i and $a_{i'}$ in the same tier have the same publicly known value, i.e., $u_i = u_{i'}$. On the other hand, if an applicant a_i is in a higher tier than $a_{i'}$, then it is always preferred independent of the interview outcomes, i.e., for all position p_j , $\Pr[u_i + \varepsilon_{ji}^P > u_{i'} + \varepsilon_{ji'}^P] = 1$.

▶ **Theorem (See Theorem 19).** There exists a **non-adaptive** algorithm that, with high probability, finds an interim stable matching for **tiered markets** with no more than $O(\log^3 n)$ interviews for each applicant or position.

The design of the non-adaptive algorithm incorporates two key technical components. First, we observe that in markets where all applicants and positions are in a single tier, requiring each applicant to interview a set of $O(\log^2 n)$ positions chosen uniformly at random combined with an applicant-optimal Gale-Shapley algorithm results in an interim stable matching.

On the other hand, when all positions are in the same tier while applicants are in individual tiers, random interviews prove to be ineffective. This is primarily due to positions exhibiting a preference for applicants in the corresponding higher tiers. Consequently, these higher-tier applicants are given higher priority in the matching process. The challenge arises for the lowest-tier applicant who, despite undergoing a poly-logarithmic number of random interviews, struggles to find the sole available position among the interviewed positions. To address this, a different approach is taken. By fixing the order of positions, interviews are assigned to each applicant with consecutive positions whose indices closely match the tier number of the applicant. This strategy ensures that applicants with similar tier numbers have a substantial overlap of interviews. Consequently, positions that are interviewed by higher-tier applicants will be matched to them and will not be available options for lower-tier applicants.

The non-adaptive algorithm combines the above two technical ingredients with a few other ideas. Specifically, it creates a sequence of bipartite graphs $G_i(A_i, P_i, E_i)$, where each G_i may be a random graph like the first special case we considered, a sequential graph like the second special case, or a small complete bipartite graph when we have two small tiers. We refer the reader to Section 3.3 for the details of the algorithm and its analysis.

Further, in Section 3.4, we demonstrate that if applicants and positions have individual preferences within the tiers prior to the interviews, the exact same ideas and proofs presented in Section 3.3 carry over, with some mild assumptions about the distribution of individual preferences before the interviews and subjective interest arising from the interview.

The extensive literature on two-sided matching has led to a rich theory and successful designs in practice. However, most of the existing work focuses on models in which agents know their own preferences. Little is known about the interaction period in which agents learn about their preferences by interacting with each other. This paper attempts to address this gap by looking at this problem with an algorithmic lens, focusing on extending Gale-Shapley's deferred acceptance to this setting.

1.2 Related literature

Congestion and frictions in the early stages of two-sided markets stem from the lack of complete information and competition. Several approaches have been proposed to improve the screening process, including signaling, limiting the number of applications, and even coordinating interviews.

Signaling allows applicants to send programs "interest" signals [19, 10, 16], which intend to improve efficiency by helping in screening applications and interviewing applicants that are typically beyond reach. The literature has investigated how a limited number of signals indicating special interest can enhance efficiency. [16] demonstrate the impact of different signal quantities on the matching outcome. Signaling is used in the Economics job mar-

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ket [9] and experimented in residency and fellowship markets [28, 30]. Instead of signaling mechanisms, this paper proposes interview mechanisms that address interview congestion by eliminating interviews that are unlikely to form a match.

Another approach considered is to limit the number of applications applicants can send. [1, 6, 32] demonstrate the benefit of limiting the number of applications when agents have complete information about their own preferences. We note that [6] and [32] further assume that agents are ex-ante symmetric.¹

Several papers analyzed games induced by inviting agents for interviews [11, 17], demonstrating various frictions. Other CS papers study how to make interview decisions in the worst-case towards reaching a stable matching [12, 29].

A related approach for how to coordinate interviews is also studied. Specifically, [23] and [2] find that the match rate is high when agents have a similar number of interviews. [18] propose the idea of incorporating overlaps between positions. Our preference model allows for a more heterogeneous tiered market structure, which results in the non-adaptive algorithm assigning agents possibly an unequal number of interviews.

Our paper is inspired by [25, 24] who propose to conduct an interview match that will limit the number of interviews. Similar to our paper, [2] study non-adaptive interview mechanisms that generate many-to-many matching in large random markets with interim stability in the limit. In their model different applicants (positions) have heterogeneous pre-interview utilities of being matched to some position (applicant). Their heterogeneous utilities are a summation of common scores (generated from a continuous distribution) and idiosyncratic scores (and in particular the market is not tiered). Instead, we consider arbitrary homogeneous pre-interview utilities (i.e., just common scores) and propose an adaptive algorithm generating an interim stable matching for any finite market size. [2] further points to the challenge of handling tiered markets.² Instead our non-adaptive algorithm generates an interim-stable matching in every homogeneous tiered market.

This paper relies on the existing literature on random two-sided matching markets. Our non-adaptive algorithm incorporates the findings of [5] and [7] as a fundamental component. These prior studies specifically examine the average ranking of the matched positions for individual applicants in the applicant-proposing Gale-Shapley algorithm when preference lists are randomized. We further extend the tiered market model in [4] to allow for noisy preferences. [4] focuses on minimizing communication to reach an exact stable matching with high probability in a random market when agents know their own preferences. Instead, agents in our model know the public values and have perfect information only over public values and we seek to minimize the number of interviews required to learn about post-interview preferences in order to reach interim stability.

The concurrent work [3] extends our framework in two notable ways. First, it examines markets with *heterogeneous* pre-interview utilities, addressing scenarios where agents have differing pre-interview preferences. Second, it explores simple decentralized signaling mechanisms to determine which pairs should interview each other.

The authors demonstrate that in a single-tiered random market with sparse signals $(d = \omega(1))$, almost interim stability can be achieved. Specifically, the matching becomes perfectly interim stable after removing a vanishingly small fraction of agents. Furthermore, in the case of dense signals $(d = \Omega(\log^2 n/p))$, perfect interim stability can be attained in

¹ Limiting applications has also been proposed in for medical markets [31, 8, 26].

² They offer a heuristic for two-tiered markets; this heuristic adds to higher tier agents, safety interviews with lower tier agents.

imbalanced markets through short-side signaling. Additionally, they extend their results to multi-tiered markets and identify conditions under which signaling mechanisms are incentive compatible.

Finally, there is a growing literature in Economics that studies the structure stable matchings when agents have partial knowledge of their own preferences Liu et al. [22], Liu [21]. This literature does not consider the matching dynamics that arise prior to being matched. An exception is [13], which contributes to our understanding of the stages that occur prior to a match.

