Near-Optimal Vertex Fault-Tolerant Labels for Steiner Connectivity

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- Abstract -

We present a compact labeling scheme for determining whether a designated set of terminals in a graph remains connected after any f (or less) vertex failures occur. An f-FT Steiner connectivity labeling scheme for an n-vertex graph G = (V, E) with terminal set $U \subseteq V$ provides labels to the vertices of G, such that given only the labels of any subset $F \subseteq V$ with $|F| \le f$, one can determine if U remains connected in G - F. The main complexity measure is the maximum label length.

The special case U=V of global connectivity has been recently studied by Jiang, Parter, and Petruschka [33], who provided labels of $n^{1-1/f} \cdot \operatorname{poly}(f, \log n)$ bits. This is near-optimal (up to $\operatorname{poly}(f, \log n)$ factors) by a lower bound of Long, Pettie and Saranurak [37]. Our scheme achieves labels of $|U|^{1-1/f} \cdot \operatorname{poly}(f, \log n)$ for general $U \subseteq V$, which is near-optimal for any given size |U| of the terminal set. To handle terminal sets, our approach differs from [33]. We use a well-structured Steiner tree for U produced by a decomposition theorem of Duan and Pettie [24], and bypass the need for Nagamochi-Ibaraki sparsification [40].

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1 Introduction

Labeling schemes are distributed graph data structures with many applications in graph algorithms and distributed computing. The goal is to assign the vertices (and/or edges) of the graph with succinct yet informative labels, so that queries of interest can be answered from only the labels of the query arguments, without any access to the graph or to any other centralized storage. The main complexity measure is the *label length*, which is the maximum number of bits stored in a single label; construction and query time are secondary measures. Diverse types of labeling have been studied, with notable examples being adjacency [14, 15, 34, 4, 7], ancestry and least common ancestors in trees [1, 6], exact or approximate distances [46, 26, 5, 12, 27], and pairwise edge- or vertex-connectivity [35, 30, 31, 44].

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The error-prone nature of many real-life networks has further motivated researchers to consider labeling schemes designed to support events of failures in the graph. Courcelle and Twig [19] were the first to explicitly define and study fault-tolerant (FT) (a.k.a forbidden set) labeling schemes, where the goal is to answer queries subject to the failure (i.e., deletion) of a set F of vertices or edges in the graph. Here, the set F is part of the query arguments, so the labels assigned to F are available to the query algorithm. Usually, |F| is assumed to be bounded by some integer parameter $f \ge 1$ (this is abbreviated to the f-FT model). A lot of the works on FT labeling studied special graph families, such as planar or bounded doubling-dimension graphs [19, 18, 2, 3, 8, 13]. In this work, we consider a general n-vertex (undirected) graph G = (V, E) and focus on connectivity-related f-FT labeling schemes.

s-t connectivity. The "s-t variant" of this problem has been extensively studied in recent years. Here, a query consists of a triplet (s,t,F), and it is required to determine if s, t are connected in G-F. The study of f-FT s-t connectivity labeling was initiated by Dory and Parter [23] with subsequent works in [32, 41, 42, 37], rendering it reasonably well-understood by now: it is known to admit very succinct labels of only poly(f, log n) bits, either with edge failures or with vertex failures; we refer to [37] for a detailed presentation of the state-of-the-art bounds.

Global connectivity. Parter, Petruschka and Pettie [42] have proposed the "global connectivity" variant, where the query consists only of F, and it is required to determine if G-F is a connected graph. Unlike with s-t connectivity, the global variant turns out to behave very differently with edge failures ($F \subseteq E$) or with vertex failures ($F \subseteq V$). Essentially all known labeling schemes for the s-t connectivity variant under edge failures [23, 32, 37] also solve the global variant en route, hence the latter also admits succinct poly(f, $\log n$)-bit labels. However, in case of vertex failures, it was shown in [42] that polynomial dependency in f is impossible, and their lower bound was improved to $\Omega(n^{1-1/f}/f)$ by Long, Pettie and Saranurak [37]. Very recently, Jiang, Parter and Petruschka [33] gave a nearly matching upper bound by providing a construction of f-FT global connectivity labels of $n^{1-1/f} \cdot \operatorname{poly}(f, \log n)$ bits, essentially settling the problem.

