Report from Dagstuhl Perspectives Workshop 17442

# Towards Performance Modeling and Performance Prediction across IR/RecSys/NLP

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#### - Abstract

This reports briefly describes the organization and the plenary talks given during the Dagstuhl Perspectives Workshop 17442. The goal of this workshop was to investigate the state-of-the-art and to delineate a roadmap and research challenges for performance modeling and prediction in three neighbour domains, namely information retrieval (IR), recommender systems (RecSys), and natural language processing (NLP).

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#### 1 **Executive Summary**

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Information systems, which manage, access, extract and process non-structured information, typically deal with vague and implicit information needs, natural language and complex user tasks. Examples of such systems are information retrieval (IR) systems, recommender systems (RecSys), and applications of natural language processing (NLP) such as e.g. machine translation, document classification, sentiment analysis or search engines. The discipline behind these systems differs from other areas of computer science, and other fields of science and engineering in general, due to the lack of models that allow us to predict system performances in a specific operational context and to design systems ahead to achieve a desired level of effectiveness. In the type of information systems we want to look at, we deal with domains characterized by complex algorithms, dependent on many parameters and confronted with uncertainty both in the information to be processed and the needs to be



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addressed, where the lack of predictive models is somehow bypassed by massive trials of as many combinations as possible.

These approaches relying on massive experimentation, construction of testbeds, and heuristics are neither indefinitely scaled as the complexity of systems and tasks increases nor applicable outside the context of big Internet companies, which still have the resources to cope with them.

The workshop was organized as follows. The first day was devoted to plenary talks focused on providing a general introduction to IR, RecSys, and NLP and on digging into some specific issues in performance modeling and prediction in these three domains. The second day, participants split into three groups – IR, RecSys, and NLP – and explored performance modeling and prediction issues and challenges within each domain; the working groups then reconvened to present the output of their discussion in a plenary session in order to cross-fertilize across disciplines and to identify cross-discipline themes to be further investigated. The third day, participant split into groups which explored these themes – namely measures, performance analysis, documenting and understanding assumptions, application features, and modeling performance – and reported back in plenary sessions to keep all the participants aligned with the ongoing discussions. The fourth and fifth days have been devoted to the drafting of this report and the manifesto originated from the workshop.

This documents reports the overview of the talks given by the participants on the first day. The outcomes of the working groups – both within-discipline themes and cross-discipline themes – as well as the identified research challenges and directions are presented in the Dagstuhl Manifesto corresponding to this Perspectives Workshop [1].

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## 3.1 The Validity Problems of IR

Norbert Fuhr (University of Duisburg-Essen, DE)

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Current IR experiments often suffer from flaws that affect the internal validity, such as e.g. invalid or inappropriate metrics, poor test design, multiple testing without correction, or lack of reproducibility. External validity deals with the extent to which the findings of a study can be generalized. For addressing this issue, we must deepen out understanding of the models used, especially their underlying assumptions, and devise methods for checking these assumptions in a new setting. Furthermore, we need to investigate the relationship between application properties and performance, i.e. characteristics of the controlled variables (documents, topics and relevance assessments) of an IR experiment and the evaluation result.

# 3.2 Recommender Systems: The Evaluation Challenge

Joseph A. Konstan (University of Minnesota – Minneapolis, US)

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Recommender systems have become ubiquitous, helping businesses market and users find desired information and products. They employ a variety of techniques including nonpersonalized summary statistics, content-based information filtering, and personalized collaborative filtering, often using latent-factor models based on or approximating matrix factorization. Evaluating recommender system performance is challenging because the most accessible measures such as predictive accuracy, rank performance, etc., all fail to capture the actual utility of the system–recommending items the user would not have selected anyway without the aid of the recommender. We review a variety of algorithms, offline and online evaluation metrics, and the challenge of effectively evaluating performance of recommender systems in the context of actual use.

# 3.3 Evaluation in Natural Language Processing

Gregory Grefenstette (Institute for Human Machine Cognition, US)

In this talk, I present the two main ways that Natural Language Processing (NLP) systems are evaluated. One way is calculating the improvement in some applications that use NLP processes to produce their results. Examples of these applications are Summarisation, Question Answering, Plagiarism Detection, Speech Recognition, Entity Extraction, Classification, Machine Translation, Author Identification, Image Labeling, Information Retrieval and Recommendation, among others. The second way is intrinsic evaluation of individual NLP

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modules, such as Language Identification, Tokenisation, Morphological Analysis, Part-of-Speech Tagging, Chunking, Shallow Parsing and Semantic Role Labelling, Deeper Parsing, Co-reference resolution, Topic Detection and Taxonomy/Thesaurus Extraction. We will explain how automated evaluation systems are set up, run and results reported, based upon gold standards and common metrics. For prediction, we will also describe some ways to characterize collections (used for training or testing). Finally, we will give an example of how much data is needed to produce expected results for analogy tests in word embeddings systems.