1.3 Our Model

Let $A = \{a_1, a_2, \ldots, a_n\}$ and $P = \{p_1, p_2, \ldots, p_n\}$ denote the set of applicants and positions respectively. The utility of applicant a_i for position p_j , v_{ij} can be written as $v_j + \varepsilon_{ij}^A$. The quantity v_j reflects the characteristics of the position, like working hours, salary, or prestige, and is public knowledge. Applicant a_i 's subjective interest in position p_j is captured by ε_{ij}^A , which will only be revealed to the applicant after the interview. We assume ε_{ij}^A 's are independently sampled from a known symmetric distribution with mean zero. Define the utility of position j in applicant i, $u_{ij} = u_i + \varepsilon_{ji}^P$ similarly. Note that ε_{ij}^A 's and ε_{ji}^P 's are also independent from each other.

We define interim stable matchings. Let the observed utility of a_i in p_j , v_{ij}^o be $v_j + \varepsilon_{ij}^A$ if a_i and p_j have interviewed, and equal to v_j otherwise. Define u_{ji}^o 's or the observed utility of positions in the applicants similarly. A matching μ is interim stable if all the matched pairs have interviewed with each other and there are no blocking pairs with respect to observed utilities. In other words, $\{a_i, p_j\} \in \mu$ and $\{a_k, p_l\} \in \mu$ imply either $v_{ij}^o \ge v_{il}^o$ or $u_{ji}^o \ge u_{jk}^o$. Throughout the paper, we assume the applicants and positions prefer being matched to someone to remaining unmatched.

For ease of notation, we use $\mu(a_i)$ and $\mu(p_j)$ to refer to the position or the applicant they are matched to, respectively. Define $\mu(a_i) = \emptyset$ if a_i is not matched. We also use \succ_a and \succ_p to denote the preferences of applicants and positions, e.g., $p_j \succ_{a_i} p_{j'}$ if and only if $v_{ij}^o > v_{ij'}^o$.

We will study *adaptive* and *non-adaptive* algorithms for finding interim stable matching. Adaptive algorithms use the outcome of previous interviews to propose the next one. In contrast, non-adaptive algorithms determine the interviews that should be conducted between all the applicants and agents in one shot.

2 An Adaptive Algorithm

In this section, we present an adaptive algorithm for finding an interim stable matching. Our algorithm extends Gale-Shapley's deferred acceptance to incorporate interviews between the applicants and positions. Just like in deferred acceptance, one side makes proposals to the other sequentially, but the order of proposals is chosen carefully so that with high probability, the number of interviews needed to obtain interim stability is no more than $O(n \log^2 n)$.

▶ **Theorem 1.** Algorithm 1 finds an interim stable matching between n positions and n applicants. Moreover, with high probability, the number of interviews done by each applicant or position is at most $O(\log^2 n)$.

Let us start with an informal overview of the algorithm. Consider the applicant-proposing deferred acceptance mechanism. In the beginning, p_1 has the largest expected utility and is, therefore, the first choice for all applicants. Similarly, since a_1 is the applicant with the largest expected utility, it is p_1 's first choice. The algorithm asks p_1 and a_1 to interview each

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other. The interview may change a_1 and p_1 's preferences. If they are still at the top of each other's preference list, we can match them and reject all other applicants for p_1 ; otherwise, we update the preference list of p_1 and a_1 and continue the process.

For an unmatched applicant a, let $\beta(a)$ be the most preferred position from which the applicant is not yet rejected. At any time, $\beta(a)$ is the position to which applicant a is going to propose next. At each step, we consider the position p_j with the smallest j such that there exists an applicant a_i where $\beta(a_i) = p_j$.

Suppose that among all proposals that p_j is receiving, a_i is the one that has the largest observed utility, i.e. $i = \arg \max_i u_{ij}^o$. If p_j and a_i have already interviewed each other, then the process is similar to deferred acceptance: if $\mu(p_j) \succ_{p_j} a_i$, position p_j rejects applicant a_i ; otherwise, p_j rejects $\mu(p_j)$ and matches to a_i .

Now consider the case where p_j has not interviewed a_i . If $\mu(p_j) \succ_{p_j} a_i$ and $j < i, p_j$ rejects a_i without an interview. Otherwise, p_j and a_i interview each other and update their observed utility and preference list. The algorithm ends when all agents are matched. See a formal description below.

Algorithm 1 Adaptive Algorithm for Interim Stable Matching.

1 Initialize $\mu(a) = \emptyset$ for $a \in A \cup P$, and $\forall i, j, v_{ij}^o = v_j, u_{ji}^o = u_i$. **2** while \exists an unmatched applicant do Let j^* be the smallest index where $\beta(a_i) = p_{j^*}$, for some unmatched applicant a_i . 3 Let a_{i^*} be position p_{j^*} 's favorite applicant from the set $\{a_i | \beta(a_i) = p_{j^*}, \mu(a_i) = \emptyset\}$. 4 if (a_{i^*}, p_{j^*}) have not interviewed and $(i^* \leq j^* \text{ or } a_{i^*} \succ_{p_{j^*}} \mu(p_{j^*}))$ then 5 Position p_{j^*} interviews applicant a_{i^*} ; update $u_{i^*j^*}^o, v_{j^*i^*}^o$. 6 else 7 if $\mu(p_{j^*}) \succ_{p_{j^*}} a_{i^*}$ then p_{j^*} rejects applicant a_{i^*} . 8 9 p_{j^*} rejects applicant $\mu(p_{j^*})$ if it is not \emptyset . 10 $\mu(a_{i^*}) \leftarrow p_{j^*} \text{ and } \mu(p_{j^*}) \leftarrow a_{i^*}.$ 11

12 return matching μ .

2.1 Analysis of Algorithm 1

We will prove Theorem 1 in the rest of this section. We will show that in the course of the algorithm, all positions interview candidates that have a fairly similar global ranking. More specifically, with high probability, every position p_j only interviews applicants a_i where $j - O(\log^2 n) \le i \le j + O(\log n)$.

We start with a few simple observations about the algorithm. First, note that similar to the Gale-Shapley algorithm, when a position p_j gets matched to an applicant a_i , it remains matched until the end of the algorithm. Further, p_j may only reject a_i to match with a more preferable applicant.

 \triangleright Claim 2. Suppose that unmatched position p_j and applicant a_i interview each other at some point during the algorithm and both observe non-negative ε_{ij}^A and ε_{ji}^P . Then, the algorithm (tentatively) matches them to each other. Subsequently, p_j may only interview applicants $a_{i'}$ for which $i' < \max(i, j + 1)$.

Proof. If $\varepsilon_{ij}^A \ge 0$ and $\varepsilon_{ji}^P \ge 0$, the interview does not change $\beta(a_i)$ and applicant a_i remains the most preferable applicant proposing to p_j . Hence, the algorithm matches applicant a_i to position p_j in the next iteration.

Now, observe that, based on Algorithm 1 of Algorithm 1, p_j is going to interview an applicant $a_{i'}$ if either $i' \leq j$ or if $u_{i'} > u_i + \varepsilon_{ji}^P > u_i$, which implies i' < i.

▶ **Observation 3.** If position p_j interviews applicant a_i and i < j, then a_i is interviewed by all $p_{j'}$ where $i \leq j' < j$.