Steiner connectivity. In this work, we study the natural generalization of the problem to Steiner connectivity. In this variant, the graph G = (V, E) comes with a (fixed) subset of designated vertices $U \subseteq V$ called terminals. Given a query $F \subseteq V \cup E$ of up to f faulty vertices/edges, it is required to report if F is a U-Steiner cut in G, i.e., if there is a pair of disconnected terminals in G - F. Note that U is fixed and not a part of the query, so we only get to see the labels of F. We call this variant f-FT Steiner connectivity labeling scheme.

We first note that the lower bound for the global connectivity variant of [37] immediately yields a lower bound for the Steiner setting as well:²

▶ **Theorem 1** ([37]). Any f-FT Steiner connectivity labeling schemes for n-vertex graphs with k terminals must have label length of $\Omega(k^{1-1/f}/f)$ bits (in the worst case).

Our technical contribution is providing a nearly matching upper bound which is optimal up to $poly(f, \log n)$ factors, hence generalizing the result of [33] (recovered when U = V):

¹ If we also get the labels of U, we can just use the poly $(f, \log n)$ -bit labels of the s-t variant, and apply |U| - 1 pairwise connectivity queries (between one terminal in U to all the others) in G - F.

² Construct the lower bound instance of [37] on k vertices set as terminals, and add n-k isolated vertices.

▶ Theorem 2. For every n-vertex graph G = (V, E) with terminal set $U \subseteq V$ and $f \ge 1$, there is an f-FT Steiner connectivity labeling scheme for (G, U) with labels of $|U|^{1-1/f} \cdot \operatorname{poly}(f, \log n)$ bits. The labels are computed deterministically in polynomial time.

The f-FT Steiner connectivity labeling scheme of Theorem 2 supports any query $F \subseteq V \cup E$ of vertices and edges with $|F| \leq f$. However, the challenge lies entirely in the case of vertex failures, i.e., $F \subseteq V$: proving Theorem 2 for this case implies also the general case. Indeed, we can construct a new instance (G', U) where G' is obtained from G by splitting each edge e of G by a new middle v_e , so the failure of e in G is equivalent to the failure of v_e in G' (in terms of affect on connectivity between original vertices).

As for the case of only edge failures $F \subseteq E$, much like in the global connectivity variant, it behaves very differently and admits labels of $\operatorname{poly}(f, \log n)$ bits, implicit by known constructions of f-FT connectivity labels for pairwise connectivity queries (the standard s-t variant in the literature). Specifically, both the labels of [23] based on linear graph sketches and its derandomized version in [32] are straightforward to augment to answer Steiner connectivity queries,³ and other constructions in [23, 37] seem plausibly amenable to such augmentations as well. In light of the discussions above, in the rest of the paper we will only consider the case of vertex failures, i.e., queries are of the form $F \subseteq V$ with $|F| \leq f$.

Related work: Steiner variants. We mention that providing "Steiner generalizations" that interpolate between the two extreme scenarios of the terminal set (|U| = n and |U| = 2) is a common objective in various algorithmic and graph-theoretic problems, such as computing Steiner mincut [22, 17, 29, 20], data structures for Steiner mincuts [21, 22, 9] and minimum+1 Steiner cuts [11], sensitivity oracles for Steiner mincuts [10, 11], Steiner connectivity augmentation and splitting-off [16] and construction of cactus graphs for compactly storing and characterizing Steiner mincuts [22, 29].

Related work: connectivity oracles. FT connectivity labeling schemes can be seen as distributed versions of connectivity oracles under failures, which are centralized data structures designed to answer the same kind of queries. These have been extensively studied especially in the s-t variant, with both edge faults [43, 24, 28] and vertex faults [24, 47, 38, 45, 36, 39]. Much like with labeling schemes, in the global variant of connectivity oracles, vertex failures require much larger complexity than edge failures, as was first observed by Long and Saranurak [38]. Very recently, Jiang, Parter and Petruschka [33] provided almost-optimal oracles for global connectivity under vertex failures, and their approach seems plausible to extend also to the Steiner variant.