# 3.4 Bad for IR, Worse for Recommenders: Missing Data and the External Validity of Offline Evaluations

Michael D. Ekstrand (Boise State University, US)

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Missing data impedes the realistic offline evaluation of information retrieval and recommender systems. Data sets do not have complete data on the relevance of items or documents to users or queries. The information retrieval community has developed several techniques that attempt to address these problems, but these techniques are not applicable to evaluating recommender systems due to the personalized and entirely subjective nature of relevance in recommender applications. Further, the nature of recommendation tasks and the subjectivity of relevance mean that this missing data is particularly detrimental to the validity of recommender evaluations. In this talk, I review the problem of missing data in information retrieval and recommendation tasks, the methods IR has developed, and explain why those methods are not suitable for evaluating recommenders. I also describe some additional concerns in recommender system evaluation that arise from missing data, and demonstrate that proposed solutions depend on missing theoretical knowledge or unrealistic assumptions.

# 3.5 Advanced Performance Modelling (and Prediction?) Techniques in IR

Nicola Ferro (University of Padova, IT)

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Trying to explain the performance of a set of Information Retrieval (IR) systems across a set of topics is a preliminary step indispensable to start envisioning how to predict the performance of such systems. In this talk we discuss the different types of performance models which have been developed so far, which are all based on General Linear Mixed Models (GLMM) and ANalysis Of VAriance (ANOVA).

We start from the Topic and System effects models [1,6]. We then consider the breakdown of the System effect into those of its components, namely stop lists, stemmers, and IR models [3,4]. We discuss the use of simulation for showing the importance of the Topic\*System interaction effect [5] as well as very recent work on using random partitions of the document corpus to estimate this effect [7]. Finally, we report on preliminary results about the Sub-Corpus effect and System\*Sub-Corpus interaction effect [2].

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We conclude by discussing how these explanatory models might be turned into predictive ones by using features describing these different factors and regression-like techniques.

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## 3.6 Objective or Subjective measures?

Martijn C. Willemsen (Eindhoven University of Technology, NL)

Recommenders are traditionally evaluated using offline evaluation on historical data. More recently, focus has shifted to online evaluation of objective behavioral data using AB testing. However, such behavior is hard to interpret without using subjective measures that help interpreting the meaning of the behavior. For example lower click-rates might not be reflecting reduced interest, but increased engagement of a user consuming the recommended content from beginning to end without additional interactions. In this talk I first introduce our user-centric evaluation framework [3] and subsequently show in three cases how objective and subjective measures go hand in hand in predicting and understanding user behavior and system effectiveness. The first case demonstrates how we can build a better prediction model for user segments based on subjective survey data of only 3000 users than on the behavioral data of all 100k users [2]. In the second case I show how objective measures of similarity, obscurity and accuracy can be linked to subjective perceptions of diversity, novelty and satisfaction. These subjective measures can explain the different relative preferences of users for three classical recommender algorithms (item-item, user-user and SVD) [1]. In the final case I show how choice difficulty of recommendation lists can be reduced by using latent-feature diversification, which reduces similarity between items while maintaining

sufficient levels of attractiveness. The study shows that a diverse 5-item set is experienced as more satisfactory than a top-5 item set, despite the lower predicted accuracy of the list and the lower average rank of the items chosen by the user [4].

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# 3.7 User Utterance Understanding in Conversational Systems

Bernardo Magnini (Fondazione Bruno Kessler, IT)

In the context of the recent resurge of Artificial Intelligence, Conversational Agents have been attracting the attention of the NLP community. Conversational systems offer an interesting scenario for cross-domain predictability in NLP, for two reasons: (i) task oriented conversational agents are being developed in a huge numbers of application scenarios (e.g. virtual coaching, personal assistant, e-commerce, etc.) in different domains (e.g. food, sport) and for different languages; (ii) there are very few conversational datasets available for training models. In this context predictability is crucial for successfully develop high quality conversational systems. However, it opens several fundamental research questions. Which are the characteristics of the language (e.g. specific terminology, typical conversational patterns) of a certain domain that mainly affect the system performance? Which are the relevant characteristics of the application domain (e.g. complexity of entities and properties)? Which are the characteristics of the task (i.e. the problem to be solved by conversation, like booking a restaurant, or recommending a book)? How these three levels are related one with the other to determine predictability?

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