Proof. Before proposing to p_j , a_i proposes to all positions $p_{j'}$ with j' < j. Also, based on Algorithm 1 of the algorithm, when $i \leq j'$, $p_{j'}$ does not reject a_i without an interview.

The next lemma establishes that positions do not interview any applicant with a significantly higher index. Moreover, we show that with the possible exception of $8 \log n$ positions with the highest index (and lowest expected utility for the applicants), the positions get matched sequentially in the increasing order of their index.

Lemma 4. With probability of at least 1 − n⁻², if p_j and a_i interview each other, then i ≤ j + 8 log n. Also, at the time an applicant a_i proposes to p_j,
If j < n − 8 log n, then μ(p_{j'}) ≠ Ø for j' < j,
If j ≥ n − 8 log n, then μ(p_{j'}) ≠ Ø for j' < n − 8 log n.

Proof. The first part of the lemma holds trivially when $j \ge n - 8 \log n$. So suppose $j < n - 8 \log n$ and let S be the set of agents a_i with $i < j + 8 \log n$. At most j - 1 agents from S can be matched to position $p_{j'}$ for j' < j at any time. Further, applicants propose to positions in the increasing order of their index. Hence, in order for p_j to get matched to an applicant $a_{i'}$ with $i' > j + 8 \log n$, it should reject at least $8 \log n$ applicants from set S. We will show that such an event is extremely unlikely.

Let \mathcal{I} be the set of the indices of the first $8 \log n$ applicants interviewed by p_j . By the above argument, $\mathcal{I} \subseteq S$. By Claim 2, if p_j interviews some applicant a_i and observes that both ε_{ij}^A and ε_{ji}^P are non-negative, then p_j and a_i get matched. Since ε_{ij}^A and ε_{ji}^P are drawn independently at random from a symmetric distribution with mean zero, $\Pr[\varepsilon_{ij}^A \ge 0 \text{ and } \varepsilon_{ji}^P \ge 0] \ge 1/4$. Therefore,

$$\Pr[\not\exists i \in \mathcal{I} \quad \varepsilon_{ij}^A \ge 0 \text{ and } \varepsilon_{ji}^P \ge 0] = \prod_{i \in \mathcal{I}} \Pr[\varepsilon_{ij}^A < 0 \text{ or } \varepsilon_{ji}^P < 0] \le \left(\frac{3}{4}\right)^{8\log n} \le n^{-3}.$$

A union bound over the above events implies the probability that there exists an *i* such that a_i and p_j interview each other and $i > j + 8 \log n$ is at most n^{-2} .

The second part of the lemma follows by observing that as long as each position p_j with $j < n - 8 \log n$ gets matched to one of its first $8 \log n$ proposals, p_{j+1} does not receive any proposals before p_j is matched.

For the rest of the section, we condition on the high probability events stated in Lemma 4. For $k \in [n]$, let $A_k = \{a_k, a_{k+1}, \ldots, a_n\}$ and $P_k = \{p_k, p_{k+1}, \ldots, p_n\}$. Also, let $\bar{A}_k = A \setminus A_k$ and $\bar{P}_k = P \setminus P_k$.

 \triangleright Claim 5. For any $k \in [n]$,

$$|\{(a_i, p_j) \in \mu | i \ge k, j < k\}| \le 8 \log n.$$

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Proof. Since we condition on Lemma 4, $\{(a_i, p_j) \in \mu | i \ge k, j < k - 8 \log n\} = \emptyset$. Therefore,

$$\left| \{ (a_i, p_j) \in \mu | i \ge k, j < k \} \right| = \left| \{ (a_i, p_j) \in \mu | i \ge k, k - 8 \log n \le j < k \} \right| \le 8 \log n.$$

 \triangleright Claim 6. Suppose that the algorithm is considering the proposal between applicant a_{i^*} and position p_{j^*} . Then, for any $k \leq j^*$,

$$\left| \{ (a_i, p_j) \in \mu | i < k, j \ge k \} \right| \le 8 \log n.$$

Proof. We need to prove the statement for $k < n - 8 \log n$. By Lemma 4, when the algorithm is considering pair (a_{i^*}, p_{j^*}) , we have $\mu(p_{j'}) \neq \emptyset$ for j' < k. By Claim 5,

$$\left| \{ (a_i, p_j) \in \mu | i \ge k, j < k \} \right| \le 8 \log n$$

which implies,

.

$$\left| \{ (a_i, p_j) \in \mu | i < k, j < k \} \right| \ge (k - 1) - 8 \log n.$$
(1)

On the other hand,

$$\left| \{ (a_i, p_j) | i < k, j \ge k \} \right| \le (k-1) - \left| \{ (a_i, p_j) | i < k, j < k \} \right|$$

$$\le 8 \log n \qquad (By Equation (1)) \quad \lhd$$

▶ Lemma 7. With a probability of at least 1 - 1/n, if position p_j interviews applicant a_i then $j \le i + 2000 \log^2 n$.

Proof. Let $\delta = 8 \log n$ and $\gamma = 1999 \log^2 n$. The statement holds for $i \ge n - \gamma - \delta$ since $n - i \le \gamma + \delta < 2000 \log^2 n$. Suppose for some $i < n - \gamma - \delta$, applicant a_i and position $p_{i+\gamma+1}$ interview each other at some point during the algorithm. At that time, by Lemma 4, all positions with index smaller than $i + \gamma + 1$ are matched to an applicant. Also, by Observation 3, all positions in $\{p_i, p_{i+1}, \ldots, p_{i+\gamma}\}$ have already interviewed a_i , but none of them is matched to a_i . We will show that the probability of such an event is at most n^{-4} .

Consider all positions p_l for $i \leq l \leq i + \gamma$ and define

$$S_l = \{a_i, a_{i+1}, \dots, a_{l+\delta}\} \setminus \{\mu(p_{j'}) | i \le j' < l\}.$$

By Claim 6, there are at most δ positions in the set of $\{p_{j'} | i \leq j' < l\}$ which are matched to an applicant with an index smaller than *i*. The rest are matched to an applicant in $\{a_i, a_{i+1}, \ldots, a_{l+\delta}\}$. Therefore, $|S_l| \leq 2\delta$.

Define Y_l to be indicating whether p_l 's utility for matching to a_i is higher than being matched to all elements in S_l and X_l to be $Y_l = 1$, $\varepsilon_{li}^P \ge 0$, and $\varepsilon_{li}^A \ge 0$. By Claim 2, $X_l = 1$ implies that p_l can not be matched to an applicant with an index more than *i*. Further, by Claim 6 at most δ positions in $\{p_i, p_{i+1}, \ldots, p_{i+\gamma}\}$ may be matched to an applicant with index less than *i*, so it is sufficient to bound the probability that $X = \sum_{j=i}^{i+\gamma} X_j \le \delta$.