1.1 Our Approach

While our scheme of Theorem 2 and its formal analysis are not complicated, the intuitions behind them might seem illusive. In this section we aim to clarify these. We first introduce a warm-up suboptimal labeling scheme for the Steiner case, then survey the solution of [33] for the global variant, and finally explain how we "glue together" ideas from both to get our solution. For notational convenience, we use here $\tilde{O}(\cdot)$ to hide poly $(f, \log n)$ factors.

³ These are based on fixing some spanning tree T for G, and reconnecting the connected components of T-F to obtain those of G-F. Augment the label of each tree edge with the number of terminals in the subtree below it. Then we can invoke a similar strategy to the sketch computation in [23, 32] to determine the number of terminals in each component of T-F, and hence also of G-F.

A basic building block are the previously-introduced f-FT labels for the s-t connectivity variant, with length $\tilde{O}(1)$ bits [42, 37]. Their construction is highly complicated, but we use them as a black-box. Let $\ell(\cdot)$ denote these labels, and $L(\cdot)$ the labels that we construct; each $L(\cdot)$ -label will store many $\ell(\cdot)$ -labels.

Warm-up: using degree classification. To gain intuition, we first sketch a *suboptimal* construction based on a strategy introduced in [41]. Assume first U = V. Choose an arbitrary spanning tree T in G. Let r be some degree threshold. Let B be the set of vertices with T-degree $\geq r$ (high-deg), and V - B be the rest (low-deg). For a low-deg $x \in V - B$, let L(x) store $\{\ell(x)\} \cup \{\ell(y) \mid y \text{ is } T\text{-neighbor of } x\}$. This handles the following queries:

- (all-low-deg) If $F \subseteq V B$, use the $\ell(\cdot)$ -labels to check pairwise connectivity between all T-neighbors of F; one observes that F is a cut in G iff we find some disconnected pair. To handle the remaining queries where $F \cap B \neq \emptyset$, we use recursion. For each $x \in V$ let L(x) store, for every $y \in B$, x's label to handle f 1 faults in $G \{y\}$ (recursively). Then,
- **(one-high-deg)** If there is some $y \in F \cap B$, we answer the query $F \{y\}$ in G y. Let b_f denote the resulting label length. As |B| = O(n/r), we get $b_f = \tilde{O}(r + (n/r) \cdot b_{f-1})$. Optimizing r and solving the recurrence (with base case $b_1 = 1$) yields $b_f = \tilde{O}(n^{1-1/2^{f-1}})$.

Generalizing to the Steiner variant with arbitrary terminals $U \subseteq V$ is rather smooth. Essentially, one takes T as a minimal Steiner tree that connects all terminals U. Then high-deg vertices in T are only $|B| \leq O(|U|/r)$, which eventually results in $\tilde{O}(|U|^{1-1/2^{f-1}})$ -bit labels. The details are provided in the full version of the paper.

Existing solution: the global case. As previously mentioned, Jiang, Parter and Petruschka [33] gave near-optimal labels for the f-FT global connectivity variant, i.e., the case U = V. Roughly speaking, they also use a high/low-deg partition B and V - B (with threshold r), but divide queries F in a dual manner to the warm-up above: (all-high-deg) $F \subseteq B$, or (one-low-deg) $F \cap (V - B) \neq \emptyset$. The high/low-deg partition is w.r.t. to degrees in G, not in a spanning tree. To enable this, they use Nagamochi-Ibaraki sparsification [40], yielding a subgraph H of G with $\tilde{O}(n)$ edges such that G - F and H - F have the same connected components, for every $F \subseteq V$, $|F| \leq f$. So w.l.o.g., G has only $m = \tilde{O}(n)$ edges.

To see the broad strokes, we explain their solution in the special case that G is f-vertex-connected. As [33] observe, in this case, if the query F is indeed a cut, then every $x \in F$ is adjacent to every connected component of G-F. Thus, for a low-deg $x \in V-B$, one lets L(x) store $\{\ell(y) \mid (x,y) \in E\}$, and answers a query with $x \in F$ by looking for a pair of neighbors disconnected in G-F. Note that this argument crucially hinges on the fact that these are all of x's neighbors in the (sparsified) graph G, and not in a spanning tree. To handle queries $F \subseteq B$, one observes that a high-deg $x \in B$ can participate in at most $O(|B|^{f-1})$ such queries, and simply writes the answers to these inside L(x). As $|B| \le O(m/r)$, the label length is $\tilde{O}(r + (m/r)^{f-1})$. Setting $r = m^{1-1/f}$ gives $\tilde{O}(m^{1-1/f}) = \tilde{O}(n^{1-1/f})$.

Our new solution: the Steiner case. The main issue that prevents extending the solution of [33] to the Steiner case with arbitrary terminals $U \subseteq V$ lies in the sparsification step. Intuitively, to get $\tilde{O}(|U|^{1-1/f})$ label length, we would like to have $\tilde{O}(|U|)$ edges in the sparsified subgraph H, but then preserving connected components under faults is clearly impossible: |U| can be much smaller than |V|, so such H cannot even be connected. To tackle this, one may wish to construct other meaningful sparsifiers for Steiner connectivity under faults. This seems to be a challenging task, as even a plausible definition is non-trivial.

Instead, we take a different route and combine the "best-of-both-worlds": we use a Steiner tree for high/low-deg partition as in the warm-up, but (roughly speaking) divide queries F to all-high-deg or one-low-deg as in [33]. Thus, even in the global case U = V, our approach yields a near-optimal scheme which is different than that of [33].

On a high level, the key is not using just any (minimal) Steiner tree T, but one where high-degree vertices B admit a lot of structure, by using a powerful graph decomposition of Duan and Pettie [24]. While it still holds that $|B| \leq O(|U|/r)$, the additional structure is that after deleting B from G, the remaining forest T-B is still a Steiner forest for U-B (i.e., connected terminals in G-B are also connected in T-B). The main technical part of our solution lies in a structural analysis that studies the interplay between the (known-in-advance) G-B and T-B, and the terminals in the graph G-F defined by a given query F (this is mostly reflected in the correctness proof, specifically Claim 10). Essentially, this extra structure lets us design labels where it is enough for low-deg vertices to be defined w.r.t. the tree, and store the $\ell(\cdot)$ -labels of only their tree neighbors.

2 Preliminaries

Throughout the paper, G = (V, E) is an undirected graph with n vertices, $U \subseteq V$ is a designated terminal set in G, and $f \ge 1$ is an integer parameter.

For $K, W \subseteq V$, we say that K separates W if there exist two vertices $w, w' \in W - K$ that are disconnected in G - K. A vertex set $F \subseteq V$ is called a *cut* in G if it separates V, and a *Steiner cut* if it separates the terminals U.

To shorten statements of theorems, lemmas, etc., we always use the term "algorithm" to mean a deterministic polynomial-time algorithm.

3 Basic Tools

As mentioned in Section 1.1, the most basic tool, which we use as a black box, is the succinct f-FT labels for s-t connectivity:

▶ **Theorem 3** ([37]). There is an algorithm that outputs an $O(f^4 \log^{7.5}(n))$ -bit label $\ell(v)$ to every $v \in V$ with the following property:

For every $F \subseteq V$ with $|F| \leq f$ and $s, t \in V$, one can determine if s, t are connected in G - F, by only inspecting the $\ell(\cdot)$ -labels of $F \cup \{s, t\}$.

As explained in Section 1.1, our labels $L(\cdot)$ of Theorem 2 store many $\ell(\cdot)$ labels, and to answer a query F, we make many s-t connectivity queries in G-F using these $\ell(\cdot)$ -labels. Suppose that during the query algorithm, we found in this way a pair s, t which is disconnected in G-F. Then clearly F is a cut in G, but we still cannot determine that is a Steiner cut, as one of s, t might lie in a connected component of G-F without any terminals. We now present a simple tool that augments Theorem 3 to help us detect this situation.

▶ **Lemma 4.** There is an algorithm that outputs an $O(f^4 \log^{7.5})$ -bit label $\bar{\ell}(v)$ to every $v \in V$ with the following property:

For every $F \subseteq V$ with $|F| \leq f$ and $x \in V$, one can determine there exists some $u \in U$ such that x, u are connected in G - F, by only inspecting the $\bar{\ell}(\cdot)$ -labels of $F \cup \{x\}$.