Observe that $\Pr[Y_l = 1] \ge 1/(2\delta)$ for all *l*. Also, note that because of the independence of the subjective component of utilities, Y_l 's are independent. Further, $E[X_l] = 1/4E[Y_l] \ge 1/(8\delta)$. Using Chernoff bound,

$$\Pr[X \le \delta] \le \Pr[|X - \mathbf{E}[X]| \ge \frac{\gamma}{16\delta}] \le 2 \exp\left(-\frac{\gamma^2/(16\delta)^2}{3\gamma/(8\delta)}\right) \le 2 \exp\left(-\frac{\gamma}{96\delta}\right) \le n^{-2}$$

The first inequality is due to $\mathbf{E}[X] - \frac{\gamma}{16\delta} \ge \frac{\gamma+1}{8\delta} - \frac{\gamma}{16\delta} \ge \frac{\gamma}{16\delta} \ge \delta$, assuming *n* is sufficiently large. Applying union bound over all applicants completes the proof.

Proof of Theorem 1. The statements of Lemma 4 and Lemma 7 hold with high probability, for all applicants a_i . Therefore, every a_i is interviewed only by positions p_j where $j \in [\max(1, i - 8 \log n), i + \min(n, 2000 \log^2 n)]$. Similarly, for every position p_j in Algorithm 1, the position only interviews a_i 's for which $i \in [\max(1, j - 2000 \log^2 n), \min(n, j + 8 \log n)]$. Therefore, the number of interviews done by each applicant or position is at most $O(\log^2 n)$.

The proof of stability is fairly similar to the analysis of deferred acceptance. Suppose there exists a blocking pair (a_i, p_j) . This implies that $a_i \succ_{p_j} \mu(p_j)$ and $p_j \succ_{a_i} \mu(a_i)$. Therefore, a_i must have been rejected by p_j during one of the iterations of Algorithm 1. This implies that position p_j is matched with an applicant who has a higher observed utility, and the current match of p_j should not be worse than a_i , i.e., $\mu(p_j) \succ_{p_j} a_i$. That is a contradiction, as we initially assumed that (a_i, p_j) is a blocking pair.

3 A Non-Adaptive Algorithm for Tiered Markets

The algorithm in the previous section forms the sequence of interviews adaptively, suggesting each interview based on the outcome of the earlier ones. However, many markets operate in a more simultaneous manner, where there is a stage of interviews followed by a clearing phase. Therefore, it may be more efficient if the interview lists are decided either in advance or independently for each position.

In this section, we present a non-adaptive algorithm for the problem in markets in which applicants and positions are partitioned into tiers, extending the model in [4] to allow for post interaction noise. Applicants have the same ex-ante utility for two positions in the same tier but prefer a position in a higher tier to a lower-tier position with probability 1. The same is true for positions.

More formally, let $0 = \tau_0 < \tau_1 < \ldots < \tau_M = m$ denote the tiers of positions. Remember the utility of an agent a_i for position p_j , $v_{ij} = v_j + \varepsilon_{ij}^A$. We will assume that $v_j = v_k$ if and only if p_j and p_k are in the same tier, i.e., $j, k \in [\tau_l + 1, \tau_{l+1}]$ for some l, and $v_j >> v_k$ if p_j is in a higher tier than p_k , i.e. $j \leq \tau_l < k$ for some l. Further, ε_{ij}^A 's are all independent and identically distributed, and their distributions are bounded and symmetric around 0. Therefore, $\Pr[v_{ij} \geq v_{ik}] = 1/2$ if p_j and p_k belong to the same tier and equal to 1 otherwise. We use *relative index* of a position to show the index of the position within the tier it belongs to. Formally, for position p_j where $\tau_{l-1} < j \leq \tau_l$, the relative index is equal to $j - \tau_{l-1}$. Define the tiers $0 = \gamma_0 < \gamma_1 < \ldots < \gamma_N = n$ for applicants similarly. We assume that the number of applicants and positions are equal in the general tiered markets, i.e. n = m, and every applicant and position will be matched. However, to develop the algorithm for the general tiered market, we use two subroutines that might need to solve a subproblem with $n \neq m$ case (see Section 3.1 and Section 3.2).

Our non-adaptive algorithm works in two phases. In the first phase, the algorithm proposes a set of interviews between the two sides. We represent this by a bipartite graph G(A, P, E), where each edge $e \in E$ denotes an interview between its endpoints. In the second phase, after the interviews are conducted and the corresponding $\varepsilon_{ij}^A, \varepsilon_{ji}^P$ for $(a_i, p_j) \in E$ are revealed, the algorithm finds an interim stable matching between two sides. The main result of this section is that the proposed interviews in the first phase are such that (i) no agent or position has more than $O(\log^3 n)$ interviews, and (ii) after the interviews are done, the algorithm can find an interim stable matching supported by G(A, P, E) with high probability.

In order to explain the main ideas of the algorithm, it will be instructive to look at two special cases in the following subsections.

3.1 Example 1: Single Tier Structure

In the first example, the applicants and positions are each in their own single tier, i.e. N = M = 1. The number of applicants and positions can be different³ but assume that n and m are sufficiently large, and without loss of generality, $n \leq m$. In this case, first form G by connecting each applicant to δ positions chosen uniformly at random from the $P' = \{p_1, p_2, \ldots, p_n\}$.

Each applicant a_i interviews with δ positions and the distribution of ε_{ij}^A 's are symmetrically distributed around 0. So, for every i, $\delta/2$ of the ε_{ij}^A 's are going to be non-negative in expectation. In fact, a simple Chernoff bound shows that with high probability, for every applicant a_i , at least $\delta/3$ of positions p_j interviewing the applicant have a non-negative ε_{ij}^A .

 \triangleright Claim 8. Among δ positions p_j that applicant a_i is interviewing, at least $\delta/3$ of them have $\varepsilon_{ij}^A \ge 0$ with probability $1 - \exp(-\delta/36)$.

Let π_i^A be the preference list of applicant a_i in the decreasing value of ε_{ij}^A (break ties randomly). It is not hard to see that each π_i^A is a random permutation chosen over the ordering of positions. Following the same argument, we can form π_j^P to be the random permutations representing the preference list of position p_j according to the decreasing values of ε_{ii}^P . The above observation allows us to take advantage of the following lemma.

▶ Lemma 9 ([27], Theorem 6.1). Suppose that we run the applicant-proposing Gale-Shapley algorithm for the above random permutations. With probability $1 - O(m^{-c_t})$, each applicant a_i gets matched to a position with a rank less than $(2+t)\log^2 m$ in permutation π_i^A , where $c_t = 2t[3 + (4t+9)^{1/2}]^{-1}$.

The above lemma combined with Claim 8 implies that every applicant a_i is matched with a position p_j where $\varepsilon_{ij}^A > 0$.

▶ Lemma 10. For any t and δ such that $\delta \geq 3(2+t)\log^2 m$, with probability $1 - \exp(-\delta/36) - O(m^{-c_t})$, each applicant a_i gets matched to a position p_j that has interviewed a_i and $\varepsilon_{ij}^A > 0$, where $c_t = 2t[3 + (4t+9)^{1/2}]^{-1}$.