Proof. Construct an auxiliary graph G' from G by adding a new vertex z and adding an edge (z,u) for every terminal $u \in U$. Let $\ell'(\cdot)$ be the labels computed by the algorithm of Theorem 3 on G', and define $\bar{\ell}(v) := (\ell'(v), \ell'(z))$. Now, let $F \subseteq V$ with $|F| \leq f$ and

 $x \in V$. Note that there exists some $u \in U$ which is connected to x in G - F iff x, z are connected in G' - F. The $\bar{\ell}(\cdot)$ -labels of $F \cup \{x\}$ contain all $\ell'(\cdot)$ -labels of $F \cup \{x, z\}$, so we can use them to determine if the latter condition holds.

4 The Labeling Scheme: Proof of Theorem 2

In this section, we prove our main Theorem 2, giving f-FT Steiner connectivity labels of $|U|^{1-1/f} \cdot \operatorname{poly}(f, \log n)$ bits. Recall that, as discussed in the introduction, we only need to consider up to f vertex failures, i.e., queries $F \subseteq V$ with $|F| \leq f$.

Subset labels. We first introduce a somewhat technical lemma. Roughly speaking, in terms of the high-level intuition of Section 1.1, it serves to treat the *all-high-degree* case. The idea is to store explicit information for some relatively small collection of vertex-subsets (of "high-deg vertices", see Section 1.1), such we have the information on $K \subseteq F$, we can determine if K itself already separates U - F, which implies that F is a Steiner cut.

▶ **Lemma 5.** There is an algorithm that given any $K \subseteq V$, outputs a subset label $\hat{\ell}(K)$ of $O(f \log n)$ bits with the following property:

For every $F \subseteq V$ with $|F| \leq f$, one can determine if K separates U - F, by only inspecting $\hat{\ell}(K)$ and the names/identifiers of the vertices in F.

- **Proof.** Let C_1,\ldots,C_p be the connected components of G-K that contain some terminal, and denote $U_i=C_i\cap U$, where w.l.o.g. $|U_1|\leq \cdots \leq |U_p|$. Our goal is that given $\hat{\ell}(K)$ and any $F\subseteq V$, $|F|\leq f$, we can decide if at least two sets in $\{U_i-F\mid 1\leq i\leq p\}$ are non-empty. Suppose there exists some q such that $\sum_{i=1}^q |U_i|>f$ and $\sum_{i=q+1}^p |U_i|>f$. Then for every $F\subseteq V$ with $|F|\leq f$ there is one non-empty set in $\{U_i-F\mid i\leq q\}$ and another in $\{U_i-F\mid i\geq q+1\}$. Thus, we just indicate this situation in $\hat{\ell}(K)$ and always answer YES. Assume now that no such q exists.
- If $|U_p| > f$: Then $\sum_{i=1}^{p-1} |U_i| < f$, and we let $\hat{\ell}(K)$ store U_1, \ldots, U_{p-1} (and indicate that $|U_p| > f$). This suffices as for every $F \subseteq V$ with $|F| \le f$ we know that $U_p F \ne \emptyset$, so we only need to decide if $\{U_i F \mid 1 \le i \le p-1\}$ has a non-empty set.
- If $|U_p| \leq f$: We assert that the sum $\sum_{i=1}^p |U_i|$ is at most 3f. Indeed, if it is more than f, let q be maximal such that $\sum_{i=q+1}^p |U_i| > f$. Then $\sum_{i=1}^q |U_i| \leq f$, $\sum_{i=q+2}^p |U_i| \leq f$ (by maximality), and $|U_{q+1}| \leq |U_p| \leq f$. Thus, we just let $\hat{\ell}(K)$ store all of U_1, \ldots, U_p .

The Duan-Pettie Decomposition. Our label construction crucially relies on a graph decomposition algorithm of Duan-Pettie [24] (as explained in Section 1.1). This algorithm is a recursive version of the Fürer-Raghavachari [25] algorithm for finding a Steiner tree with smallest possible maximum degree, up to +1 error. The Duan-Pettie decomposition utilizes the structural properties of the Fürer-Raghavachari tree (rather than its strong approximation guarantee). In the following, a *Steiner forest* means a forest in the graph where each pair of connected terminals (in the graph) is also connected in the forest.

- ▶ Theorem 6 ([24]). Let $r \ge 3$ be a degree threshold. There is an algorithm Decomp(G, U, r) that outputs a pair (T, B) such that the following hold:
- 1. T is a Steiner forest for U in G, and T-B is a Steiner forest for U-B in G-B.
- **2.** The maximum degree in the forest T B is at most r.
- 3. |B| < |U|/(r-2) and $|B \cap U| < |U|/(r-1)$.

The running time of $\mathsf{Decomp}(G, U, r)$ is $O(|U|m \log |U|)$.

In the following we assume that $f \ge 2$, as Theorem 2 is trivial when f = 1: the label of vertex x just stores a single bit indicating whether $\{x\}$ is a Steiner cut.

Labeling. Our first step is to invoke $\mathsf{Decomp}(G,U,r:=|U|^{1-1/f}+2)$ of Theorem 6; let (T,B) be the output. For every $x\in V$, we choose an arbitrary terminal $u_x\in U$ such that x,u_x are connected in G-B (where $u_x:=\bot$, i.e., a null value, if there is no such terminal). Next, we construct the $\ell(\cdot)$ -labels and $\bar{\ell}(\cdot)$ -labels of Theorem 3 and Lemma 4; for every $v\in V$, define $\ell^*(v):=(v,\ell(v),\bar{\ell}(v))$. Finally, the $L(\cdot)$ labels are constructed as follows:

Algorithm 1 Creating the label L(x) of a $x \in V$.

```
1: \operatorname{store} \ell^*(x)

2: \operatorname{store} \ell^*(u_x) (or \bot if u_x = \bot)

3: \operatorname{store} \{\ell^*(b) \mid b \in B\}

4: \operatorname{store} \hat{\ell}(K = \emptyset) of Lemma 5 (i.e., applying this lemma with K = \emptyset)

5: \operatorname{if} x \notin B then

6: \operatorname{store} \{\ell^*(y) \mid (x, y) \text{ is an edge of } T - B\}

7: \operatorname{else} \qquad \qquad \triangleright x \in B

8: \operatorname{for} \operatorname{every} K \subseteq B \text{ s.t. } x \in K \text{ and } |K| \le f \operatorname{do}

9: \operatorname{store} K \text{ along with } \hat{\ell}(K) \text{ of Lemma 5}
```

The label length analysis is rather straightforward, given in detail in the following claim.

 \triangleright Claim 7. Each label L(x) generated by Algorithm 1 has $|U|^{1-1/f} \cdot \operatorname{poly}(f, \log n)$ bits, and takes polynomial time to compute.

Proof. By Theorem 3, Lemma 4 and Lemma 5 each $\ell^*(\cdot)$ -label or $\hat{\ell}(\cdot)$ -label consists of poly $(f, \log n)$ bits, so we show that only $O(|U|^{1-1/f})$ such labels are stored in L(x). The first four lines only store O(|B|) such labels, and $|B| \leq |U|/(r-2) = |U|^{1/f}$ by the properties of $\operatorname{Decomp}(G, U, r)$ in Theorem 6). As we assume $f \geq 2$, $|U|^{1/f} \leq |U|^{1-1/f}$, so this is within budget. If $x \notin B$, then, line 6 stores $\ell^*(y)$ for each neighbor y of x in T-B, which are at most $r = O(|U|^{1-1/f})$ again by Theorem 6. Next suppose $x \in B$. The number of sets $K \subseteq B$ s.t. $x \in K$ and $|K| \leq f$ can be bounded by

$$\sum_{k=0}^{f-1} \binom{|B|-1}{k} \le 1 + \sum_{k=1}^{f-1} \left(\frac{|B| \cdot e}{k}\right)^k \le 1 + |B|^{f-1} \cdot \sum_{k=1}^{f-1} \left(\frac{e}{k}\right)^k \le O(|U|^{1-1/f})$$

(we used $\binom{n}{k} \leq (n/k)^k$ for $1 \leq k \leq n$, $\sum_{k=1}^{\infty} (e/k)^k$ is convergent, and $|B| \leq |U|^{1/f}$). Thus, lines 8 and 9 store $O(|U|^{1-1/f})$ $\hat{\ell}(\cdot)$ -labels.