3.2 Example 2: One Large Tier vs Multiple Singleton Tiers

In this example, all positions belong to the same tier, but each applicant is in a tier of its own. In other words, the applicants are ex-ante indifferent among positions, but all positions prefer applicant a_i to a_j when i < j.

Before presenting our solution, it may be worthwhile to understand why forming the interview graph randomly in the same fashion as our previous example is not suitable for this variation of the problem. First, note that since agent a_1 is the first choice for all the positions, a_1 should be matched to its most preferred position in every interim stable matching. Removing applicant a_1 and that position, the same argument applies to applicant a_2 , and so on.

Now suppose that each applicant interviews δ random positions similar to the algorithm in Section 3.1. Since we choose δ random positions for applicant a_1 to interview and then applicant a_1 chooses the most preferred position after the interviews, all positions have

³ Note that in the setting of the general tiered market, we assume n = m, however, the single tier structure serves as a subroutine of the algorithm for the general tiered market and might need to solve a subproblem with $n \neq m$.

the same probability of being the most preferred position for applicant a_1 in this process. Therefore, the process is equivalent to the case that we choose a random position for applicant a_1 and remove both, then we choose a random position for a_2 and remove both, and so on. Suppose the algorithm successfully matches the first n-1 applicants to their positions. When only the last applicant a_n remains, it is crucial to show that the only remaining position should be one of the positions that a_n interviewed. Otherwise, the resulting matching is not interim stable. Since we are removing positions randomly, the probability that the last remaining position is among the δ position that a_n interviewed is δ/m . Therefore, we cannot find an interim stable matching supported within G if we want $\delta = poly(\log m)$.

Instead, for this example, our algorithm forms G by connecting every agent a_i to positions p_j such that $j \in [\max(1, i - \theta), \min(n, i + \delta)]$, where $\theta = \Theta(\log^3 m)$ and $\delta = \Theta(\log^2 m)$. Note that the degree of applicants with an index close to 1 or n may be smaller than the rest of the applicants.

In this construction, applicants whose tiers are close to each other interview for sets of positions that are similar. Therefore, there is a high correlation between the positions to which they get matched. As a result, with high probability, for every i, the set of positions that have interviewed a_i and are not matched to one of the higher-tier applicants is non-empty. Further, a_i can find a stable match in this set. We will prove this statement in more generality in the next section when analyzing the algorithm for the general case.

3.3 An Algorithm for General Tiered Markets

We are now ready to present our algorithm and its analysis for tiered markets in their full generality. As we said before, the algorithm works in two phases. In phase 1, Algorithm 2 constructs a bipartite interview graph G(A, P, E) between applicants and positions. This is done possibly in several iterations. In each iteration, *i*, the algorithm adds an edge set E_i between two subsets $A_i \subseteq A$ and $P_i \subseteq P$ to E. Further, it identifies whether the applicants or positions are going to be the proposing side in this part of the graph. Note that an applicant or a position can be in multiple A_i s or P_i s.

In the second phase, Algorithm 3 conducts the interviews between all the pairs in E and updates the preferences of the two sides. Then, in each iteration i, it removes vertices that are matched in earlier iterations and implements either a position or applicant-proposing deferred acceptance algorithm between A_i and P_i . We discuss the details of this algorithm later in the section.

In practice, one should first implement Algorithm 2 to construct the interview graph and then Algorithm 3 to implement the interviews and find the stable matching. But it will be useful for the analysis to couple the two algorithms and consider them together after each iteration i.

Algorithm 2 considers applicants and positions starting from the top. Let X and Y be the set of top-tier applicants and positions. Label the sets X and Y in such a way that $|X| \leq |Y|$. We will consider three different cases: (1) If both |X| and |Y| are relatively small, i.e. $|X| \leq \delta$ and $|Y| \leq \delta$ for $\delta = \Theta(\log^2 n)$, we can afford to set up an interview for each pair between X and Y. (2) If $|X| \leq \delta$ and $|Y| > \delta$, we choose a set S of size δ comprised of vertices of Y with the lowest index and set up an interview between each pair in S and X. (3) If both |X| and |Y| are large than δ , we use the same approach as Section 3.1. Specifically, for each vertex in X, we choose δ random vertices from the first |X| positions in Y to interview.

When both |X| and |Y| are larger than δ , we can remove both X and the first |X| vertices of Y from A and P and move to the next iteration of the algorithm. The situation is more subtle when for a short tier X, we choose a set $S \in Y$ which has a size larger than |X|. In this case, in the same iteration of Algorithm 3, some of the vertices of S will remain unmatched.

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A priori, and without knowing the outcome of the interviews between these two sets, we do not know which vertices of S are going to remain unmatched. Therefore, we will not remove any vertex from Y immediately. Because of this subtlety, we will have to keep track of the "effective cardinality" e(X) and e(Y). They are updated to be equal to the number of unmatched vertices in X and Y, respectively, at the same iteration in Algorithm 3.

The algorithm continues in the same fashion. At every step, the top non-empty tiers X and Y from each side are selected and named so that $e(X) \leq e(Y)$. We call X the short side and Y the long side.

Algorithm 2 The Algorithm for Constructing the Interview Graph.

1 Let $\delta = 36 \log^2 n$ and $\theta = 72 \log^3 n$. **2** Initialize e(X) = |X| for all tiers X as the number of unmatched vertices in the tier. **3** Initialize G(A, P, E) to be an empty graph, $D \leftarrow []$, and $k \leftarrow 1$. 4 while $A \neq \emptyset$ and $P \neq \emptyset$ do Consider the top non-empty tiers of A and P and label them X and Y s.t. 5 $e(X) \le e(Y).$ if $e(Y) \leq \delta$ then 6 Let E_k be the set of all edges between X and Y. \triangleright Case 1 7 $e(Y) \leftarrow e(Y) - e(X).$ 8 else if $e(X) < \delta$ then 9 Let S be the set of $\delta + |Y| - e(Y)$ vertices in Y with the lowest index. \triangleright Case 2 10 Let E_k be the set of all edges between X and S. 11 $e(Y) \leftarrow e(Y) - e(X).$ 12 else 13 Let S be the set of e(X) + |Y| - e(Y) vertices in Y with the lowest index. \triangleright Case 14 Form E_k by connecting each $x \in X$ to $\delta + |Y| - e(Y)$ random vertices of S. 15Remove all vertices of S from Y and then $e(Y) \leftarrow e(Y) - e(X) = |Y|$. $\mathbf{16}$ if X is in applicant side then $D(k) \leftarrow$ 'applicant proposing'; $\mathbf{17}$ else $D(k) \leftarrow$ 'position proposing'; 18 Remove all vertices of X and $e(X) \leftarrow 0$. 19 if e(Y) = 0 then remove all vertices of Y; $\mathbf{20}$ if $|Y| - e(Y) \ge \theta$ then remove the $|Y| - e(Y) - \theta$ vertices of Y with lowest indices; $\mathbf{21}$ $k \leftarrow k + 1.$ $\mathbf{22}$ 23 return $G(A, P, E = \bigcup_{i < k} E_i), D, k$.

In the rest of this section, we prove the correctness of the algorithm and give an upper bound on the number of interviews done by every applicant or position. First, we show that at any time during the algorithm e(X) is close to |X|.

▶ Invariant 11. For a tier X, after every iteration during the course of Algorithm 2, $e(X) \leq |X| < e(X) + \theta$.

Proof. We prove this by induction on the number of iterations. Initially, |X| = e(X). Now assume that $e(X) \leq |X| < e(X) + \theta$ before the *i*th iteration. If X is the short side in iteration *i*, then all vertices of X will be removed after this iteration, and thus |X| = e(X) = 0. Also, if X is the long side and the algorithm is in case 3, then |X| = e(X) by Algorithm 2 of Algorithm 2.

In all other cases, e(X) decreases after the iteration. Further, by Algorithm 2, if $|X| - e(X) \ge \theta$, we remove vertices of X for which $|X| < e(X) + \theta$.

Also, it is not hard to see that all applications and positions will be removed by the end of Algorithm 2.

▶ Observation 12. After the last iteration of Algorithm 2, all applicants and positions are removed.

Proof. Let X_1, \ldots, X_{τ_M} be all tiers of positions and Y_1, \ldots, Y_{τ_N} be all tiers of applicants. Note that $\sum_{i=1}^{\tau_M} e(X_i) = \sum_{i=1}^{\tau_N} e(Y_i)$ at all times during the execution of Algorithm 2 since in all three cases, the effective cardinality of the short side tier is subtracted from both $\sum_{i=1}^{\tau_M} e(X_i)$ and $\sum_{i=1}^{\tau_N} e(Y_i)$. Since the algorithm does not terminate until either or both $\sum_{i=1}^{\tau_M} e(X_i) = 0$ or $\sum_{i=1}^{\tau_N} e(Y_i) = 0$, then all vertices are removed when the algorithm terminates.

Algorithm 3 Algorithm for Finding a Stable Matching after the Interviews.

- 1 Let G(A, P, E), D, and k be the output of Algorithm 2.
- **2** Interview all edges of G.
- **3** for i = 1 to k 1 do
- 4 | if $D_i = `applicant proposing' then$
- 5 Run applicant proposing Gale-Shapley on the unmatched endpoints of E_i .
- 6 else

7 Run position proposing Gale-Shapley on the unmatched endpoints of E_i .

s return the matching.

We let A_i be the set of applicants that are endpoints of E_i . We define P_i similarly. Moreover, let $A'_i \subseteq A_i$ and $P'_i \subseteq P_i$ be the set of applicants and positions that are endpoints of E_i , and are unmatched when we run Gale-Shapley in Algorithm 3 between A_i and P_i . Therefore, if A_i and P_i belongs to tiers X and Y, then $|A'_i| = e(X)$ and $|P'_i| = e(Y)$ at the time of iteration *i*. As we mentioned before, a vertex may appear in multiple A_i s or P_i s. We will show that such sets are consecutive. To do so, we first give a helpful property of the algorithm.

▷ Claim 13. For a tier X that has interview with tiers Y_1, Y_2, \ldots, Y_r where $e(Y_i) \leq \delta$ for all *i*, define X^{j-1} be tier X before interviewing with Y_j in Algorithm 2 for $j \in [1, r]$. Suppose $e(X^{j-1}) > \delta$ for $j \in [1, r]$, then all vertices in X^{j-1} with relative indices at most $S(X) + \delta - e(X^{j-1})$ will be selected for interview with Y_j , and $e(X^j) = e(X^{j-1}) - e(Y_j)$, where S(X) is the initial size of tier X before the execution of Algorithm 2.

Proof. The algorithm always chooses vertices with the lowest index from the long side to interview. Consider the interview with Y_j , those are the vertices with a relative index of $S(X) - |X^{j-1}| + 1$ to $(S(X) - |X^{j-1}|) + (\delta + |X^{j-1}| - e(X^{j-1})) = S(Z) + \delta - e(X^{j-1})$. And by definition of Algorithm 2, $e(X^j) = e(X^{j-1}) - e(Y_j)$.

 \triangleright Claim 14. For each vertex v, there exist L and R such that v is in A_i or P_i iff $L \leq i \leq R$.

Proof. Let Z be the tier containing v and S(Z) be the initial size of tier Z at the start of Algorithm 2. Also, let L be the first iteration considering v and e(Z) be the effective size of tier Z at that point. It is not hard to see that if Z is the short side in this iteration, or if the short side Z' has size $e(Z') > \delta$, all the vertices of Z that have an interview in this iteration will be removed, and we are done. When Z is the long side and $e(Z) \leq \delta$, every vertex in Z will be interviewed.

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The only remaining case to consider is where Z is on the long side, $e(Z) > \delta$, and the tiers considered alongside v are Y_1, Y_2, \ldots, Y_r , where $e(Y_i) \le \delta$ for all i. From Claim 13 and the fact that e(Z) decreases monotonically, as long as v is not removed from the graph, it will be selected for interview, which means it will be the endpoint of at least one edge in E_i . That implies v is in A_i or P_i by definition.

▶ Lemma 15. Suppose $a_r \in A'_i$, $|A'_i| \leq |P'_i|$, and $|P'_i| \geq \delta$. Then, with probability $1 - O(1/n^2)$, a_r gets matched in iteration *i* of Algorithm 3 to some position $p_j \in P'_j$ such that $\varepsilon^A_{rj} > 0$.

Proof. Let X and Y be two tiers that vertices of A_i and P_i belong to, respectively. Also, by the definition of A'_i , we have $|A'_i| = e(X)$ at the time of *i*th iteration. If $e(X) \leq \delta$, since $|P'_i| \geq \delta$, we choose a subset S of Y with size $\delta + |Y| - e(Y)$ and interview all edges. This set contains δ vertices that are not matched at *i*th iteration. By Lemma 10, if we choose $t = 10 \log^2 n / \log^2 e(Y)$, then $c_t > 2 \log n / \log e(Y)$ and with probability

$$1 - \exp(-\delta/36) - O\left(e(Y)^{-2\log n/\log e(Y)}\right) \ge 1 - O\left(\frac{1}{n^2}\right),$$

 a_r will match to a position $p_j \in P'_i$ such that $\varepsilon^A_{rj} > 0$.

Similarly, if $e(X) > \delta$, we choose a subset S of Y that contains e(X) unmatched vertices. For each vertex of A'_i we interview δ random positions in P'_j . Hence, if we choose $t = 10 \log^2 n / \log^2 e(X)$ in Lemma 10, then $c_t > 2 \log n / \log e(X)$, and with probability

$$1 - \exp(-\delta/36) - O\left(e(X)^{-2\log n/\log e(X)}\right) \ge 1 - O\left(\frac{1}{n^2}\right),$$

 a_r will match to a position $p_j \in P'_i$ such that $\varepsilon^A_{rj} > 0$.