Note that constructing the $\ell^*(\cdot)$ labels for all vertices takes polynomial time by Theorem 3 and Lemma 4. Also, we only need to construct $\hat{\ell}(K)$ labels for sets $K \subseteq B$ such that $x \in B$ and $|K| \leq f$ (or such that $K = \emptyset$), and there are only $O(|U|^{1-1/f})$ such sets K by the arguments above; constructing each $\hat{\ell}(K)$ takes polynomial time by Lemma 5.

▶ Remark 8. The subset labels of Lemma 5 are trivial to construct with $O(f^2 \log n)$ bits: with notations from the proof, choose arbitrary f+1 sets among U_1, \ldots, U_p (or all if $p \leq f$), take f+1 terminals from each chosen U_i (or all if $|U_i| \leq f$). We've included the more efficient version to demonstrate that the poly $(f, \log n)$ factors in Claim 7 come from the f-FT labels of the s-t variant (Theorem 3). These have an $\Omega(f + \log n)$ -bit lower bound bits [42], so even if the latter is matched, the contribution of the subset labels is lightweight.

Query algorithm. The pseudo-code for the query algorithm is given in the following Algorithm 2, designed to return YES if the query F is a Steiner cut, and NO otherwise.

Algorithm 2 Answering a query $F \subseteq V$, $|F| \leq f$ from the labels $\{L(x) \mid x \in F\}$.

```
1: let K := F \cap B

2: if K separates U - F in G then return YES

3: let S := \{v \in V - F \mid \ell^*(v) \text{ is stored in } L(x) \text{ of some } x \in F\}

4: let W := \{w \in S \mid \exists u \in U \text{ s.t. } u, w \text{ are connected in } G - F\}

5: if W \neq \emptyset then

6: choose an arbitrary w^* \in W

7: for every w \in W - \{w^*\} do

8: if w^*, w are disconnected in G - F then return YES

9: return NO
```

We now provide the implementation details:

- Line 2 is executed using $\hat{\ell}(K)$ of Lemma 5 (and the names of the vertices in F, given in their labels). If $K = F \cap B$ is non-empty, we can find $\hat{\ell}(K)$ in the label L(x) of some $x \in F \cap B$. Otherwise, $\hat{\ell}(K)$ is stored in L(x) for every $x \in F$.
- Line 4 is executed by using the $\bar{\ell}(\cdot)$ -labels of the vertices in $S \cup F$ (which appear in their $\ell^*(\cdot)$ -labels). For every $w \in S$, we use $\bar{\ell}(w)$ and $\{\bar{\ell}(x) \mid x \in F\}$ to decide if w is connected to some $u \in U$ in G F, which is possible by Lemma 4.
- Line 8 is executed using the $\ell(\cdot)$ -labels of w^* , w and F (which appear in their $\ell^*(\cdot)$ -labels), which enable to determine if w^* , w are connected in G F by Theorem 3.

Correctness. We need to show that YES is returned if and only if F is a Steiner cut, namely F separates U in G. The soundness direction ('only if') is trivial:

 \triangleright Claim 9. If the query algorithm (Algorithm 2) returns YES then F is a Steiner cut in G.

Proof. If YES was returned in line 2, then F has a subset K which separates two terminals in U - F, so these are also separated by F. Thus, F is a Steiner cut.

Otherwise, YES was returned in line 8, so there are $w^*, w \in W$ disconnected in G - F. By definition of W (line 4 of Algorithm 1), there exists terminals $u^*, u \in U$ such that u^*, w^* and u, w are connected pairs in G - F. Thus, u^*, u are two terminals disconnected in G - F, so F is a Steiner cut.

Next, we address the completeness ('if') direction:

 \triangleright Claim 10. If F is a Steiner cut in G, then the query algorithm (Algorithm 2) returns YES.

Proof. Let us first consider the trivial case when $K = F \cap B$ separates U - F in G. Then Algorithm 2 returns YES in line 2 as needed. Henceforth, we assume that F satisfies the following property:

(P1) $F \cap B$ does not separate U - F in G.

Note that given Property (P1), the only possible place where Algorithm 2 can return YES is in line 8, so we aim to show that this is indeed the case. We will crucially use Property (P1) later on in the proof.