▶ Lemma 16. With probability $1-O(1/n^2)$, if a vertex is removed in iteration *i* of Algorithm 2, it will get matched via an edge in $\cup_{i \le i} E_i$.

Proof. Without loss of generality, assume that the removed vertex in iteration i is applicant a_r in tier X. Let Y be the tier of the other side that the algorithm considers in iteration i. First, assume that X is the short side, $e(X) \leq \delta$, and $e(Y) \leq \delta$ at iteration i. According to Case 1 of Algorithm 2, all vertices of X interview all vertices of Y, hence, the statement hold with probability 1. Now suppose that X is the short side and $e(Y) > \delta$ at iteration i. Hence, by definition, we have $|A'_i| \leq |P'_i|$ and $|P'_i| > \delta$. Therefore, by Lemma 15, a_r is matched to a position p_j such that $\varepsilon_{ij}^A > 0$ with probability $1 - O(1/n^2)$, which implies that $(a_r, p_j) \in E_i$. Furthermore, if $e(X) > \delta$, $e(Y) > \delta$, and X is the long side, $|A'_i| = |P'_i|$. Since for this case we run a position-proposing Gale-Shapley in Algorithm 3, by Lemma 15, all positions in P'_i get matched to applicants in A'_i with edges E_i . Thus, all vertices of A'_i are matched to positions in P'_i using edges E_i since we have $|A'_i| = |P'_i|$.

The only case that remains to be investigated is when X is the long side in several iterations until a_r is removed at iteration *i*, i.e. $a_r \in A_j$, $|A'_j| \ge |P'_j|$ for $j \in [l, i]$ and $|P'_j| \le \delta$. Also, let $Y_l, Y_{l+1}, \ldots, Y_i$ be the tiers of the other side in each iteration. Let $C_r = \sum_{l \le j \le i} e(Y_j)$. First, we prove that $C_r \ge \theta$.

Let X^{j-1} be tier X before the *j*th iteration of Algorithm 2 for $j \in [l, i+1]$. Also, let ψ be the relative position of a_r in tier X before any iteration. During iteration $j \in [l, i]$, since $|e(Y_j)| \leq \delta$, Claim 13 shows that (1) every vertex in X^j with index at most $S(X) + \delta - e(X^{j-1})$ is in A_j ; (2) $e(X^j) = e(X^{j-1}) - e(Y_j)$. For X^{l-1} , the first case is that $e(X^{l-1}) = |X^{l-1}|$ and $S(X) - e(X^{l-1}) + 1 \leq \psi$ when there is no iteration on X before or when $|Y_{l-1}| > \delta$, and the second case is that $\psi > S(X) + \delta - e(X^{l-2}) \geq S(X) + e(Y_{l-1}) - e(X^{l-2}) \geq S(X) - e(X^{l-1})$

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when $|Y_{l-1}| \leq \delta$. In both cases, we have $\psi \geq S(X) - e(X^{l-1}) + 1$. Since a_r is removed in iteration *i*, we have $S(X) - (e(X^i) + \theta) + 1 \geq \psi$, thus $C_r = \sum_{l \leq j \leq i} e(Y_j) = e(X^{l-1}) - e(X^i) \geq \theta$.

Now consider iteration j and suppose that a_r is not matched yet. Then, with a probability of at least $|P'_j|/\delta$, applicant a_r will be matched in iteration j because all applicants of A'_j are in the same tier, and subjective interests are i.i.d. Moreover, $|P'_j| = e(Y_j)$ by definition. Therefore, the probability that a_r remains unmatched after iteration i is at most

$$\prod_{j=l}^{\iota} \left(1 - \frac{|P_j'|}{\delta} \right) = \prod_{j=l}^{\iota} \left(1 - \frac{e(Y_j)}{\delta} \right) \le \exp\left(-\frac{C_r}{\delta} \right) \le \exp\left(-\frac{\theta}{\delta} \right),$$

which completes the proof because of our choice of δ and θ .

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Using a similar argument as Lemma 16, the next lemma gives a bound on the degree of every node in G.

▶ Lemma 17. The number of interviews assigned to every position or applicant is at most $O(\log^3 n)$

Proof. We will show the above for every applicant a_r . The proof for positions is the same. Let X be the tier that a_r belongs to. If X is the tier of the short side at iteration i, then a_r has at most $O(\theta)$ incident edges in E_i by definition of Algorithm 2 and Invariant 11. Also, if both $|A'_i| > \delta$ and $|P'_i| > \delta$, by Case 3 of the Algorithm 2 and Invariant 11, each vertex in A_i or P_i has at most $O(\theta)$ interviews in iteration i. Note that each vertex is in one of the above scenarios at most in one iteration since after that it gets removed. Therefore, similar to the proof of the previous lemma, it only remains to show that the number of interviews is bounded when X is the long side in several iterations until a_r is removed at iteration i, i.e. $a_r \in A_j$, $|A'_j| \ge |P'_j|$ for $j \in [l, i]$, and $|P'_j| \le \delta$. Let $Y_l, Y_{l+1}, \ldots, Y_i$ be the tiers of the other side in each iteration.

Define C_r , ψ , and X^j for $j \in [l-1, i]$ as before. With a similar argument, we have $\psi \leq S(X) + \delta - e(X^{l-1})$, and

$$\begin{split} \psi \geq S(X) - |X^{i-1}| + 1 \geq S(X) - e(X^{i-1}) - (|X^{i-1}| - e(X^{i-1})) + 1 \\ \geq S(X) - e(X^{i-1}) - \theta \\ \geq S(X) - e(X^{i}) - (e(X^{i}) - e(X^{i-1})) - \theta \\ \geq S(X) - e(X^{i}) - (\theta + \delta) \end{split}$$

Thus, $C_r \leq e(X^{l-1}) - e(X^i) \leq \theta + 2\delta$. Note that the number of interviews for a_r is equal to $\sum_{i \leq j \leq i} |Y_j|$. For all tiers except Y_l , we have $e(Y_j) = |Y_j|$ at the time of the iteration j. Also, by Invariant 11, we have $|Y_l| \leq e(Y_l) + \theta$. Therefore,

$$\sum_{i \le j \le i} |Y_j| \le e(Y_l) + \theta + \sum_{l < j \le i} e(Y_j) = C_r + \theta \le 2(\theta + \delta),$$

which implies the total number of interviews for vertex a_r is at most $O(\theta) = O(\log^3 n)$ before it gets removed which concludes the proof.

▶ Lemma 18. The matching produced by the algorithm is an interim stable matching with probability 1 - O(1/n).

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Proof. By Observation 12, all applicants and positions are removed from the graph after Algorithm 3 finishes. Using union bound for all vertices in Lemma 16, with probability 1 - O(1/n), all vertices are matched using an edge in E. Consider tiers X and X' from applicants and tiers Y and Y' from positions and suppose that X is a higher tier than X'and Y is higher than Y'. Let $H_1 = X \times Y'$ and $H_2 = X' \times Y$. We claim that at most one of the following holds: $H_1 \cap E \neq \emptyset$ or $H_2 \cap E \neq \emptyset$. Without loss of generality, suppose that $H_1 \cap E \neq \emptyset$. This implies that at some iteration i of the Algorithm 2, the algorithm considers tiers X and Y' in Algorithm 2. Hence, all vertices of Y should be already removed, which implies $H_2 \cap E = \emptyset$.

Now, consider applicant a_i and position p_j that are not matched to each other. We prove that (a_i, p_j) is not a blocking pair. Let $\mu(a_i)$ and $\mu(p_j)$ be the matches of a_i and p_j , respectively. Also, let X and Y be the tiers that include a_i and p_j , respectively. We use $X \succ X'$ to show tier X is preferable to tier X'. If $\mu(a_i) \in Y'$ such that $Y' \succ Y$, then this pair is not a blocking pair since $\mu(a_i) \succ_{a_i} p_j$. A similar argument works for $\mu(p_j)$. By the above argument, $\mu(a_i)$ and $\mu(p_j)$ does not belong to tiers Y' and X' such that $X \succ X'$ and $Y \succ Y'$. Hence, either or both $\mu(a_i) \in Y$ and $\mu(p_i) \in X$. Thus, X and Y are once considered at the same time in one iteration in Algorithm 2 of Algorithm 2.

Without loss of generality, suppose that at iteration r, the algorithm considers X and Y in Algorithm 2 and X is the short side. By definition, we have $a_i \in A'_r$. If $p_j \notin P'_r$, then $|P'_r| \geq \delta$, which implies that $\varepsilon^A_{i\mu(a_i)} > 0$. Thus, (a_i, p_j) is not a blocking pair. If $p_j \in P'_r$, since the algorithm finds a stable matching between A'_r and P'_r , then (a_i, p_j) is not a blocking pair, which finishes the proof.

Theorem 19. There exists a non-adaptive algorithm that finds an interim stable matching for tiered ranking agents with high probability such that the number of interviews done by each applicant or position is at most $O(\log^3 n)$.

Proof. By Lemma 18, the matching returned by the algorithm is interim stable. Furthermore, by Lemma 16, each applicant or position has at most $O(\log^3 n)$ interviews.

3.4 Extension

In the aforementioned tiered market scenario, we presume the absence of ex-ante preferences within a tier. However, agents may have distinct individual preferences within tiers. For example, in the medical context preferences can be shaped by various factors, including geographical location, the availability of extracurricular activities, specific research laboratories they aspire to join, etc. To capture this characteristic of the market, we introduce the following model. Applicant a_i 's utility v_{ij} for position p_j is now defined to be $v_{ij} = v_j + \eta_{ij}^A + \varepsilon_{ij}^A$, where $v_j = v_k$ if and only if p_j and p_k are in the same tier, and $v_j >> v_k$ if p_j is in a higher tier; η_{ij}^A is a small random perturbation of the ex-ante preference which is known before the interview; For now, we assume that η_{ij}^A s and ε_{ij}^A s are all drawn from the uniform distribution over [-1,1] independently. The same applies to positions.

We first briefly argue that our algorithm works for the extended tiered markets. Consider the first subproblem, Single Tier Structure.

- Using the same Chernoff bound arguments, we can prove that for each applicant, there is a constant c such that δ/c of the interviewed position has $\eta_{ij}^A + \varepsilon_{ij}^A > 1$.
- In the extended model, the preference lists are still random permutations over the randomness of both η and ε , thus each applicant will be matched to a position with a high rank.

Combine the above facts, we can give a similar argument as Lemma 10 that each applicant gets matched to an interviewed position with $\eta_{ij}^A + \varepsilon_{ij}^A > 1$. In this way, when we use it as a subroutine, it still satisfies the property that the applicant would never want to switch to positions that are not interviewed in the same tier since $\eta_{ik}^A < 1$.

Consider the second subproblem, One Large Tier v.s. Multiple Singleton Tiers. Using a similar Chernoff argument as above, it is guaranteed that a higher-tier applicant is matched to the most preferred available position that is interviewed with $\eta_{ij}^A + \varepsilon_{ij}^A > 1$. Thus they have no incentive to switch.

The proof for the extended general case is a combination of the two extended subproblems, and can be modified from the current one by changing the arguments in Lemma 15 from $\varepsilon_{ij}^A > 0$ to $\eta_{ij}^A + \varepsilon_{ij}^A > 1$.

▶ Remark. Although the boundedness of uniform distribution plays an important role in the analysis, more general distributions work, as long as with constant probability $\eta_{ij}^A + \varepsilon_{ij}^A$ is larger than the maximum of n i.i.d. η_{ik}^A s.

4 Conclusion

The extensive body of work on two-sided matching has given rise to a comprehensive theory and efficient implementations in real-world scenarios. The majority of these studies assume that agents are fully aware of their preferences. This leaves a critical aspect – the interaction period where agents learn about their preferences via mutual interaction – largely under-explored. The current paper ventures into this area, using an algorithmic lens to extend Gale-Shapley's deferred acceptance to this setting.

We present an algorithmic approach that extends Gale-Shapley's deferred acceptance to include situations where agents form preferences during the interaction period. We propose two algorithms. The first, an adaptive algorithm, integrates interviews between applicants and positions into Gale-Shapley's deferred acceptance. Like deferred acceptance, one side sequentially proposes to the other. However, the order of proposals is arranged to increase the chances of achieving an interim stable match. Further, our analysis shows that the number of interviews conducted by each applicant or position is, with high probability, limited to $O(\log^2 n)$.

We also propose a non-adaptive algorithm for markets where the dynamics consist of an initial interview phase followed by a clearing stage. In these situations, having prearranged interview lists for each position may be necessary. Our non-adaptive algorithm creates these lists simultaneously. It aims to find a stable match in markets where applicants and positions are divided into tiers, and it limits the number of interviews for each applicant or position to no more than $O(\log^3 n)$.

We point out that the algorithms in this work do not account for the incentives of applicants or positions, i.e., mechanisms induced by the algorithm don't carry the dominant strategy incentive compatible (DSIC) property as the Gale-Shapley's algorithm.

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A Deferred Proofs

 \triangleright Claim 8. Among δ positions p_j that applicant a_i is interviewing, at least $\delta/3$ of them have $\varepsilon_{ij}^A \ge 0$ with probability $1 - \exp(-\delta/36)$.

Proof. Denote X_{ij} as the indicator random variable of whether $\varepsilon_{ij}^A \ge 0$, set P_i as the set of positions that applicant a_i is interviewing, and $X_i = \sum_{p_j \in P_i} X_{ij}$ as the total number of interviewed positions with $\varepsilon_{ij}^A \ge 0$. By definition, we know that X_{ij} 's are i.i.d. Bernoulli random variables with mean 1/2. By Chernoff bound, we have

$$\Pr\left[X_i \le \frac{\delta}{3}\right] \le \Pr\left[X_i \le \left(1 - \frac{1}{3}\right)\frac{\delta}{2}\right] \le \exp\left(-\frac{\delta}{36}\right),$$

which finishes the proof.