Let $u, u' \in U$ be two terminals disconnected in G - F, which exists as F is a Steiner cut. We will show there exists $w, w' \in W$ such that (i) u, w are connected in G - F and (ii) u', w' are connected in G - F. Let us argue why this suffices to complete the proof. First, this

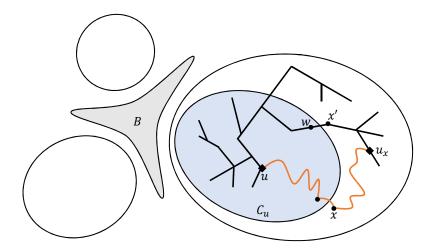


Figure 1 Illustrating the proof of Claim 10. Given (P1) and (P2), the connected component C_u of u in G-F is fully contained in some connected component of G-B, and C_u has some neighbor $x \in F$ within this bigger component. Thus, both u and the chosen terminal u_x for x are connected to x in this component. The forest T-B contains a tree that connects all terminals in this component, so it must connect u and u_x . If $u_x \notin C_u$ (as shown in the figure), then the tree must contain a vertex $w \in C_u$ which is a neighbor of some $x' \in F$ in T-B, and so $w \in S$. Otherwise, $u_x \in C_u \cap S$. In either case, we find some vertex in $C_u \cap S$ as required.

clearly implies that $W \neq \emptyset$. Second, one of w, w' must be disconnected from w^* in G - F, as otherwise w, w' would be connected in G - F, so by (i) and (ii) we get that u, u' are also connected in G - F, but this is a contradiction. Therefore, line 8 of Algorithm 2, when executed with either w or w' must return YES as required.

We thus focus on showing the existence of $w \in W$ which is connected to u in G - F (and the proof for w' and u' is symmetric). Let C_u be the connected component of u in G - F. Recall the definitions of S and its subset W from lines 3 and 4 of Algorithm 2. Note that every vertex $w \in C_u \cap S$ is automatically in W, since it belongs to S and is connected to the terminal u in G - F. So, our goal is simply to show that $C_u \cap S \neq \emptyset$, or in other words, that the $\ell^*(\cdot)$ -label of some vertex in C_u is stored in some L(x) of $x \in F$.

Again, there is a trivial case: if $C_u \cap B \neq \emptyset$ then we are done, because $\{\ell^*(b) \mid b \in B\}$ is stored in every L(x) of $x \in F$ (line 3 of Algorithm 1), so $B \subseteq S$. Thus, we assume that:

(P2) The connected component C_u of u in G-F does not intersect B. In fact, the inclusion of the $\ell^*(\cdot)$ -labels of B in every label L(x) is precisely aimed at enforcing Property (P2).

Our next step is to "capitalize on" properties (P1), (P2), and the important property that T-B is a Steiner forest for U-B in G-B (guaranteed by Theorem 6). Consider the set $N_G(C_u)$ of all vertices outside C_u that are adjacent to C_u in G. Note that, as C_u is a connected component in G-F, we have $N_G(C_u) \subseteq F$. Observe that $N_G(C_u)$ separates U-F in G, as $u, u' \in U-F$ with $u \in C_u$ and $u' \notin C_u$. Thus, by Property (P1), it must be that $N_G(C_u) \not\subseteq F \cap B$. Hence, there exists some $x \in N_G(C_u) \cap (F-B)$. Now, using Property (P2), we see that all vertices in $C_u \cup \{x\}$ are connected in G-B, so u is connected to x in G-B. (Note that u_x exists since x is connected to the terminal u in G-B.) Hence, u, u_x are connected in G-B, and thus also in u0. This is the crux for finishing the proof in the following argument. See Figure 1 for an illustration.

Observe that $u_x \in S$, since $\ell^*(u_x)$ is stored in L(x) (line 2 of Algorithm 1). So, if u, u_x are connected in G - F, then $u_x \in C_u \cap S$ and we are done. Otherwise, the path in T - B between u and u_x must go through F. Let $x' \in F$ be the vertex closest to u on this path, and let w be its neighbor in the direction of u on the path. (It might be that x' = x.) Then the subpath between u and w avoids F, so $w \in C_u$. Also, $x' \notin B$ and (x', w) is an edge of T - B, hence $\ell^*(w)$ is stored in L(x') (line 6 of Algorithm 1), so $w \in S$. Namely, we have shown that $C_u \cap S \neq \emptyset$, and the proof is concluded.

Theorem 2 follows immediately from the combination of Claim 7, Claim 9 and Claim 10.

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